

Book: Saylor BUS300: Operations
Management (Lumen)

This text is disseminated via the Open Education Resource (OER) LibreTexts Project (<https://LibreTexts.org>) and like the hundreds of other texts available within this powerful platform, it is freely available for reading, printing and "consuming." Most, but not all, pages in the library have licenses that may allow individuals to make changes, save, and print this book. Carefully consult the applicable license(s) before pursuing such effects.

Instructors can adopt existing LibreTexts texts or Remix them to quickly build course-specific resources to meet the needs of their students. Unlike traditional textbooks, LibreTexts' web based origins allow powerful integration of advanced features and new technologies to support learning.



The LibreTexts mission is to unite students, faculty and scholars in a cooperative effort to develop an easy-to-use online platform for the construction, customization, and dissemination of OER content to reduce the burdens of unreasonable textbook costs to our students and society. The LibreTexts project is a multi-institutional collaborative venture to develop the next generation of open-access texts to improve postsecondary education at all levels of higher learning by developing an Open Access Resource environment. The project currently consists of 14 independently operating and interconnected libraries that are constantly being optimized by students, faculty, and outside experts to supplant conventional paper-based books. These free textbook alternatives are organized within a central environment that is both vertically (from advance to basic level) and horizontally (across different fields) integrated.

The LibreTexts libraries are Powered by [NICE CXOne](#) and are supported by the Department of Education Open Textbook Pilot Project, the UC Davis Office of the Provost, the UC Davis Library, the California State University Affordable Learning Solutions Program, and Merlot. This material is based upon work supported by the National Science Foundation under Grant No. 1246120, 1525057, and 1413739.

Any opinions, findings, and conclusions or recommendations expressed in this material are those of the author(s) and do not necessarily reflect the views of the National Science Foundation nor the US Department of Education.

Have questions or comments? For information about adoptions or adaptations contact info@LibreTexts.org. More information on our activities can be found via Facebook (<https://facebook.com/Libretexts>), Twitter (<https://twitter.com/libretexts>), or our blog (<http://Blog.Libretexts.org>).

This text was compiled on 03/07/2025

TABLE OF CONTENTS

Licensing

1: Operations Management Overview

- 1.1: Operations Management Overview
- 1.2: Learning Outcomes
- 1.3: Introduction to Operations Management
- 1.4: Manufacturing versus Service Operations
- 1.5: The Systems View of Operations Management
- 1.6: The Process View of Organizations
- 1.7: Unit 1 Activity and Assessment

2: Operations Strategy

- 2.1: Unit 2- Operations Strategy
- 2.2: Unit 2 Learning Outcomes
- 2.3: Role of Strategy in Operations Management
- 2.4: Operations Competitive Priorities
- 2.5: Activity and Assessment

3: Product Design and the Process Selection

- 3.1: Product Design and Process Selection
- 3.2: Learning Outcomes
- 3.3: Generating Ideas
- 3.4: Product and Service Screening
- 3.5: Preliminary and Final Design
- 3.6: Methods for Improving Product and Service Design
- 3.7: Process Selection
- 3.8: Unit 3 Activity and Grading Rubric

4: Quality Management

- 4.1: Quality Management
- 4.2: Unit 4 Learning Outcomes
- 4.3: Productivity and Total Quality Management
- 4.4: Statistical Process Control
- 4.5: Unit 4 Activity and Grading Rubric

5: Supply Chain Management (SCM)

- 5.1: Supply Chain Management (SCM)
- 5.2: Unit 5 Learning Outcomes
- 5.3: Fluctuations in the Supply Chain
- 5.4: Supply Chain Procurement
- 5.5: Supply Chain Distribution
- 5.6: Unit 5 Activity and Grading Rubric

6: Just-In-Time and Lean Systems

- 6.1: Just-In-Time and Lean Systems
- 6.2: Learning Outcomes
- 6.3: Lean Manufacturing
- 6.4: Eliminating Waste
- 6.5: Continuous Improvement
- 6.6: JIT Pull Systems
- 6.7: Unit 6 Activity and Grading Rubric

7: Capacity Planning and Facility Layout

- 7.1: Capacity Planning and Facility Layout
- 7.2: Unit 7 Learning Outcomes
- 7.3: Capacity Planning
- 7.4: Facility Location and Layout
- 7.5: Unit 7 Activity and Grading Rubric

8: Work Systems Design

- 8.1: Work Systems Design
- 8.2: Learning Outcomes
- 8.3: Job Design
- 8.4: Motion Study
- 8.5: Work Measurement
- 8.6: Project Management Issues
- 8.7: Activity and Grading Rubric

9: Inventory

- 9.1: Inventory
- 9.2: Learning Outcomes
- 9.3: Types of Inventory and Inventory Decisions
- 9.4: Inventory Control
- 9.5: Activity and Grading Rubric

10: Course Introduction

- 10.1: Course Introduction
- 10.2: Course Syllabus
- 10.3: Course Terms of Use

[Index](#)

[Glossary](#)

[Detailed Licensing](#)

Licensing

A detailed breakdown of this resource's licensing can be found in [Back Matter/Detailed Licensing](#).

CHAPTER OVERVIEW

1: Operations Management Overview

- [1.1: Operations Management Overview](#)
- [1.2: Learning Outcomes](#)
- [1.3: Introduction to Operations Management](#)
- [1.4: Manufacturing versus Service Operations](#)
- [1.5: The Systems View of Operations Management](#)
- [1.6: The Process View of Organizations](#)
- [1.7: Unit 1 Activity and Assessment](#)

1: Operations Management Overview is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

1.1: Operations Management Overview

Operations management is a vast topic but can be bundled into a few distinct categories, each of which will be covered in later units. (It should be noted, however, that entire courses could be devoted to each of these topics individually.) Because most people do not work in a formal operations department, we will begin with an overview of operations management itself. The top manager of an operations department is usually called the Director of Operations. Most operations departments will report to a Chief Operating Officer (COO), who reports to the Chief Executive Officer (CEO). The COO is often considered the most important figure in a firm, next to the CEO.

The history of operations management can be traced back to the industrial revolution, when production began to shift from small, local companies to large-scale production firms. One of the most significant contributions to operations management came in the early 20th century, when Henry Ford pioneered the assembly line manufacturing process. This process drastically improved productivity and made automobiles affordable to the masses. Understanding the motivations behind innovations of the past can help us identify factors that may motivate individuals in the future of operations management.

Completing this unit should take you approximately 7 hours.

- [Unit 1 Learning Outcomes Page](#)
- 1.1: Introduction to Operations Management
- 1.2: Manufacturing versus Service Operations
- 1.3: The Systems View of Operations Management
- 1.4: The Process View of Organizations
- Unit 1 Activity and Assessment

CC licensed content, Shared previously

- Saylor Operations Management. **Provided by:** Saylor Academy. **License:** [CC BY: Attribution](#)

1.1: Operations Management Overview is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

1.2: Learning Outcomes

able to:

perations;

an organization;

business organization; and

ion model to understand the relationship between the inputs, processes, and outputs of an organization.

CC licensed content, Shared previously

- Saylor Operations Management. **Provided by:** Saylor Academy. **License:** [CC BY: Attribution](#)

[1.2: Learning Outcomes](#) is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

1.3: Introduction to Operations Management

1.3: Introduction to Operations Management is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

1.4: Manufacturing versus Service Operations

1.4: Manufacturing versus Service Operations is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

1.5: The Systems View of Operations Management

1.5: The Systems View of Operations Management is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

1.6: The Process View of Organizations

1.6: The Process View of Organizations is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

1.7: Unit 1 Activity and Assessment

Unit 1 Discussion

#1

Choose a company that creates a product or offers a service that you are familiar. Using the company website and additional research, list the inputs that the company uses to produce outputs. Define the outputs created. After creating this list, discuss the additional functional units within the organization that are important to the final product. How important do you believe the quality of the operations management is to the final output? Explain your answer.

Unit 1 Activity and Grading Rubric

For this activity, you will apply the concepts of operations management to real world situations. You will use this unit to begin developing an operation management plan by writing a 2-3 page paper on a business concept of your choosing.

Learning Outcome

Explain the role of operations and its relationship with the other functional areas of a business organization.

Specifications:

- 2-3 page paper
- Created in a Word document
- Follows APA, 6th edition formatting
- Includes a Reference page for cited sources

Instructions: For this activity, you will apply the concepts of operations management to real world situations. You will use this unit to begin developing an operation management plan by writing a 2-3 page paper on a business concept of your choosing. You may wish to develop a business such as a retail sales operation, an online service like tutoring, or maybe a personal service such as lawn care or pet grooming as your business. Use the information from Unit 1 to help you identify what aspects are to be covered and explain, in detail, why you made certain choices. In writing your paper, you should research and consider at least 4 scholarly sources (i.e. textbooks, scholarly articles from a peer reviewed journal, etc.) As you write the paper, make sure to address the following topics:

- Will the company be business-to-consumer or business-to-business?
- Will the business manufacture a product, deliver a service, broker information, offer goods for sale, or distribute goods for others?
- Will the business offer one product or service, or a range of products and services?
- Will the company have a bricks-and-mortar presence, or sell strictly over the Web?
- Will the firm be a large company, a medium-sized enterprise, or a small business?
- How will you provide /transport the service or product to the consumer?
- Will there be a need for inventory storage?

Please score your paper or have a friend score your paper using the following "rubric," or "scoring guide." The levels will equate to the following letter grades: 4 = A; 3 = B; 2 = C; 1 = D; and 0 = F.

Level	Criterion/Requirement
	Research and Documentation (40%)
4	A minimum of four scholarly/peer-reviewed publications should be used to support your content. References should come from scholarly sources (i.e. textbooks, scholarly articles, etc). Any in-text citations MUST be cited in APA format using the APA Manual 6th edition. You should also include a References page, also in APA format, at the end of your paper to cite any sources used.
3	The scholarly references cited equal one to three sources for this unit. The paper uses at least three sources, but it does not meet the minimum requirement for 4 sources.
2	Three or more secondary sources (i.e. newspapers, internet sites, magazines, etc) make up a majority of the references. The paper lacks credible, scholarly sources and does not meet the minimum number of sources required.
1	The paper includes one or two sources. The paper lacks the use of credible, scholarly sources and may focus on using secondary sources. The number of sources used does not meet the minimum requirement (4 sources).
0	The paper fails to cite referenced sources, or does not include any research or sources to support ideas. The paper is based off of non-original content.
	Analysis and Argument (40%)

4	<p>All of the following questions from the activity instructions MUST be effectively addressed:</p> <ul style="list-style-type: none"> • Will the company be business-to-consumer or business-to-business? • Will the business manufacture a product, deliver a service, broker information, offer goods for sale, or distribute goods for others? • Will the business offer one product or service, or a range of products and services? • Will the company have a bricks-and-mortar presence, or sell strictly over the Web? • Will the firm be a large company, a medium-sized enterprise, or a small business? • How will you provide /transport the service or product to the consumer? • Will there be a need for inventory storage?
3	The section reflects little original thought and/or a lack of peer-reviewed material in support of your point (s).
2	The content is vague and/or unfocused. There are little or no comments, examples, or observations provided to support your point(s).
1	The content does not address the required elements; ideas presented are not supported by research or critical analysis.
0	The paper lacks any critical analysis.
Grammar/Style (15%)	
4	The content contains a maximum of two grammatical, citation, and punctuation errors. The ideas are concise and presented in a logical manner that is easy for the reader to follow.
3	The content contains minimal grammatical, citation, punctuation, or spelling errors. The sentence structure flows in a concise, logical manner.
2	The paper contains more than four grammatical, citation, punctuation and/or spelling errors that distract the reader from the comprehension of ideas being presented.
1	The paper demonstrates poor writing skills, reflected by lack of syntax and proper grammar, which makes ideas difficult to communicate. Ideas are not presented in a logical manner that is easy to follow.
0	The paper contains numerous grammatical, citation, punctuation, and/or spelling errors that detract from the reader's comprehension.
Format (5%)	
4	The paper should properly formatted (paragraph style, margins, etc.), using the APA Manual, 6th edition. The content is to be typed in MS Word format, labeled with the student's name, the unit number and a reference section to be included (if outside information is researched and cited). The essay meets the page requirement of 2-3 full pages.
3	The paper should properly formatted (paragraph style, margins, etc), using the APA Manual 6th edition. A few grammatical, citation, punctuation or spelling errors. The paper is close to meeting the page requirements of 2-3 full pages.
2	The paper is improperly formatted and follows the rules of basic writing, expressing clear, concise thoughts. The paper does not quite meet the page length requirement, and may be less than 2 pages.
1	The paper is typed in any format other than MS Word, the formatting is sloppy. There is little or no information provided to display critical thinking. The page length requirement was not completely met, and the paper may be about a half to 1 full page.
0	The entire paper is improperly formatted, and/or the

CHAPTER OVERVIEW

2: Operations Strategy

- [2.1: Unit 2- Operations Strategy](#)
- [2.2: Unit 2 Learning Outcomes](#)
- [2.3: Role of Strategy in Operations Management](#)
- [2.4: Operations Competitive Priorities](#)
- [2.5: Activity and Assessment](#)

[2: Operations Strategy](#) is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

2.1: Unit 2- Operations Strategy

The most significant aspect of operations management is the process itself. How does Apple take a pile of chips, glass, and plastic, and turn it into an iPhone? Their manufacturer in China is responsible for this process, but Apple is involved every step of the way in order to ensure quality, reliability, and consistency. Process flow structures are the different methods of production deemed appropriate for various manufacturing contexts. Does it make sense for Apple to wait for 1 million orders, then make and ship them? Or should they instead produce iPhones based on current demand and try to balance inventory? These are decisions that the COO must make as each process flow has various costs associated with it.

Additionally, not every operations department is producing a good we can consume. Wall Street traders receive orders from clients and must execute trades on open markets. The order itself may pass through dozens of people before confirmation of the trade is sent back to the client. If you consider that “actual trade” to be the product, you can design an operations process around the goal of executing the trade. The result is a process remarkably similar to production. In this unit, you will learn how operations managers use long-term, strategic planning to manage internal and external influences on the organization’s resource base.

Completing this unit should take you approximately 5 hours.

- [Unit 2 Learning Outcomes Page](#)
 - 2.1: Role of Strategy in Operations Management
 - 2.2: Operations Competitive Priorities
 - Unit 2 Activity and Assessment
-

2.1: Unit 2- Operations Strategy is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

2.2: Unit 2 Learning Outcomes

able to:

creating corporate, business, and functional level strategy;
strategy formulation; and
to the development of a competitive advantage for an organization.

2.2: Unit 2 Learning Outcomes is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

2.3: Role of Strategy in Operations Management

 Wikibooks: "Business Strategy/Approaches to Strategic Management"

Read this article, making sure to pay particular attention to the section on the strategy hierarchy.

 *Exploring Business*, v. 2.0: "Chapter 2, Section 5: Corporate Social Responsibility"

Read section 2.5. This provides insight into the nature of Corporate Social Responsibility (CSR) and the necessity of stakeholders to the success of the organization. CSR crucial to the establishment of goodwill amongst the employees and within the local and/or greater business community. Integrating a CSR plan when developing the strategy requires that managers consider all of the stakeholders' (internal and external) needs. Complete Exercise 1 located at the end of the reading. This is a self-graded activity.

 Boundless: *Management*: "Chapter 12, Section 4, Part 1: Strategic Management"

Read this section. The strategy pursued by an organization has a distinct impact on the way that the organization chooses to operate. The five steps of strategy are crucial in the design of the operations.

 *Corporate Governance*, v.1.0: "Chapter 7, Section 1"

Read section 7.1. There are many discussions surrounding the importance of the Board of Directors taking a guiding role in the development of strategy. Consider the challenges that boards face in carving out a significant role in the strategy process.

 *Building Strategy and Performance*, v. 1.0: "Chapter 5: Building and Managing the Strategic Architecture"

Read chapter 5. This chapter explains the connection between operations and strategy. There is a direct connection (or should be) between this functional area and organizational plan. The strategy provides the foundation for the operational decisions made on a daily basis. In other words as an operations manager, you choose tactics based on the developed organizations corporate, business, and functional level strategy. Take time to complete the Action Checklist activity at the end of the chapter. This is a self-graded activity.

 *Developing New Products and Services*, v. 1.0: "Chapter 8: Strategic Planning and Ten-Ten Planning"

Read chapter 8. This chapter explains the nature of planning and the importance of analysis to the creation of differentiated product or services or higher levels of efficiency. Understanding the nature of strategic planning and the types of analysis used during the strategic planning process are important for operation managers

Home2.5 Corporate Social Responsibility

Learning Objective

1. Define *corporate social responsibility* and explain how organizations are responsible to their stakeholders.

Corporate social responsibility refers to the approach that an organization takes in balancing its responsibilities toward different stakeholders when making legal, economic, ethical, and social decisions. What motivates companies to be "socially responsible" to their various stakeholders? We hope it's because they want to do the right thing, and for many companies, "doing the right thing" is a key motivator. The fact is, it's often hard to figure out what the "right thing" is: What's "right" for one group of stakeholders isn't necessarily just as "right" for another. One thing, however, is certain: Companies today are held to higher standards than ever before. Consumers and other groups consider not only the quality and price of a company's products but also its character. If too many groups see a company as a poor corporate citizen, it will have a harder time attracting qualified employees, finding investors, and selling its products. Good corporate citizens, by contrast, are more successful in all these areas.

Figure 2.6 "The Corporate Citizen" presents a model of corporate responsibility based on a company's relationships with its *stakeholders*. In this model, the focus is on managers—not owners—as the principals involved in all these relationships. Here, owners are the stakeholders who invest risk capital in the firm in expectation of a financial return. Other stakeholders include employees, suppliers, and the communities in which the firm does business. Proponents of this model hold that customers, who provide the firm with revenue, have a special claim on managers' attention. The arrows indicate the two-way nature of corporation-stakeholder relationships: All stakeholders have some claim on the firm's resources and returns, and it's management's job to make decisions that balance these claims. See David P. Baron, *Business and Its Environment*, 4th ed. (Upper Saddle River, NJ: Prentice Hall, 2003), 650–52.

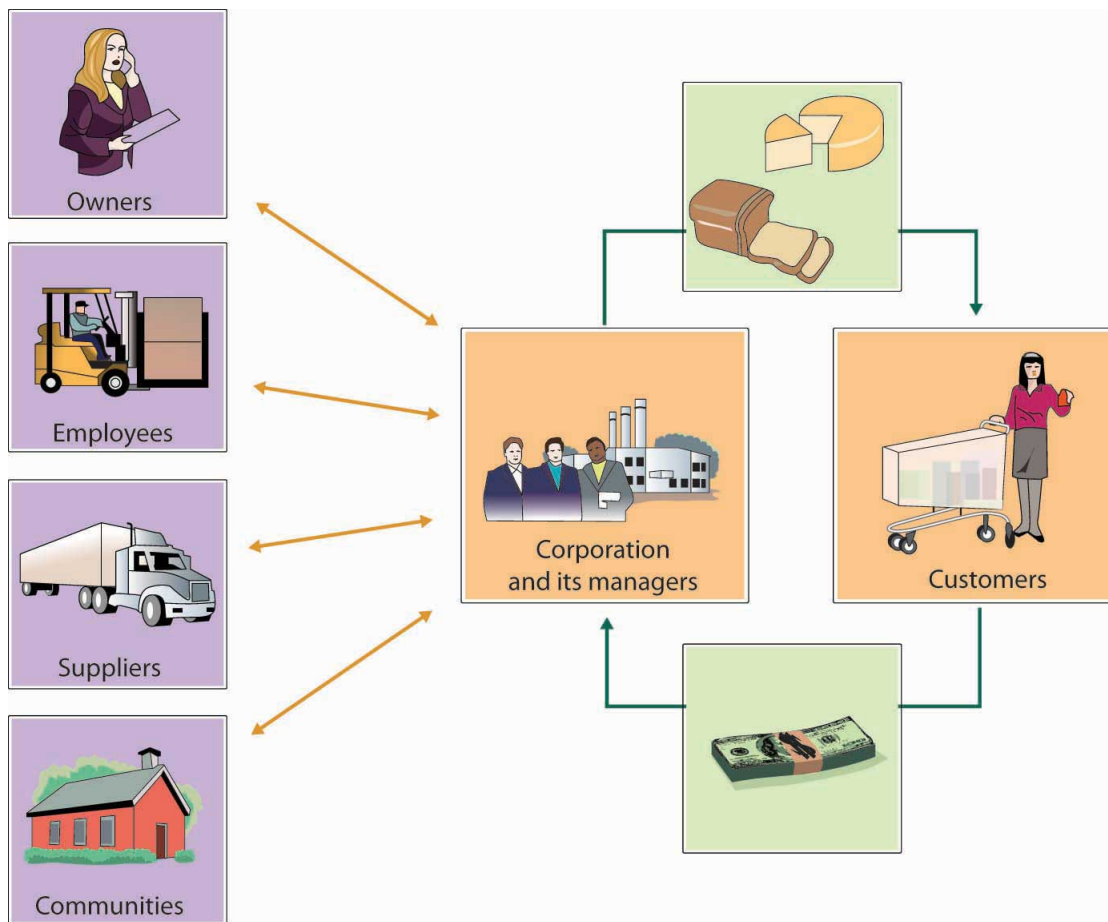


Figure 2.6 The Corporate Citizen Let's look at some of the ways in which companies can be "socially responsible" in considering the claims of various stakeholders.

Owners

Owners invest money in companies. In return, the people who run a company have a responsibility to increase the value of owners' investments through profitable operations. Managers also have a responsibility to provide owners (as well as other stakeholders having financial interests, such as creditors and suppliers) with accurate, reliable information about the performance of the business. Clearly, this is one of the areas in which WorldCom managers fell down on the job. Upper-level management purposely deceived shareholders by presenting them with fraudulent financial statements.

Fiduciary Responsibilities

Finally, managers have a [fiduciary responsibility](#) to owners: They're responsible for safeguarding the company's assets and handling its funds in a trustworthy manner. This is a responsibility that was ignored by top executives at both Adelphia and Tyco, whose associates and families virtually looted company assets. To enforce managers' fiduciary responsibilities for a firm's financial statements and accounting records, the Sarbanes-Oxley Act of 2002 requires CEOs and CFOs to attest to their accuracy. The law also imposes penalties on corporate officers, auditors, board members, and any others who commit fraud.

Employees

Companies are responsible for providing employees with safe, healthy places to work—as well as environments that are free from sexual harassment and all types of discrimination. They should also offer appropriate wages and benefits. In the following sections, we'll take a closer look at each of these areas of responsibility.

Safety and Health

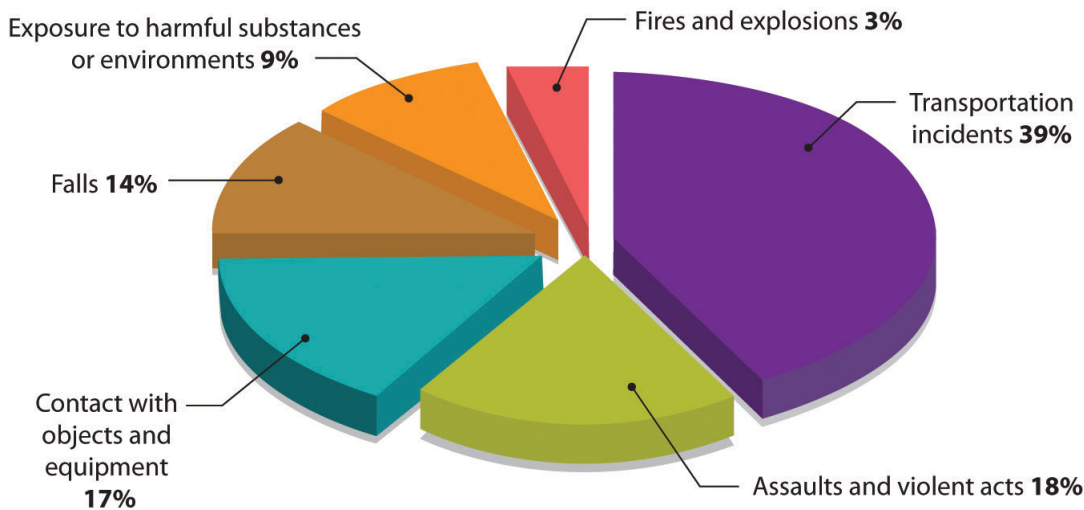


Figure 2.7 Workplace Deaths by Event or Exposure, 2010

Though it seems obvious that companies should guard workers' safety and health, a lot of them simply don't. For over four decades, for example, executives at Johns Manville suppressed evidence that one of its products, asbestos, was responsible for the deadly lung disease developed by many of its workers. Saul W. Gellerman, "Why 'Good' Managers Make Bad Ethical Choices," *Harvard Business Review on Corporate Ethics* (Boston: Harvard Business School Press, 2003), 49–66. The company concealed chest X-rays from stricken workers, and executives decided that it was simply cheaper to pay workers' compensation claims (or let workers die) than to create a safer work environment. A New Jersey court was quite blunt in its judgment: Johns Manville, it held, had made a deliberate, cold-blooded decision to do nothing to protect at-risk workers, in blatant disregard of their rights. Saul W. Gellerman, "Why 'Good' Managers Make Bad Ethical Choices," *Harvard Business Review on Corporate Ethics* (Boston: Harvard Business School Press, 2003), 53.

About four in one hundred thousand U.S. workers die in workplace "incidents" each year. The Department of Labor categorizes deaths caused by conditions like those at Johns Manville as "exposure to harmful substances or environments." How prevalent is this condition as a cause of workplace deaths? See Figure 2.7 "Workplace Deaths by Event or Exposure, 2010", which breaks down workplace fatalities by cause. Some jobs are more dangerous than others. For a comparative overview based on workplace deaths by occupation, see Figure 2.8 "Workplace Deaths by Industry, 2010".

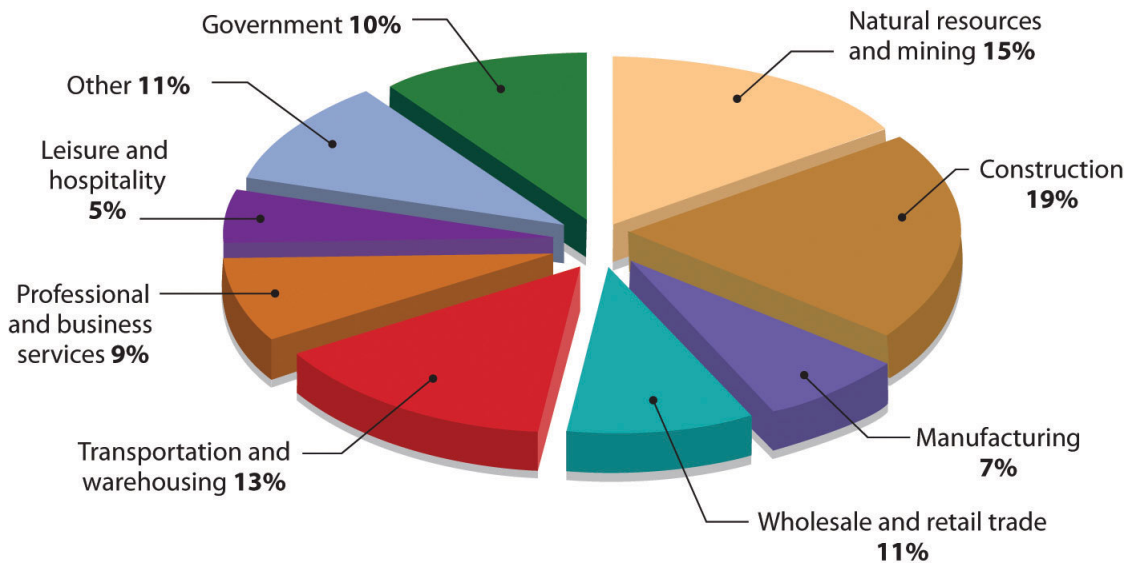


Figure 2.8 Workplace Deaths by Industry, 2010

For most people, fortunately, things are better than they were at Johns Manville. Procter & Gamble (P&G), for example, considers the safety and health of its employees paramount and promotes the attitude that "Nothing we do is worth getting hurt for." With nearly one hundred thousand employees worldwide, P&G uses a measure of worker safety called "total incident rate per employee," which records injuries resulting in loss of consciousness, time lost from work, medical transfer to another job, motion restriction, or medical treatment beyond first aid. The company attributes the low rate of such incidents—less than one incident per hundred employees—to a variety of programs to promote workplace safety. Procter & Gamble, *2003 Sustainability Report*, http://www.pg.com/content/pdf/01_about_pg/corporate_citizenship/sustainability/reports/sustainability_report_2003.pdf (accessed April 24, 2006).

Freedom from Sexual Harassment

What is *sexual harassment*? The law is quite precise:

- Sexual harassment occurs when an employee makes "unwelcome sexual advances, requests for sexual favors, and other verbal or physical conduct of a sexual nature" to another employee who doesn't welcome the advances.
- It's also sexual harassment when "submission to or rejection of this conduct explicitly or implicitly affects an individual's employment, unreasonably interferes with an individual's work performance or creates an intimidating, hostile or offensive work environment." U.S. Equal Employment Opportunity Commission, "Facts about Sexual Harassment," <http://www.eeoc.gov/facts/fs-sex.html> (accessed January 22, 2012).

To prevent sexual harassment—or at least minimize its likelihood—a company should adopt a formal anti-harassment policy describing prohibited conduct, asserting its objections to the behavior, and detailing penalties for violating the policy. Joanna Grossman, "Sexual Harassment in the Workplace: Do Employers' Efforts Truly Prevent Harassment, or Just Prevent Liability," *Find Laws Legal Commentary*, Writ, <http://writ.news.findlaw.com/grossman/20020507.html> (accessed January 22, 2012). Employers also have an obligation to investigate harassment complaints. Failure to enforce anti-harassment policies can be very costly. In 1998, for example, Mitsubishi paid \$34 million to more than three hundred fifty female employees of its Normal, Illinois, plant to settle a sexual harassment case supported by the Equal Employment Opportunity Commission. The EEOC reprimanded the company for permitting an atmosphere of verbal and physical abuse against women,

charging that female workers had been subjected to various forms of harassment, ranging from exposure to obscene graffiti and vulgar jokes to fondling and groping. Joanna Grossman, “Sexual Harassment in the Workplace: Do Employers’ Efforts Truly Prevent Harassment, or Just Prevent Liability,” *Find Laws Legal Commentary*, Writ, <http://writ.news.findlaw.com/grossman/20020507.html> (accessed January 22, 2012).

Equal Opportunity and Diversity

People must be hired, evaluated, promoted, and rewarded on the basis of merit, not personal characteristics. This, too, is the law—namely, Title VII of the 1964 Civil Rights Act. Like most companies, P&G has a formal policy on hiring and promotion that forbids discrimination based on race, color, religion, gender, age, national origin, citizenship, sexual orientation, or disability. P&G expects all employees to support its commitment to equal employment opportunity and warns that those who violate company policies will face strict disciplinary action, including termination of employment. Procter & Gamble, “Respect in the Workplace,” *Our Values and Policies*, http://www.pg.com/content/pdf/01_about_pg/01_about_pg_homepage/about_pg_toolbar/download_report/values_and_policies.pdf (accessed January 22, 2012).

Equal Pay and the Wage Gap

The Equal Pay Act of 1963 requires equal pay for both men and women in jobs that entail equal skill, equal effort, equal responsibility, or similar working conditions. What has been the effect of the law after forty years? In 1963, women earned, on average, \$0.589 for every \$1 earned by men. By 2010, that difference—which we call the *wage gap*—has been closed to \$0.812 to \$1, or approximately 81 percent. Mike Aamodt, “Human Resource Statistics,” Radford University, <http://maamodt.asp.radford.edu/HR%20Statistics/Salary%20by%20Sex%20and%20Race.htm> (accessed August 15, 2011). Figure 2.10 “Median Annual Earnings by Gender and Race” provides some interesting numbers on the differences in annual earnings based not only on gender but on race, as well. Figure 2.11 “Median Annual Earnings by Level of Education” throws further light on the wage and unemployment gap when education is taken into consideration.

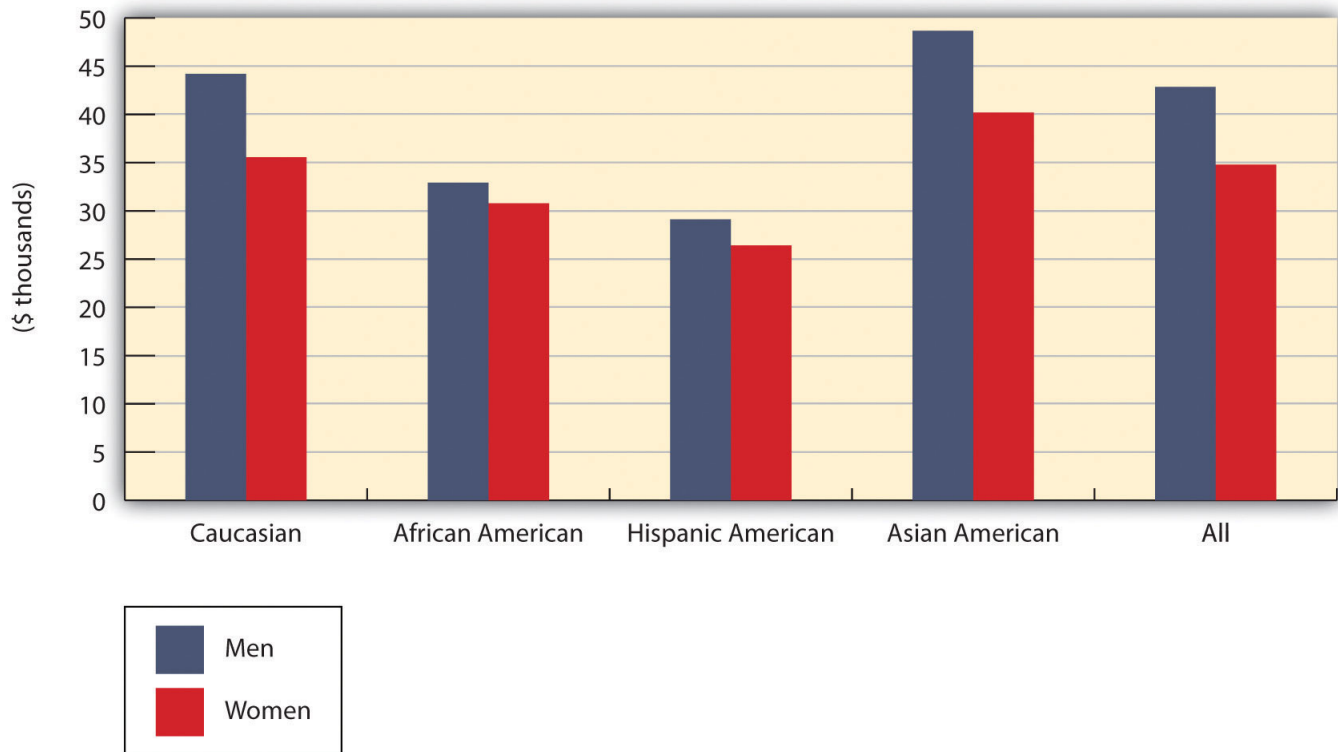


Figure 2.10 Median Annual Earnings by Gender and Race

What accounts for the difference, despite the mandate of federal law? For one thing, the jobs typically held by women tend to pay less than those typically held by men. In addition, men often have better job opportunities. For example, a man newly hired at the same time as a woman will often get a higher-paying assignment at the entry level. Coupled with the fact that the same sort of discrimination applies when it comes to training and promotions, women are usually relegated to a lifetime of lower earnings.

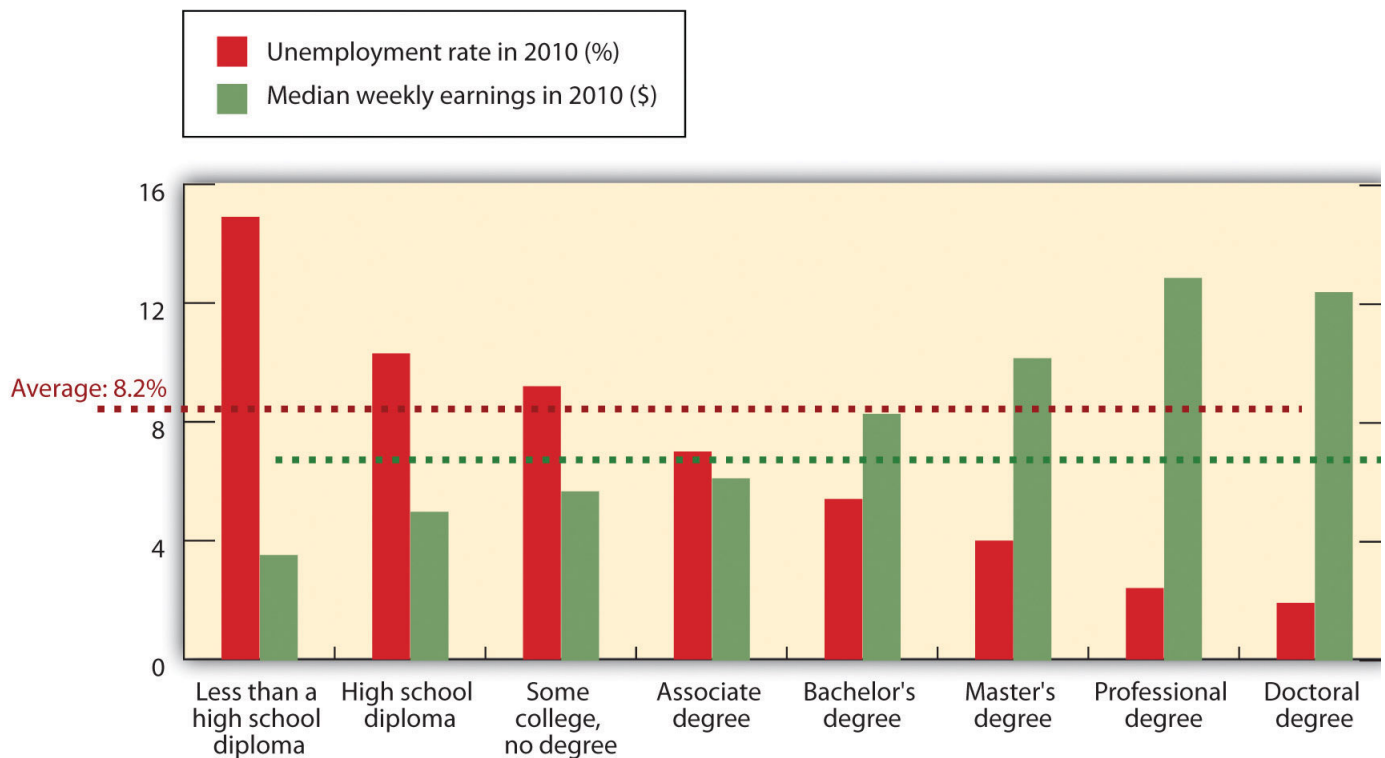


Figure 2.11 Median Annual Earnings by Level of Education Education pays in higher earnings and lower unemployment rates. Note: Data are 2010 annual averages for persons age 25 and over. Earnings Source: Bureau of Labor Statistics, Current Population Survey.

Building Diverse Workforces

In addition to complying with equal employment opportunity laws, many companies make special efforts to recruit employees who are underrepresented in the workforce according to sex, race, or some other characteristic. In helping to build more diverse workforces, such initiatives contribute to competitive advantage for two reasons: (1) People from diverse backgrounds bring new talents and fresh perspectives to an organization, typically enhancing creativity in the development of new products. (2) By reflecting more accurately the changing demographics of the marketplace, a diverse workforce improves a company's ability to serve an ethnically diverse population.

Wages and Benefits

At the very least, employers must obey laws governing minimum wage and overtime pay. A minimum wage is set by the federal government, though states can set their own rates. The current federal rate, for example, is \$7.25, while the rate in the state of Washington is \$8.67. When there's a difference, the higher rate applies. U.S. Department of Labor, "Minimum Wage Laws in the States," <http://www.dol.gov/esa/minwage/america.htm> (accessed January 22, 2012). By law, employers must also provide certain benefits—social security (which provides retirement benefits), unemployment insurance (which protects against loss of income in case of job loss), and workers' compensation (which covers lost wages and medical costs in case of on-the-job injury). Most large companies pay most of their workers more than minimum wage and offer considerably broader benefits, including medical, dental, and vision care, as well as pension benefits.

Customers

The purpose of any business is to satisfy customers, who reward businesses by buying their products. Sellers are also responsible—both ethically and legally—for treating customers fairly. The rights of consumers were first articulated by President John F. Kennedy in 1962 when he submitted to Congress a presidential message devoted to consumer issues. Henry A. Waxman, House of Representatives, "Remarks on Proposed Consumer Bill of Rights Day, Extension of Remarks," March 15, 1993, <http://thomas.loc.gov/cgi-bin/query/z?r103:E15MR30-90> (accessed April 24, 2006), 1–2. Kennedy identified four consumer rights:

1. *The right to safe products.* A company should sell no product that it suspects of being unsafe for buyers. Thus, producers have an obligation to safety-test products before releasing them for public consumption. The automobile industry, for example, conducts extensive safety testing before introducing new models (though recalls remain common).
2. *The right to be informed about a product.* Sellers should furnish consumers with the product information that they need to make an informed purchase decision. That's why pillows have labels identifying the materials used to make them, for instance.
3. *The right to choose what to buy.* Consumers have a right to decide which products to purchase, and sellers should let them know what their options are. Pharmacists, for example, should tell patients when a prescription can be filled with a cheaper brand-name or generic drug. Telephone companies should explain alternative calling plans.
4. *The right to be heard.* Companies must tell customers how to contact them with complaints or concerns. They should also listen and respond.

Companies share the responsibility for the legal and ethical treatment of consumers with several government agencies: the Federal Trade Commission (FTC), which enforces consumer-protection laws; the Food and Drug Administration (FDA), which oversees the labeling of food products; and the Consumer Product Safety Commission, which enforces laws protecting consumers from the risk of product-related injury.

Communities

For obvious reasons, most communities see getting a new business as an asset and view losing one—especially a large employer—as a detriment. After all, the economic impact of business activities on local communities is substantial: They provide jobs, pay taxes, and support local education, health, and recreation programs. Both big and small businesses donate funds to community projects, encourage employees to volunteer their time, and donate equipment and products for a variety of activities. Larger companies can make greater financial contributions. Let's start by taking a quick look at the philanthropic activities of a few U.S. corporations.

Financial Contributions

Many large corporations donate a percentage of sales or profits to worthwhile causes. Retailer Target, for example, donates 5 percent of its profits—about \$2 million per week—to schools, neighborhoods, and local projects across the country; its store-based grants underwrite programs in early childhood education, the arts, and family-violence prevention. Target Brands Inc., "Target Gives Back over \$2 Million a Week to Education, the Arts and Social Services," http://target.com/target_group/community_giving/index.jhtml (accessed August 15, 2011). The late actor Paul Newman donated 100 percent of the profits from "Newman's Own" foods (salad dressing, pasta sauce, popcorn, and other products sold in eight countries). His company continues his legacy of donating all profits and distributing them to thousands of organizations, including the Hole in the Wall Gang camps for seriously ill children. Jennifer Barrett, "A Secret Recipe for Success: Paul

Newman and A. E. Hotchner Dish Up Management Tips from Newman's Own," *Newsweek*, November 3, 2003, <http://www.highbeam.com/doc/1G1-109357986.html> (accessed January 22, 2012); Paul Newman, "Our Story," Newman's Own Web site, <http://www.newmansown.com/ourstory.aspx> (accessed August 15, 2011).

Volunteerism

Many companies support employee efforts to help local communities. Patagonia, for example, a maker of outdoor gear and clothing, lets employees leave their jobs and work full-time for any environmental group for two months—with full salary and benefits; so far, more than 850 employees have taken advantage of the program. "Environmental Internships," Patagonia Web site, <http://www.patagonia.com/us/patagonia.go?assetid=1963> (accessed August 15, 2011).

Supporting Social Causes

Companies and executives often take active roles in initiatives to improve health and social welfare in the United States and elsewhere. Microsoft's former CEO Bill Gates intends to distribute more than \$3 billion through the Bill and Melinda Gates Foundation, which funds global health initiatives, particularly vaccine research aimed at preventing infectious diseases, such as polio, "2011 Annual Letter from Bill Gates," Bill and Melinda Gates Foundation, <http://www.gatesfoundation.org/annual-letter/2011/Pages/home.aspx> (accessed August 15, 2011). in undeveloped countries. Dan Ackman, "Bill Gates Is a Genius and You're Not," *Forbes.com*, July 21, 2004, http://www.forbes.com/2004/07/21/cx_da_0721topnews.html (accessed January 22, 2012). Noting that children from low-income families have twice as many cavities and often miss school because of dental-related diseases, P&G invested \$1 million a year to set up "cavity-free zones" for 3.3 million economically disadvantaged children at Boys and Girls Clubs nationwide. In addition to giving away toothbrushes and toothpaste, P&G provided educational programs on dental hygiene. At some locations, the company even maintained clinics providing affordable oral care to poor children and their families. Philip Kotler and Nancy Lee, "Best of Breed," *Stanford Social Innovation Review*, Spring 2004, 21. Proctor & Gamble recently committed to provide more than two billion liters of clean drinking water to adults and children living in poverty in developing countries. The company believes that this initiative will save an estimated ten thousand lives. "Social Responsibility, P&G Children's Safe Drinking Water Program," Proctor & Gamble Web site, http://www.pg.com/en_US/sustainability/social_responsibility/childrens_safe_water.shtml (accessed August 15, 2011).

Key Takeaways

- **Corporate social responsibility** refers to the approach that an organization takes in balancing its responsibilities toward different stakeholders when making legal, economic, ethical, and social decisions.
- Companies are socially responsible to their various stakeholders—owners, employees, customers, and the communities in which they conduct business.
- Owners invest money in companies. In return, the people who manage companies have a responsibility to increase the value of owners' investments through profitable operations.
- Managers have a responsibility to provide owners and other stakeholders with accurate, reliable financial information.
- They also have a **fiduciary responsibility** to safeguard the company's assets and handle its funds in a trustworthy manner.
- Companies have a responsibility to guard workers' safety and health and to provide them with a work environment that's free from sexual harassment.
- Businesses should pay appropriate wages and benefits, treat all workers fairly, and provide equal opportunities for all employees.
- Many companies have discovered the benefits of valuing diversity. People with diverse backgrounds bring new talents and fresh perspectives, and improve a company's ability to serve an ethnically diverse population.
- Sellers are responsible—both ethically and legally—for treating customers fairly. Consumers have certain rights: to use safe products, to be informed about products, to choose what to buy, and to be heard.
- Companies also have a responsibility to the communities in which they produce and sell their products. The economic impact of businesses on local communities is substantial. Companies have the following functions:
 1. Provide jobs
 2. Pay taxes
 3. Support local education, health, and recreation activities
 4. Donate funds to community projects
 5. Encourage employees to volunteer their time
 6. Donate equipment and products for a variety of activities

Exercises

1. Nonprofit organizations (such as your college or university) have social responsibilities to their stakeholders. Identify your school's stakeholders. For each category of stakeholder, indicate the ways in which your school is socially responsible to that group.
2. (AACSB) **Communication**

Pfizer is one of the largest pharmaceutical companies in the United States. It's in the business of discovering, developing, manufacturing, and marketing prescription drugs. While it's headquartered in New York, it sells products worldwide, and its corporate responsibility initiatives also are global. Go to the Pfizer Web site (http://www.pfizer.com/responsibility/global_health/global_health.jsp) and read about the firm's global corporate-citizenship initiatives (listed on the left sidebar). Write a brief report describing the focus of Pfizer's efforts and identifying a few key programs. In your opinion, why should U.S. companies direct corporate-responsibility efforts at people in countries outside the United States?

HomeBoundless: Management: "Chapter 12, Section 4, Part 1: Strategic Management"

Read this section. The strategy pursued by an organization has a distinct impact on the way that the organization chooses to operate. The five steps of strategy are crucial in the design of the operations.

Strategic Management

Strategic management entails five steps: analysis, formation, goal setting, structure, and feedback.

LEARNING OBJECTIVE

- Identify the five general steps that allow businesses to develop a strategic process

KEY POINTS

- Strategic management analyzes the major initiatives, involving resources and performance in external environments, that a company's top management takes on behalf of owners.
- The first three steps in the strategic management process are part of the strategy formulation phase. These include analysis, strategy formulation, and goal setting.
- The final two steps in strategic management constitute implementation. These steps include creating the structure (internal environment) and obtaining feedback from the process.
- By integrating these steps into the strategic management process, upper management can ensure resource allocation and processes align with broader organizational purpose and values.

TERMS

- **implementation**: The process of moving an idea from concept to reality. In business, engineering, and other fields, implementation refers to the building process rather than the design process.
- **objectives**: The goals of an organization.

FULL TEXT

Strategic management analyzes the major initiatives, involving resources and performance in external environments, that a company's top management takes on behalf of owners. It entails specifying the organization's mission, vision, and objectives, as well as developing policies and plans which allocate resources to drive growth and profitability. Strategy, in short, is the overarching methodology behind the business operations.

Five Steps of Strategic Management

As strategic management is a large, complex, and ever-evolving endeavor, it is useful to divide it into a series of concrete steps to illustrate the process of strategic management. While many management models pertaining to strategy derivation are in use, most general frameworks include five steps embedded in two general stages:

Formulation

1. **Analysis** – Strategic analysis is a time-consuming process, involving comprehensive market research on the external and competitive environments as well as extensive internal assessments. The process involves conducting Porter's Five Forces, SWOT, PESTEL, and value chain analyses and gathering experts in each industry relating to the strategy.
2. **Strategy Formation** – Following the analysis phase, the organization selects a generic strategy (for example, low-cost, differentiation, etc.) based upon the value-chain implications for core competence and potential competitive advantage. Risk assessments and contingency plans are also developed based upon external forecasting. Brand positioning and image should be solidified.
3. **Goal Setting** – With the defined strategy in mind, management identifies and communicates goals and objectives that correlate to the predicted outcomes, strengths, and opportunities. These objectives include quantitative ways to measure the success or failure of the goals, along with corresponding organizational policy. Goal setting is the final phase before implementation begins.

Implementation

1. **Structure** – The implementation phase begins with the strategy in place, and the business solidifies its organizational structure and leadership (making changes if necessary). Leaders allocate resources to specific projects and enact any necessary strategic partnerships.
2. **Feedback** – During the final stage of strategy, all budgetary figures are submitted for evaluation. Financial ratios should be calculated and performance reviews delivered to relevant personnel and departments. This information will be used to restart the planning process, or reinforce the success of the previous strategy.

Home7.1 Who Is Responsible for Strategy Development?

Boards are being urged to play a more active role in strategy formulation. If evaluating the quality of management's strategic and business plans, including the likelihood of realizing the intended results, is a key board responsibility, so the argument goes, should it not determine for itself whether the company has the capacity to implement and deliver? It is a good but tricky question. How might a board do this? What, for example, should a board do if management presents a bold plan for spinning off or acquiring strategic assets worldwide? Assume that the logic is consistent, that the plan makes sense, that the numbers look good, and that management has a convincing answer for every tough question asked by the board. Has the board met its fiduciary responsibility or should it seek an independent opinion to "audit" the strategic assumptions made by management and its consultants? After all, directors do not have the equivalent time and resources to review the details of strategies presented to them.

A strong argument can be made that if the board feels compelled to retain outside experts to review corporate strategy, it probably has lost confidence in the CEO and should simply fire him or her. Conversely, one can argue that hiring outside consultants is the most cost-effective way for the board to prove its independence and positively challenge top management. Which is it?

In attempts to provide guidance on this issue, numerous "codes of best practice" have been proposed in recent years urging boards to define their responsibilities with respect to strategy development as

- setting the ultimate direction for the corporation;
- reviewing, understanding, assessing, and approving specific strategic directions and initiatives;
- assessing and understanding the issues, forces, and risks that define and drive the company's long-term performance. Bart (2004), pp. 111–125.

As the simple example above demonstrates, however, reality is considerably more complex. Traditionally, boards have become involved in strategy mainly when there were specific reasons for them to do so. The most common are the retirement of an incumbent CEO, a major investment decision or acquisition proposal, a sudden decline in sales or profits, or an unsolicited takeover bid. In recent years, however, as regulatory and other pressures increased, many boards have sought to become more deeply involved and create an ongoing strategic role, for example, by participating in annual strategy retreats or through the CEO performance evaluation process. Still, in most companies even today boards limit their involvement to approving strategy proposals and to monitoring progress toward strategic goals; very few participate in shaping and developing the company's strategic direction.

There are a number of reasons for this. First, there is a longstanding concern on the part of both executives and directors regarding where to draw the line between having directors involved through contributing ideas about the company's strategic direction and having directors who try to manage the company. Lorsch (1995, January–February). Specifically, there is a widely shared belief that strategy formulation is fundamentally a management responsibility and that the role of the board should be confined to making sure that an appropriate strategic planning process is in place and the actual development—and approval—of strategy is left to the CEO. Even those who do favor greater director involvement in strategy say that the degree of involvement should depend on the specific circumstances at hand. A significant acquisition proposal or a new CEO, for example, may indicate the needs for greater board involvement.

Second, in the aftermath of the Enron and other governance scandals, many boards had to focus on internal issues and on digesting the new accounting compliance rules of the landmark Sarbanes-Oxley Act. In a number of companies, this turning inward has had the undesirable side effect that the board's decision making has become so focused on compliance issues that strategic considerations have taken a backseat.

Third, some CEOs simply do not want their boards involved in strategy discussions; they view the board's engagement in developing strategy as interference into their managerial responsibilities and a threat to their sense of personal power. Of course, the downside of this posture is that the board may not fully understand or buy into the organization's strategy and that board talent is underutilized. Taking this approach sometimes backfires on CEOs when formerly disengaged boards become overengaged and then make their CEOs "walk through fire" on tactics.

Fourth, there is the delicate question of how knowledgeable even the most capable directors are to assist with strategy development. Most are quite effective in dealing with short-term financial data. Strategy development, however, also demands a detailed understanding of more future- and long-term oriented issues, such as changing customer preferences, competitive trends, technological developments, and the firm's core competencies. A typical board of directors is poorly designed and ill-equipped for this task. According to a recent McKinsey survey, more than a quarter of directors have, at best, a limited understanding of the current strategy of their companies. Only 11% claim to have a complete understanding. More than half say that they have a limited or no clear sense of their companies' prospects 5 to 10 years down the road. Only 4% say that they fully understand their companies' long-term position. More than half indicate that they have little or no understanding of the 5 to 10 key initiatives that their companies need in order to secure the long-term future. Felton and Fritz (2005).

Finally, while board meetings are conducive to questioning specific strategic assumptions and monitoring progress toward strategic goals, they are not a good forum for the more creative, elaborate, and nonlinear process of crafting strategy. Board discussions tend to focus on the implementation and tactics of an ongoing strategic direction. Revealing serious reservations about the underlying strategic assumptions sometimes not only is seen as distracting and inappropriate but also may be interpreted as a vote of no confidence in the current management.

The bottom line is that carving out a significant role for the board in strategy formulation is extremely difficult. First, as we have seen, there is the nature of the strategy development process itself. Characterizing a board's involvement in strategy on a continuum from "passive" to "active" is a dangerous oversimplification. A passive posture assumes that strategic decisions are both separate and sequential, that managers generate options that boards choose from, and that managers then implement the chosen option and boards evaluate the outcomes. An active conception assumes that boards and management formulate strategy in a partnership approach, that management then implements and both groups evaluate. In reality, strategic decisions often evolve through complex, nonlinear, and fragmented processes. What is more, a board can be actively involved in strategy without being involved in its formulation. For example, a board can "shape" strategy through a process of influence over management in which it guides strategic thinking but never actually participates in the development of the strategies themselves. de Kluyver and Pearce (2009), chap. 1.

Second, as noted, certain situations dictate a more influential strategy role for the board than others. For example, at times of crisis, such as a sudden decline in performance, a new CEO, or some other major organizational change, boards tend to become more actively involved in strategy. Other determinants of the degree of board engagement in strategy issues include firm size; the nature of the core business; directors' skills and experience; board size; occupational diversity; board tenure and board member age; board attention to strategic issues; and board processes, such as the use of strategy retreats, prior firm performance, and the relative power between the board and the chief executive officer, particularly in terms of board involvement in monitoring and evaluating this position. External factors include the concentration and level of engagement of the firm's ownership and the degree of environmental uncertainty. Bart (2004).

Third, as a consequence of recent governance reforms that focused on making boards more independent, many now lack directors with relevant industry expertise to participate effectively in shaping strategy—much less to reshape it in an increasingly fast-paced business climate. In the current post-scandal governance climate, even as the business landscape is becoming more complex, many boards continue to give priority to compliance-oriented appointments rather than visionary ones. Carey and Patsalos-Fox (2006).

Finally, there are the ever-present constraints on time and knowledge. To become meaningfully engaged in strategy formulation, boards must become much more efficient, particularly since their time has already been stretched in recent years: The average commitment of a director of a U.S.-listed company increased from 13 hours a month in 2001 to more than twice that today, according to Korn/Ferry. Korn/Ferry (2007). Directors also need to become far more knowledgeable and proactive about grasping the company's current strategic position and challenges more clearly. To understand the long-term health of a company, directors must pay attention not only to its current financials but also to a broader range of indicators: market performance, network positioning, organizational performance, and operational performance. Similarly, a broader appreciation of risk—including credit, market, regulatory, organizational, and operational risk—is vital. Without this knowledge, directors will have only a partial understanding of a company. While boards receive and discuss all sorts of “strategic information,” financial measures—probably the least valuable component of a board member's strategic information requirements—still dominate. Even with better information, time constraints may prevent a broader role for the board. Boards typically perform their strategic governance role in the course of a couple of hours at every third board meeting—annually supplemented by a 2-day strategy retreat. A more active role in strategy development requires much more time.

Despite these difficulties, Nadler (2004) argues that companies should try hard to create a meaningful role for their boards in the [strategy development](#) process. The key is to create a process in which directors participate in strategic thinking and strategic decision making but do not infringe on the CEO's and senior executive team's fundamental responsibilities. In such a process, the CEO and management should lead and develop strategic plans with directors' input, while the board approves the strategy and the metrics to assess progress. The direct benefits of such an engagement are many, including a *deeper understanding* by directors of the company and its strategic environment, a *sense of ownership* of the process and the resulting strategy, *better decisions* reflecting the broader array of perspectives, *greater collaboration* between the board and management on other initiatives and decisions, *increased board satisfaction*, and *more effective external advocacy*. Nadler (2004).

But, as Nadler notes, while the benefits can be significant, broader board participation in strategy development also has costs. First, directors must have a thorough understanding of the company—its capital allocation, debt levels, risks, business unit strategies, and growth opportunities, among many issues—and that takes time and commitment. Importantly, they must engage management on the major challenges facing the company and have a firm grasp on the trade-offs that must be made. A second potential cost is that increased board participation can result in less management control over outcomes. Real participation means influence, and influence means the ability to change outcomes. A well-designed process yields the benefits of participation while limiting the amount of time and potential loss of control. Nadler (2004).

HomeChapter 5 Building and Managing the Strategic Architecture

Overview

We now have everything we need to develop and use a complete picture of your organization's performance. This chapter will show you the following:

- **how to assemble a complete strategic architecture of your business** involving performance, resources, flows, and interdependences
- **how to use this architecture** to manage the system, understanding past performance, likely developments, and alternative possibilities
- **how to control performance into the future**

Remember the strategy challenges that we highlighted in [Chapter 1 “Performance Through Time”](#)? These were

- Why has performance followed the path that it has?
- Where is it going if we carry on as we are?
- How can we change it for the better?

Now that you understand the way a system of resources works, you are in a position to answer these questions in detail.

5.1 Building the Strategic Architecture

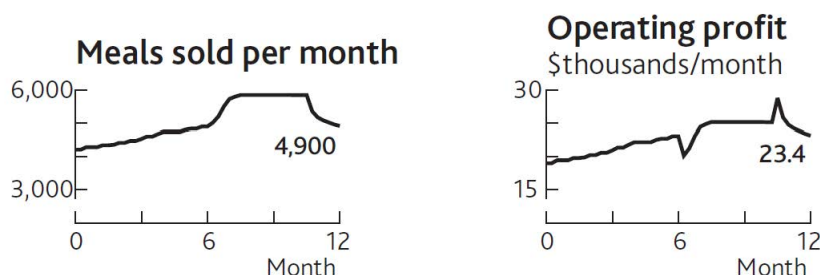
Why Has Performance Followed a Particular Path?

Earlier chapters have given us all the elements we need to develop a complete picture of our business, together with the information that explains why it has performed as it has up to now. These pieces are as follows:

- **the time chart of one or more performance measures** (e.g., profits, sales, service levels), with scale and timing
- **the list of likely resources involved** (e.g., customers, clients, staff, products, services, cash, capacity)
- **the chain of immediate causes for that performance**, often with simple arithmetical relationships (e.g., gross margin, revenue, labor costs, customer demand)
- at the head of those causal chains, **the resources driving demand, supply, and performance** (e.g., customers, staff, products, services, cash)
- **the flows of resource** (e.g., customers won and lost per month; staff hired, promoted, or leaving per month; products added or discontinued per year) into, through, and out of the organization's system
- **the immediate causes of these rates of flow**, whether your own decisions or other factors
- **the dependence of each resource flow on existing resources**, either for the same resource or others

To illustrate these stages, let us go back to the performance of your restaurant that you wanted to understand before deciding what to do next. Start by pulling the pieces together.

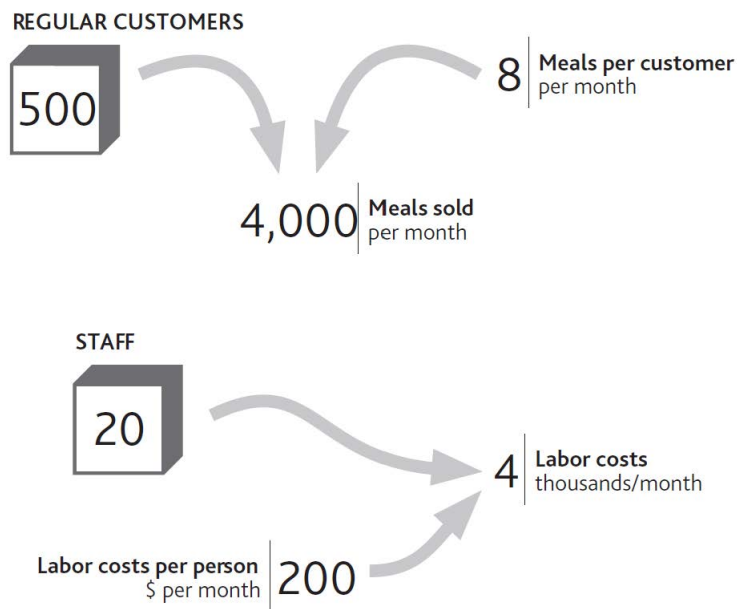
1. The time chart of one or more performance measures, with scale and timing ([Figure 1.4 “Restaurant Performance Example”](#)).



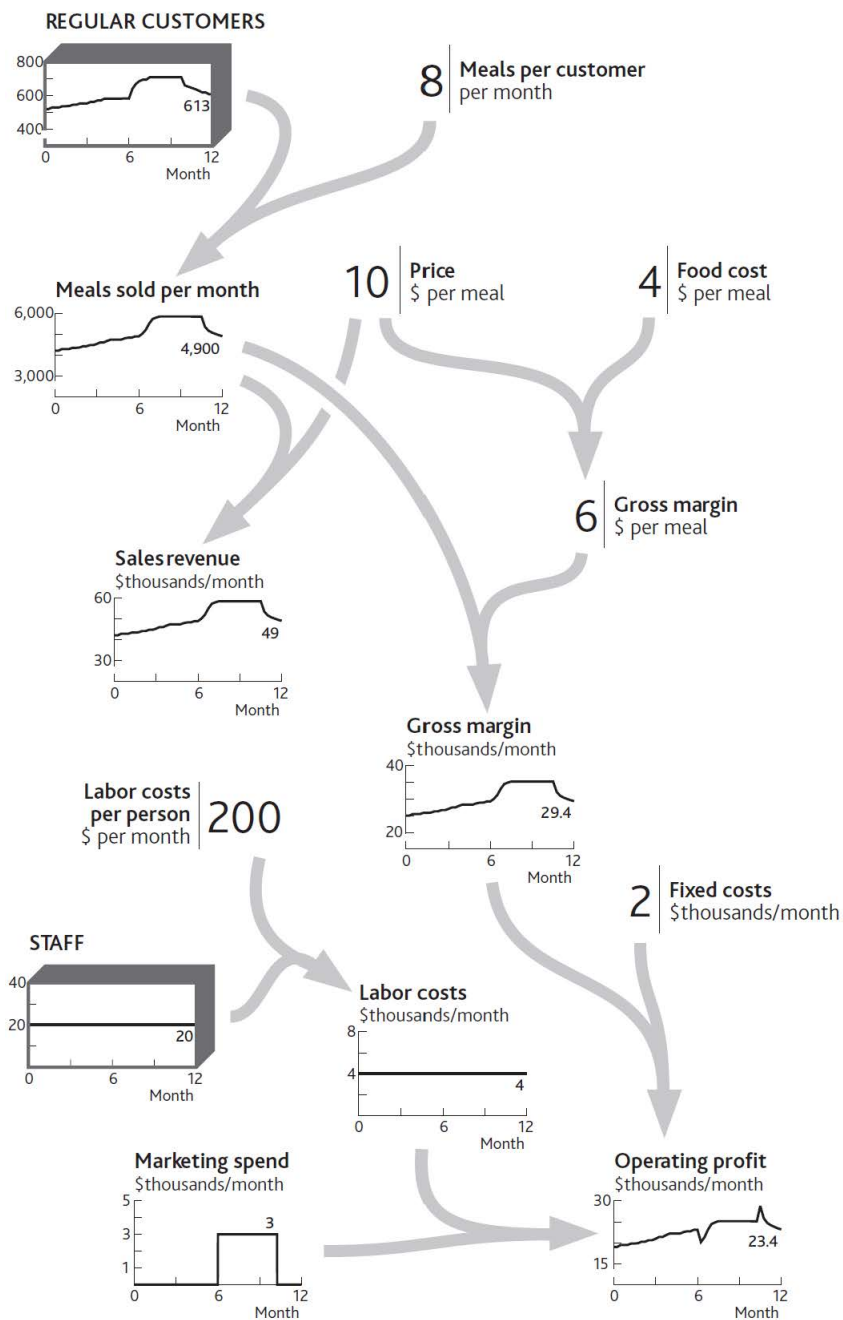
2. The list of likely resources involved. (Note: Not all of these may be needed to tackle a specific challenge. Subsequent stages will identify those that *are* involved.)

Resource	Measure
Regular customers	People
Staff	People
Menu	Items
Capacity	Seats
Cash	\$

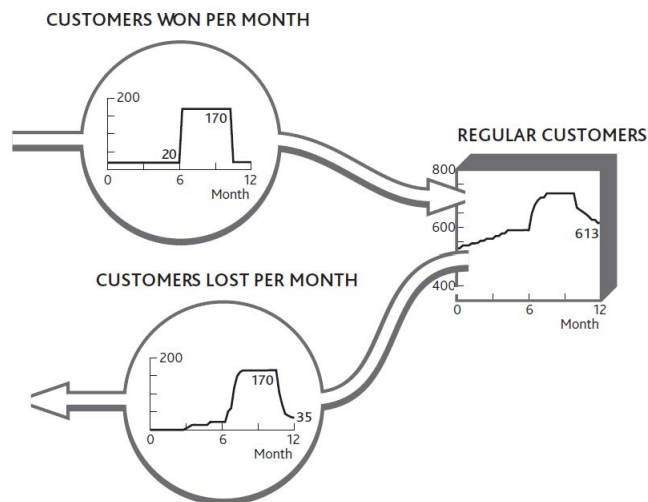
3. The immediate causes of that performance (Figure 2.1 “The Explanation for Restaurant Sales and Labor Costs”).



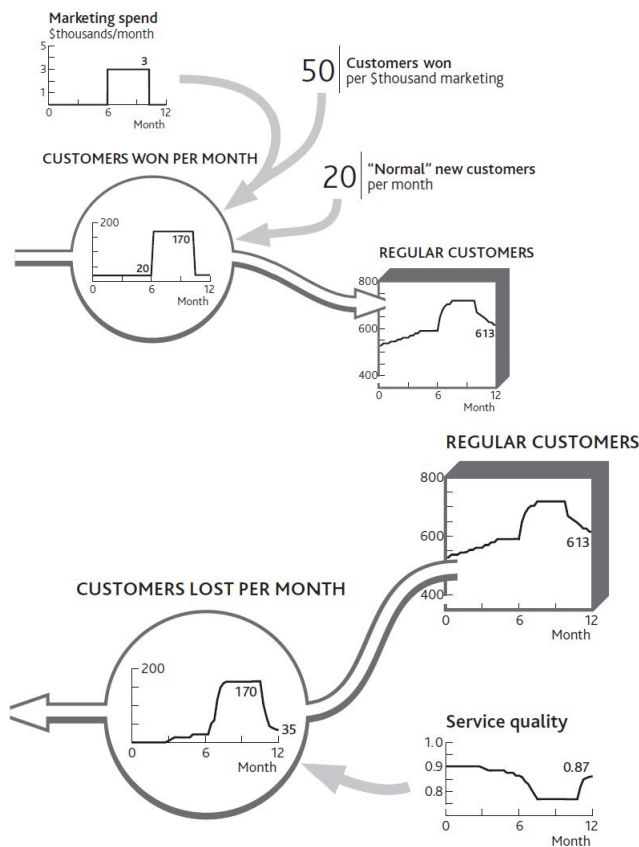
4. The resources driving demand, supply, and performance (Figure 2.2 “Your Restaurant’s Resources and Operating Profits”).



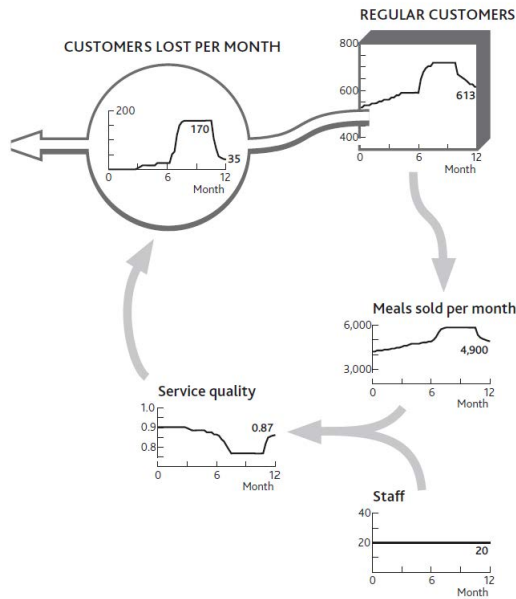
5. The flows of resources into, through, and out of the organization's system (Figure 3.6 "The Separate Flows of Customers Into and Out of Your Regular Customer Group").



6. The immediate causes for these flows to be running at the rate they are (a) why customers are being won (Figure 4.1 “Marketing Decisions Change the Inflow of Customers” shows the “normal” rate at which new customers arrive, plus those won from your marketing spending). (b) why customers are being lost (extended version of Figure 4.8 “The History of Service Quality and Customer Losses”).



7. The dependence of each flow on existing resource levels (Figure 4.9 “Why Service Quality Suffered Then Recovered”).



Doing It Right: Do Not Try to Do Everything

Figure 5.1 “The Strategic Architecture of Your Restaurant, With Data Explaining Recent Performance” is far from a *complete* architecture of your restaurant. It does not, for example, include certain resources, such as the menu or the seating capacity. Nor does it include potentially important factors that could drive changes in performance, such as price or competitors’ actions. The best approach is to include as much of the architecture as is necessary to create a plausible explanation of performance over time.

This needs great care!

- First, do not do unnecessary work, such as collecting data on things that are not relevant. Keep the pictures to a minimum, so you can show people what is happening and why.
- Conversely, check you do not leave out factors that are (or could be) important. This is especially tricky when looking forward rather than just trying to explain the past.
- Finally, when you have an architecture that explains performance, ask whether you have missed anything that may be important to the question you set out to answer.

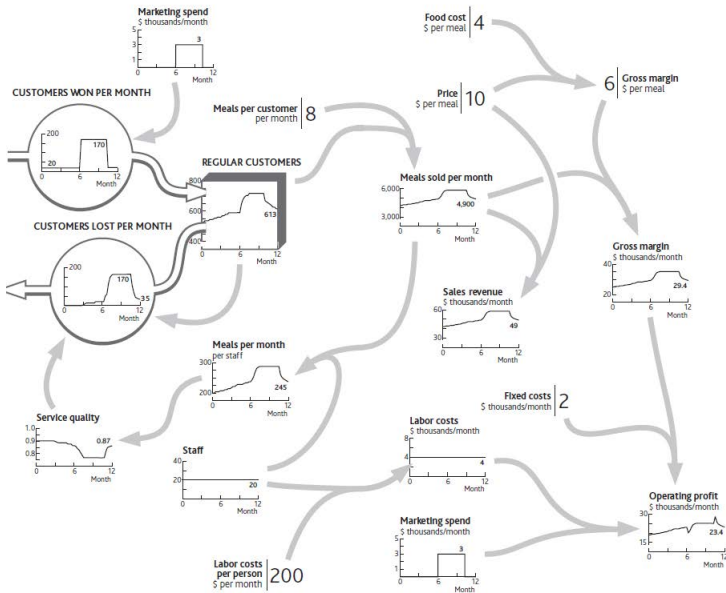


Figure 5.1 The Strategic Architecture of Your Restaurant, With Data Explaining Recent Performance

These elements connect together to provide a complete explanation of recent performance and future challenges (Figure 5.1 “The Strategic Architecture of Your Restaurant, With Data Explaining Recent Performance”).

5.2 Using the Architecture

How Have We Come to This Position?

A [strategic architecture](#) is a tool used to resolve specific issues and guide the performance of an entire strategy. The strategic architecture should be focused on flow rates, provides a living reference for a firm's structure and behavior. A critical part of top management's job is to understand that structure, ensure that it is well designed, and steer its performance (Keough & Doman, 1992). Diagrams such as [Figure 5.1 "The Strategic Architecture of Your Restaurant, With Data Explaining Recent Performance"](#) are a common way of understanding and controlling complex systems. Even if you have never visited a chemicals plant or power station, flown an aircraft, or managed a rail network, you will have seen pictures of "control panels" that give management continuous information on the states of key variables. Their control panels *look like* the system they are managing.

We are trying to achieve the same analog-style diagram for your organization. To make best use of such a picture, you need to have it available and accessible to your whole team, perhaps on a large wallboard in the main meeting room. It may be helpful to have other diagrams in other meeting rooms to show more detail about the architecture of key parts of the system: a diagram of customer

segment details in the marketing area, a diagram of people flows in the human resource (HR) department, and so on.

You may not get it right the first time. However, any inaccuracies will become apparent as you learn whether the relationships you have sketched between the connected data provide a good explanation of what is happening. If not, you can readily identify what may be missing or inaccurate and revise the architecture diagram accordingly.

A well-developed strategic architecture is a powerful tool, both to resolve specific issues and to guide the performance of the entire enterprise strategy. To understand this, consider a rather more extensive example than your restaurant: the architecture of a low-fare airline (similar to Ryanair, which is featured in [Chapter 2 “Resources: Vital Drivers of Performance”](#)). Figure 5.2 “Growth Slowdown for a Low-Fare Airline” shows the first 2 years of operation, followed by a possible 3-year future, denoted by the dotted portion of the lines.

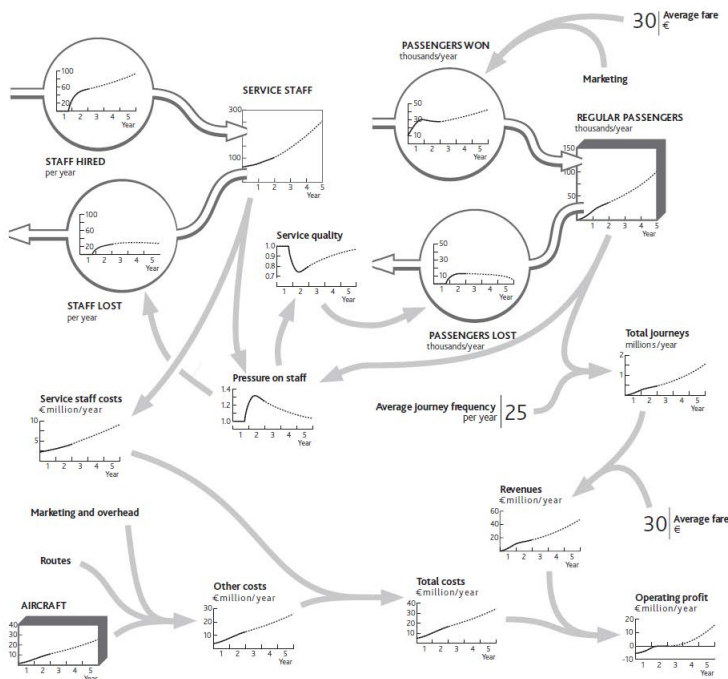


Figure 5.2 Growth Slowdown for a Low-Fare Airline

Doing It Right: Whole Numbers

The chart for aircraft in this example shows a smooth line, even though this resource comes in batches; operating 7.5 planes, as it seems you did at one point in year 2, does not make sense. Strictly, we should have a stepped chart over time for aircraft, with a jump to a new number each time a batch of ordered aircraft is received. But for a strategic view of what is happening you do not need to worry about this picky detail.

It looks complicated, but if you take it in sections, you can see how the stages come together:

- Issues of concern by the end of year 2 are operating profit (bottom right), which seems to have stalled, and total journeys (middle right), where growth has slowed.
- The core resources are aircraft, passengers, and staff (routes, too, but we can add these later).
- The immediate factors driving operating profits can be traced back through revenues to total journeys, and through total costs to staff and other cost drivers (in practice, these would be split further).
- The flows of resources into, through, and out of the organization's system are the gains and losses of passengers, the hiring and loss of staff, and the acquisition of planes. Since buying and selling planes is a simple decision, directly under management control, we do not need to show that on the diagram.
- The problematic flows are the loss of passengers, which appears to be due to a sharp drop in service quality, and the loss of staff, which arose from a steep increase in work pressure.
- The pressure on staff appears to be due to the imbalance between passenger volumes and staff numbers.
- The entire picture explains recent history. Growth in passengers and journeys exceeded the staff's ability to cope, causing them to leave and thus damaging service quality, which in turn increased the loss of passengers.

Valuable insights can arise simply from the team activity involved in developing this picture, as it will typically prompt substantial debate and analysis. Two elements will ensure that insights are accurate and address the correct issues:

- The time charts for core resources, flow drivers, and performance keep discussion focused on the best-known facts of the situation. Do not give up if you do not know precise data; instead, estimate what the facts *might* have been, then use judgment to fill in unknowns. For example, you may not have records of staff attrition rates, but if you know hiring rates and total staff numbers, the history of attrition is easy to calculate.
- You will have quantified how each resource flow depends on the factors driving it. Again, if you do not know for sure what is happening, think through your best explanation and check that it fits with the facts. Do not tolerate unsubstantiated assertions like “Everyone knows staff are leaving because our competitor offers better pay” unless there is factual evidence to back it up.

Where Is Performance Heading if We Go on Like This?

Figure 5.2 “Growth Slowdown for a Low-Fare Airline” goes further than explaining recent history. It sketches out the team's best estimate of where performance is heading into the future. The dashed lines show the estimate that you and your team came up with about the way things are likely to develop if you continue with present policies.

You will continue running a tight operation. This means continuing to hire staff at a steady rate. They may be under pressure, and service quality may not be great, but the business is satisfactory, passengers and journeys are growing, and your company is profitable. You expect that by increasing staff numbers ahead of growth in passengers and journeys, you will gradually bring down the pressure on your staff. In time, service quality will recover enough to slow the loss of passengers and overall growth will pick up.

How Can We Act to Improve Future Performance?

The strategic architecture you develop will enable your team to evaluate a range of possible future strategies—the final stage of the process. You again need an organized approach:

- Start with the points in the business architecture where step 6 showed the challenge to lie: where flows are not running as you would like.
- Focus on the links into that part of the architecture that management can influence. For the airline in Figure 5.2 “Growth Slowdown for a Low-Fare Airline”, these would be price changes, marketing, and hiring.
- Estimate the scale of policy revision and the likely scale and timing of its results. For example, if you cut fares by 10%, how much would the passenger win rate change? If you double the hiring rate, how quickly will staff numbers rise to your target level?

- Follow the consequences of these policy changes. If you cut fares and bring in more passengers, how much will this change total journeys and pressure on staff? How much impact will *this* have on passenger losses and staff turnover? If you boost hiring, how much will *that* change pressure on staff, and what impact will *that* have on passenger losses and staff turnover?
- Anticipate any issues that might arise from altering the part of the system where the current problem is focused. Cutting your fares will clearly cut revenue per journey, and increasing staff will increase costs, both resulting in a short-term *drop* in profits. How long will it take before the improved resource flows you stimulated work through to generate revenues and profit improvements that overcome this short-term penalty?
- Finally, work through how any performance outcomes might evolve over time because of the proposed changes. The cut in fares might very quickly bring in more passengers and boost revenues and profits, although the *further* consequence would be increased workloads for staff, faster passenger losses, and hence a later decrease in passengers, journeys, revenues, and profits. Alternatively, increasing hiring should reduce the pressure staff are under, reduce turnover, improve service quality, and cut passenger losses, thus increasing total passengers even if there is no change in passenger win rates. More passengers means more journeys and revenues, which will more than pay for the higher staff costs.

Let us work through an example. One of your colleagues believes that poor service quality is unacceptable: It risks building up a poor reputation among potential passengers, which could hurt future growth. This colleague feels you should immediately hire enough staff to remove the overload.

Together, your team works through what might happen (Figure 5.3 “Relieving Staff Pressure to Improve Service”, heavy dotted lines). One risk in the proposed solution is that these newcomers will not know what they are doing at first, so they will be deployed on simple tasks, and hiring rates can be reduced for a while so they can acquire more skill. Your colleague feels that this simple step will immediately relieve some of the pressure and give your people the ability to improve service quality quickly—especially if you tell them that this is your plan!

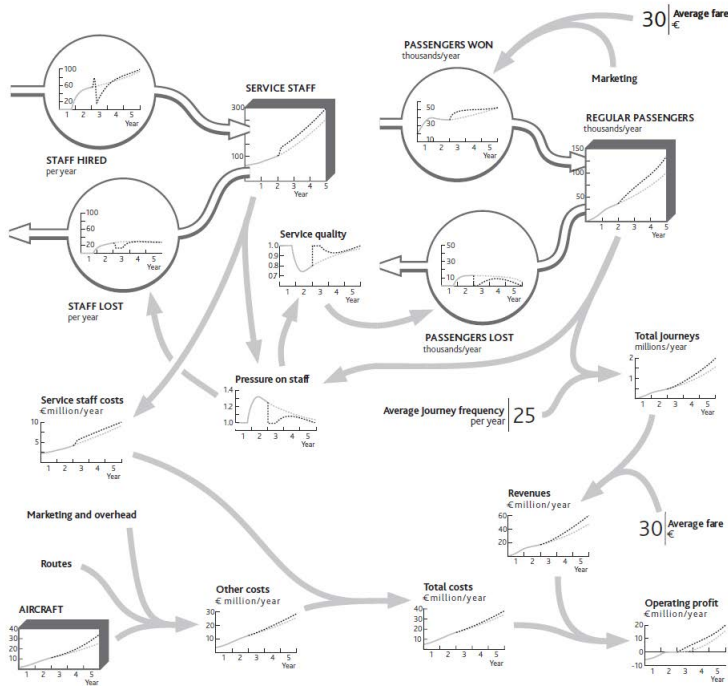


Figure 5.3 Relieving Staff Pressure to Improve Service

You are reasonably confident that the improvements to workload and quality will materialize, so you estimate that passenger growth will accelerate once more, provided you continue adding routes and aircraft. You feel there is a small risk that this will again put staff under pressure some time during year 3. You resolve to keep track of this issue and revisit the hiring policy if it looks as though the problem is recurring.

5.3 Take Control: Looking for Fixes

The airline's one-off hiring effort is just one example of a management response to improve performance. There are other common types of response, and it is important to look for and evaluate these in the right order, otherwise you risk undermining one fix by missing unintended consequences:

Minimize Leakages in the Resource System

Many organizations focus on cost-effectively acquiring resources and building them but pay much less attention to keeping them. However, there is little advantage in trying to increase the stock of resources in the system if the organization simply loses them again. Too often, customers are won, only to be lost again by poor products or service; staff are hired and trained, only to leave again for any of a host of reasons; new brands are established, only to become uncompetitive as the excitement of the launch fades; distribution agreements are set up, but stall when the company proves unable to sustain the relationship. Of course, there may be situations where the organization has good reason to reduce resources deliberately: for example, cutting back on sales efforts as you progress toward fully exploiting a market opportunity.

Improve Resource Acquisition and Development

Once you have ensured there are no leaks in your bath, you can think about filling it!

- Examine each resource inflow, ensuring that other necessary resources, mechanisms, and policies are in place to enable growth. Is the marketing budget sufficient to reach potential customers to make the desired win rate feasible? Is the product's functionality adequate to win customers and are the production, delivery, and installation resources in place to turn orders into completed sales? Is the hiring and training capacity in place to bring in staff at the rate required and make them productive quickly?
- Apply the same principle to ensure that existing resources, mechanisms, and policies are in place to allow resource *development* to occur: turning prototype products into marketable goods, developing sufficient numbers of experienced people, and so on.

Eliminate Self-Imposed Limits

The development of one resource can be hampered by inadequacies in other resources. The team should therefore examine the strategic architecture, focusing on each resource in turn and ascertaining whether its own growth may cause imbalances that restrict its further progress. A valuable question to trigger insight is, “If we are successful in winning these customers (or finding these staff, or launching these products), what are all the things that could go wrong or get in the way?”

Look for Reinforcing Mechanisms to Drive Growth

Only after steps 1 through 3 have been completed should you turn to the tempting task of finding reinforcing mechanisms to drive growth. By this point it should be safe to look for ways in which existing resources can be leveraged to drive their own growth or that of others. Can you, for example, leverage existing customers and your resulting reputation to drive faster acquisition of *further*

new customers or to increase your ability to hire the best people?

Evaluate Step Solutions to Shift the System to a New State

In cases where resource limits and imbalances are serious, it may be impractical or take too long to grow, develop, or reduce the necessary resources. Instead, step changes may be appropriate. These may be limited to actions in a single part of the business or affect many resources simultaneously:

- **Action** may be needed to bring a **single resource into line** with the rest of the system, either as it is or as it is planned to become. Signing up a large new dealership can provide rapid access to a new customer base; licensing products from other firms can quickly fill out a weak product range; and taking on contractors can rapidly relieve staff pressure. Beware, though: Such actions may themselves place new demands on the organization, so make sure they can be absorbed.
- **Larger actions** may be required to take the business to a whole new level, with better balance and stronger growth potential. Acquisition is one of the clearest examples of such a shift for the whole organization and featured strongly, for example, in the growth of Blockbuster Inc. in its drive to become the dominant movie rental business in the United States and other countries. Each acquisition brought a bucket full of new stores, new customers, and new staff, which were assimilated into the established Blockbuster system. On the other hand, rationalization of several parts of a system may be necessary to bring an ineffective organization back to a core of activity that can be sustained into the future. This may entail rationalizing the product range, removing poor-quality customers, reducing capacity, and cutting staff, all in a coherent move over a short period.

Although step solutions are hardly a new approach to improving an organization's performance, a sound architecture of the situation will provide important safeguards for their implementation. Above all, the rest of the system needs to be able to absorb the new or increased resource. It may be necessary to develop complementary resources, or at least start them on an increasing trajectory so that they quickly become able to cope with the influx. Without such precautions, the very solution itself may trigger some new resource losses that undermine your hoped-for improvement.

It is common, for example, for staff to resign after new people arrive. Losses may also arise among other resource categories: For example, inward licensing of new products may cause product development staff to become disillusioned and resign, and the opening of new direct customer relationships may cause dealers to defect to rivals.

5.4 Maintain Control: Managing the System

A clear picture of the organization's overall performance and underlying strategic architecture provides valuable insights into how decisions should be guided. The first observation is that using financial outcomes to guide decisions is likely to be hopeless. Clearly, the *immediate* consequences must make sense: You do not want to spend what you cannot afford, or price your product so high as to kill current sales or so low as to destroy margin. But this is not *strategic* control.

A simple principle guides how strategic decisions should be viewed: **Strategic management is all about flow rates!**

To appreciate the implications of this view, think about how our airline team might set a rule of thumb for its marketing spending. Some of the possibilities from which to choose include:

- Marketing spending should not exceed a set fraction of revenue.
- If profits dip too low, cut marketing by a fraction.
- Check that marketing does not exceed a specified cost per passenger journey sold.
- Spend more on marketing if planes are not full.
- Spend more on marketing if regular customers are being lost.

However, marketing *directly* affects just two main items: the frequency with which existing passengers travel with your airline and the rate at which new passengers are won. Marketing is not the *only* factor driving these values, but these values are the only significant things being driven by marketing! These, then, should be the focus of the decision rule for marketing *because they are closely coupled to the decision variable*.

The further you move away from this principle, the more likely it becomes that your decision rule will cause serious problems. It is astonishing, for example, how many organizations stick to "percent of sales" ratios to decide their spending on everything from research and development (R&D) to marketing, training, and maintenance. Just think how this would work for your restaurant:

- Labor cost must not exceed 15% of sales.
- So, if sales fall for some reason, you cut staff.
- So service quality drops, and sales decline.
- So you cut staff again to keep within your 15%!

You become trapped in a cycle of decline. This makes no sense, and in practice, managers usually avoid such foolish consequences. But why *start* with a decision guide that makes no sense in the first place? Pressure from investors who may not understand the structure of the strategic architecture often does not help.

So which **performance metrics** guide decisions best? Many organizations now use some form of balanced scorecard: an integrated approach to performance measurement and management (Kaplan & Norton, 1996). This recognizes that financial factors alone provide inadequate targets and incentives and so adds measures relating to

- **customers:** satisfaction, retention, market share, and share of business;
- **internal performance:** quality, response times, cost, and new product introductions;
- **learning and growth:** employee satisfaction and availability of information systems.

Only if these additional factors are in good shape will the firm deliver strong financial performance. The balanced scorecard offers important advances over traditional reporting approaches in recognizing the interconnectedness within the business and the importance of measuring and managing "soft" issues. Increasing training of staff about products, for example, will improve sales effectiveness, which in turn will improve sales and margins.

There are limits, though, to the control that a balanced scorecard can achieve if it is not designed to take account of the dynamic interactions that run through the organization's architecture. There are two particularly common failings:

1. What may be good for an indicator under one condition may be bad under other situations. A common example is the winning of new business when the organization cannot cope with what it already has.
2. The optimum balance between different parts of the architecture often shifts substantially as situations develop. Early in the growth of a business, service capacity may need to be a rather minor part of the organization's total activity, but later it can come to dominate as business builds up. Similarly, you may want to keep staff turnover very low when trying to build capability in a rapidly developing organization, but some rate of staff losses may be positively helpful when growth slows in order to make room for new people to develop.

Doing It Right: Avoiding Disappointment With Strategic Architecture

Management techniques often fail or fall from favor not because they are wrong, but because they are not used properly. Superficial work, done in the hope of a quick fix, is a common culprit. The extensive effort required by many otherwise sound methods is often not sustained. As senior managers instruct their people to undertake one initiative after another, none is carried to fruition before the next is begun. Initiative overload is a common cause of poorly implemented strategies.

Strategy dynamics—the basis of the approach in this book—will not work either if badly applied. It is a powerful but demanding approach that needs to be done professionally and thoroughly if accurate findings and good managerial responses are to be obtained. However, it is not typically more time-consuming or analysis-intensive than many planning processes that organizations put themselves through. Indeed, it often eliminates much activity, data processing, and analysis that would otherwise have been carried out.

Who should do this work? *You and your team*. Continuing management of today's dynamically complex organizations in today's dynamically complex markets and environments is not intuitively easy. For this reason, beware of consultants. Though many excellent professionals can carry out all kinds of demanding analysis and give exceedingly sound advice, few have had a thorough education or training in dynamic analysis. This is a tricky skill, and amateurs will usually get it wrong. Moreover, the need to review your performance dynamics will never go away. You cannot subcontract strategic leadership and you cannot subcontract strategic understanding.

Action Checklist: Building and Managing the Strategic Architecture

The action checklist for this topic was already outlined, so in summary:

- Follow the steps explained in [Section 5.1 "Building the Strategic Architecture"](#) to develop the strategic architecture of your organization or for an issue it is facing.

- Using that architecture, follow steps 1 to 5 in [Section 5.3 “Take Control: Looking for Fixes”](#) to identify how to enable improved and sustainable performance.

Note that this short book can only provide a summary of how this approach works for some simple business examples. For more extensive guidance on more complex situations, see Warren (2008) and <http://www.strategydynamics.com>.

HomeChapter 8 Strategic Planning and Ten–Ten Planning

To be strategic is to have plans of action that provide directions for operating in an uncertain world. In this section, our focus is on developing strategic plans to compete in a world characterized by monopolistic competition. Notice that the emphasis is on plans of action and not on a single plan. There is no single plan or single planning approach that can deal with the complexity of contemporary markets. What is needed is a continuous process for churning out new plans, for differentiated products and services, in order to compete in a dynamic environment. This chapter presents a brief overview of the various approaches to strategic planning and provides an overview of the planning literature. There is a lot of material to slog through, but each approach to planning has something to offer. This overview will set the stage for presenting the Ten–Ten planning process in the next chapter. The next chapter will integrate the various planning approaches and present a simplified, yet robust approach to planning called the Ten–Ten planning process. The key benefit of the Ten–Ten planning process is that it can be used for developing business plans in a very short time span.

8.1 Planning Concepts

There are two generic planning strategies that a business can pursue. Michael Porter originally identified three generic strategies. He noted that a business can also focus on a market that is not very competitive. Most people consider this to be a special case of the other two strategies. See Porter (1980). It can strive to be efficient, it can differentiate, or both. In other words, a firm can focus on delivering Midas versions of products, Hermes versions of products, or both. A firm that employs a strategy of efficiency strives to be the low-cost producer and compete on the basis of charging less than the other competitors. In contrast, a firm that is competing on the basis of product differentiation can charge premium prices. If charging premium prices yields larger-than-average profits, the market will, of course, attract attentions. Competitors will enter the market with a slightly different product, perhaps even a better product, at a lower price and ultimately drive down the premium prices. The firm will then have to embark on further cost-cutting initiatives, improve their product in order to hold on to market share and survive, or do both. The market is relentless and it demands a two-pronged approach of developing differentiated products and services and cutting costs.

The first mantra of the entrepreneur is “differentiate through innovation or perish” or in simpler terms “differentiate or die.” The second mantra of the entrepreneur is “strive to reduce costs.” The first mantra is accomplished by focusing on Midas versions of products using extravagant engineering and design. Differentiation is not only the engine driving business success under monopolistic competition, but it is also buttressed by attempting to improve costs and product design through frugal engineering. The second mantra is accomplished by focusing on Hermes versions of products using frugal engineering.

As noted earlier, over 99% of the approximately 23 million businesses compete in markets that are characterized by monopolistic competition. That is there are many buyers, many sellers, market entry and exit is easy, and the products are closely related but not identical. There are two approaches for differentiating products. The first uses marketing and advertising to develop a brand. The second approach is to engage in product development through some sort of research and development (R&D) process and to develop goods and services with updated features. Both approaches are necessary parts of the differentiation process. Marketing and advertising can help illustrate the features and can sometimes delay encroachment by the competition. But in the long run (probably less than a year), successful differentiation depends on product development and R&D.

8.2 The Planning Process

Planning can be accomplished in a variety of ways. [Figure 8.1 “The Planning Process \(Adapted from May\)”](#) presents a typical model of the strategic planning process. Adapted from May (2010). The [mantra](#) is an often-repeated phrase that provides the basis for the existence of the company. It is a slogan, a watchword, a byword, or a motto that breathes life into the firm’s existence. The mantra is not a replacement for the mission statement. The [mission](#) It describes what the company does, why it exists, and how it satisfies customer needs. statement is an overall view of the business at an abstract level. It describes what the company does and why it exists and how it satisfies customer needs. The mission statement can also include a statement reflecting whether the company will focus on product differentiation and niche markets, focus on being price-competitive, or focus on both. The mantra and the mission are rarely static but ever-changing and emerging throughout the life of the firm.

The essence of the planning process consists of looking-inside and looking-outside analysis. [Analysis](#) involves both introspection and extrospection. The *internal* and *external* organization environments are examined using a number of analytical approaches, several of which are included in [Table 8.1 “Orientations of Strategic Planning Approaches”](#). These techniques will be covered in the next section. There is a lot of confusion related to identifying goals and objectives. Many view the terms goals and objectives to be interchangeable. [Goals](#) are more abstract and broader than objectives. [Objectives](#) are generally more detailed. The important point that will be discussed in the next chapter is to identify the goals and objectives that will help support the mantra, the mission, and the value proposition over a certain time frame. The [tactics](#) are the activities the organization will use over the next 3 months to a year to reach their goals and objectives. The tactics can include timetables and schedules related to the goals and objectives. The key to the model in [Figure 8.1 “The Planning Process \(Adapted from May\)”](#) is that this is not a linear process. Sometimes a new mission emerges after analysis has been completed. Mission statements that change, reflect an organization that can adapt to dynamic environments.

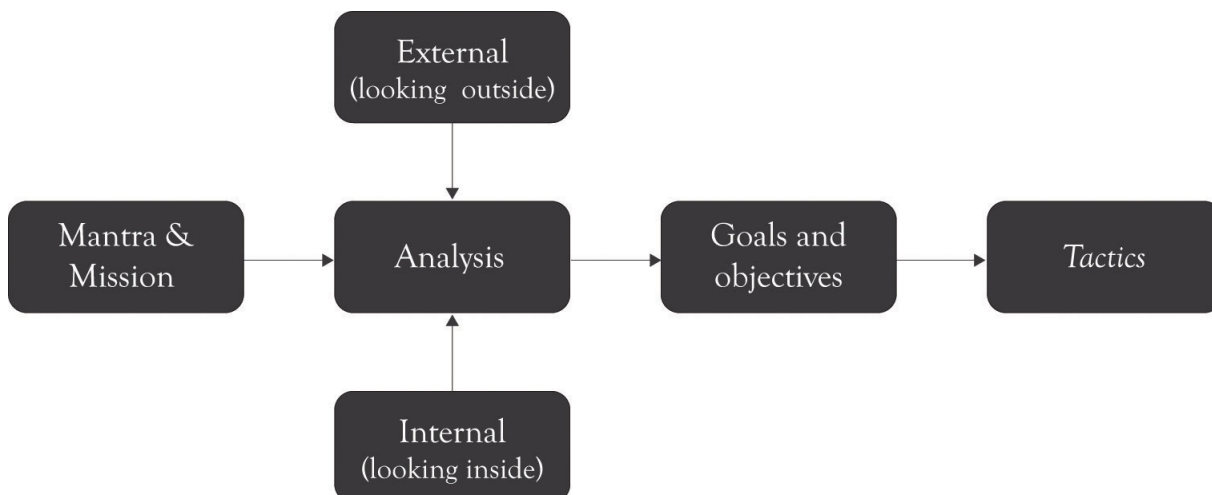


Figure 8.1 The Planning Process (Adapted from May)

Table 8.1 Orientations of Strategic Planning Approaches

Inter organizational focus	External competitive environments focus	Time to execute	
Value and supply chain analysis	High	Low	Moderate
Porter's five force model	Low	High	Long
Resource-based framework	High	Moderate	Long

Inter organizational focus	External competitive environments focus	Time to execute	
Strategy maps	High	Moderate	Long
Creating Blue Ocean markets using the strategy canvas	Moderate to high	Moderate to high	Short
SWOT analysis	Moderate to high	Moderate to high	Short

We will revisit the definitions in the next chapter and illustrate how the planning process can be streamlined and made more efficient and facilitate the development of business plans in a very short time span using the Ten–Ten planning process.

8.3 Analytical Approaches for Strategic Planning

There are a number of analytical approaches that can be used to develop a process for churning out new plans for differentiation. We will review several of the more popular strategic planning approaches because they all provide insights into the differentiation process. A discussion of planning concepts can be at times boring; however, such discussion is also crucial for developing good plans.

The approaches to be discussed include value chain and supply chain analysis, Porter’s five-force model, the resource-based framework, the use of Strategy Maps, creating Blue Ocean markets using the Strategy Canvas, and SWOT (Strengths, Weaknesses, Opportunities, and Threats) analysis. As illustrated in Table 8.1 “Orientations of Strategic Planning Approaches”, each of the approaches can be classified as having an internal organizational focus (looking inside) or an external environmental focus (looking outside). Several of the strategic analysis approaches are better for understanding the organization and others are better suited for understanding the competitive environment. This table illustrates that there is no “best” approach for conducting strategic analysis and that a combination of approaches is necessary for completing an examination of the inner workings of an organization as well as the organizational context. Each of the strategic analysis tools will be covered in this chapter.

Value Chain and Supply Chain Analysis

Value chain analysis A framework developed by Michael Porter that divides the company into primary and secondary activities related to delivering a product or service. is a framework developed by Michael Porter that divides the company into primary and secondary activities related to delivering a product or service. Porter (1985). The primary activities include inbound logistics, operations, sales and marketing, and outbound logistics. The secondary activities are supporting activities and include the firm infrastructure, human resources, information technology, and procurement. Figure 8.2 “The Value Chain (Adapted from Porter)” illustrates the components of the value chain.

A closely related concept is the supply chain. A **supply chain** is defined as the connected activities related to the creation of a product or service up through the delivery of the product to the customer. It includes upstream suppliers as well as downstream activities such as wholesalers and distribution warehouses. Figure 8.3 “Supply Chain” illustrates the supply chain.

In general, the terms value chain and supply chain can be used interchangeably; although the value chain is rooted in the strategic planning literature, the supply chain is linked to the work in the operations management area. The key concept is that products and services have to be created and eventually delivered to consumers and the in-between activities can be referred to as the supply chain or the value chain.

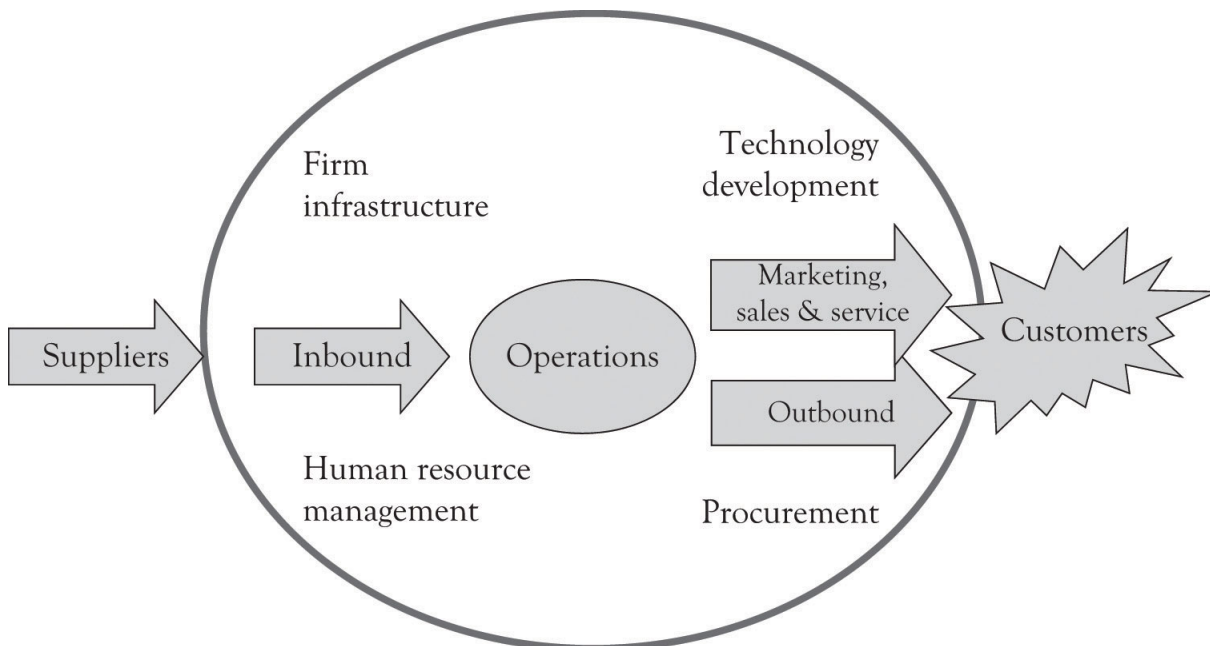


Figure 8.2 The Value Chain (Adapted from Porter)

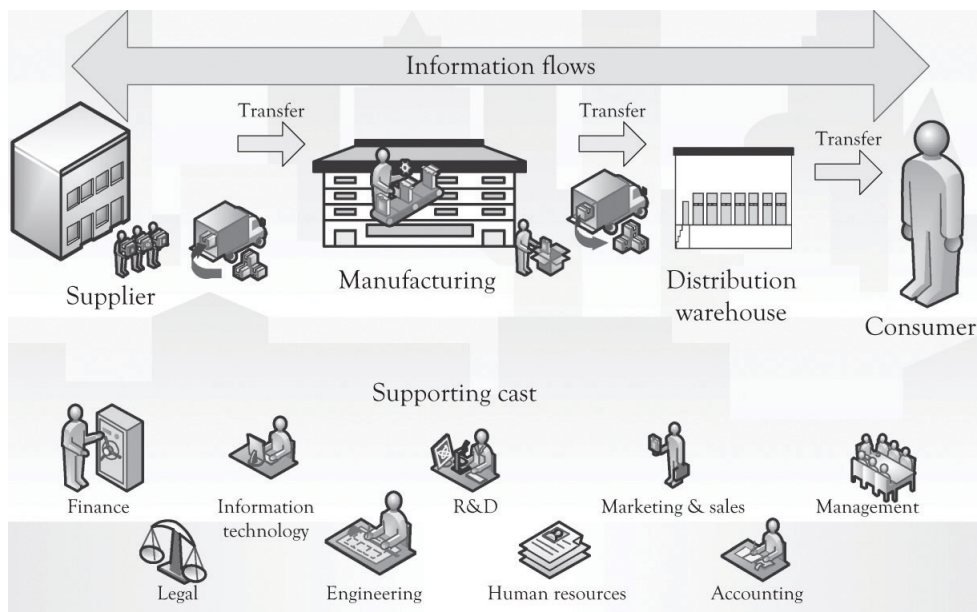


Figure 8.3 Supply Chain

The supply chain is an important visual tool because it can be used to understand where to look for processes that can be reengineered. That is, improvements can be made in connecting, coordinating, and controlling activities across linkages. It can also be used to determine what kind of information should be gathered to improve communications throughout the value chain and where value chain performance could be improved. For example, the firm can investigate where information technology can be marshaled to support the supply chain activity and where technology can be used to automate tasks. The goal, of course, is to reduce transaction costs up and down the supply chain. Coase (1937). **Transaction costs** refer to the effort that goes into choosing, organizing, negotiating, and entering into agreements for products and services. Williamson (1985). Transaction costs come in a variety of flavors and there is significant overlap among the various costs.

- **Search costs:** In general, these costs are related to gathering information on a product or service, including the costs associated with locating a product and offering a product for sale.
- **Discovery costs:** These costs are involved in locating an acceptable price for a product.
- **Decision costs:** These costs are associated with making a decision on what product to purchase. These include personal cognitive effort and organizational decision processes related to selecting a product or service.
- **Negotiation costs:** These costs are related to agreeing to the terms of a contract including the price, what will be delivered, how much, and when.
- **Acquisition costs:** These costs are involved in transporting, receiving, infrastructure development, and managing the product in inventory.
- **Enforcement costs:** These are the costs that the parties in the contract incur in order to enforce the terms of the contract.
- **Settlement costs:** These are the costs related to paying and getting paid for a product or service. These are the costs related to paying and getting paid for a product or service.
- **Social costs:** Costs that are not necessarily picked up by buyers and sellers. Examples include pollution costs, health costs, privacy costs, and bankruptcy costs. These include costs that are not necessarily picked up by the buyers and the sellers. Examples include pollution costs, health costs, privacy costs, and bankruptcy costs.

Porter's Five-Force Model

Michael Porter has also developed a technique for assessing the desirability of competing in a particular industry and how a firm can compete in that industry. Porter (2008). **Porter's five-force framework** considers the buyers, the sellers, the suppliers, the current competition, and the threat of competition from substitute products. The key idea is that a firm can be more profitable by understanding how the five forces influence the competitive environment, as will be explained next.

Threat of new entrants. This is the degree to which entry into an industry is easy to accomplish. If it is easy to enter an industry and start competing, then there is a threat of new entrants. If an industry has high fixed costs, such as in the case of semiconductor manufacturing, auto manufacturing, or operating systems construction, then there is a low threat of entry. This is in contrast to the situation where entry is easy and relatively inexpensive such as found in online retail stores, home maintenance businesses, and restaurants.

Entry into a market can of course be precluded because of the scarcity of expertise and resources. For example, in the late 1990s, there were very few individuals with expertise in Enterprise Resource Planning systems and in COBOL to handle the Y2K date problem. Numerous firms turned toward India and Singapore to find employees with skills in these areas. This is in part the reason that outsourcing and off-shoring started to increase so dramatically. Resource scarcity can also limit entry into a market. Examples of industries where resource scarcity is critical include diamond mining, where DeBeers owns a substantial amount of the diamond resources, and oil production where Exxon has access to oil production and installed refining capability.

Threat of substitute products. Substitute products are a constant threat in contemporary commerce. If another product can be substituted for a product in the industry under consideration, then there is a threat of substitute products. It is sometimes impossible to know where your competition will come from. For example, video and audio content can be delivered via satellite, wireless, coax cable, cat 5, and fiber optics. The content can in turn be delivered to a variety of devices including mobile phones, televisions, iPods/MP3 players, game consoles, DVRs, and computers. A similar situation exists for transportation. You can travel via electric car, bus, and air or in the future, by way of a personal jet craft or some type of Segway device. Indeed content delivery can be a substitute for transportation. As video and audio becomes more robust and easy to use, it may be possible to be there without actually being there. Families will soon get together by linking-up and interacting with their plasma and LCD screens using a high bandwidth carrier to communicate video and audio feeds of a birthday party or anniversary. This has already occurred in businesses with the emergence of virtual meetings. This brings up another issue. People set aside a certain amount of dollars for entertainment. However, although technology is not a perfect substitute for entertainment outside of the home, it can be a substitute for spending on entertainment. Thus, a console or a game might threaten the launching of a new movie during the holidays or vice versa.

Bargaining power of buyers. If individuals, companies, or groups of companies can influence the price and the features required in a product or service, then the buyers have the bargaining power. This often occurs when there are few buyers or when the buyer is large. The auto companies have bargaining power over the component manufacturers. The same goes for Dell's component suppliers and Wal-Mart's suppliers. When a buyer is large and switching costs are small, then the buyer has the bargaining power. Wal-Mart is in such a position with its suppliers. Dell, however, has less buyer power because it cannot simply switch the component suppliers because desktops systems are built around integrated components and the performance of the system can be adversely impacted when components are not integrated.

Bargaining power of suppliers. If a company supplying a product or service can dictate the terms of the transaction, then the supplier has the bargaining power. The bargaining power of suppliers can be derived from many factors including the scarcity of the resource or technology, the number of suppliers, the characteristics and features of the technology, whether the technology is proprietary, and even the brand image. Intel and Microsoft have some bargaining power over Dell, but the hard drive, dram, motherboard, and monitor manufacturers have less bargaining power. The power supply and case manufacturers have even less bargaining power with Dell. The game console and global positioning system (GPS) manufacturers have some power over Wal-Mart when they introduce a new model, but a holiday candle manufacturer has much less power. In many ways, the bargaining power is related to the threat of new entrants and the threat of substitute products or services. The key issue surrounding the bargaining power of suppliers is the availability of other sources of the products and services. If alternative or second sourcing is available, then the bargaining power of the supplier is lessened.

Rivalry among existing competitors. This is the degree to which there is competition among the firms. When there are several competitors and the products they are selling are fairly standard or readily obtainable and the competitors cannot easily leave the industry, then the rivalry will be intense. Examples of intense rivalries include breakfast cereals, flash memory, dram and electronics industries, housing construction, online and offline retailing, and the airline industry. Intense rivalries among competitors are again driven by the threat of new entrants and the threat of substitute products and services. In this context, product differentiation is essential in order to reduce the ruinous effect of perfect competition. This is the reason that the producers of GPS systems are constantly refining and adding features to their product line. Airlines, breakfast cereal producers, and the housing industry are constantly looking for ways to differentiate their offerings and at the same time reduce costs.

The Five-Force Model in Practice

The five-force model can be used as the basis for conducting an industry analysis. The goal of an industry analysis is to understand the dynamics of competition and to ascertain how the five forces influence profitability. The following steps are used for conducting an industry analysis:

- Develop a brief description of the target industry
- Identify the competitors, buyers, suppliers, potential entrants, and potential substitutes
- Determine the strength and weaknesses of the forces
- Identify any recent changes in the dynamics of the forces
- Determine the potential for short- and long-term profitability
- Ascertain who in the industry is positioned to be profitable
- Determine where the organization should invest.

Porter's five-force model provides an overarching view of the competitive environment and is extremely helpful for understanding the competitive environment. It does, however, have several deficiencies. First of all, it takes a long time to conduct a full-blown exposé of the five forces because many devotees to the approach tend to overanalyze the industry and the competition. This in turn leads to organizational fatigue. Overanalysis is related to the second deficiency. The ideas are very abstract and broad, and the technique requires consulting expertise in order to be applied effectively. Finally, it takes too long to implement for small organizations. For the entrepreneur working under extreme pressure, under the umbrella of monopolistic competition, there is very little time to attend to apply the approach effectively. Even though Porter's ideas are very powerful, they do not resonate with the entrepreneur because they are abstract and difficult to apply.

Resource-based Framework

The [resource-based view](#), also referred to as RBV, is very popular with academics. The intellectual foundations for the RBV approach are many, but the work by Prahalad and Hamel on core competencies (Prahalad and Hamel (1990), and the work by Barney (Barney (1991), on the link between resources and sustained competitive advantage established a strong foundation. The basic idea of RBV is that some organizations are more competitive because they have access to unique resources or special capabilities and competencies. [Resources](#) can be tangible or intangible and include raw materials, land, brand, knowledge and expertise of people, reputation with customers and suppliers, plants, equipments, patents, trademarks, copyrights, and funds. A capability or competence is the ability of a firm to turn its resources into customer value and profits. Capabilities or competencies can be manufacturing prowess, order fulfillment and delivery, customer service, marketing, finance and accounting, management expertise and leadership, and in essence any proficiency or prowess in the supply chain and value chain.

Porter's five force model, and the accompanying industry analysis, tends to focus on locating a firm in an attractive industry and then taking steps to achieve competitive advantage over rival firms. In contrast, the RBV approach suggests focusing on competitive arenas where the firm has unique resources and competencies. For example, if you own property with rich productive topsoil, if your workers are diligent, and if your daughter is an excellent agronomist, you will probably be a successful farmer. The key to being successful in the context of RBV is that the resources and competencies are hard to imitate and help to establish a strong basis for competitive advantage. In essence, the status of the internal resources and competencies will assist in pursuing a particular strategic direction. Amazon has a core competency in selling online and it simply kept pursuing that competency by selling construction tools, electronics, audio books, eBooks, and developing partnerships with brick and mortar vendors. Most of Google's successful ventures are related to its core competency of *search*. Joan's foray into the jewelry box business discussed earlier was linked to her excellent craftsman skills. Joan had a core competency in jewelry box design and fine woodworking.

[Core competencies](#) are the very critical skills that define an organization. For Google, it is their search capability, for Amazon it is their ability to sell online, and for Joan it is her prowess at jewelry box design and her knowledge of the marketplace. In the case of Joan, her knowledge and skills can probably be imitated and replicated in a shorter time frame than the competencies developed by Amazon and Google. But of course, Joan's jewelry box business is more agile and can change direction much faster than Amazon and Google. Eventually, all capabilities and competencies (even Amazon and Google's) can be imitated, replicated, and improved. Even scarce resources and monopolies can succumb to the onslaught of new technology, time, and market forces. There are substitutes for oil, diamonds, and operating systems.

The RBV is a powerful idea for understanding strategic direction, but it has several deficiencies. First of all, it is very broad in scope and hard to implement as part of a concrete business plan. Delineating the unique capabilities, competencies, and resources and then using this information in strategic planning are time-consuming. In addition, there is little guidance on how to build competencies. Indeed, some theorists believe that core competencies cannot be built but simply emerge. For additional discussion on RBV, see Henry (Henry (2007), and Grant (Grant (2007). Later on, we will discuss how this approach can be effectively integrated with SWOT analysis and, in the next chapter, we will discuss how this approach can be integrated with the Ten-Ten planning process.

Strategy Maps

A [strategy map](#) is a visual diagram that represents a causal structure of an organizational strategy. The strategy map is an outgrowth of the balanced scorecard approach developed by Robert Kaplan and David Norton. Cf. Kaplan and Norton (1996, January–February, 2003b) and visit <http://www.balancedscorecard.org/BSCResources/AbouttheBalancedScorecard/tabid/55/Default.aspx> The purpose of the [balanced scorecard](#) is to develop a series of measurable performance indicators that are linked and aligned with organizational missions and objectives. [Measurement](#) at the operational and tactical levels is a key part of the balanced scorecard approach and essential for developing and benchmarking best practices. Measurement can be used to identify where management should redirect its attention and also to identify whether best practices are already in place.

There are four primary areas where performance indicators can be used. They are the financial performance indicators, customer performance indicators, performance indicators related to internal organizational processes, and performance indicators related to the ability of the organization and employees to innovate and learn. The strategy map is an overview of the causal relationships related to the four perspectives. [Figure 8.4 "Example of a Strategy Map for a Railroad"](#) is an example of a strategy map for a railroad. You are encouraged to use Google's image search using the keyword strategy map for additional examples.

In general, the balanced scorecard/strategy maps approach is more suitable for older larger organizations with a lot of time for developing and executing a strategic plan. Kaplan and Norton point out that a strategy map presents an integrated overview of the outcome measures and the performance drivers of outcomes using cause-and-effect relationships. The strategy map can serve as a strategic measurement system and strategic control system that align departmental and personal goals with overall strategy. Nørreklit (2000). There are, however, problems in assumptions and the time it takes to implement the approach. Nørreklit (2000). The first problem is that the approach is too hierarchical and not particularly suitable for dynamic and complex environments. Some researchers also question the causal relationships among the variables. For example, are there causal links related to enhancing cost control leading to increases in the rate of competitiveness, which in turn are leading to improvements in customer satisfaction? Nørreklit (2000). In essence, does cost control always lead to customer satisfaction through competitiveness? One hopes that this is the case, but it is not easy to verify from both research and practice perspectives.

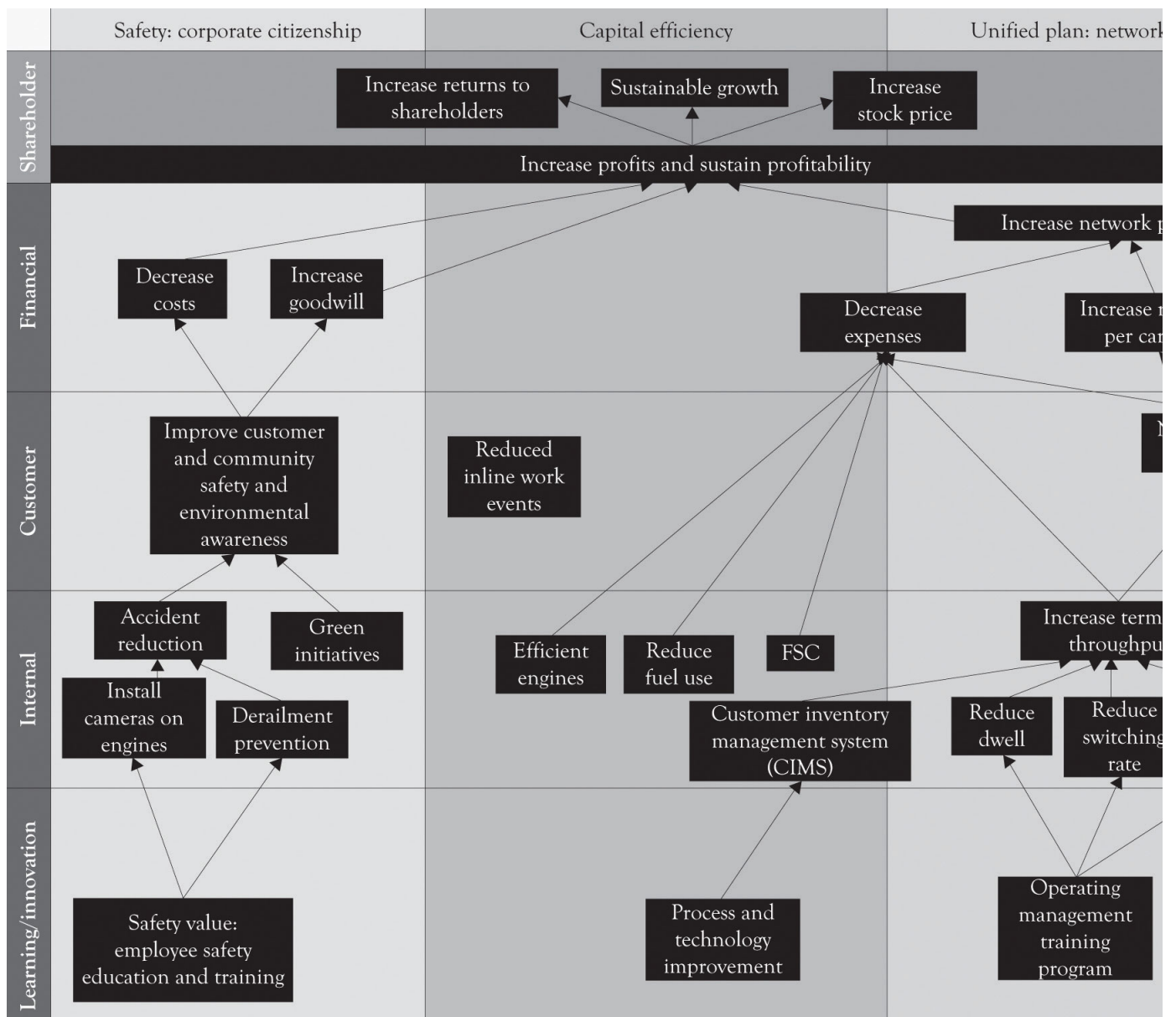


Figure 8.4 Example of a Strategy Map for a Railroad

From the public sector, permission of Wikimedia Commons License Agreement, <http://commons.wikimedia.org/wiki/File:StrategyMap.jpg>.

The major problem from an entrepreneurial perspective is that the balanced scorecard approach using strategy maps approach is very complex and difficult to implement. In general, strategy maps and the balanced scorecard approach are more applicable to relatively mature companies and are not conducive to new venture development. New ventures, whether they are intrapreneurial or entrepreneurial, need a more adaptive and agile approach. A customer orientation, with an attention to securing and reducing the cash burn rate, a focus on executing the plan by attending to developing internal processes, and focusing on R&D and learning are the most important takeaways from the balanced scorecard/strategy maps approach.

Creating Blue Ocean Markets Using the Strategy Canvas

As noted throughout the earlier chapters we believe that the Blue Ocean concept is an important contribution to the strategic planning literature. Kim and Mauborgne (2005). The idea is very similar to the so-called killer-app concept and lateral marketing approach. The goal of the Blue Ocean approach is to identify uncontested market spaces for profit and growth rather than compete in traditional Red Ocean market spaces where there is a tendency to focus on either cost-cutting or differentiation. Table 8.2 "Red Versus Blue Ocean Strategy" illustrates how the concepts developed in the book with Midas, Atlas, and Hermes products relate to the Blue Ocean concepts. This process of developing a Blue Ocean market is facilitated by developing the Strategy Canvas and by using the FAD template as an input into the Strategy Canvas.

This is in contrast to the competitive strategy where a large and growing already-served market is identified and the entering firm tries to find a way to compete. Several research projects have been conducted on the efficacy of the Blue Ocean approach, and the results suggest that organizations pursuing Blue Ocean markets can in some instances be successful. A Blue Ocean strategy that is focused on intense innovation and on product differentiation and brand creation has been found to be profitable. Burke, Stel, and Thurik (2009). The Blue Ocean approach apparently helps to insulate a firm from intense competition. In many instances, Blue Oceans are not completely blue, but rather have patches of red. The net effect is that it is sometimes necessary to find a niche in a large market and then use Porter's five-forces model to assess the desirability of competing in a particular industry and how a firm can compete in that industry. The key idea is that a firm can be more profitable by understanding how the five forces influence the competitive environment. The most important part of the Blue Ocean approach is to assist in identifying strategic opportunities for product differentiation using the Strategy Canvas. This was discussed in an earlier chapter where we used the FAD template to develop a Strategic Canvas for the Nintendo Wii.

Table 8.2 Red Versus Blue Ocean Strategy

Red Ocean	Blue Ocean

Red Ocean	Blue Ocean
The major goal is to beat the competition in an already established market space.	The major goal is to make the competition irrelevant and superfluous by developing a new product or service in a new market space.
Compete on the existing demand curve in the existing market space. Growth is slow.	Compete and capture a new uncontested demand curve in a new market space. Growth is above average.
Develop either Midas, Atlas or Hermes products and services.	Develop and introduce Midas, Altas and Hermes products and services.
Focused on product differentiation or being a low cost producer.	Focused on product differentiation and also being a low cost producer.
Focused on cost cutting, outsourcing, brand management and advertising.	Focused on research, product design and learning.

SWOT Analysis

The genesis of the SWOT approach to strategic planning is usually attributed to Albert S. Humphrey during his tenure with the Stanford Research Institute. Before he died in 2005, Humphrey wrote a brief history of SWOT development. He indicated that it was initiated in 1960 because long-range planning approaches were not working properly. The research team interviewed 1,100 organizations and had 5,000 executives complete a 250-item questionnaire. The approach was originally called SOFT (Satisfactory, Opportunity, Fault, and Threat) but after subsequent adaptations by a number of consultants and academics, it evolved into SWOT. There are devotees of SWOT that believe it originated at Harvard Business School under the guise of Albert Smith, Roland Christensen, and Kenneth Andrew. See Humphrey (2005); Panagiotou (2003). Even though the SWOT technique can trace its roots to the 1960s, it is still an important and useful tool that is constantly evolving and improving to deal with the ever-increasing complexity of contemporary markets.

The objective of a SWOT analysis is to facilitate the development of a strategy in starting a new venture or large-scale project, completing a large-scale project and diagnosing deficiencies in an existing organization by taking its temperature in a particular environmental context. A SWOT diagram consists of four quadrants (see Figure 8.5 “SWOT Diagram”). The upper two quadrants relate the internal strengths and weaknesses of the organization. The bottom two quadrants relate to the external organizational environment in terms of the opportunities and threats faced by the organization in the marketplace.

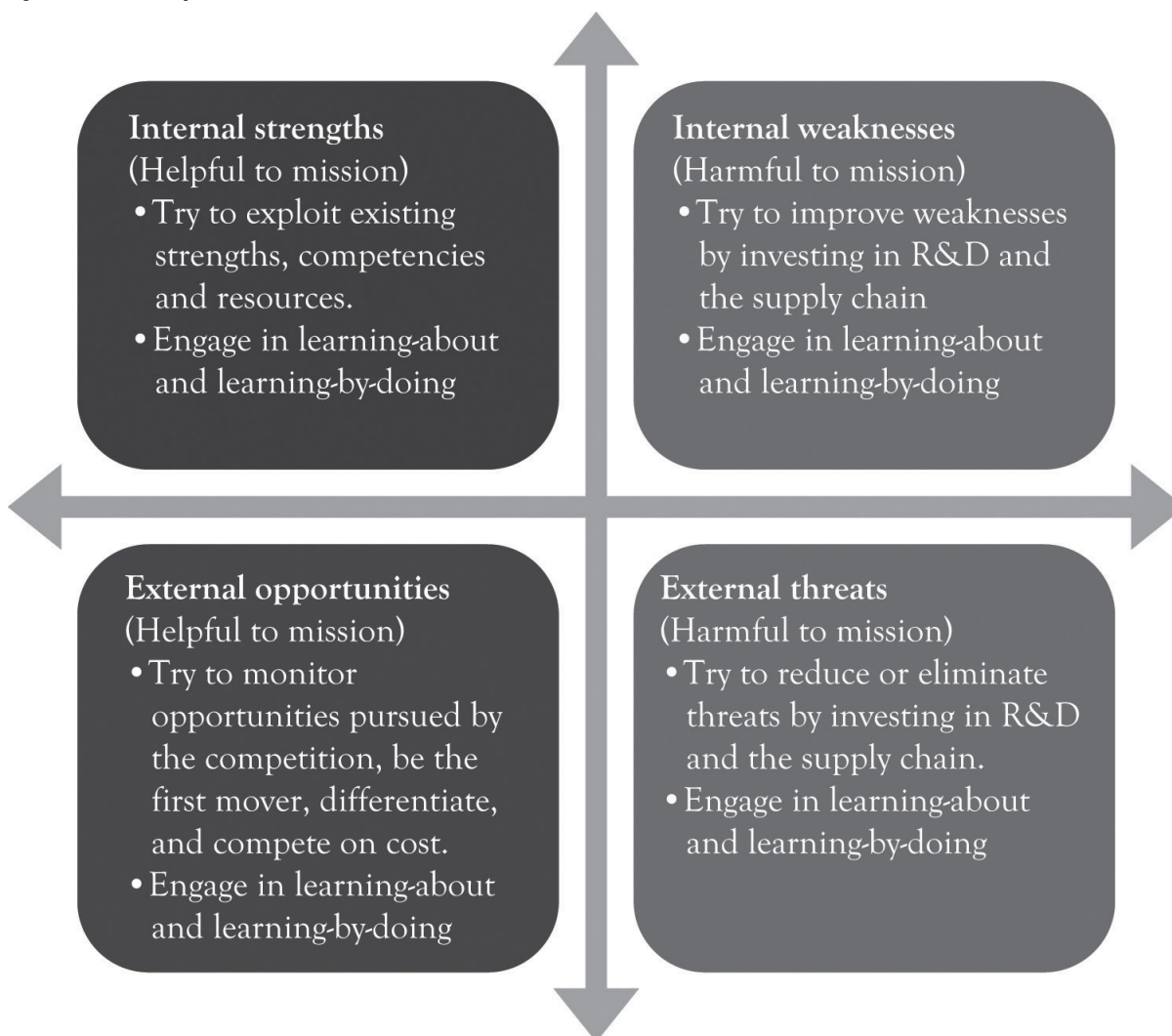


Figure 8.5 SWOT Diagram

One of the benefits of SWOT is that it can be used to analyze the organization as well as the organizational environment in order to identify areas of competitiveness and areas that need attention. It is a very useful tool for looking inside and looking outside to identify the state of the organization and the competitive environment. In an ideal situation, it draws on organizational constituencies and scans the external environment for opportunities and threats. Several examples of how SWOT can be used to analyze the strategic context are presented below.

Example 1: iPhone 4

Figure 8.6 “iPhone 4 SWOT Analysis” illustrates a SWOT analysis for Apple’s iPhone 4. Substitute products are the greatest threat; however, Apple has been able to counterbalance such encroachment by paying attention to product differentiation through research and product development and, of course, the coolness index.

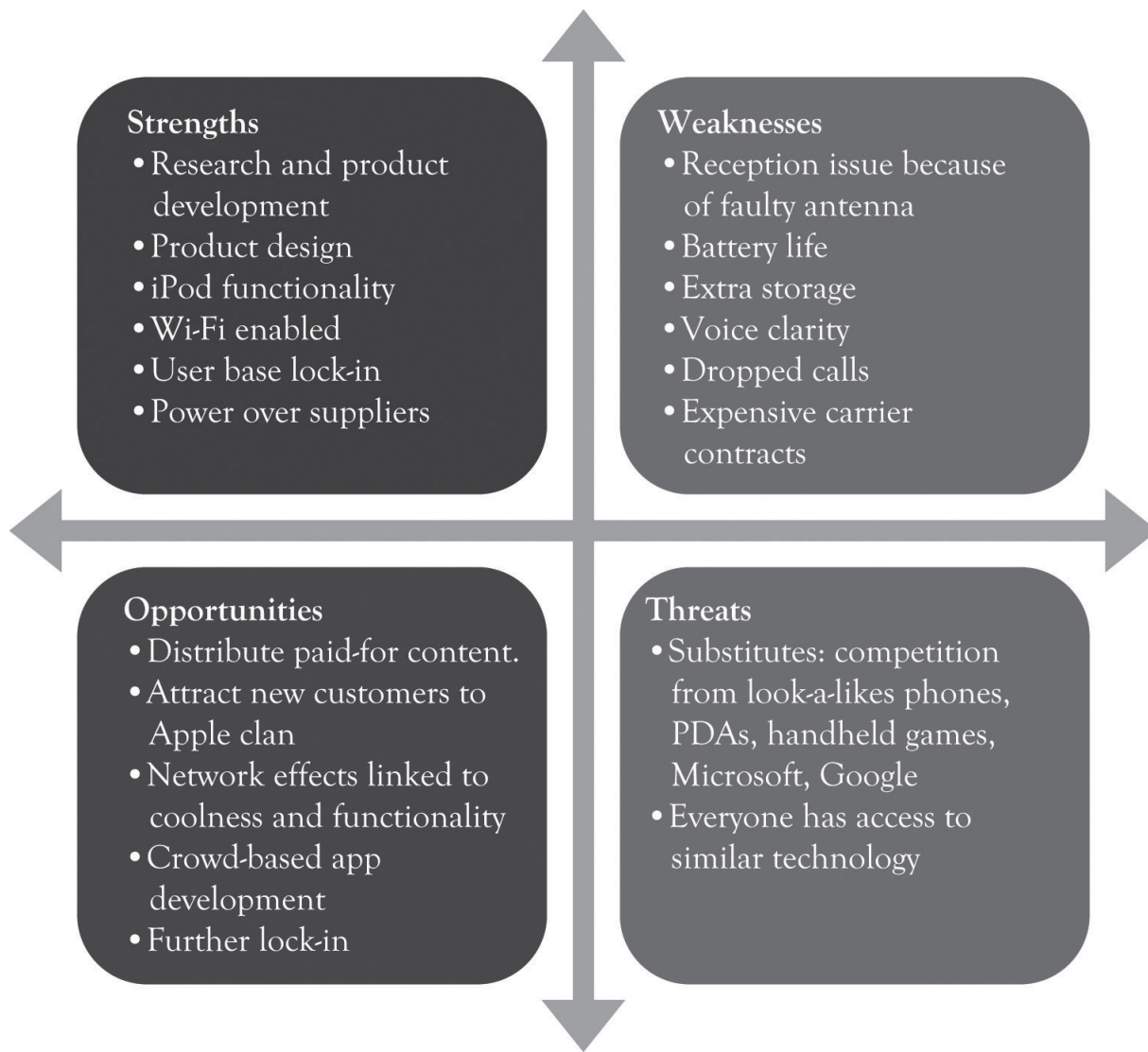


Figure 8.6 iPhone 4 SWOT Analysis

Example 2: Dell's Entrance Into the Chinese Computer Market

Dell decided to enter the Chinese PC market in the 1990s. They faced many impediments to entering such a complex environment. Figure 8.7 "SWOT Analysis for Dell Entering China" illustrates a hypothetical SWOT analysis for Dell as they embark into the Chinese PC market. The Dell supply chain is top-notch as well as their strong commitment to R&D. They have numerous business process patents as well as product patents. One of the earlier knocks on Dell was that the Chinese culture was not conducive to Dell's golden rules of disdaining inventory, always selling directly, and always listening to the customer. They have subsequently begun to listen to the customer and have started to sell through retail outlets.

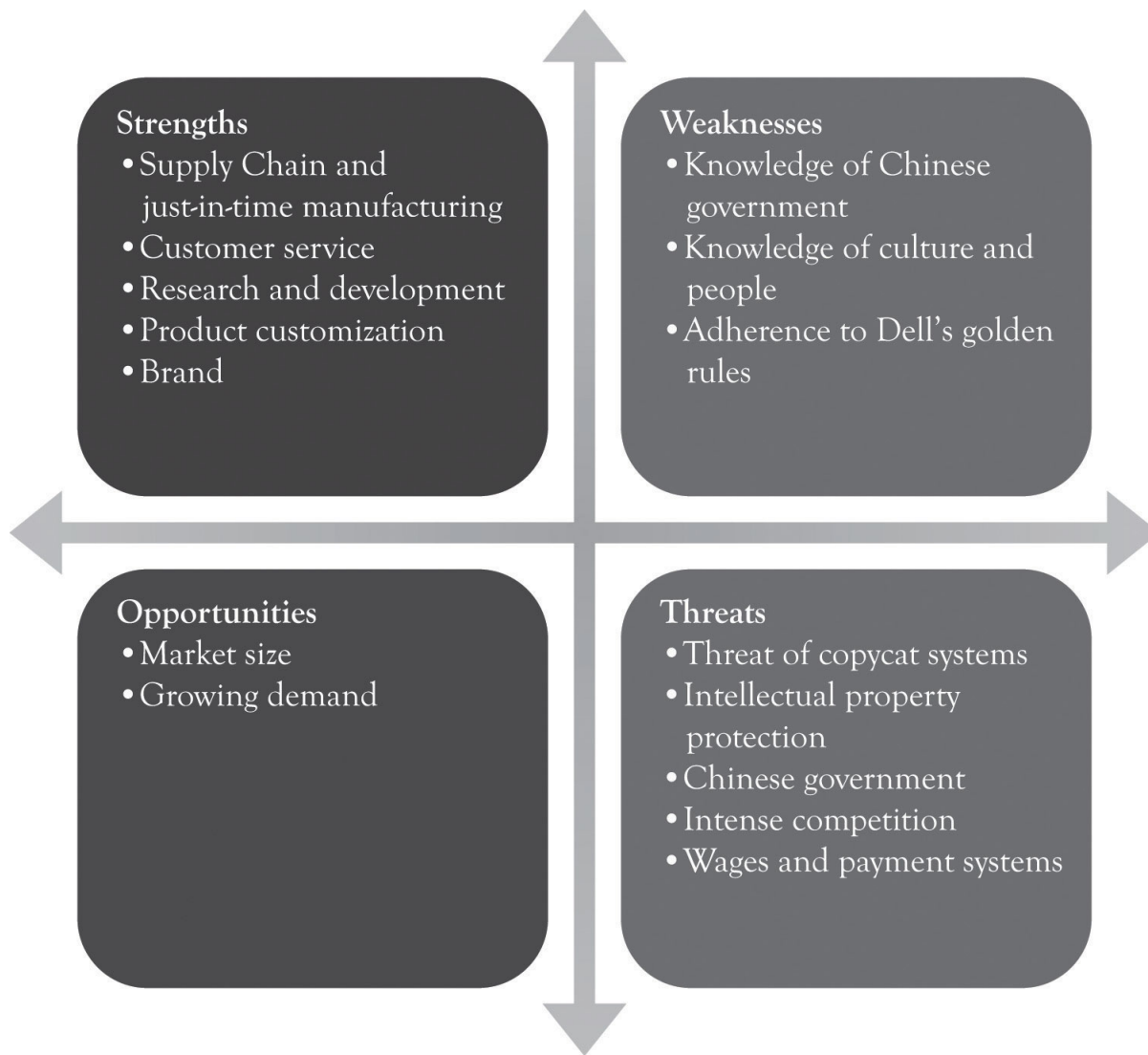


Figure 8.7 SWOT Analysis for Dell Entering China

Integrated SWOT Analysis

Even though a SWOT analysis is fairly easy to understand and apply, it is not necessarily easy to develop a good one. One of the primary criticisms of SWOT is that it leads to a large laundry list of strengths, weaknesses, opportunities, and threat factors. It is also criticized because it lacks direction and focus. The net effect is that strategic planners are not sure what variables are important or where to start in the process. This is particularly relevant in a world characterized by strong domestic and global competition where risk and uncertainty are driven by the winds of technological change, political turmoil, and governmental actions. Panagiotou (2003).

The quick SWOT approach alleviates the deficiencies of traditional SWOT analysis by drawing on the other analytical approaches looking at strategy presented earlier. It takes the key variables in value and supply chain analysis, the five-force model, the resource-based framework, and the technology-based strategy approach and uses them to drive the SWOT process. The critical variables or drivers that influence the SWOT are listed below:

- Internal Organizational Drivers
 - Supply and value chain performance
 - Core competencies and organizational resources
 - Emerging technology
- External Organizational Drivers
 - Threat of substitute products
 - Threat of new entrants
 - Bargaining power of buyers
 - Bargaining power of suppliers
 - Local and world economy, culture, and government influence

Some of the variables influence both the internal and external organizational environment. For example, the supply chain boundary affects the internal environment, but it is also part of the external environment and involves logistics and financial institutions. Similarly, the onslaught of new technologies also influences the internal as well as the external environment. Figure 8.8 "Key Drivers for Quick SWOT Analysis" illustrates the SWOT template along with the key variables that should drive the SWOT analysis.

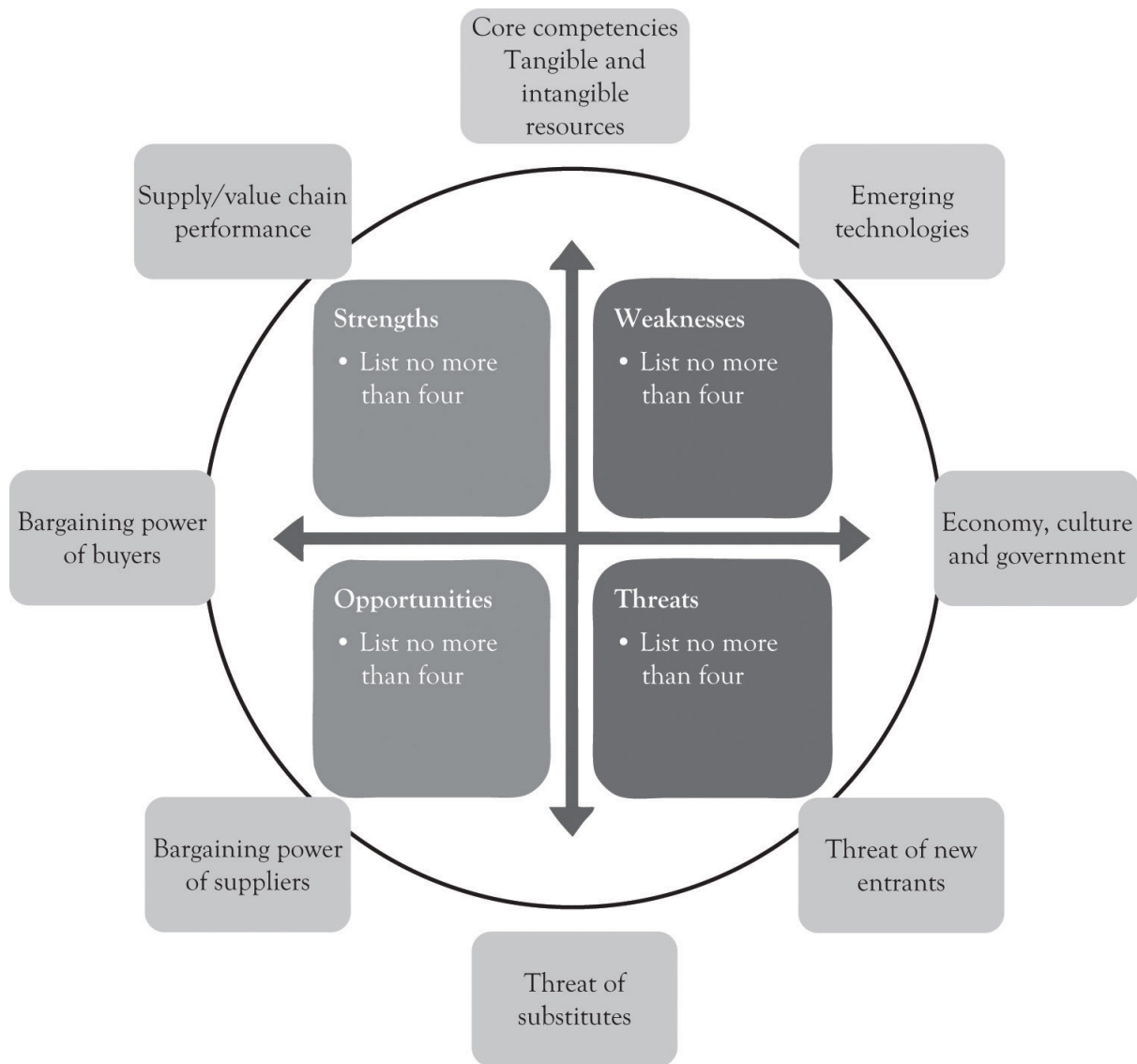


Figure 8.8 Key Drivers for Quick SWOT Analysis

The Quick SWOT Supported With Strategy Canvas

A SWOT analysis should be conducted very quickly as illustrated below:

1. Conduct a brief external industry analysis.
 - Identify the competitors, buyers, suppliers, potential entrants, and potential substitutes.
 - Understand the industry supply chain and how it works.
2. Conduct a brief internal organizational analysis.
 - Identify organizational capabilities/competencies related to manufacturing prowess, order fulfillment and delivery, customer service, marketing, finance, accounting, R&D, employees, and management. This is essentially the internal supply and value chains.
3. Use a strategy canvas to identify how you can add or subtract features for product differentiation. The idea is to identify new opportunities and perhaps Blue Ocean markets.
4. Develop a 4 × 4 SWOT diagram using the template. Try to limit the number of factors in each quadrant to four factors.
5. Start the process over after 4 months.

The next chapter will provide a simple template as part of the Ten–Ten planning process for conducting an organizational and industry analysis that incorporates the quick SWOT approach.

Monopolistic Competition and SWOT

Monopolistic competition involves many buyers and many sellers offering slightly different competitive products. Producers are always searching for markets with potential. In such an environment, there are several strengths that are critical for survival. Figure 8.9 “Competing Under Monopolistic Competition Requires Strength in At Least Two Areas” illustrates the idea that if there are substitute products or emerging technology threats, then you need to have 2 out of 3 critical strengths. The critical strengths are research and product development, a high performance supply chain, and a strong brand. The optimum situation is to be strong in all three areas, but this is not very common. If any of these three are placed in the critical weakness category, the organization is definitely at risk. It should also be noted that an organization could be strong in all three critical strengths and still fail. Survival is still linked to long-term profitability. Many of the very successful companies are 3 for 3 and have above-average performance in R&D and a strong brand and excellent supply chain.

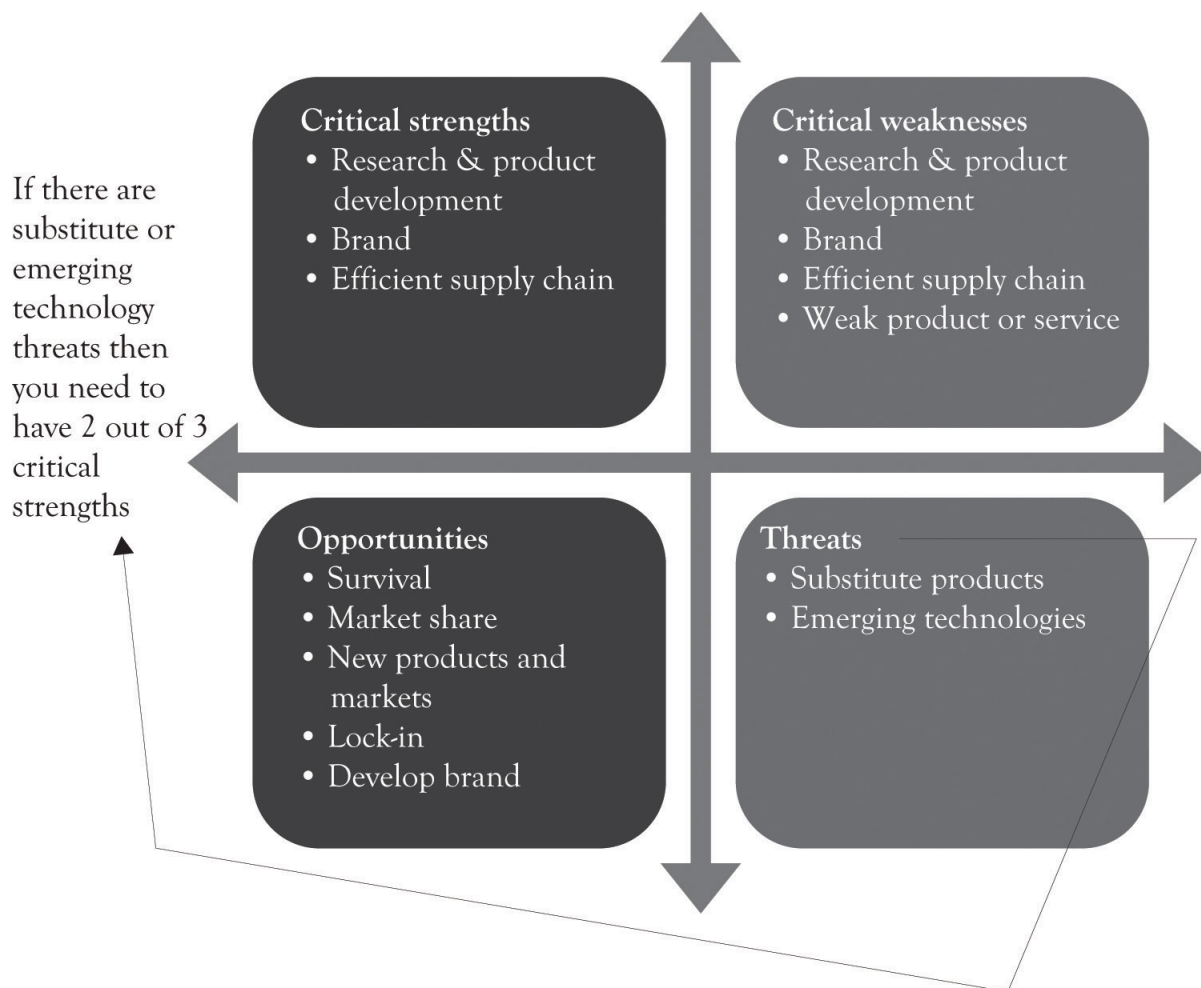


Figure 8.9 Competing Under Monopolistic Competition Requires Strength in At Least Two Areas

8.4 Conclusion

In this chapter, we have reviewed many popular approaches for strategic planning. The key points are the following:

- The two basic strategies for business planning include product differentiation and striving to be the low-cost producer.
- Product differentiation can be accomplished by focusing on Midas versions of products using extravagant engineering and design. Being the low-cost producer can be accomplished by focusing on Hermes versions of products using frugal engineering and design.
- Planning approaches can be classified as having an internal organizational focus (looking inside) or an external or environmental focus (looking outside).
- The development of an abbreviated SWOT analysis that is supported with a strategy analysis can be used to integrate the key attributes of the various strategic planning approaches.
- The planning process never ends. With continuous pressure from market and competition, firms are suggested to develop new strategy and planning from time to time.

This chapter reviewed the various analytic approaches for strategic planning. There is no single business plan that can be used to deal with the complexity of monopolistic competition nor is there a single planning approach that will take the organization down the right path. A revised analysis tool, called quick SWOT analysis, was introduced that combines the various strategic planning approaches.

This chapter also sets the stage for the Ten-Ten planning process, a simplified yet robust approach to planning. The next chapter will present two templates for developing a business plan. The first template is the Organizational and Industry Analysis template and it incorporates the quick SWOT approach along with concepts from value chain analysis, the resource-based approach, Blue Ocean market analysis, and the other strategic analysis approaches discussed in this chapter. This information is then used to fill in the Business Plan Overview template. The use of the two templates is part of the Ten-Ten planning process. The approach can be used to produce one plan and also to churn out new plans in order to compete in dynamic environments characterized by monopolistic competition.

CC licensed content, Shared previously

- Corporate Social Responsibility. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_exploring-business-v2.0/s06-05-corporate-social-responsibilit.html. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike
- Strategic Management. **Provided by:** Boundless. **License:** CC BY-NC: Attribution-NonCommercial
- Who is Responsible for Strategy Development?. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_corporate-governance/s09-01-who-is-responsible-for-strateg.html. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike
- Building and Managing the Strategic Architecture. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_building-strategy-and-performance/s06-building-and-managing-the-stra.html. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike
- Strategic Planning and Ten-Ten Planning. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_developing-new-products-and-services/s11-strategic-planning-and-ten-ten.html. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike

2.3: Role of Strategy in Operations Management is shared under a not declared license and was authored, remixed, and/or curated by LibreTexts.

2.4: Operations Competitive Priorities

2.4 Key Framework: The Five Forces of Industry Competitive Advantage

Learning Objectives

1. Diagram the five forces of competitive advantage.
2. Apply the framework to an industry, assessing the competitive landscape and the role of technology in influencing the relative power of buyers, suppliers, competitors, and alternatives.

Professor and strategy consultant Gary Hamel once wrote in a *Fortune* cover story that “the dirty little secret of the strategy industry is that it doesn’t have any theory of strategy creation.” G. Hamel, “Killer Strategies that Make Shareholders Rich,” *Fortune*, June 23, 1997. While there is no silver bullet for strategy creation, strategic frameworks help managers describe the competitive environment a firm is facing. Frameworks can also be used as brainstorming tools to generate new ideas for responding to industry competition. If you have a model for thinking about competition, it’s easier to understand what’s happening and to think creatively about possible solutions.

One of the most popular frameworks for examining a firm’s competitive environment is [Porter’s five forces](#), also known as the *Industry and Competitive Analysis*. As Porter puts it, “analyzing [these] forces illuminates an industry’s fundamental attractiveness, exposes the underlying drivers of average industry profitability, and provides insight into how profitability will evolve in the future.” The five forces this framework considers are (1) the intensity of rivalry among existing competitors, (2) the threat of new entrants, (3) the threat of substitute goods or services, (4) the bargaining power of buyers, and (5) the bargaining power of suppliers (see [Figure 2.6 “The Five Forces of Industry and Competitive Analysis”](#)).

 image

*Figure 2.6
The Five
Forces of
Industry
and
Competitive
Analysis*

New technologies can create jarring shocks in an industry. Consider how the rise of the Internet has impacted the five forces for music retailers. Traditional music retailers like Tower and Virgin found that customers were seeking music online. These firms scrambled to invest in the new channel out of what is perceived to be a necessity. Their *intensity of rivalry* increases because they not only compete based on the geography of where brick-and-mortar stores are physically located, they now compete online as well. Investments online are expensive and uncertain, prompting some firms to partner with *new entrants* such as Amazon. Free from brick-and-mortar stores, Amazon, the dominant new entrant, has a highly scalable cost structure. And in many ways the online buying experience is superior to what customers saw in stores. Customers can hear samples of almost all tracks, selection is seemingly limitless (the *long tail* phenomenon—see this concept illuminated in [Chapter 4 “Netflix in Two Acts: The Making of an E-commerce Giant and the Uncertain Future of Atoms to Bits”](#)), and data is leveraged using *collaborative filtering* software to make product recommendations and assist in music discovery. For more on the long tail and collaborative filtering, see [Chapter 4 “Netflix in Two Acts: The Making of an E-commerce Giant and the Uncertain Future of Atoms to Bits”](#). Tough competition, but it gets worse because CD sales aren’t the only way to consume music. The process of buying a plastic disc now faces *substitutes* as digital music files become available on commercial music sites. Who needs the physical atoms of a CD filled with ones and zeros when you can buy the bits one song at a time? Or don’t buy anything and subscribe to a limitless library instead.

From a sound quality perspective, the *substitute good* of digital tracks purchased online is almost always inferior to their CD counterparts. To transfer songs quickly and hold more songs on a digital music player, tracks are encoded in a smaller file size than what you’d get on a CD, and this smaller file contains lower playback fidelity. But the additional tech-based market shock brought on by digital music players (particularly the iPod) has changed listening habits. The convenience of carrying thousands of songs trumps what most consider just a slight quality degradation. iTunes is now responsible for selling more music than any other firm, online or off. Most alarming to the industry is the other widely adopted substitute for CD purchases—theft. Illegal music “sharing” services abound, even after years of record industry crackdowns. And while exact figures on real losses from online piracy are in dispute, the music industry has seen album sales drop by 45 percent in less than a decade. K. Barnes, “Music Sales Boom, but Album Sales Fizzle for ‘08,” *USA Today*, January 4, 2009. All this choice gives consumers (buyers) *bargaining power*. They

demand cheaper prices and greater convenience. The *bargaining power of suppliers*—the music labels and artists—also increases. At the start of the Internet revolution, retailers could pressure labels to limit sales through competing channels. Now, with many of the major music retail chains in bankruptcy, labels have a freer hand to experiment, while bands large and small have new ways to reach fans, sometimes in ways that entirely bypass the traditional music labels.

While it can be useful to look at changes in one industry as a model for potential change in another, it's important to realize that the changes that impact one industry do not necessarily impact other industries in the same way. For example, it is often suggested that the Internet increases bargaining power of buyers and lowers the bargaining power of suppliers. This suggestion is true for some industries like auto sales and jewelry where the products are commodities and the [price transparency](#) of the Internet counteracts a previous [information asymmetry](#) where customers often didn't know enough information about a product to bargain effectively. But it's not true across the board.

In cases where network effects are strong or a seller's goods are highly differentiated, the Internet can strengthen supplier bargaining power. The customer base of an antique dealer used to be limited by how many likely purchasers lived within driving distance of a store. Now with eBay, the dealer can take a rare good to a global audience and have a much larger customer base bid up the price. Switching costs also weaken buyer bargaining power. Wells Fargo has found that customers who use online bill pay (where switching costs are high) are 70 percent less likely to leave the bank than those who don't, suggesting that these switching costs help cement customers to the company even when rivals offer more compelling rates or services.

Tech plays a significant role in shaping and reshaping these five forces, but it's not the only significant force that can create an industry shock. Government deregulation or intervention, political shock, and social and demographic changes can all play a role in altering the competitive landscape. Because we live in an age of constant and relentless change, managers need to continually visit strategic frameworks to consider any market-impacting shifts. Predicting the future is difficult, but ignoring change can be catastrophic.

Key Takeaways

- Industry competition and attractiveness can be described by considering the following five forces: (1) the intensity of rivalry among existing competitors, (2) the potential for new entrants to challenge incumbents, (3) the threat posed by substitute products or services, (4) the power of buyers, and (5) the power of suppliers.
- In markets where commodity products are sold, the Internet can increase buyer power by increasing price transparency.
- The more differentiated and valuable an offering, the more the Internet shifts bargaining power to sellers. Highly differentiated sellers that can advertise their products to a wider customer base can demand higher prices.
- A strategist must constantly refer to models that describe events impacting their industry, particularly as new technologies emerge.

Questions and Exercises

1. What are Porter's "five forces"?
2. Use the five forces model to illustrate competition in the newspaper industry. Are some competitors better positioned to withstand this environment than others? Why or why not? What role do technology and resources for competitive advantage play in shaping industry competition?
3. What is price transparency? What is information asymmetry? How does the Internet relate to these two concepts? How does the Internet shift bargaining power among the five forces?
4. How has the rise of the Internet impacted each of the five forces for music retailers?
5. In what ways is the online music buying experience superior to that of buying in stores?
6. What is the *substitute* for music CDs? What is the comparative sound quality of the substitute? Why would a listener accept an inferior product?
7. Based on Porter's five forces, is this a good time to enter the retail music industry? Why or why not?
8. What is the cost to the music industry of music theft? Cite your source.
9. Discuss the concepts of price transparency and information asymmetry as they apply to the diamond industry as a result of the entry of BlueNile. Name another industry where the Internet has had a similar impact.
10. Under what conditions can the Internet strengthen supplier bargaining power? Give an example.
11. What is the effect of switching costs on buyer bargaining power? Give an example.
12. How does the Internet impact bargaining power for providers of rare or highly differentiated goods? Why?

2.2 Powerful Resources

Learning Objectives

1. Understand that technology is often critical to enabling competitive advantage, and provide examples of firms that have used technology to organize for sustained competitive advantage.
2. Understand the value chain concept and be able to examine and compare how various firms organize to bring products and services to market.
3. Recognize the role technology can play in crafting an imitation-resistant value chain, as well as when technology choice may render potentially strategic assets less effective.
4. Define the following concepts: brand, scale, data and switching cost assets, differentiation, network effects, and distribution channels.
5. Understand and provide examples of how technology can be used to create or strengthen the resources mentioned above.

Management has no magic bullets. There is no exhaustive list of key resources that firms can look to in order to build a sustainable business. And recognizing a resource doesn't mean a firm will be able to acquire it or exploit it forever. But being aware of major sources of competitive advantage can help managers recognize an organization's opportunities and vulnerabilities, and can help them brainstorm winning strategies. And these assets rarely exist in isolation. Oftentimes, a firm with an effective strategic position can create an arsenal of assets that reinforce one another, creating advantages that are particularly difficult for rivals to successfully challenge.

Imitation-Resistant Value Chains

While many of the resources below are considered in isolation, the strength of any advantage can be far more significant if firms are able to leverage several of these resources in a way that makes each stronger and makes the firm's way of doing business more difficult for rivals to match. Firms that craft an [imitation-resistant value chain](#) have developed a way of doing business that others will struggle to replicate, and in nearly every successful effort of this kind, technology plays a key enabling role. The *value chain* is the set of interrelated activities that bring products or services to market (see below). When we compare FreshDirect's value chain to traditional rivals, there are differences across every element. But most importantly, the elements in FreshDirect's value chain work together to create and reinforce competitive advantages that others cannot easily copy. Incumbents trying to copy the firm would be *straddled* across two business models, unable to reap the full advantages of either. And late-moving pure-play rivals will struggle, as FreshDirect's lead time allows the firm to develop brand, scale, data, and other advantages that newcomers lack (see below for more on these resources).

Key Framework: The Value Chain

The [value chain](#) is the "set of activities through which a product or service is created and delivered to customers." M. Porter, "Strategy and the Internet," *Harvard Business Review* 79, no. 3 (March 2001): 62–78. There are five primary components of the value chain and four supporting components. The primary components are as follows:

- *Inbound logistics*—getting needed materials and other inputs into the firm from suppliers
- *Operations*—turning inputs into products or services
- *Outbound logistics*—delivering products or services to consumers, distribution centers, retailers, or other partners
- *Marketing and sales*—customer engagement, pricing, promotion, and transaction
- *Support*—service, maintenance, and customer support

The secondary components are the following:

- *Firm infrastructure*—functions that support the whole firm, including general management, planning, IS, and finance
- *Human resource management*—recruiting, hiring, training, and development
- *Technology / research and development*—new product and process design
- *Procurement*—sourcing and purchasing functions

While the value chain is typically depicted as it's displayed in the figure below, goods and information don't necessarily flow in a line from one function to another. For example, an order taken by the marketing function can trigger an inbound logistics function to get components from a supplier, operations functions (to build a product if it's not available), or outbound logistics functions (to

ship a product when it's available). Similarly, information from service support can be fed back to advise research and development (R&D) in the design of future products.

 image

Figure 2.2
The Value
Chain

When a firm has an imitation-resistant value chain—one that's tough for rivals to copy in a way that yields similar benefits—then a firm may have a critical competitive asset. From a strategic perspective, managers can use the value chain framework to consider a firm's differences and distinctiveness compared to rivals. If a firm's value chain can't be copied by competitors without engaging in painful trade-offs, or if the firm's value chain helps to create and strengthen other strategic assets over time, it can be a key source for competitive advantage. Many of the examples used in this book, including FreshDirect, Amazon, Zara, Netflix, and eBay, illustrate this point.

An analysis of a firm's value chain can also reveal operational weaknesses, and technology is often of great benefit to improving the speed and quality of execution. Firms can often buy software to improve things, and tools such as *supply chain management* (SCM; linking inbound and outbound logistics with operations), *customer relationship management* (CRM; supporting sales, marketing, and in some cases R&D), and *enterprise resource planning* software (ERP; software implemented in modules to automate the entire value chain), can have a big impact on more efficiently integrating the activities within the firm, as well as with its suppliers and customers. But remember, these software tools can be purchased by competitors, too. While valuable, such software may not yield lasting competitive advantage if it can be easily matched by competitors as well.

There's potential danger here. If a firm adopts software that changes a unique process into a generic one, it may have co-opted a key source of competitive advantage particularly if other firms can buy the same stuff. This isn't a problem with something like accounting software. Accounting processes are standardized and accounting isn't a source of competitive advantage, so most firms buy rather than build their own accounting software. But using packaged, third-party SCM, CRM, and ERP software typically requires adopting a very specific way of doing things, using software and methods that can be purchased and adopted by others. During its period of PC-industry dominance, Dell stopped deployment of the logistics and manufacturing modules of a packaged ERP implementation when it realized that the software would require the firm to make changes to its unique and highly successful operating model and that many of the firm's unique supply chain advantages would change to the point where the firm was doing the same thing using the same software as its competitors. By contrast, Apple had no problem adopting third-party ERP software because the firm competes on product uniqueness rather than operational differences.

Dell's Struggles: Nothing Lasts Forever

Michael Dell enjoyed an extended run that took him from assembling PCs in his dorm room as an undergraduate at the University of Texas at Austin to heading the largest PC firm on the planet. For years Dell's superefficient, vertically integrated manufacturing and direct-to-consumer model combined to help the firm earn seven times more profit on its own systems when compared with comparably configured rival PCs. Breen, "Living in Dell Time," *Fast Company*, December 19, 2007, <http://www.fastcompany.com/magazine/88/dell.html>. And since Dell PCs were usually cheaper, too, the firm could often start a price war and still have better overall margins than rivals.

It was a brilliant model that for years proved resistant to imitation. While Dell sold direct to consumers, rivals had to share a cut of sales with the less efficient retail chains responsible for the majority of their sales. Dell's rivals struggled in moving toward direct sales because any retailer sensing its suppliers were competing with it through a direct-sales effort could easily choose another supplier that sold a nearly identical product. It wasn't that HP, IBM, Sony, and so many others didn't see the advantage of Dell's model—these firms were wedded to models that made it difficult for them to imitate their rival.

But then Dell's killer model, one that had become a staple case study

in business schools worldwide, began to

lose steam. Nearly two decades of observing Dell had allowed the contract manufacturers serving Dell's rivals to improve manufacturing efficiency. T. Friscia, K. O'Marah, D. Hofman, and J. Souza, "The AMR Research Supply Chain Top 25 for 2009," *AMR Research*, May 28, 2009, <http://www.amrresearch.com/Content/View.aspx?compURI=tcm:7-43469>. Component suppliers located near contract manufacturers, and assembly times fell dramatically. And as the cost of computing fell, the price advantage Dell enjoyed over rivals also shrank in absolute terms. That meant savings from buying a Dell weren't as big as they once were. On top of that, the direct-to-consumer model also suffered when sales of notebook PCs outpaced the more commoditized desktop

market. Notebooks can be considered to be more differentiated than desktops, and customers often want to compare products in person—lift them, type on keyboards, and view screens—before making a purchase decision.

In time, these shifts created an opportunity for rivals to knock Dell from its ranking as the world's number one PC manufacturer. Dell has even abandoned its direct-only business model and now also sells products through third-party brick-and-mortar retailers. Dell's struggles as computers, customers, and the product mix changed all underscore the importance of continually assessing a firm's strategic position among changing market conditions. There is no guarantee that today's winning strategy will dominate forever.

Brand

A firm's **brand** is the symbolic embodiment of all the information connected with a product or service, and a strong brand can also be an exceptionally powerful resource for competitive advantage. Consumers use brands to *lower search costs*, so having a strong brand is particularly vital for firms hoping to be the first online stop for consumers. Want to buy a book online? Auction a product? Search for information? Which firm would you visit first? Almost certainly Amazon, eBay, or Google. But how do you build a strong brand? It's *not* just about advertising and promotion. First and foremost, customer experience counts. A strong brand *proxies quality* and *inspires trust*, so if consumers can't rely on a firm to deliver as promised, they'll go elsewhere. As an upside, tech can play a critical role in rapidly and cost-effectively strengthening a brand. If a firm performs well, consumers can often be enlisted to promote a product or service (so-called **viral marketing**). Consider that while scores of dot-coms burned through money on Super Bowl ads and other costly promotional efforts, Google, Hotmail, Skype, eBay, Facebook, LinkedIn, Twitter, YouTube, and so many other dominant online properties built multimillion member followings before committing any significant spending to advertising.

image

Figure 2.3
Icons
accompanyi
ng stories
on the New
York Times
Web site
enlist
customers
to spread
the word
about
products
and
services,
user to user,
like a virus.

Early customer accolades for a novel service often mean that positive press (a kind of free advertising) will also likely follow.

But show up late and you may end up paying much more to counter an incumbent's place in the consumer psyche. In recent years, Amazon has spent no money on television advertising, while rivals Buy.com and Overstock.com spent millions. Google, another strong brand, has become a verb, and the cost to challenge it is astonishingly high. Yahoo! and Microsoft's Bing each spent \$100 million on Google-challenging branding campaigns, but the early results of these efforts seemed to do little to grow share at Google's expense. J. Edwards, "JWT's \$100 Million Campaign for Microsoft's Bing Is Failing," *BNET*, July 16, 2009. Branding is difficult, but if done well, even complex tech products can establish themselves as killer brands. Consider that Intel has taken an ingredient product that most people don't understand, the microprocessor, and built a quality-conveying name recognized by computer users worldwide.

Scale

Many firms gain advantages as they grow in size. Advantages related to a firm's size are referred to as **scale advantages**. Businesses benefit from **economies of scale** when the cost of an investment can be spread across increasing units of production or in serving a growing customer base. Firms that benefit from scale economies as they grow are sometimes referred to as being *scalable*. Many Internet and tech-leveraging businesses are highly scalable since, as firms grow to serve more customers with their existing infrastructure investment, profit margins improve dramatically.

Consider that in just one year, the Internet firm BlueNile sold as many diamond rings with just 115 employees and one Web site as a traditional jewelry retailer would sell through 116 stores. T. Mullaney, “Jewelry Heist,” *BusinessWeek*, May 10, 2004. And with lower operating costs, BlueNile can sell at prices that brick-and-mortar stores can’t match, thereby attracting more customers and further fueling its scale advantages. Profit margins improve as the cost to run the firm’s single Web site and operate its one warehouse is spread across increasing jewelry sales.

A growing firm may also gain *bargaining power with its suppliers or buyers*. Apple’s dominance of smartphone and tablet markets has allowed the firm to lock up 60 percent of the world’s supply of advanced touch-screen displays, and to do so with better pricing than would be available to smaller rivals. S. Yin, “Report: Apple Controls 60% of Touchscreen Supply,” *PCMag.com*, February 17, 2011. Similarly, for years eBay could raise auction fees because of the firm’s market dominance. Auction sellers who left eBay lost pricing power since fewer bidders on smaller, rival services meant lower prices.

The scale of technology investment required to run a business can also act as a barrier to entry, discouraging new, smaller competitors. Intel’s size allows the firm to pioneer cutting-edge manufacturing techniques and invest \$7 billion on next-generation plants. J. Flatley, “Intel Invests \$7 Billion in Stateside 32nm Manufacturing,” *Engadget*, February 10, 2009. And although Google was started by two Stanford students with borrowed computer equipment running in a dorm room, the firm today runs on an estimated 1.4 million servers. R. Katz, “Tech Titans Building Boom,” *IEEE Spectrum* 46, no. 2 (February 1, 2009): 40–43. The investments being made by Intel and Google would be cost-prohibitive for almost any newcomer to justify.

Switching Costs and Data

Switching costs exist when consumers incur an expense to move from one product or service to another. Tech firms often benefit from strong switching costs that cement customers to their firms. Users invest their time learning a product, entering data into a system, creating files, and buying supporting programs or manuals. These investments may make them reluctant to switch to a rival’s effort.

Similarly, firms that seem dominant but that don’t have high switching costs can be rapidly trumped by strong rivals. Netscape once controlled more than 80 percent of the market share in Web browsers, but when Microsoft began bundling Internet Explorer with the Windows operating system and (through an alliance) with America Online (AOL), Netscape’s market share plummeted. Customers migrated with a mouse click as part of an upgrade or installation. Learning a new browser was a breeze, and with the Web’s open standards, most customers noticed no difference when visiting their favorite Web sites with their new browser.

Sources of Switching Costs

- **Learning costs:** Switching technologies may require an investment in learning a new interface and commands.
- **Information and data:** Users may have to reenter data, convert files or databases, or may even lose earlier contributions on incompatible systems.
- **Financial commitment:** Can include investments in new equipment, the cost to acquire any new software, consulting, or expertise, and the devaluation of any investment in prior technologies no longer used.
- **Contractual commitments:** Breaking contracts can lead to compensatory damages and harm an organization’s reputation as a reliable partner.
- **Search costs:** Finding and evaluating a new alternative costs time and money.
- **Loyalty programs:** Switching can cause customers to lose out on program benefits. Think frequent purchaser programs that offer “miles” or “points” (all enabled and driven by software). Adapted from C. Shapiro and H. Varian, “Locked In, Not Locked Out,” *Industry Standard*, November 2–9, 1998.

It is critical for challengers to realize that in order to win customers away from a rival, a new entrant must not only demonstrate to consumers that an offering provides more value than the incumbent, they have to ensure that their value added exceeds the incumbent’s value *plus* any perceived customer switching costs (see [Figure 2.4](#)). If it’s going to cost you and be inconvenient, there’s no way you’re going to leave unless the benefits are overwhelming.

Data can be a particularly strong switching cost for firms leveraging technology. A customer who enters her profile into Facebook, movie preferences into Netflix, or grocery list into FreshDirect may be unwilling to try rivals—even if these firms are cheaper—if moving to the new firm means she’ll lose information feeds, recommendations, and time savings provided by the firms that already know her well. Fueled by scale over time, firms that have more customers and have been in business longer can gather more data, and many can use this data to improve their value chain by offering more accurate demand forecasting or product recommendations.



Figure 2.4
In order to
win
customers
from an
established
incumbent,
a late-
entering
rival must
offer a
product or
service that
not only
exceeds the
value
offered by
the
incumbent
but also
exceeds the
incumbent's
value and
any
customer
switching
costs.

Competing on Tech Alone Is Tough: Gmail versus Rivals

Switching e-mail services can be a real a pain. You've got to convince your contacts to update their address books, hope that any message-forwarding from your old service to your new one remains active and works properly, and regularly check the old service to be sure nothing is caught in junk folder purgatory. Not fun. So when Google entered the market for free e-mail, challenging established rivals Yahoo! and Microsoft Hotmail, it knew it needed to offer an overwhelming advantage to lure away customers who had used these other services for years. Google's offering? A mailbox with vastly more storage than its competitors. With 250 to 500 times the capacity of rivals, Gmail users were liberated from the infamous "mailbox full" error, and could send photos, songs, slideshows, and other rich media files as attachments.

A neat innovation, but one based on technology that incumbents could easily copy. Once Yahoo! and Microsoft saw that customers valued the increased capacity, they quickly increased their own mailbox size, holding on to customers who might otherwise have fled to Google. Four years after Gmail was introduced, the service still had less than half the users of each of its two biggest rivals.



Figure 2.5
E-mail
Market
Share in
Millions of
UsersJ.
Graham,
"E-mail
Carriers
Deliver
Gifts of
Nifty
Features to
Lure, Keep
Users,"
USA Today,

April 16,
2008.

Differentiation

Commodities are products or services that are nearly identically offered from multiple vendors. Consumers buying commodities are highly price-focused since they have so many similar choices. In order to break the commodity trap, many firms leverage technology to *differentiate* their goods and services. Dell gained attention from customers not only because of its low prices, but also because it was one of the first PC vendors to build computers based on customer choice. Want a bigger hard drive? Don't need the fast graphics card? Dell will oblige.

Data is not only a switching cost, it also plays a critical role in differentiation. Each time a visitor returns to Amazon, the firm uses browsing records, purchase patterns, and product ratings to present a custom home page featuring products that the firm hopes the visitor will like. Customers value the experience they receive at Amazon so much that the firm received the highest score ever recorded on the University of Michigan's American Customer Satisfaction Index (ACSI). The score was not just the highest performance of any online firm, it was the highest ranking that any service firm in any industry had ever received.

Capital One has also used data to differentiate its offerings. The firm mines data and runs experiments to create risk models on potential customers. Because of this, the credit card firm aggressively pursued a set of customers that other lenders considered too risky based on simplistic credit scoring. Technology determined that a subset of underserved customers was not properly identified by conventional techniques and was actually a good bet. Finding profitable new markets that others ignored allowed Capital One to grow its EPS (earnings per share) 20 percent a year for seven years, a feat matched by less than 1 percent of public firms. T. Davenport and J. Harris, *Competing on Analytics: The New Science of Winning* (Boston: Harvard Business School Press, 2007).

Network Effects

Facebook is by far the most dominant social network worldwide. Microsoft Windows has a 90 percent market share in operating systems. EBay has an 80 percent share of online auctions. Why are these firms so dominant? Largely due to the concept of [network effects](#) (see [Chapter 6 "Understanding Network Effects"](#)). Network effects (sometimes called *network externalities* or *Metcalfe's Law*) exist when a product or service becomes more valuable as more people use it. If you're the first person with a Facebook account, then Facebook isn't very valuable. But with each additional user, there's one more person to communicate with. A firm with a big network of users might also see value added by third parties. Apple's iOS devices (the iPhone, iPod touch, and iPad) and Google's Android dominate rivals from Microsoft and HP in part because Apple and Google have tens of thousands more apps that run on and enhance these devices, and most of these apps are provided by firms other than Apple and Google. Third-party add-on products, books, magazines, or even skilled labor are all attracted to networks of the largest number of users, making dominant products even more valuable.

Switching costs also play a role in determining the strength of network effects. Tech user investments often go far beyond simply the cost of acquiring a technology. Users spend time learning a product; they buy add-ons, create files, and enter preferences. Because no one wants to be stranded with an abandoned product and lose this additional investment, users may choose a technically inferior product simply because the product has a larger user base and is perceived as having a greater chance of being offered in the future. The virtuous cycle of network effects A virtuous adoption cycle occurs when network effects exist that make a product or service more attractive (increases benefits, reduces costs) as the adopter base grows. doesn't apply to all tech products, and it can be a particularly strong asset for firms that can control and leverage a leading standard (think Apple's iPhone and iPad with their closed systems versus the once-dominant but now rarely used Netscape browser, which was almost entirely based on open standards), but in some cases where network effects are significant, they can create winners so dominant that firms with these advantages enjoy a near-monopoly hold on a market.

Distribution Channels

If no one sees your product, then it won't even get considered by consumers. So [distribution channels](#)—the path through which products or services get to customers—can be critical to a firm's success. Again, technology opens up opportunities for new ways to reach customers.

Users can be recruited to create new distribution channels for your products and services (usually for a cut of the take). You may have visited Web sites that promote books sold on Amazon.com. Web site operators do this because Amazon gives them a percentage of all purchases that come in through these links. Amazon now has over 1 million of these "associates" (the term the firm uses for its [affiliates](#)), yet it only pays them if a promotion gains a sale. Google similarly receives some 30 percent of its ad

revenue not from search ads, but from advertisements distributed within third-party sites ranging from lowly blogs to the *New York Times*. Google Fourth Quarter 2008 Earnings Summary, <http://investor.google.com/earnings.html>.

In recent years, Google and Microsoft have engaged in bidding wars, trying to lock up distribution deals that would bundle software tools, advertising, or search capabilities with key partner offerings. Deals with partners such as Dell, Nokia, and Verizon Wireless have been valued at up to \$1 billion each. N. Wingfield, “Microsoft Wins Key Search Deals,” *Wall Street Journal*, January 8, 2009; P. Clarke, “Report: Microsoft to Pay Nokia \$1 Billion for Support,” *EETimes*, March 8, 2011.

The ability to distribute products by bundling them with existing offerings is a key Microsoft advantage. But beware—sometimes these distribution channels can provide firms with such an edge that international regulators have stepped in to try to provide a more level playing field. Microsoft was forced by European regulators to unbundle the Windows Media Player, for fear that it provided the firm with too great an advantage when competing with the likes of RealPlayer and Apple’s QuickTime (see [Chapter 6 “Understanding Network Effects”](#)).

What about Patents?

Intellectual property protection can be granted in the form of a patent for those innovations deemed to be useful, novel, and nonobvious. In the United States, technology and (more controversially) even business models can be patented, typically for periods of twenty years from the date of patent application. Firms that receive patents have some degree of protection from copycats that try to identically mimic their products and methods.

The patent system is often considered to be unfairly stacked against start-ups. U.S. litigation costs in a single patent case average about \$5 million. B. Feld, “Why the Decks Are Stacked against Software Startups in Patent Litigation,” *Technology Review*, April 12, 2009. and a few months of patent litigation can be enough to sink an early stage firm. Large firms can also be victims. So-called patent trolls hold intellectual property not with the goal of bringing novel innovations to market but instead in hopes that they can sue or extort large settlements from others. BlackBerry maker Research in Motion’s \$612 million settlement with the little-known holding company NTP is often highlighted as an example of the pain trolls can inflict. T. Wu, “Weapons of Business Destruction,” *Slate*, February 6, 2006; R. Kelley, “BlackBerry Maker, NTP Ink \$612 Million Settlement,” *CNN Money*, March 3, 2006.

Even if an innovation is patentable, that doesn’t mean that a firm has bulletproof protection. Some patents have been nullified by the courts upon later review (usually because of a successful challenge to the uniqueness of the innovation). Software patents are also widely granted, but notoriously difficult to defend. In many cases, coders at competing firms can write substitute algorithms that aren’t the same, but accomplish similar tasks. For example, although Google’s PageRank search algorithms are fast and efficient, Microsoft, Yahoo! and others now offer their own noninfringing search that presents results with an accuracy that many would consider on par with PageRank. Patents do protect tech-enabled operations innovations at firms like Netflix and Caesars Entertainment Corporation (formerly known as Harrah’s), and design innovations like the iPod click wheel. But in a study of the factors that were critical in enabling firms to profit from their innovations, Carnegie Mellon professor Wes Cohen found that patents were only the fifth most important factor. Secrecy, lead time, sales skills, and manufacturing all ranked higher. T. Mullaney and S. Ante, “InfoWars,” *BusinessWeek*, June 5, 2000.

Key Takeaways

- Technology can play a key role in creating and reinforcing assets for sustainable advantage by enabling an imitation-resistant value chain; strengthening a firm’s brand; collecting useful data and establishing switching costs; creating a network effect; creating or enhancing a firm’s scale advantage; enabling product or service differentiation; and offering an opportunity to leverage unique distribution channels.
- The value chain can be used to map a firm’s efficiency and to benchmark it against rivals, revealing opportunities to use technology to improve processes and procedures. When a firm is resistant to imitation, a superior value chain may yield sustainable competitive advantage.
- Firms may consider adopting packaged software or outsourcing value chain tasks that are not critical to a firm’s competitive advantage. A firm should be wary of adopting software packages or outsourcing portions of its value chain that are proprietary and a source of competitive advantage.
- Patents are not necessarily a sure-fire path to exploiting an innovation. Many technologies and business methods can be copied, so managers should think about creating assets like the ones previously discussed if they wish to create truly sustainable advantage.
- Nothing lasts forever, and shifting technologies and market conditions can render once strong assets as obsolete.

Questions and Exercises

1. Define and diagram the value chain.
2. Discuss the elements of FreshDirect's value chain and the technologies that FreshDirect uses to give the firm a competitive advantage. Why is FreshDirect resistant to imitation from incumbent firms? What advantages does FreshDirect have that insulate the firm from serious competition from start-ups copying its model?
3. Which firm should adopt third-party software to automate its supply chain—Dell or Apple? Why? Identify another firm that might be at risk if it adopted generic enterprise software. Why do you think this is risky and what would you recommend as an alternative?
4. Identify two firms in the same industry that have different value chains. Why do you think these firms have different value chains? What role do you think technology plays in the way that each firm competes? Do these differences enable strategic positioning? Why or why not?
5. How can information technology help a firm build a brand inexpensively?
6. Describe BlueNile's advantages over a traditional jewelry chain. Can conventional jewelers successfully copy BlueNile? Why or why not?
7. What are switching costs? What role does technology play in strengthening a firm's switching costs?
8. In most markets worldwide, Google dominates search. Why hasn't Google shown similar dominance in e-mail, as well?
9. Should Lands' End fear losing customers to rivals that copy its custom clothing initiative? Why or why not?
10. How can technology be a distribution channel? Name a firm that has tried to leverage its technology as a distribution channel.
11. Do you think it is possible to use information technology to achieve competitive advantage? If so, how? If not, why not?
12. What are network effects? Name a product or service that has been able to leverage network effects to its advantage.
13. For well over a decade, Dell earned above average industry profits. But lately the firm has begun to struggle. What changed?
14. What are the potential sources of switching costs if you decide to switch cell phone service providers? Cell phones? Operating systems? PayTV service?
15. Why is an innovation based on technology alone often subjected to intense competition?
16. Can you think of firms that have successfully created competitive advantage even though other firms provide essentially the same thing? What factors enable this success?
17. What role did network effects play in your choice of an instant messaging client? Of an operating system? Of a social network? Of a word processor? Why do so many firms choose to standardize on Microsoft Windows?
18. What can a firm do to prepare for the *inevitable* expiration of a patent (patents typically expire after twenty years)? Think in terms of the utilization of other assets and the development of advantages through employment of technology.

CC licensed content, Shared previously

- Key Framework: The Five Forces of Industry Competitive Advantage. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_information-systems-a-managers-guide-to-harnessing-technology-v2.0/s06-04-key-framework-the-five-forces-.html. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike
- Powerful Resources. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_information-systems-a-managers-guide-to-harnessing-technology-v2.0/s06-02-powerful-resources.html. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike

2.4: Operations Competitive Priorities is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

2.5: Activity and Assessment

Unit 2 Discussion

#1

Use the company you chose for the discussion board activity in Unit 1 to complete this question. Use Porter's Five Forces to explore the competitive advantage that this company has in the industry. How does the current Five Forces analysis help explain the current competitive advantage in the industry? How is the value chain used to increase competitive advantage? If it is not used effectively, what adjustments to the current value chain would you suggest to increase the competitiveness of the company?

Unit 2 Activity and Grading Rubric

For this activity, you will write a 2-3 page paper on the development of an operation management plan that focuses on your business concept that you developed for the Unit 1 Activity.

Learning Objective

Analyze operation processes from a variety of perspectives such as productivity, workflow, and quality.

Specifications:

- 2-3 page paper
- Created in a Word document
- Follows APA, 6th edition formatting
- Includes a Reference page for cited sources

Instructions: For this activity, you will write a 2-3 page paper on the development of an operation management plan that focuses on your business concept that you developed for the Unit 1 Activity. A minimum of four scholarly resources should be used in order to support your plan, citing your sources in APA format. Make sure to include a References section that also lists the sources used in APA format. As you write your paper, you should address the following questions and topics:

1. Purchasing procedures: Identify the necessary input (raw materials necessary to generate the output, or product). Who will or can you buy the raw materials from? If you are providing a service, what supplies will you need to begin and where will they be purchased from?
2. What accounting and/or purchasing system(s) will you need to accomplish buying either a product line or a service-based business?
3. Quality control procedures: Identify what quality control measures you will use in order to make sure the product or service meets consumer standards.

For example, if your business concept was to open a bed and breakfast, to answer question 1, you will want to estimate how many rooms you will need; how many guests [on average] you intend to host; and where you will obtain your groceries, paper items, soap, and other guest necessities? Will you shop at a grocery store, use a shopping club like Costco or Sam's Club, or obtain your inputs through some other means?

Question 2 would include a review of accounting software or systems such as: Sage Peachtree Accounting, Quickbook or Netsuite Financials (or another you may feel comfortable with). Identify why you chose this system or software for your particular business in order to justify its applicability.

Question 3 would need a similar discussion as you identify your quality assurance/control measures that you intend to use to help minimize defects or errors as you produce a product or provide a service. Your review of quality control measures will include a discussion such as: Will there be a quality control manager named for your business? Why, or why not? Will your business use Six Sigma processes in its operation? Why, or why not? Is there a need to utilize ISO 9000 quality standards? Why, or why not?

Be specific in your essay. It may be helpful to "brainstorm your needs" on a separate sheet of paper and once done, create an outline for this section (numbers 1, 2, and 3), using topical headings. Then, note how you will address each requirement of these sections with specific content.

Please score your paper or have a friend score your paper using the "rubric," or "scoring guide" on the following page. The levels will equate to the following letter grades:

4 = A; 3 = B; 2 = C; 1 = D; and 0 = F

Level	Criterion/Requirement
	Research and Documentation (40%)

4	A minimum of four scholarly/peer-reviewed publications should be used to support your content. References should come from scholarly sources (i.e. textbooks, scholarly articles, etc.). Any in-text citations MUST be cited in APA format using the APA Manual 6th edition. You should also include a References page, also in APA format, at the end of your paper to cite any sources used.
3	The paper uses at least three scholarly sources to support your content, but it does not meet the minimum requirement for 4 sources.
2	Three or more popular sources (i.e. newspapers, internet sites, magazines, etc.) make up a majority of the references to support your content. The paper lacks credible, scholarly sources and does not meet the minimum number of sources required.
1	The paper includes one or two sources. The paper lacks the use of credible, scholarly sources and may focus on using popular sources. The number of sources used does not meet the minimum requirement (4 sources) and the resources used may not fully support the content of your paper.
0	The paper fails to cite referenced sources, or does not include any research or sources to support ideas. The paper is based off of non-original content.
Analysis and Argument (40%)	
4	Your paper addresses the three questions in the instructions with the use of supporting evidence and specific details and explanation. You effectively address the following: Identify and assess any specific purchasing procedures you will use in obtaining supplies, or inputs, for your company. Discuss any specific accounting systems you will use for this company to help you analyze and evaluate the financial condition of your company. List specific quality control procedures/processes the company will use to help ensure quality whether you are providing a product or a service.
3	The content addresses only some of the questions presented in the instructions section and reflects minimal original thought and /or critical analysis relative to the business.
2	The content is vague and is weakly supported by researched evidence. The essay lacks critical analysis relative to the business.
1	The content does not address the required elements; ideas presented are not supported by research or critical analysis.
0	There is a lack of critical analysis for the operation management plan, and/or the essay does not address the business content from the Unit 1 Activity.
Grammar/Style (15%)	
4	The content contains a maximum of two grammatical, citation, and punctuation errors. The ideas are concise and presented in a logical manner that is easy for the reader to follow.
3	The content contains three or four grammatical, citation, punctuation, and/or spelling errors. The sentence structure flows in a concise, logical manner.
2	The paper contains more than four grammatical, citation, punctuation and/or spelling errors that distract the reader from the comprehension of ideas being presented.
1	The paper demonstrates poor writing skills, reflected by lack of syntax and proper grammar, which makes ideas difficult to communicate. Ideas are not presented in a logical manner that is easy to follow.
0	The paper contains numerous grammatical, citation, punctuation, and/or spelling errors that detract from the reader's comprehension.
Format (5%)	

4	The paper is properly formatted (paragraph style, margins, etc.), using the APA Manual, 6th edition. The content is typed in MS Word format, labeled with the student's name and the activity title/unit number, and a reference section to cite any outside sources used. The essay meets the page requirement of 2-3 full pages.
3	The paper meets most of the requirements for formatting, using the APA Manual, 6th edition, though may contain some errors. The paper is close to meeting the page requirements of 2-3 full pages.
2	The paper lacks proper formatting, based on the APA Manual, 6th edition, and it may use another style of formatting (i.e. MLA, Chicago, etc.). The paper does not quite meet the page length requirement, and may be less than 2 pages.
1	The paper is typed in a format other than MS Word. A style of formatting other than APA may be used. The page length requirement was not completely met, and the paper may be about a half to 1 full page.
0	The formatting does not comply with the APA Manual, 6th edition and is not created in MS Word. The paper does not meet the 2-3 page length requirement.

2.5: Activity and Assessment is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

CHAPTER OVERVIEW

3: Product Design and the Process Selection

- [3.1: Product Design and Process Selection](#)
- [3.2: Learning Outcomes](#)
- [3.3: Generating Ideas](#)
- [3.4: Product and Service Screening](#)
- [3.5: Preliminary and Final Design](#)
- [3.6: Methods for Improving Product and Service Design](#)
- [3.7: Process Selection](#)
- [3.8: Unit 3 Activity and Grading Rubric](#)

3: Product Design and the Process Selection is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

3.1: Product Design and Process Selection

If you have purchased a mobile phone recently, you have witnessed a product category with perhaps the most diverse range of product designs in the marketplace. The variety can be mind-boggling. Looking back a year or two, you can probably recall a design that looked very promising, but simply faded away from the shelves after a few months. Have you ever wondered what happened to those short-lived products?

Businesses want to design the products that consumers demand. A good marketing department can tell the organization what consumers want, and even convince consumers that they want it. A company with the most wonderful product concept cannot be successful unless it also can devise a process to profitably manufacture the product. In this unit, we will consider the steps involved in designing a product with the manufacturing process in mind. We will look at several models that businesses can use to select the best design process or analyze an existing process.

Completing this unit should take you approximately 8 hours.

- [Unit 3 Learning Outcomes Page](#)
- 3.1: Generating Ideas
- 3.2: Product & Service Screening
- 3.3: Preliminary and Final Design
- 3.4: Methods for Improving Product & Service Design
- 3.5: Process Selection
- Unit 3 Activity and Assessment

3.1: Product Design and Process Selection is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

3.2: Learning Outcomes

able to:

rocess:

deal to market

et tests, and

ofit model to estimate profit level by volume;

o improve design;

ect, batch, mass, and continuous process types.

3.2: Learning Outcomes is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

3.3: Generating Ideas

New Product Development

Innovation

Innovation is the creation of better, more effective products, processes, services, or technologies.

Learning Objectives

Subdivide the innovation process in to sources, goals, failures, and diffusion

Key Takeaways

Key Points

- Innovation is defined in this context as the development of better products or services.
- In business and economics, innovation is the catalyst to growth. With rapid advancements in transportation and communications over the past few decades, the old-world concepts of factor endowments and comparative advantage, which focused on an area's unique inputs, are outmoded for today's economy.
- In the organizational context, innovation may be linked to positive changes in efficiency, productivity, quality, competitiveness, market share, and others. All organizations can innovate, including hospitals, universities, and local governments.

Key Terms

- **innovation:** The creation of better or more effective products, processes, services, technologies, or ideas that are not readily available but will soon be.

In business and economics, innovation is the catalyst to growth. With rapid advancements in transportation and communications over the past few decades, the old-world concepts of factor endowments and comparative advantage, which focused on an area's unique inputs, are outmoded for today's global economy.

Organizations

In the organizational context, innovation may be linked to positive changes in efficiency, productivity, quality, competitiveness, market share, and others. All organizations can innovate, including hospitals, universities, and local governments.

Sources of Innovation

The famous robotics engineer Joseph F. Engelberger asserts that innovations require only three things: (1) A recognized need; (2) competent people with relevant technology; (3) financial support.

The Kline Chain-linked model of innovation places emphasis on potential market needs as drivers of the innovation process, and describes the complex and often iterative feedback loops between marketing, design, manufacturing, and research and development (R&D). Innovation by businesses is achieved in many ways, with much attention now given to formal research and development for "breakthrough innovations." R&D helps spur on patents and other scientific innovations that lead to productive growth in such areas as industry, medicine, engineering, and government. Yet, innovations can be developed by less formal on-the-job modifications of practice, through exchange and combination of professional experience and by many other routes. The more radical and revolutionary innovations tend to emerge from R&D, while more incremental innovations may emerge from practice—but there are many exceptions to each of these trends. An important innovation factor includes customers buying products or using services. As a result, firms may incorporate users in focus groups (user-centered approach), work closely with so-called lead users (lead user approach) or users might adapt their products themselves.

Goals and Failures

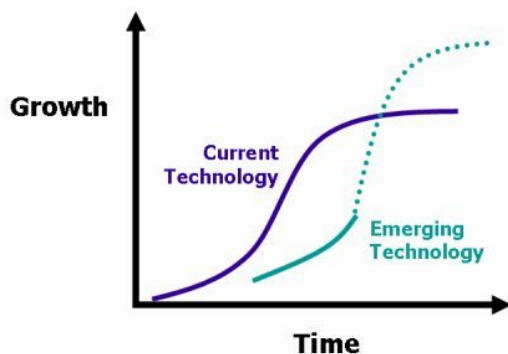
Programs of organizational innovation are typically tightly linked to organizational goals and objectives, to the business plan, and to market competitive positioning. One driver for innovation programs in corporations is to achieve growth objectives. A survey across a large number of manufacturing and services organizations found that systematic programs of organizational innovation are most frequently driven by (ranked in decreasing order of popularity): Improved quality, creation of new markets, extension of the product, range, reduced labor costs, improved production processes, reduced materials, reduced environmental damage, replacement of products/services, reduced energy consumption, and conformance to regulations. These goals vary between

improvements to products, processes and services and dispel a popular myth that innovation deals mainly with new product development. Most of the goals could apply to any organization, be it a manufacturing facility, marketing firm, hospital or local government. Whether innovation goals are successfully achieved depends greatly on the environment prevailing in the firm. Conversely, failure can develop in programs of innovations. The causes of failure have been widely researched and can vary considerably. Some causes will be external to the organization and outside its influence of control while others will be internal and ultimately within the control of the organization. Internal causes of failure can be divided into causes associated with the cultural infrastructure and causes associated with the innovation process itself. Common causes of failure within the innovation process in most organizations can be distilled into five types: (1) Poor goal definition; (2) poor alignment of actions to goals; (3) poor participation in teams; (4) poor monitoring of results; (5) poor communication and access to information.

Diffusion of Innovations

Once innovation occurs, innovations may be spread from the innovator to other individuals and groups. This process has been proposed that the life cycle of innovations can be described using the “S-curve” or diffusion curve. The S-curve maps growth of revenue or productivity against time. In the early stage of a particular innovation, growth is relatively slow as the new product establishes itself. At some point customers begin to demand and the product growth increases more rapidly. New incremental innovations or changes to the product allow growth to continue. Toward the end of its life cycle growth slows and may even begin to decline. In the later stages, no amount of new investment in that product will yield a normal rate of return.

Innovative companies will typically be working on new innovations that will eventually replace older ones. Successive S-curves will come along to replace older ones and continue to drive growth upwards. The S-curve derives from an assumption that new products are likely to have “product life” (i.e. a start-up phase, a rapid increase in revenue and eventual decline). In fact the great majority of innovations never get off the bottom of the curve, and never produce normal returns.



Technological Innovation Chart: In the figure above the first curve shows a current technology. The second shows an emerging technology that currently yields lower growth but will eventually overtake current technology and lead to even greater levels of growth.

New Product Ideas

New product ideas can generate from existing frustrations using a certain product, or a desire to do something better or more simply.

Learning Objectives

Explain the front-end process of new product development (NPD) and the characteristics of a SWOT analysis

Key Takeaways

Key Points

- Most new product ideas come from experiences, like frustrations with an existing product.
- There are two parallel paths involved in the NPD process: one involves the idea generation, product design and detail engineering; the other involves market research and marketing analysis.
- Lots of ideas are generated about the new product. Out of these ideas many are implemented. The ideas are generated in many forms. There are many factors responsible for generation of an idea.

Key Terms

- **SWOT Analysis:** a structured planning method used to evaluate the strengths, weaknesses, opportunities, and threats involved in a project or in a business venture
- **life cycle:** The useful life of a product or system; the developmental history of an individual or group in society.
- **product life cycle:** the stages that a good or service goes through from when it is first introduced to when it is taken off the market

In business and engineering, new product development (NPD) is the complete process of bringing a new product to market. A product is a set of benefits offered for exchange. It can be tangible (something physical you can touch) or intangible (like a service, experience, or belief). There are two parallel paths involved in the NPD process: idea generation, including product design and detail engineering; and market research and marketing analysis. Companies typically see new product development as the first stage in generating and commercializing a new product within the overall strategic process of product life cycle management, used to maintain or grow their market share.

Ideas for new products can be obtained from basic research using SWOT analysis: Strengths, Weaknesses, Opportunities & Threats. Many methods may be used to gain insight into new product lines or product features, including:

SWOT ANALYSIS



SWOT Analysis: Here is an example of the SWOT analysis matrix.

- Market and consumer trends
- Research and development
- Competitors
- Focus groups and trade shows
- Employees and corporate spies
- Salespeople
- Ethnographic discovery methods (searching for user patterns and habits)

Five Different Front-End Elements

1. Opportunity identification: Large or incremental business and technological chances are identified in a relatively structured way. Using the guidelines established here, resources are allocated to new projects, leading to a structured New Product & Process Development or NPPD strategy.
2. Opportunity analysis: This element translates identified opportunities into implications for the business and technology specific context of the company. This element focuses on aligning ideas to target customer groups, and can include market studies and/or technical trials and research.
3. Idea genesis: The evolutionary and iterative process of progressing an initial idea from birth to maturation into a tangible idea. This process can occur internally or externally (e.g., a supplier offering a new material or technology, or a customer presenting an unusual request).
4. Idea selection: The decision to pursue an idea is determined by analyzing its potential business value.
5. Concept and technology development: During this part of the front-end, the business case is developed based on estimates of the total available market, customer needs, investment requirements, competition analysis and project uncertainty. Some

organizations consider this the first stage of the NPPD process

Following a Product Development Process

Product development is idea generation, screening, business analysis, technical development, manufacturing, testing, and commercialization.

Learning Objectives

Outline the several stages in new product development

Key Takeaways

Key Points

- Ideas for new products can be obtained from customers (employing user innovation), the company's research and development department, competitors, focus groups, employees, salespeople, and more.
- The object of idea screening is to eliminate unsound concepts prior to devoting resources to them.
- The focus of the business analysis is primarily on profits, but other considerations, such as social responsibilities, may also be involved.
- Manufacturing planning must consider how to secure the availability of required funds, facilities, and personnel at the intended time, as well as the methods of coordinating this effort.
- Test marketing is the final step before commercialization; the objective is to test all the variabilites in the marketing plan including elements of the product.

Key Terms

- **Focus Group:** A group of people, sampled from a larger population, interviewed in open session for market research or political analysis

New Product Development Process

There are several stages in the new product development process—not always followed in order:

Idea Generation

Generating new product ideas is a creative task that requires a specific way of thinking. Ideas for new products can be obtained from customers (employing user innovation), the company's R&D department, competitors, focus groups, employees, sales people, corporate spies, trade shows, or through a policy of Open Innovation. Formal idea generating techniques include attribute listing, forced relationships, brainstorming, morphological analysis, and problem analysis.

Idea Screening

The second step in the product development process is screening. It is a critical part of the development activity. The object is to eliminate unsound concepts prior to devoting resources to them. The screeners must ask at least three questions:

1. Will the customer in the target market benefit from the product?
2. Is it technically feasible to manufacture the product?
3. Will the product be profitable when manufactured and delivered to the customer at the target price ?

Business Analysis

After the various product ideas survive their initial screening, very few viable proposals will remain. Before the development of prototypes can be decided upon, however, a further evaluation will be conducted to gather additional information on these remaining ideas in order to justify the enormous costs required. The focus of the business analysis is primarily on profits, but other considerations, such as social responsibilities, may also be involved. Management must:

- Estimate the likely selling price based upon competition and customer feedback.
- Estimate sales volume based upon size of market.
- Estimate profitability and the break even point.

Technical and Marketing Development

A product that has passed the screening and business analysis stages is ready for technical and marketing development. Technical development involves two steps. The first is the applied laboratory research required to develop exact product specifications. The goal of this research is to construct a prototype model of the product that can be subjected to further study. Once the prototype has been created, manufacturing-methods research can be undertaken to plan the best way of making the product in commercial quantities under normal manufacturing conditions. This is an extremely important step, because there is a significant distinction between what an engineer can assemble in a laboratory and what a factory worker can produce.



Prototypes: One step in the product development process is technical development.

While the laboratory technicians are working on the prototype, the marketing department is responsible for testing the new product with its intended consumers and developing the other elements of the marketing mix. They must ask the following questions:

1. Who is the target market, and who is the decision maker in the purchasing process?
2. What product features must the product incorporate?
3. What benefits will the product provide?
4. How will consumers react to the product?
5. How will the product be produced most cost effectively?
6. What will it cost to produce it?

Marketers must then prove feasibility through a virtual computer-aided rendering and rapid prototyping, and test the concept by asking a sample of prospective customers what they think of the idea.

Manufacturing Planning

Assuming that the product has cleared the technical and marketing development stage, the manufacturing department is asked to prepare plans for producing it. The plan begins with an appraisal of the existing production plant and the necessary tooling required to achieve the most economical production. Compromise between attractiveness and economy is often necessary. Finally, manufacturing planning must consider how to secure the availability of required funds, facilities, and personnel at the intended time, as well as the methods of coordinating this effort.

Marketing Planning

It is at this point that the product planner must prepare a complete marketing plan—one that starts with a statement of objectives and ends with the fusion of product, distribution, promotion, and pricing into an integrated program of marketing action.

Test Marketing

Test marketing is the final step before commercialization; the objective is to test all the variables in the marketing plan including elements of the product.

Commercialization (often considered post-NPD)

At last, the product is ready to go. It has survived the development process, and it is now on the way to commercial success. How can it be guided to that marketing success? It is the purpose of the lifecycle marketing plan to answer this question. Such a complete marketing program will, of course, involve additional decisions about distribution, promotion, and pricing.

Screening

Idea screening attempts to eliminate unsound product concepts prior to devoting resources to them.

Learning Objectives

Explain how product developers use a simple checklist and assign weights of importance in order to best screen ideas

Key Takeaways

Key Points

- If a poor product idea is allowed to pass the screening state, it wastes effort and money in subsequent stages until it is later abandoned. However, the possibility of screening out a worthwhile idea is even more serious.
- The first technique of screening is a simple checklist. For example, new product ideas can be rated on a scale ranging from very good to poor.
- A second technique goes beyond the first, in which criteria are assigned importance weights, with products rated on a point scale measuring product compatibility.
- New product criteria include value added, sales volume, patent protection and affect on present products.

Key Terms

- **patent:** A declaration issued by a government agency declaring someone the inventor of a new invention and having the privilege of stopping others from making, using or selling the claimed invention; a letter patent.
- **idea screening:** the process of testing concepts and eliminating unsound ones

Idea screening is an early step in the new product development process and is a critical part of the development activity. If a poor product idea is allowed to pass the screening state, it wastes effort and money in subsequent stages until it is later abandoned. However, the possibility of screening out a worthwhile idea is even more serious. There are two common techniques for screening new product ideas. Both involve the comparison of a potential product idea against criteria of acceptable new products.

The first technique is a simple checklist. For example, new product ideas can be rated on a scale ranging from very good to poor by such criteria as value added, sales volume, patent protection and affect on present products. Unfortunately, it is quite difficult for raters to define what is fair or poor. In addition, the rating system does not address the issue of the time and expense associated with each idea, nor does it instruct with regard to scores. A second technique goes beyond the first, in which criteria are assigned importance weights, with products rated on a point scale measuring product compatibility. These scores are then multiplied by their respective weights and added to yield a total score for the new product idea.

In summary:

The object is to eliminate unsound concepts prior to devoting resources to them.

The screeners should ask several questions:

1. Will the customer in the target market benefit from the product?
2. What is the size and growth forecast of the market segment / target market?
3. What is the current or expected competitive pressure for the product idea?
4. What are the industry sales and market trends the product idea is based on?
5. Is it technically feasible to manufacture the product?
6. Will the product be profitable when manufactured and delivered to the customer at the target price?



Product Screening: Before introducing the iPad to market, Apple had to go through a process of screening in order to conclude the new product would be a worthwhile investment.

Analysis

The focus of the business analysis is primarily on profits, but other considerations such as social responsibilities may also be involved.

Learning Objectives

Explain the business analysis stage of new product development

Key Takeaways

Key Points

- Before the development of prototypes can be decided upon, a further evaluation will be conducted to gather additional information on these remaining ideas in order to justify the enormous costs.
- The first step in the business analysis is to examine the projected demand. This would include two major sources of revenue: The sales of the product and the sales or license of the technology developed for or generated as a by-product of the given product.
- A complete cost appraisal is also necessary as a part of the business analysis.
- The Fourt-Woodlock equation is a market research tool to describe the total volume of consumer product purchases per year based on households which initially make trial purchases of the product and those households which make a repeat purchase within the first year.

Key Terms

- **learning curve:** An experience or graphic representation of progress in learning measured against the time required to achieve mastery of something.
- **economies of scale:** The characteristics of a production process in which an increase in the scale of the firm causes a decrease in the long-run average cost of each unit.

After the various product ideas survive their initial screen, very few viable proposals will remain. Before the development of prototypes can be decided upon, however, a further evaluation will be conducted to gather additional information on these remaining ideas in order to justify the enormous costs. The focus of the business analysis is primarily on profits, but other considerations such as social responsibilities may also be involved. The first step in the business analysis is to examine the projected demand. This would include two major sources of revenue: The sales of the product and the sales or license of the technology developed for or generated as a by-product of the given product. A complete cost appraisal is also necessary as a part of the business analysis. It is difficult to anticipate all the costs that will be involved in product development, but the following cost items are typical:

- Expected development cost, including both technical and marketing research and development.
- Expected set-up costs. These can include production, manufacturing equipment, distribution, etc.
- Operating costs that account for possible economies of scale and learning curves.
- Marketing costs, especially promotion and distribution.
- Management costs.

Other necessary steps in business analysis include:

- Estimating the likely selling price based upon competition and customer feedback.
- Estimating sales volume based upon the size of the target market and such tools as the Fourt-Woodlock equation.
- Estimating profitability and the break-even point.

The Fourt-Woodlock equation is a market research tool to describe the total volume of consumer product purchases per year based on households which initially make trial purchases of the product and those households which make a repeat purchase within the first year. Since it includes the effects of initial trial and repeat rates, the equation is useful in new product development.

$$V = (HH \cdot TR \cdot TU) + (HH \cdot TR \cdot MR \cdot RR \cdot RU)$$

The Fourt-Woodlock Equation: The left-hand-side of the equation is the volume of purchases per unit time (usually taken to be one year). On the right-hand-side, the first parentheses describes trial volume, and the second describes repeat volume. HH is the total number of households in the geographic area of projection, and TR (“trial rate”) is the percentage of those households which will purchase the product for the first time in a given time period. TU (“trial units”) is the number of units purchased on this first purchase occasion. MR is “measured repeat,” or the percentage of those who tried the product who will purchase it at least one more time within the first year of the product’s launch. RR is the repeats per repeater (the number of repeat purchases within that same year). RU is the number of repeat units purchased on each repeat event.

Testing

The objective of testing is to test all the variabilites in the marketing plan, including elements of the product.

Learning Objectives

Compare and contrast initial product testing and test marketing

Key Takeaways

Key Points

- Product testing is totally initiated by the producer. He or she selects the sample of people, provides the consumer with the test product, and offers the consumer some sort of incentive to participate.
- In test marketing, the consumer must make the decision him- or herself, must pay using his or her money, and the test product must compete with the existing products in the actual marketing environment.
- Because of the special expertise needed to conduct test markets and the associated expenses, most manufacturers employ independent marketing research agencies with highly trained project directors, statisticians, psychologists, and field supervisors.

Key Terms

- **Market Share:** Percentage of some market held by a company.
- **marketing mix:** The marketing mix is a business tool used in marketing products. The marketing mix is often crucial when determining a product or brand’s unique selling point and is often synonymous with the four Ps: price, product, promotion, and place.

Testing is the final step before commercialization. The objective is to test all the variabilites in the marketing plan including elements of the product. Test marketing represents an actual launching of the total marketing program, but on a limited basis.

Three general issues are addressed through test marketing. First, the overall workability of the marketing plan is assessed. Second, alternative allocations of the budget are evaluated. Third, whether the new product is inspiring users to switch from other brands is determined. In the end, the test market should include an estimate of sales, market share, and financial performance over the life of the product.



Product Testing: This is a photo of a temperature and humidity chamber used to simulate transport, warehouse environments, and shelf life conditions of a packaged product.

Initial *product testing* and *test marketing* are not the same. Product testing is totally initiated by the producer. He or she selects a sample of people, provides the consumer with the test product, and offers the consumer some sort of incentive to participate. Test marketing, on the other hand, is distinguished by the fact that the test cities should represent the national market. The consumer must make the decision him- or herself, must pay with his or her money, and the test product must compete with the existing products in the actual marketing environment. For these and other reasons, a market test is an accurate simulation of the national market and serves as a method for reducing risk. It should enhance the new product's probability of success and allow for final adjustment in the marketing mix before the product is introduced on a large scale.

However, running a test marketing simulation has inherent risks. First, there are substantial costs in buying the necessary plant and machinery needed to manufacture the product or locating manufacturers willing to make limited runs. There are also promotional costs, particularly advertising and personal selling. Although not always easy to identify, there are indirect costs as well. For example, the money used to test market could be used for other activities; in other words, there is an opportunity cost. There is also a risk of losing consumer goodwill through the testing of an inferior product. Finally, engaging in a test market might allow competitors to become aware of a new product and quickly copy it.

Because of the special expertise needed to conduct test markets and take on associated expenses, most manufacturers employ independent marketing research agencies with highly trained project directors, statisticians, psychologists, and field supervisors. Such firms assist the product manager in making the remaining test market decisions. These include:

1. Duration of testing: the product should be tested long enough to account for market factors to even out, allow for repeat purchases, and account for deficiencies in any other elements in the new product (three to six months of testing may be sufficient for a frequently purchased and rapidly consumed convenience item).
2. Selection of test market cities: the test market cities should reflect the norms for the new product in such areas as advertising, competition, distribution system, and product usage.
3. Number of test cities: should be based on the number of variations considered (i.e., price, package, or promotion), representativeness, and cost.
4. Sample size determination: the number of stores used should be adequate to represent the total market.

Even after all the test results are in, adjustments in the product are still made. Additional testing may be required, or the product may be discontinued.

Commercialization

Once a product is ready to take to market, commercialization involves key decisions about distribution, promotion, and pricing.

Learning Objectives

Outline the basics of commercialization

Key Takeaways

Key Points

- The actual launch of a new product is the final stage of new product development, and the one where the most money will have to be spent for advertising, sales promotion, and other marketing efforts.

- Commercialization of a product will only take place if the following three questions can be answered: When is the appropriate time to introduce the product? Where is the appropriate market to launch the product? To whom will the product be targeted primarily?
- The company has to decide on an action plan for introducing the product by implementing the above decisions.

Key Terms

- **marketing mix:** The marketing mix is a business tool used in marketing products. The marketing mix is often crucial when determining a product or brand's unique selling point and is often synonymous with the four Ps: price, product, promotion, and place.

Commercialization is the process or cycle of introducing a new product or production method into the market. This actual launch of a new product is the final stage of new product development, and the one where the most money will have to be spent for advertising, sales promotion, and other marketing efforts. Commercialization is often confused with sales, marketing or business development. The commercialization process has three key aspects:



Commercialization: Bringing new products to market will require creative marketing techniques to achieve success like Red Bull did by creating mascot automobiles.

- It is essential to look at many ideas to get one or two products or businesses that can be sustained long-term. This is often known as the funnel.
- Commercialization is a stage-wise process, and each stage has its own key goals and milestones.
- It is vital to involve key stakeholders early on, including customers.

Commercialization of a product will only take place if the following three questions can be answered:

1. *When is the appropriate time to introduce the product?* When facing the danger of cannibalizing the sales of the company's other products, if the product can be improved further, or if the economy is down, the launch should be delayed.
2. *Where is the appropriate market to launch the product?* It can be in a single location, in several regions, or it might be more appropriate for a national or international market. This decision will be strongly influenced by the company's resources in terms of capital, managerial confidence and operational capacities. Smaller companies usually launch in attractive cities or regions, while larger companies enter a national market all at once. Global roll outs are generally only undertaken by multinational conglomerates, since they have the necessary size and make use of international distribution systems. Other multinationals use the "lead-country" strategy by introducing the new product in one country/region at a time.
3. *To whom will the product be targeted primarily?* These primary consumer groups should consist of innovators, early adopters, heavy users and/or opinion leaders. This will ensure adoption by other buyers in the marketplace during the product growth period.

The company has to decide on an action plan for introducing the product by thinking about the questions above and making informed decisions. It has to develop a viable marketing mix and create a respective marketing budget.

Hazz Design: "Brainstorm to Box: Good Design"

Watch this video to learn how design is defined and what makes good design. Good design is often difficult. Once you understand user needs, the creation process requires that those needs be met in the most pleasing and useful way possible. Brainstorming is a

method used to help facilitate good design process.



A YouTube element has been excluded from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=62>

TEDxKyoto: Catherine Courage's "Igniting Creativity to Transform Corporate Culture"

Watch this video on the importance of developing a culture of creativity to drive business success. Culture is the foundation of what and how we do things within an organization. The culture must support a creative approach to solving problems, designing product/services, and testing new ideas. Consider how you would apply this information to the operations landscape.



A YouTube element has been excluded from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=62>

River Valley TV: Lisa R. Horowitz's "User Needs Research: Generating Ideas for Products and Services"

Watch this lecture on the importance of discovering the needs of your customers/users. A product or service will only be successful if the customer/user finds utility in what you have created. This requires user needs research to help identify areas where you can focus the development of new products/services. Consider how you would gather information on what customers' want/need for your current organization.



A YouTube element has been excluded from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=62>

Product Concept Generation

By *Mical Nobel*

Abstract

Concept generation, getting the ideas, is the most critical step in the engineering design process. Starting with a set of customer needs and target specifications, the process concludes with an array of product alternatives from which a final design is selected. There are multiple steps involved in the generic concept generation process, as well as various approaches. This article reviews and critiques these different perspectives within the context of successfully developing an electronic medical product that is innovative in design and customer appeal.

Introduction

Concept generation, which is when a product development team comes up with the ideas, is the most critical step in the engineering design process – without it, there is no design. A concept can be defined as both an “approximate description of the technology, working principles, and form of the product” as well as a “concise description of how the product will satisfy customer needs” (Ulrich & Eppinger, 2012). Concept generation is a procedure that begins with a set of customer needs and target specifications and results in an array of product concept design alternatives from which a final design will be selected. This step requires a more abstract style of thinking than perhaps most engineers are used to. As Einstein and Infeld (1938) wrote in *The Evolution of Physics*, the “formulation of a problem is often more essential than its solution, which may be merely a matter of mathematical or experimental skill. To raise new questions, new possibilities, to regard old problems from a new angle, requires creative imagination and marks real advance in science.” While many have proposed their own specific theories, approaches, and metrics regarding concept development and, in particular, generation, there are a few general guidelines and postulates that are echoed in each specific method. The common theme: patience and open-mindedness are vital to successful concept generation.

The invention of the light bulb highlights the importance of the concept generation process. Famous inventor Thomas Edison once said, “None of my inventions came by accident. I see a worthwhile need to be met and I make trial after trial until it comes. What it boils down to is 1 percent inspiration and 99 percent perspiration” (Newton, 1989). Edison understood that trying a large quantity of ideas was extremely important, because failure is inevitable. Before finding a stable material for the first successful light bulb, his lab tried and failed with thousands of different filaments (Zenios, et al., 2010). Obviously, the concept that was settled on stuck, because well over 100 years later, commercially available light bulbs are omnipresent.

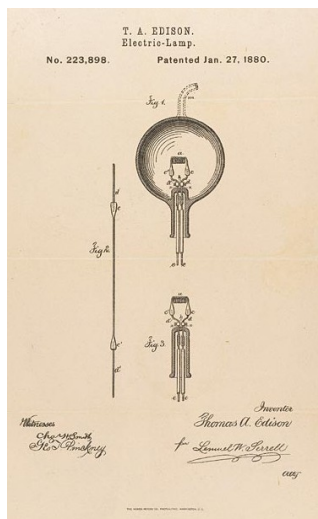


Figure 1 Thomas Edison's patent drawing and application for an improvement in electric lamps, 1/27/1880; Records of the Patent and Trademark Office; Record Group 241; National Archives [retrieved from the Access to Archival Databases at www.archives.gov, April 24, 2013].

The [Yellow Team](#), the 2012-2013 Tufts ECE senior design group that served as a case study for this article, faced the added complexities and challenges involved in designing a medical device for their project, which was to digitize an outdated device utilized in assessing glaucoma. Invention is a very intricate process, perhaps more so in the design of medical devices than in most other fields because there are so many factors that must be considered. Some upstream issues include: medical need, gaps in the treatment landscape, stakeholder interests, and market opportunity. Some downstream concerns are: patenting, regulation, reimbursement, and deployment in the healthcare system. Successful concept generation is critical for building a reliable product that will be able to satisfy many multi-faceted requirements. There are two components in the concept generation stage: ideation, and then concept screening. Each component comes with its own set of rules and guidelines. Yet we can combine and break down the whole stage into a generic five step process.

Step One: Clarify and Deconstruct the Problem

Before coming up with any possible solutions, familiarization with some background information may be necessary. Perhaps the most important in a situation where people are looking to develop a solution to needs, the needs specification and problem deconstruction forms the foundation of this background information. For example, the Yellow Team found it important to have an overview of existing treatment options and a basic understanding of electronics and sensors in order to facilitate their flow of ideas and discussion. It is also really critical to decompose a complex problem into simpler sub-problems.

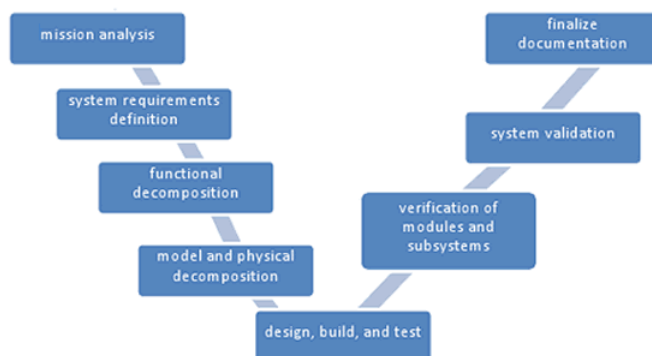


Figure 2 System Engineering Tasks. Source: Lasser (2012).

One can look at a product in development as a system. Many transactions occur relating to this system – what are the inputs being given from the user to the product, and what are the outputs being received? This analysis is important to understand the

dependencies and the risks involved with the product, and help determine what needs to happen in between. The “in-between stuff” are the sub-problems. Systems engineering is a means to enable the realization of successful systems. It focuses on defining customer requirements and necessary functionality before proceeding with design synthesis and system validation while considering the complete problem.

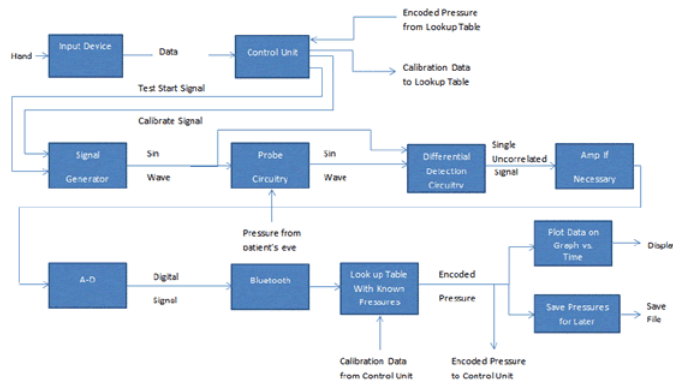


Figure 3 Tufts ECE 2013 Yellow Team's System Engineering Diagram. Source: Ferrentino et al (2013).

A system engineering diagram can help one look at the big picture, identify the modes of failure, and ultimately optimize the performance of the system. A system engineering diagram increases a system's probability of success. It helps clarify, for the designer, what the system specifications are. It also helps clarify for the designer which features, functionality, and requirements are unnecessary and can be eliminated. This, in effect, means reduced total development costs and cycle time, as well as overall functional reliability. The Yellow Team's system engineering diagram (Figure 3) is an example.

Once the problem has been defined and effectively broken down, initial efforts should be focused on critical sub-problems.

Step Two: Search for Solutions

Searching for Solutions Externally

An external search is an information-gathering process. It should be performed to find existing concepts relating to both the overall problem and to the sub-problems identified during the problem clarification step. Implementing an existing solution can be easier, cheaper, and much faster than developing a new solution. Another option is to optimize a pre-existing solution, or to apply it as-is to one sub-problem and pair it with an original concept for another sub-problem, combined to yield a novel and improved overall design.

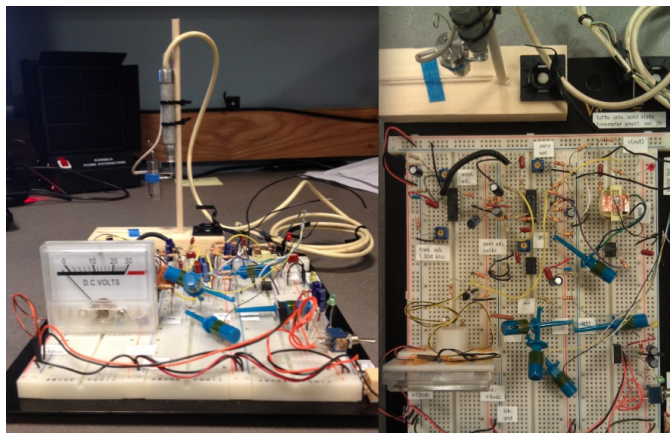


Figure 4 Tufts ECE 2013 Yellow Team's Reconstructed Tonographer Circuit. Source: Ferrentino et al (2013).

As the Yellow Team learned the hard way, it is much more efficient to proceed with this search by first broadly gathering information that might be related to the problem and then focus the scope of the search by exploring more directed details. An imbalanced approach renders an inefficient external search. Some examples of good resources are the following: searching through patents and published literature – the Yellow Team performed this step throughout the first semester of the project, but found it a somewhat vague resource; benchmark related product – with the help of some department faculty advisors, the Yellow Team was

able to recreate the circuit (Figure 4) of the device in order to fully understand it; interviews with lead users, and consulting experts – the Yellow Team did this by working with an active ophthalmologist to determine the project requirements and finally narrow the scope.

Searching for Solutions Internally

Searching internally for solutions, also known as brainstorming, is an enormous part of successful concept generation. One important thing to keep in mind during this step is to be patient. Engineers love jumping to conclusions, but it's important to be open to the unknown. Successful concept generation requires a new mindset that perfectionism “is the enemy”. As a result of contemporary education's emphasis on immediate solutions and fact-finding, today's engineers tend to neglect the consideration of different ideas. Zenios et al. (2010) said that “most of us like to solve problems and move on. Idea finding may seem childlike (and it should be) but at its heart is the exploration of possibilities, free from as many constraints as possible”. These opinions are not new. Osborn (1953), the alleged founder of brainstorming, claimed the following four tenets of brainstorming:

- *The judgment of ideas is not allowed*
- Outlandish ideas are encouraged
- A large quantity of ideas is preferred
- Members should build on one another's ideas

IDEO, a contemporary global design consultancy, incorporated Osborn's themes into a proposed set of rules to traditional group brainstorming (IDEO, 2011):

- Defer judgment
- Encourage wild ideas
- Build on the ideas of others
- Stay focused on the topic – minimize noise and don't lose track of the focus for that session
- One conversation at a time
- Be visual – use props, have a scribe, and utilize doodles, diagrams, and buzz words in a logical way that illustrates your ideas
- Go for quantity

Brainstorming describes a set of methods for creative problem solving, implemented in group settings as well as by individuals. The term was popularized by Osborn in his 1953 book, *Applied Imagination*, which launched the study of creativity in business development. The principles Osborn proposed over half a century ago hold just as true today: it is critical that participants – in any variation of a brainstorming session – set aside any preconceived notions or preemptively formed solutions and “temporarily suspend their instinct to criticize new ideas”. They must “open their minds to a creative flow” of new possibilities as well as look for original, even unusual, connections among the generated ideas. Critical filtering, while necessary and important at many points throughout product development including later in the concept development process, can be counterproductive to a team's results when first considering solutions. It can be quite difficult for people in science fields, who are so accustomed to producing quick, correct solutions, to restrain from making snap judgments on new ideas. This is one of the many reasons why forming a multidisciplinary team and seeking unique, interdisciplinary perspectives for a group brainstorming session is extremely important.

Concept generation is enormously enabled by including a group of participants with diverse backgrounds, expertise, and perspectives. Establishing a multidisciplinary perspective is particularly paramount in developing medical devices, as opportunities for adapting technologies and approaches from one area to another arise so frequently in the medical technology sector: between physicians and engineers, between different medical specialties, and even between medical and non-medical technologies (Zenios et al., 2010).

Group sessions are critical for building team consensus, communicating information, and refining concepts (Ulrich & Eppinger, 2012). Group sessions can also be useful by allowing any participant to build on the ideas of others. One person's idea can stimulate the creativity of other participants to come up with the next level – a solution enhancement, a novel connection, or just some totally random idea that they would not have thought of otherwise (IDEO, 2011).



Figure 5 Tufts ECE 2013 Yellow Team Meeting and Discussing Ideas with Ophthalmologist. Source: Ferrentino et al (2013).

There are some matters to consider when it comes to picking participants for a brainstorming session, especially when dealing with medical devices. For one, the deeply ingrained value of avoiding damage to patients makes physicians and engineers alike particularly conservative when it comes to pre-screening ideas, along with all their other knowledge and experience based biases. A second important action is to consider all of the areas that potentially will come into play in designing and developing a medical device solution. Find people who understand the field of interest and existing technologies, but also have the ability to see past their own knowledge so as not to bias the group toward a particular type of solution. An alternative approach is to turn this “expert problem” – having someone almost *too* knowledgeable come in with all of their biases and preconceived notions – into an advantage by bringing in an expert to lead some sort of working session can uncork the expert’s mind and arouse some interesting ideas. For the Yellow Team, this was the ophthalmologist who acted as both their project sponsor and lead user.

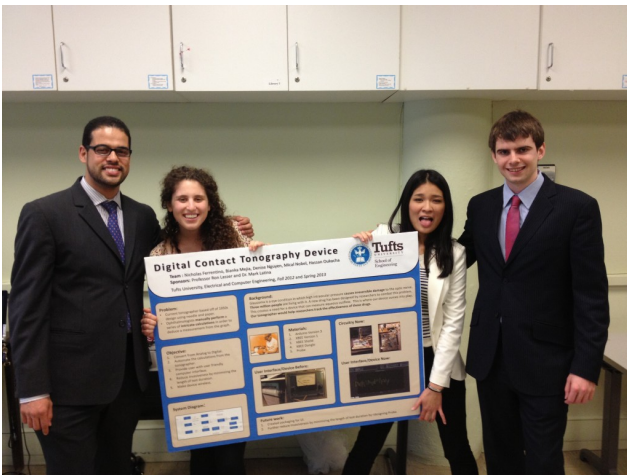


Figure 6 Tufts ECE 2013 Yellow Team’s ECE Students at Poster Session. Source: Ferrentino et al (2013).

The Yellow Team and its project exemplify the inevitable interdisciplinary nature of such a product. The project required the efforts of all five team members, from a number of educational backgrounds. The electronics required knowledge of biomedical engineering and electrical, specifically signal processing and processing sensor data. The two electrical engineers and the biomedical engineering double-major on the team were responsible for this section of the project work. Human computer interaction, specifically the user interface is critical to communicating the test results and making the device intuitive for use by trained medical staff. A human factors engineer and a computer engineer worked together to design a graphical user interface that provides functionality for ease of use.

Step Three: Systematically Explore the Solutions

Brainstorming may result in tens or hundreds of ideas that need to be screened, sorted, and then evaluated before any single idea can be chosen. Being selective about which concepts to pursue from the pile generated during the ideation phase is of the utmost

importance. Concept screening involves organizing and analyzing all of the ideas. It is critical to understand how to cluster and organize the output of a brainstorming session so it can be presented and analyzed in a meaningful way. Grouping ideas can reveal potential gaps or biases in the proposed solutions, as well as opportunities to combine ideas into unique, synergistic ones that ultimately yield more optimal, cohesive, and complete solutions that better address the need than any individual concept. It is also crucial to learn how to objectively compare all of the possibilities against the defined need specification to determine which course to pursue based on how well each option satisfies the need.

Effectively organizing data before beginning concept screening primarily boils down to two activities: clustering and concept mapping. The first step to clustering is to identify the primary organizing principle on which the clustering pattern is based. This can be quite challenging, as there are always multiple factors that have significance and benefits in different ways.

Table 1

Organizing Principles prior to concept screening. Source: Von Hippel (page 196, 2004).

Organizing principle	Description
Mechanism of action	Group ideas according to how the solutions are intended to work.
Technical feasibility	Group ideas according to the likelihood of coming to fruition. This is based on understanding what is feasible using current engineering and scientific methods.
Funding required	Group ideas around the amount and/or source of funding required to develop them.
Affected stakeholder	Group ideas around the stakeholder most affected, typically the patient or healthcare provider.

Another approach is to create an organize hierarchy, dividing big clusters into subgroups of smaller clusters based onto additional organizing principles, and so on, incorporating into deeper and deeper levels. After one or more organizing principles have been applied to clusters, the clusters can be documented in a concept map, also known as a mind map. A concept map illustrates how ideas relate to one another and to the main problem or need. These maps help the innovator recognize patterns and build connections. When developing a concept map, the need is placed at the center, with the clusters of ideas spanning in different directions. To be effective, an innovator must strive to ensure that all of the clusters have an obvious relationship to the need.

Screening is intended to filter the vast universe of ideas to the ones that best address the need. This requires rigorous comparison and analysis to the original need statement and the explicitly defined need criteria laid out in the customer specifications to see which concepts satisfy the requirements and which do not. It is essential to not lose focus of these original specifications. Any modification or compromising of the specifications may undermine the integrity of the screening process and lead to poor choices. Concept maps will lead to a greater understanding of the different parameters along which each solution is aligned. While not completely fail-safe, this method is a good attempt at objectively assessing the current state of the concepts. Remember that some solutions may meet the need criteria but still need to be eliminated from consideration because they are too impractical or infeasible given the circumstances, such as technology constraints, potential customer or user concerns, etc. Although relatively rare, if screening yields too many solid potential concepts rather than approaches that meet the need criteria, then the need criteria may be too broad, requiring the innovator to revisit the need specification to generate more specific criteria. Some additional tools that can be used are the concept classification tree, used to reorganize lists or mind maps by function, and the concept combination table, which provides a method for combining solution fragments systematically – each column in the table represents a sub-problem and each row a conceptual solution.

Step Four: Reflect and Refine the Solution

It is important to realize that the ideation and brainstorming steps of the process are not over once they are completed the first time – the concept generation process is cyclical. As new information and new circumstances continue to crop up at all stages of the process, the team may be required to go back into brainstorming mode, for example when refining the direction or approach on an already accepted solution. This process is a feedback loop. Good prototypes tend to provide powerful stimuli for new ideas. The relationship between prototyping and brainstorming is an iterative one.

Cited References

- Edison, T. (1929) Press conference statement. In Newton, J. (1989). *Uncommon Friends: Life with Thomas Edison, Henry Ford, Harvey Firestone, Alexis Carrel, and Charles Lindbergh* (p.24). New York: Harvest Books. OCLC WorldCat Permalink: <http://www.worldcat.org/oclc/20587330>
- Einstein, A., & Infeld, L. (1938). *The evolution of physics: The growth of ideas from early concepts to relativity and quanta*. New York: Simon and Schuster. OCLC WorldCat Permalink: <http://www.worldcat.org/oclc/671306>
- Ferrentino, N., Nguyen, D., Nobel, M., & Oukacha, H. (2013). *ECE Senior Project Yellow Team documents*.
- Lasser, R. (2012, October 12). *Notes from Lecture Five*. Retrieved from online course website, Tufts University.
- OpenIDEO. (2011, February 23). The Rules of Brainstorming. In *IDEO Field Notes*. Retrieved from <http://www.openideo.com/fieldnotes/openideo-team-notes/seven-tips-on-better-brainstorming>
- Osborn, A. F. (1953). *Applied imagination: Principles and procedures of creative thinking*. New York: Charles Scribner's Sons. OCLC WorldCat Permalink: <http://www.worldcat.org/oclc/809411087>
- Ulrich, K. T., & Eppinger, S. D. (2012). *Product design and development* . (5th ed.). New York: McGraw-Hill. OCLC WorldCat Permalink: <http://www.worldcat.org/oclc/706677610>
- Von Hippel, Eric. (2004). *Democratizing Innovation*. Cambridge, Mass.: MIT Press. <http://web.mit.edu/evhippel/www/books.htm> OCLC WorldCat Permalink: <http://www.worldcat.org/oclc/56880369>
- Zenios, S. A., Makower, J., & Yock, P. G. (2010). *Biodesign: The process of innovating medical technologies*. Cambridge: Cambridge University Press. OCLC WorldCat Permalink: <http://www.worldcat.org/oclc/728112849>

[reveal-answer q="482004"]Licenses and Attributions[/reveal-answer]

[hidden-answer a="482004"]CC licensed content, Shared previously

- Curation and Revision. **Provided by:** Boundless.com. **License:** [CC BY-SA: Attribution-ShareAlike](#)

CC licensed content, Specific attribution

- Innovation. **Provided by:** Wikipedia. **Located at:** <http://en.Wikipedia.org/wiki/Innovation>. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- Innovation. **Provided by:** Wikipedia. **Located at:** <http://en.Wikipedia.org/wiki/Innovation>. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- innovation. **Provided by:** Wiktionary. **Located at:** <http://en.wiktionary.org/wiki/innovation>. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- **Provided by:** Wikimedia. **Located at:** <http://upload.wikimedia.org/Wikipedia/commons/e/e0/InnovationLifeCycle.jpg>. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- New product development. **Provided by:** Wikipedia. **Located at:** http://en.Wikipedia.org/wiki/New_product_development. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- SWOT Analysis. **Provided by:** Wikipedia. **Located at:** <http://en.Wikipedia.org/wiki/SWOT%20Analysis>. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- Boundless. **Provided by:** Boundless Learning. **Located at:** <http://www.boundless.com//marketing/definition/product-life-cycle-2>. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- life cycle. **Provided by:** Wiktionary. **Located at:** http://en.wiktionary.org/wiki/life_cycle. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- **Provided by:** Wikimedia. **Located at:** <http://upload.wikimedia.org/Wikipedia/commons/e/e0/InnovationLifeCycle.jpg>. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- File:SWOT en.svg – Wikimedia Commons. **Provided by:** Wikimedia. **Located at:** http://commons.wikimedia.org/w/index.php?title=File:SWOT_en.svg&page=1. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- Core Concepts of Marketing by John Burnett. **Provided by:** Global Text Project. **Located at:** <https://archive.org/details/ost-business-core-concepts-of-marketing>. **License:** [CC BY: Attribution](#)
- Marketing/Product Development. **Provided by:** Wikibooks. **Located at:** http://en.wikibooks.org/wiki/Marketing/Product_Development. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- Focus Group. **Provided by:** Wiktionary. **Located at:** <http://en.wiktionary.org/wiki/Focus+Group>. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- **Provided by:** Wikimedia. **Located at:** <http://upload.wikimedia.org/Wikipedia/commons/e/e0/InnovationLifeCycle.jpg>. **License:** [CC BY-SA: Attribution-ShareAlike](#)

- File:SWOT en.svg – Wikimedia Commons. **Provided by:** Wikimedia. **Located at:** http://commons.wikimedia.org/w/index.php?title=File:SWOT_en.svg&page=1. **License:** *CC BY-SA: Attribution-ShareAlike*
- All sizes | The X-Ray Car | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/jurvetson/5061260090/sizes/m/in/photostream/>. **License:** *CC BY: Attribution*
- New product development. **Provided by:** Wikipedia. **Located at:** http://en.Wikipedia.org/wiki/New_product_development. **License:** *CC BY-SA: Attribution-ShareAlike*
- Core Concepts of Marketing by John Burnett. **Provided by:** Global Text Project. **Located at:** <https://archive.org/details/ost-business-core-concepts-of-marketing>. **License:** *CC BY: Attribution*
- Boundless. **Provided by:** Boundless Learning. **Located at:** <http://www.boundless.com/business/definition/idea-screening>. **License:** *CC BY-SA: Attribution-ShareAlike*
- patent. **Provided by:** Wiktionary. **Located at:** <http://en.wiktionary.org/wiki/patent>. **License:** *CC BY-SA: Attribution-ShareAlike*
- **Provided by:** Wikimedia. **Located at:** <http://upload.wikimedia.org/Wikipedia/commons/e/e0/InnovationLifeCycle.jpg>. **License:** *CC BY-SA: Attribution-ShareAlike*
- File:SWOT en.svg – Wikimedia Commons. **Provided by:** Wikimedia. **Located at:** http://commons.wikimedia.org/w/index.php?title=File:SWOT_en.svg&page=1. **License:** *CC BY-SA: Attribution-ShareAlike*
- All sizes | The X-Ray Car | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/jurvetson/5061260090/sizes/m/in/photostream/>. **License:** *CC BY: Attribution*
- iPad 3G and iPad Wi-Fi | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/ivyfield/4666982875/>. **License:** *CC BY: Attribution*
- New product development. **Provided by:** Wikipedia. **Located at:** http://en.Wikipedia.org/wiki/New_product_development. **License:** *CC BY-SA: Attribution-ShareAlike*
- Core Concepts of Marketing by John Burnett. **Provided by:** Global Text Project. **Located at:** <https://archive.org/details/ost-business-core-concepts-of-marketing>. **License:** *CC BY: Attribution*
- Fourt-Woodlock equation. **Provided by:** Wikipedia. **Located at:** http://en.Wikipedia.org/wiki/Fourt-Woodlock_equation. **License:** *CC BY-SA: Attribution-ShareAlike*
- economies of scale. **Provided by:** Wikipedia. **Located at:** <http://en.Wikipedia.org/wiki/economies%20of%20scale>. **License:** *CC BY-SA: Attribution-ShareAlike*
- learning curve. **Provided by:** Wiktionary. **Located at:** http://en.wiktionary.org/wiki/learning_curve. **License:** *CC BY-SA: Attribution-ShareAlike*
- **Provided by:** Wikimedia. **Located at:** <http://upload.wikimedia.org/Wikipedia/commons/e/e0/InnovationLifeCycle.jpg>. **License:** *CC BY-SA: Attribution-ShareAlike*
- File:SWOT en.svg – Wikimedia Commons. **Provided by:** Wikimedia. **Located at:** http://commons.wikimedia.org/w/index.php?title=File:SWOT_en.svg&page=1. **License:** *CC BY-SA: Attribution-ShareAlike*
- All sizes | The X-Ray Car | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/jurvetson/5061260090/sizes/m/in/photostream/>. **License:** *CC BY: Attribution*
- iPad 3G and iPad Wi-Fi | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/ivyfield/4666982875/>. **License:** *CC BY: Attribution*
- Fourt-Woodlock equation. **Provided by:** Wikipedia. **Located at:** http://en.Wikipedia.org/wiki/Fourt-Woodlock_equation. **License:** *Public Domain: No Known Copyright*
- Core Concepts of Marketing by John Burnett. **Provided by:** Global Text Project. **Located at:** <https://archive.org/details/ost-business-core-concepts-of-marketing>. **License:** *CC BY: Attribution*
- marketing mix. **Provided by:** Wikipedia. **Located at:** <http://en.Wikipedia.org/wiki/marketing%20mix>. **License:** *CC BY-SA: Attribution-ShareAlike*
- Market Share. **Provided by:** Wikipedia. **Located at:** <http://en.Wikipedia.org/wiki/Market%20Share>. **License:** *CC BY-SA: Attribution-ShareAlike*
- **Provided by:** Wikimedia. **Located at:** <http://upload.wikimedia.org/Wikipedia/commons/e/e0/InnovationLifeCycle.jpg>. **License:** *CC BY-SA: Attribution-ShareAlike*
- File:SWOT en.svg – Wikimedia Commons. **Provided by:** Wikimedia. **Located at:** http://commons.wikimedia.org/w/index.php?title=File:SWOT_en.svg&page=1. **License:** *CC BY-SA: Attribution-ShareAlike*
- All sizes | The X-Ray Car | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/jurvetson/5061260090/sizes/m/in/photostream/>. **License:** *CC BY: Attribution*

- iPad 3G and iPad Wi-Fi | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/ivyfield/4666982875/>. **License:** *CC BY: Attribution*
- Fourt-Woodlock equation. **Provided by:** Wikipedia. **Located at:** http://en.Wikipedia.org/wiki/Fourt-Woodlock_equation. **License:** *Public Domain: No Known Copyright*
- Environmental chamber. **Provided by:** Wikimedia. **Located at:** http://commons.wikimedia.org/wiki/File:Environmental_chamber.jpg. **License:** *Public Domain: No Known Copyright*
- Commercialization. **Provided by:** Wikipedia. **Located at:** <http://en.Wikipedia.org/wiki/Commercialization>. **License:** *CC BY-SA: Attribution-ShareAlike*
- New product development. **Provided by:** Wikipedia. **Located at:** http://en.Wikipedia.org/wiki/New_product_development. **License:** *CC BY-SA: Attribution-ShareAlike*
- marketing mix. **Provided by:** Wikipedia. **Located at:** <http://en.Wikipedia.org/wiki/marketing%20mix>. **License:** *CC BY-SA: Attribution-ShareAlike*
- **Provided by:** Wikimedia. **Located at:** <http://upload.wikimedia.org/Wikipedia/commons/e/e0/InnovationLifeCycle.jpg>. **License:** *CC BY-SA: Attribution-ShareAlike*
- File:SWOT en.svg – Wikimedia Commons. **Provided by:** Wikimedia. **Located at:** http://commons.wikimedia.org/w/index.php?title=File:SWOT_en.svg&page=1. **License:** *CC BY-SA: Attribution-ShareAlike*
- All sizes | The X-Ray Car | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/jurvetson/5061260090/sizes/m/in/photostream/>. **License:** *CC BY: Attribution*
- iPad 3G and iPad Wi-Fi | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/ivyfield/4666982875/>. **License:** *CC BY: Attribution*
- Fourt-Woodlock equation. **Provided by:** Wikipedia. **Located at:** http://en.Wikipedia.org/wiki/Fourt-Woodlock_equation. **License:** *Public Domain: No Known Copyright*
- Environmental chamber. **Provided by:** Wikimedia. **Located at:** http://commons.wikimedia.org/wiki/File:Environmental_chamber.jpg. **License:** *Public Domain: No Known Copyright*
- Red Bull – Redbull | Flickr – Photo Sharing!. **Provided by:** Flickr. **Located at:** <http://www.flickr.com/photos/luc/2392499111/>. **License:** *CC BY-SA: Attribution-ShareAlike*

[/hidden-answer]

CC licensed content, Shared previously

- Innovation. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** *CC BY-SA: Attribution-ShareAlike*
- Brainstorm to Box: Good Design. **Authored by:** Tracy Hazzard and Tom Hazzard. **Located at:** <https://youtu.be/XoB1z8B5oRg>. **License:** *CC BY: Attribution*
- Igniting Creativity to Transform Corporate Culture. **Authored by:** Catherine Courage. **Provided by:** TEDx. **Located at:** <https://youtu.be/QyxvZQ7cNDw>. **License:** *CC BY: Attribution*
- **Authored by:** Lisa R. Horowitz. **Provided by:** River Valley TV. **Located at:** https://youtu.be/wLGN9_kITXs. **License:** *CC BY-ND: Attribution-NoDerivatives*
- Product Concept Generation. **Authored by:** Mical Nobel. **Provided by:** Tufts University. **Located at:** <http://sites.tufts.edu/eeseniordesignhandbook/2013/product-concept-generation/>. **License:** *CC BY: Attribution*

3.3: Generating Ideas is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

3.4: Product and Service Screening

Successful New Product Development"

1 with choosing a successful product design. A new product strategy is important to successful screening. This provides you with
 0ached. As you can see there variety in the types of approaches available.

asizes the importance of introducing new products on the market for continuing business success. Its contribution to the growth of the its role as a key factor in business planning have been well documented (Booz, Allen & Hamilton, 1982; Crawford, 1987; Urban & 1). New products are responsible for employment, economic growth, technological progress, and high standards of living. Therefore, ey emerge is important.

Product introductions increased dramatically as the industry became more aware of the importance of new products to business. It has become a challenge for firms as it requires extensive financial and human resources and is time sensitive. The harsh realities are that the industry and those that do face a failure rate somewhere in order of 25 to 45 percent (Crawford, 1987; Cooper, 2001). For every seven new products launched, and only one succeeds (Booz, Allen & Hamilton, 1982). Despite the extensive research on how to achieve product success, it still fails and therefore NPD ranks among the riskiest and most confusing tasks for most companies. As the number of dollars invested in those investments also goes up. It becomes worse as an estimated 46 percent of resources allocated to NPD are spent on products that fail.

the critical success factors (CSF) for each phase in the NPD process, metrics to measure them, and the tools and techniques that can on an extensive review of the NPD literature. The paper is presented as follows. In the next section, we discuss the NPD process, d metrics. Our framework is then described in detail, and we conclude with a discussion of our work.

t by firms when developing and launching new products. A new product that is introduced on the market evolves over a sequence of idea that is evaluated, developed, tested and launched on the market (Booz, Allen & Hamilton, 1982). This sequence of activities can be divided into evaluation stages. In effect, as the new product evolves, management becomes increasingly more knowledgeable (or less uncertain) about the likelihood of success, leading to a more informed decision to undertake development or launch. Following this process of information gathering and evaluation can lead to improved decision making by reducing the level of risk and minimizing the resources committed to products that eventually fail. The NPD process differs from industry to industry and is adapted to each firm in order to meet specific company resources and needs (Booz, Allen & Hamilton, 1982).

captures the relevant stages of the NPD process (Ulrich & Eppinger, 2011; Wind, 2001; Cooper, 2001; Crawford, 1987; Scheuing, developed over the years, the best known of which is the Booz, Allen and Hamilton (1982) model, shown in Figure 1, also known as the 5-stage model. This widely recognized model appears to encompass all of the basic stages of models found in the interviews, and case studies and, as such, appears to be a fairly good representation of prevailing practices in industry.



'D) (Booz, Allen &

company objectives and provides focus for idea/concept generation and guidelines for establishing screening criteria.

meet company objectives.

rmine which ideas are pertinent and merit more detailed study.

the basis of quantitative factors, such as profits, Return-on-investment (ROI), and sales volume. It is demonstrable and producible. It is necessary to verify earlier business judgments.

Companies that have successfully launched new products are more likely to have some kind of formal NPD process and that they generally follow a process based on the BAH model, however, we exclude the commercialization stage; while this stage represents an important area of focus in the stages of the NPD process.

Researchers have examined the determinants of NPD success and identified many factors that distinguish successful products from unsuccessful ones. These success factors are termed as critical success factors (CSF): it is imperative to reflect on how one can benefit from each and how one can manage the process. Daniel (1961) and Rockart (1979) proposed that organizations need to identify factors that are critical to the success of that organization. Failure to achieve goals associated with those factors would result in organizational failure. In fact, it is even suggested that NPD itself is a CSF. A well-known fact, the idea is to determine what factors in NPD are essential for success, and how to measure the extent of this success. The NPD process is an innovation – a process whereby new product projects can move quickly and effectively from the idea stage to a successful launch.

To measure the impact of process improvement over time. Metrics can play an important role in helping companies to enhance their NPD process. First, metrics document the value of NPD and are used to justify investments in this fundamental, long term, and risky venture. Second, metrics help Technical Officers to evaluate people, objectives, programs, and projects in order to allocate resources effectively. Third, metrics help managers, and other NPD employees are evaluated on specific metrics, they often make decisions, take actions, and otherwise alter their behavior. If metrics align employees' goals with those of the corporation; wrong metrics are counterproductive and lead to narrow, short-term, risk-averse behavior.

Focus on one function or another or on the entire NPD process. But no one function is the sole contributor to the process that produces a new product. An R&D organization, for example, may show constant improvement. In spite of this improvement, however, there may be no improvement in the overall success rate (Beliveau et al., 2002). What is important to measure is the effectiveness of the stages of NPD process in an interdependent fashion. A company that has not improved appreciably over the past 40 years (Crawford (1979, 1992). If companies had reliable metrics, problem areas could be addressed and managers might see the same improvement in their NPD efforts that they come to expect from other companies (Lynn & Reilly, 2000).

Metrics for stages of the NPD process

Each of the respective CSFs, metrics, and tools and techniques for measuring progress are explained in detail.

First, set objectives and devise a clear new product strategy (NPS) to meet them (Wind, 1982). The purpose of this stage is to provide a clear strategic business requirements that the new product should comply with, and these are derived from the corporate objectives and requirements. Requirements assign roles to be played by the new products, which in turn are influenced by the needs of the industry (Booz, Allen &

Smith). The goals or objectives for the company's new product program, and should indicate the return-on-investment (ROI) expected from the program. The goals are well-understood. Furthermore, clearly defined arenas, i.e., specified areas of strategic focus, such as products, markets, or geographic areas, and total new product program.

Having a clear strategy but also its implementation, i.e., translating the strategy into terms that everyone understands to bring focus to day-to-day activities with other members in the organization. Prior research suggests that companies that recognize the importance of interventional departments will have more successful new products (Cooper, 1999). The role of new products in achieving company goals was clearly defined. If NPS is defined, the related confounding problem is communicating clearly the needs, requirements, resources, and plans for a new product. This communication must take place in multiple forms; however, a well-documented plan and specification must serve as the foundation for the implementation of a clear plan and a strategy for an NPD project is a key requisite for success. Businesses that have a well-articulated NPS

they have 32 percent higher NPD success rates, meet sales objectives 42 percent more often, and meet profits objectives 39 percent

ny's yearly income with the investment in the asset. While the ROI is not too challenging, management should understand how the comparisons can be made for the project under evaluation. A company's ROI proves to be useful in setting the new product goals. If a new product exceeds the resulting benefit, or if the payback affects the corporate bottom line. The aim here is to compare the same pre-established requirement. This long-term metric set by the corporate objectives should be linked with the NPS.

ent the firm needs to navigate to future competitive success (Kaplan & Norton, 1996). BSC translates an organization's strategy into a provides the framework for a strategic measurement and management system. The scorecard measures organizational performance network: financial, customers, internal business processes, and learning and growth. The objectives and the measures of the BSC are performance measures; they are derived from a top-down process driven by the strategy of the business unit. The measures are balanced efforts – and the measures that drive future performance. The scorecard is balanced between objectives, easily quantified outcome outcome measures. Organizations should use the scorecard as a strategic management system, to manage their strategy over the long card to accomplish critical management processes, including communicating and linking strategic objectives and measures.

municated throughout an organization via company newsletters, bulletin boards, videos, and even electronically through groupware. This communication serves to signal to all employees of the critical objectives that must be accomplished if an organization's strategy is to succeed. And measures, they can establish local objectives that support the business unit's global strategy.

rogram should not only be comprehensive but also periodic. Multiple communication tools can be used to launch the BSC program: press releases and newsletters. This initial announcement should then be followed continually, by reporting scorecard and outcomes on bulletin boards. The design of such a program should begin by answering fundamental questions:

strategy?

?

communication strategy?

communication has been received?

strategy. The financial objectives serve as the focus for the objectives and measures in all the other scorecard perspectives. Every measure is financial. The scorecard starts with long-run financial objectives, and then links them to the sequence of actions that must be taken with the goal of finally employees and systems to deliver the desired long run economic performance. Many corporations, however, use identical measures across business units. This uniform approach is certainly feasible, consistent, and fair since all business unit managers will be evaluated by the same quite different strategies.

idea generation stage begins, where the search for product ideas is made to meet company objectives. The idea generation concerns the search for ideas. After defining the markets and segments based on the NPS it wishes to target, the firm must advance and nurture ideas wherever opportunities exist. As per the study done by Booz, Allen and Hamilton (1982), a firm has to generate at least seven ideas to generate one idea. On average, 15.2 ideas must be generated in order to yield 1 success.

selection of different ideas from which the firm can select the most feasible and promising one(s). A greater likelihood of achieving success with ideas that are effective at idea generation are those that do not focus solely on the first source to generate ideas, i.e. ideas that are generated from all potential idea sources (Crawford, 1997). There is a multitude of sources as well as many different methods to generate ideas. Internal sources (i.e., employees, managers), external sources (i.e., customers, competitors, distributors, and suppliers), and from implementing formal idea generation techniques. Analysis and gap analysis are most commonly employed methods for generating ideas (Crawford, 1997). Customers can be an important source of ideas. The relatively high rate of success for product ideas originated from marketing personnel and customers (Souder, 1987).

idea generation stage as per studies done by many researchers that show that a thorough understanding of customer's needs and wants is vital for new successful businesses and teams that drive winning new products have a dedication towards the voice of the customer. A strong customer focus is a key to success in the idea generation stage. According to Souder's (1987) review of causes of NPD success and failure, he concluded that internally generated

ed ideas. A relatively high rate of success is achieved for project ideas that originated from marketing and customers as compared to ent.

ade: number of ideas generated from the customer, number of ideas retrieved and enhanced from an idea portfolio, number of ideas is in idea bank. Among all of these metrics, the number of ideas generated from the customer is the most associated with the CSF of resources to customer based idea generation activities, such as focus groups with customers; detailed, one-on-one interviews with al people; the active solicitation of ideas from customers by the sales force; and the development of a relationship with lead users

stent theme for successful product development in studies by Song and Parry (1996) and Cooper (1999). There are many creativity team. Effective methods for enriching the customer based idea stream utilize lead user methodology and ethnographic approaches.

as compared to traditional approaches in which ideas are generated based on customer input and usually collect information on new ers. The lead user process collects information about both needs and solutions from the leading edges of the target market and from : form. The rich body of knowledge collected during this process continues to be useful during the remaining steps of product

market research methodology for studying the customer in relation to his or her environment (Cooper & Edgett, 2008). Researchers : environment to acquire a deep understanding of customer's lifestyles or cultures as a basis for better understanding their needs and nd the documentation are done for traces that people leave as they go about their everyday lives. Since it allows the use of multiple ise – it will always reveal more and provide greater insight. This deeper level of understanding is derived from customer to generate

sed as two different stages in the BAH model, we consider the two stages as one for simplicity of the proposed framework. In the √PS, resources and competition, while in the business analysis stage, ideas are evaluated using quantitative performance criteria. After sources from the idea generation stage, which ideas to pursue will be selected based on the business value they bring. Making a good of the business. The point is that product development costs rise substantially with each successive stage in the NPD process (Booz, lassified as “Go” ideas must be screened further using criteria set up by top management (Cooper & de Brentani, 1984; de Brentani, form that can be accessed by a new product committee. The committee then assesses each idea against a set of criteria, which verify its fit with the company's strategy, objectives and resources. The ultimate result from screening and evaluation is a ranking of NPD the projects that seem most promising (Crawford, 1997; Wind, 1982).

investigation stage that clearly defines the product and verifies the attractiveness of the project prior to heavy spending. According to own that weakness in the upfront activities seriously compromises the project performance. Inadequate market analysis and a lack of full-fledged development effort, and failure to spend time and money on the up-front steps, are familiar themes in product failures. is closely tied to the product's financial performance (Cooper, 1980).

imates become more refined and accurate, companies should continue conducting financial evaluation throughout the NPD process, ential sales and profit projections of the new product are undertaken in order to determine whether these factors satisfy the company's at the product meets the objectives, then the new product concept can move to the development stage. According to Griffin (1997) ed formal financial objectives against which performance was measured. The final component of the business analysis stage is the e next stage and tentative plans are developed for all subsequent stages. This critical stage opens the door to a significant commitment m based on financial analysis which forms the base for the CSF and its metrics proposed for this stage.

business analysis stage as too many new product projects move from the idea stage right into development with little or no early : approach are usually disastrous. Up-front homework includes activities such as financial analysis, undertaking thorough market and and wants, concept testing, and technical and operations feasibility assessments. Solid pre-development work drives up new product to financial performance. All of these activities lead to solid business analysis prior to beginning serious development work. Firms funding and 16 percent of the person-days to these critical up-front homework activities, which is not enough to make a successful conclusion is that more time and resources must be devoted to the activities that precede the design and development of the product.

The dominant method used by 40.4% of businesses for performance results is a financial approach, followed by strategic approaches and return, payback or economic value of the project are determined and projects are judged and rank-ordered on these criterion.

is much like a conventional investment decision. The expected commercial value (ECV), net present value (NPV), internal rate of return (IRR) are metrics that are proposed as being most useful for measuring the success of the screening and business analysis stage. These metrics are used to select projects. All metrics have their own advantages and disadvantages. For example, the NPV method ignores probabilities and risk; it assumes that financial goals are important. The ECV depends on extensive financial and other quantitative data. These metrics together give clearer guidance to help select the best project from the group.

Business Analysis

The metrics and how they measure the financial performance of each project are explained below.

The ECV is used to maximize the value or commercial worth of the project, subject to certain budget constraints, and introduces the notion of risks associated with the value or commercial worth of each project to the corporation. The calculation of the ECV is based on a decision tree analysis and considers the probabilities of both commercial success and technical success, and both commercialization costs and development costs. The ECV is expressed in terms of its expected financial returns from the perspective of the company's overall commercial strategic objectives. In order to select the best project, projects are rank ordered accordingly.

The NPV method proposed capital investments involves summing the present values of cash outflows required to support an investment with the expected cash inflows of the project. The inflows and outflows are discounted to present value using the firm's required rate of return for the project. The NPV is expected to yield a return in excess of the required rate; if the NPV is zero, the yield is expected to exactly equal the required rate; if the NPV is negative, the required rate. Hence, only those projects that have a positive or zero NPV meet the criterion for acceptance.

The IRR method exactly equates the present value of the expected after-tax cash inflows with the present value of the after-tax cash outflows. Once the IRR is calculated, it is easier to compare it with the required rate of return to decide whether or not the project is acceptable. If the IRR equals or exceeds the required rate, the project is acceptable. Projects is also a simple matter. Projects are ranked according to the IRRs: the project with the highest IRR is ranked first and so on.

The productivity index value of the after-tax cash inflows to the outflows. A ratio of one or greater indicates that the project in question has an expected yield of one or greater. The productivity index is a measure of a project's profitability per dollar of investment. As a result, it is used to rank projects of varying costs and expected returns. Projects are rank-ordered according to this productivity index in order to arrive at the preferred portfolio, with projects at the bottom of the list. Product ideas are carefully screened, and that the business analysis is carefully carried out, these metrics are certain to help select projects that are most profitable in the firm's pipeline in terms of business objectives.

If the product conforms to company objectives, the new product team can move on to the development stage, which is made up of activities that include design, development, and test marketing. The interaction between the program and project manager is no longer one of selling or buying the concept, but of managing the product within budget, and to the required specifications.

The product is committed during this stage with 40 percent of total NPD time (Cooper, 1999). In the development stage, business case plans are developed for success at this stage to move through development to launch as quickly as possible and to ensure that the product prototype or model is developed, which requires seeking customer input and feedback throughout the entire development stage. It is important to gain competitive advantage as possible and it also minimizes the impact of a changing environment. Thus, as the product proceeds from one step of the development process, the team should reassess the market, position, product, and technology in order to increase chances of delivering a successful product (Cooper, 1999). Marketing functions in particular should collaborate because, while marketing can express the needs of customers, R&D has the capacity of innovation. Therefore they should work together to ensure the product meets customer requirements. Cross-functional teams are widely used to develop products efficiently by coordination of resources and ideas. Customer input and feedback is a critical activity throughout development, leading to continued development toward a correctly defined target.

It is much that is unexpected can occur during this time frame. The market may change partway through development, making the original product definition obsolete. Customer requirements may shift, rendering the original set of product specifications obsolete. Competitors may introduce similar products in the market environment. These and other external changes mean the original product definition and justification are no longer valid.

Speed to market and yields competitive advantage; it means that there is less likelihood that the market or competitive situation has changed by the time the product is launched. The quicker realization of profits (Cooper (1993, 1999, 2001)). Companies that develop products quickly gain many advantages over their competitors.

iation, leadership reputation with consumers, lower development costs, and accelerated learning (Cooper, 2001). Therefore, the goal importantly, fast development minimizes the impact of a changing environment. If the development time can be reduced from eighteen narily greatly reduced that makes the need to reduce the time during the development stage. Most firms have reduced product verage reduction being about the one-third. In short, the challenge here is to shorten development time so as to minimize the chances

out development stage, both to ensure that the product design is right and also to speed development toward a correctly defined target. e prior to development may not be enough to resolve all the design problems during development (Cooper, 1999). Customer feedback and honest customer input during the development phase. Seeking customer input should become an integral part of the design team

e start to completion of the development stage, i.e., the length of time to develop a new product after passing business case stage to d end point vary from one company to another, and may also vary from one project to another within the company. How quickly the ns stated earlier, and as such, it is imperative that the team measures their progress according to time.

ing of representatives from the various functions involved in product development, usually including members from marketing, R&D, g, as needed). The most effective development teams also involve suppliers in the early stages of development, and frequently rely on (Clark & Fujimoto, 1988). Cross-functional teams have replaced a more functional approach in which each team relinquishes project gineering team hands-off to the manufacturing team). This paradigm requires frequent communication between functions represented ccess. Cross-functional teams are essential for timely development, improving design quality, and lowering development costs. Cross- 1 individual design engineers work together with individual marketers or process engineers to solve joint problems in development. ng level. It rests on the foundation of tight linkages in time and in communication between individuals and groups working closely termines the extent and effectiveness of integration in the design and development of the product (Wheelwright & Clark, 1992).

embers are committed, or dedicated, to the project. Since project team members' time commitments are typically spread across a mental managers are vying for team members' time, team members are often on and off development projects. This creates a this stage that it is crucial to have a team with dedicated team members. A dedicated, accountable team leader- that is, not doing too time, and held accountable for the result.

taken concurrently (rather than sequentially), thus more activities are undertaken in an elapsed period of time. The purpose is to s well as manufacturing capabilities and to do so in the shortest possible time. However, due to the need for prerequisite information, overlapped with minimal risk. Therefore, the degree of parallelism must be measured to ensure minimal downstream risk.

s a qualitative in-process metric which ensures as much as possible that the final design meets customer requirements. This requires entire development stage and thus the customer becomes an integral part of the design team to overcome technical problems that arise re development stage. Customer needs and wants assessment must be a vital and ongoing activity throughout development, both to eed development toward a correctly defined target.

iber of tools and techniques to reduce development times that are consistent with sound management practice.

l in predicting the end date of the said project as well as in tracking the progress of a project. It works in the following way: when a otted against the date the prediction was made. By assessing dynamic time to market, the team members will get an early warning of illy be taken by the team to maintain schedule integrity. Thus projects are kept on schedule to achieve timely product development.

of the team as a working group and it is a function of length of time that a team has worked together in a past or present project embers are attracted to the team and motivated to remain in it.

lel rather than doing them sequentially. By overlapping activities, the cycle time, i.e. the total time taken to complete the product market, can be greatly reduced. Overlapping activities saves time due to 1) parallel processing of activities, 2) better and more timely communication earlier and throughout the team. This metric serves as an indicator of the degree of concurrency in the process. In es, the higher the degree of concurrency and the shorter is the development time. A lower number of overlapped activities indicates a lso indicate opportunities for improving the process to achieve objectives.

1 validation of the entire project: the commercial viability of the product, its production, and its marketing (Cooper & Kleinshmidt, 1993). Testing is being conducted throughout the development stage. Information obtained during testing is used in developing the product. This usually decreases the chances of failure in launch, since it has the capacity of revealing flaws that could cause market failure (Urban & von Hippel, 1988). That a test phase that is customer oriented is the critical factor – whether it is done and how well it is executed – is significantly affected by the types of testing, i.e. concept testing, prototype/development testing, and test marketing, should be conducted in this stage (Cooper (1993), 1993). Testing should not be solely restricted to this stage; it must be conducted throughout the NPD process (Ulrich & Eppinger, 2011).

One of the aims here is to see whether a product with the attributes called for has been produced. It must be proven that claimed attributes exist.

To gauge whether the product is acceptable to the customer, to measure the customer's level of interest, liking, preferences, and intent to purchase, and features of the product to which the customer responds. Not only must the product work right in the lab or development environment, but it must also work right when the customer uses it. The product must excite and, indeed, delight the customer; who must find it not only acceptable but also desirable. In short, the customer reaction must be sufficiently positive so as to establish purchase intent.

Product performance is usually measured in such ways as testing physical features, perceptual attributes, and those aspects of an offering that create the benefits; they are typically a focal point of NPD. Perceived benefits are the best predictors of success with customers because they represent customer-oriented perceptions but are still close enough to supplier-oriented features to be useful to the developer. Validation and user testing techniques are used to gather data on product performance. These primary research techniques are used throughout the NPD process, these are the types of research results necessary to make final critical decisions and reduce the risk of possible failed products.

Whether the customer is willing to purchase the tested product or not and to gauge whether the product is acceptable to the customer. Customer performance, customer satisfaction (Like/Dislike), and the preference score to determine the nature of the competitive situation. It is nonetheless to record the basic likes/dislikes of the customer early before the product gets launched into the market. Based on the findings in the product.

Product assembly is the final product that will be manufactured and sold, and is often called system testing and usually takes place in-house. The product performance requirements and design specifications have been met. The validation test is normally conducted late in the development process when most design goals have been met. This includes usability, performance, and robustness. Validation tests normally aim to evaluate actual production version and so activities should be performed in full. It is probable that the validation test is the first opportunity to evaluate the product, although elements may have been tested individually already. Thus, the product should be as near to representing the final item as possible. Also included within validation tests will be any formal evaluation required for certification, safety or legislative compliance.

Validation is based on measurement of performance. Normally, this is carried out against some benchmark of expected performance or criteria set by the customer, speed, accuracy or rate of use, but should always be quantified. Issues such as desirability may be measured in terms of preference or satisfaction. Any failures to comply with expected performance logged and appropriate corrective action determined.

Validation is for customers, and in some cases, this testing must precede product shipment. This is not to be confused with marketing customer testing, where the product is not yet available. The purpose of testing is to understand how the product performs in the end-user environment. Customer testing can be simulated in laboratories, where use is isolated from users' mistakes, competitive trashing of the concept, and objections by competitors. Products that are entirely new to the market should receive beta testing because there is no base of data on which to base the product.

Beta testing can range from rigorous to nonexistent. In the first case, the developer closely monitors and follows up the beta test with in-house staff or the second case the developer may simply contact the customer by phone or has an group or individual contact to ask for opinions on how the user feels the same toward the prototype as toward the verbal concept discussed earlier in the NPD stage. The results of the testing are used to show the areas where the product is deficient, and is therefore a critical stage to be considered in the development process.

s and techniques for NPD

successful NPD discussed in the previous sections are all summarized in the framework proposed in Table 1.

or	Metrics	Tools and Technique
	Return on Investment	Financial Analysis
Strategy	Degree of Communication	Balanced-scorecard as a Communication Tool
Idea Generation	Number of Customer Focused Ideas Generated	Lead User Methodology
		Ethnographic Approach
	Expected Commercial Value (ECV)	Financial Method of evaluation
	Net Present Value (NPV)	
	Internal Rate of Return (IRR)	
	Productivity Index (PI)	
	Development time	Team Cohesiveness
	Degree of functional integration	Dynamic Time to Market
	Degree of team commitment	Degree of Parallelism
	Concurrency of activities	
	Degree of design effort on real customer priorities	
7	Product Performance	Validation Testing
e	Customer-Perceived Value	User and Field Testing

es of NPD Process

are essential for success for each stage, metrics which can be used to measure the performance of those factors, and tools and n the framework. As a preliminary proposed framework, we believe that any complex NPD project that follows this framework will

nge for companies. Many companies are aware of the major role new products must play in their future and quest for prosperity: lize, restructure and redesign their NPD practices and processes for better results.

D firms should have a clear and well communicated new product strategy. These firms should have well defined new product arenas ful businesses and teams of NPD have a dedication towards the voice of the customer. It is critical that firm should gather as many come from customers so that the firm can be in a position to design and develop winning new products. Up-front homework prior to found to be a key factor in a firm's success. The quality of execution of the predevelopment steps – initial screening, preliminary is closely tied to the products financial performance. Firms should try to shorten the development time so as to minimize the chances igned when the product comes into the market. It is important to verify and validate product performance requirements and design re launching the product into the market via validation and user field testing.

id attempted to identify ways in which firms can improve their performance when developing new products, mainly through the study ere identified through an extensive study of the practices and performance of successful firms presented in the NPD literature. The generally defined for the overall development process, rather than specifically addressing each stage. To overcome this problem, this ?presumably, no other study to date has developed such a framework, which can be crucial for NPD success.

additional useful information both to firms finding CSF and measuring product development success as well as to academics opportunity exists in implementing or testing the proposed framework. This would be useful to do over the longer term both among the research to determine the impact of this research on both practice and research.

Section 5, Part 3: Following a Product Development Process”

evaluated for appeal to the marketplace. Once you have identified that users may want or need a particular type of product or service, to satisfy that want/need. The product development process provides a systematic way to approach this often-complex issue. By the end of this reading you will be able to outline the stages of new product development.

business analysis, technical development, manufacturing, testing, and commercialization.

ment

KEY POINTS

- Ideas for new products can be obtained from customers (employing user innovation), the company’s research and development department, competitors, focus groups, employees, salespeople, and more.
- The object of idea screening is to eliminate unsound concepts prior to devoting resources to them.
- The focus of the business analysis is primarily on profits, but other considerations, such as social responsibilities, may also be involved.
- Manufacturing planning must consider how to secure the availability of required funds, facilities, and personnel at the intended time, as well as the methods of coordinating this effort.
- Test marketing is the final step before commercialization; the objective is to test all the variables in the marketing plan including elements of the product.

TERM

- Focus GroupA group of people, sampled from a larger population, interviewed in open session for market research or political analysis

FULL TEXT

New Product Development Process

There are several stages in the new product development process—not always followed in order:

Idea Generation

Generating new product ideas is a creative task that requires a specific way of thinking. Ideas for new products can be obtained from customers (employing user innovation), the company’s R&D department, competitors, focus groups, employees, sales people, corporate spies, trade shows, or through a policy of Open Innovation. Formal idea generating techniques include attribute listing, forced relationships, brainstorming, morphological analysis, and problem analysis.

Idea Screening

The second step in the product development process is screening. It is a critical part of the development activity. The object is to eliminate unsound concepts prior to devoting resources to them. The screeners must ask at least three questions:

1. Will the customer in the target market benefit from the product?
2. Is it technically feasible to manufacture the product?
3. Will the product be profitable when manufactured and delivered to the customer at the target price?

Business Analysis

After the various product ideas survive their initial screening, very few viable proposals will remain. Before the development of prototypes can be decided upon, however, a further evaluation will be conducted to gather additional information on these remaining ideas in order to justify the enormous costs required. The focus of the business analysis is primarily on profits, but other considerations, such as social responsibilities, may also be involved. Management must:

- Estimate the likely selling price based upon competition and customer feedback.
- Estimate sales volume based upon size of market.
- Estimate profitability and the break even point.

Technical and Marketing Development

A product that has passed the screening and business analysis stages is ready for technical and marketing development. Technical development involves two steps. The first is the applied laboratory research required to develop exact product specifications. The goal of this research is to construct a prototype model of the product that can be subjected to further study. Once the prototype has been created, manufacturing-methods research can be undertaken to plan the best way of making the product in commercial quantities under normal manufacturing conditions. This is an extremely important step, because there is a significant distinction between what an engineer can assemble in a laboratory and what a factory worker can produce.

While the laboratory technicians are working on the prototype, the marketing department is responsible for testing the new product with its intended consumers and developing the other elements of the marketing mix. They must ask the following questions:

1. Who is the target market, and who is the decision maker in the purchasing process?
2. What product features must the product incorporate?
3. What benefits will the product provide?
4. How will consumers react to the product?
5. How will the product be produced most cost effectively?
6. What will it cost to produce it?

Marketers must then prove feasibility through a virtual computer-aided rendering and rapid prototyping, and test the concept by asking a sample of prospective customers what they think of the idea.

Manufacturing Planning

Assuming that the product has cleared the technical and marketing development stage, the manufacturing department is asked to prepare plans for producing it. The plan begins with an appraisal of the existing production plant and the necessary tooling required to achieve the most economical production. Compromise between attractiveness and economy is often necessary. Finally, manufacturing planning must consider how to secure the availability of required funds, facilities, and personnel at the intended time, as well as the methods of coordinating this effort.

Marketing Planning

It is at this point that the product planner must prepare a complete marketing plan—one that starts with a statement of objectives and ends with the fusion of product, distribution, promotion, and pricing into an integrated program of marketing action.

Test Marketing

Test marketing is the final step before commercialization; the objective is to test all the variables in the marketing plan including elements of the product.

Commercialization (often considered post-NPD)

At last, the product is ready to go. It has survived the development process, and it is now on the way to commercial success. How can it be guided to that marketing success? It is the purpose of the life cycle marketing plan to answer this question. Such a complete marketing program will, of course, involve additional decisions about distribution, promotion, and pricing.

Unit 3 Discussion, Part 1

#1

Considering the importance of product selection, review each development and selection tools provided in this unit. Do a web search to identify at least one additional method for development or screening. How might you use these tools together to make a selection choice between three good ideas? Does one method appear more useful than the others? Why?

CC licensed content, Shared previously

- A Framework for Successful New Product Development. **Authored by:** Nadia Bhuiyan. **Provided by:** Journal of Industrial Engineering and Management. **Located at:** <http://www.jiem.org/index.php/jiem/article/view/334/241>. **License:** [CC BY: Attribution](#)
- Following a Product Development Process. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** [CC BY-SA: Attribution-ShareAlike](#)

3.4: Product and Service Screening is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

3.5: Preliminary and Final Design

considerations when looking at preliminary designs. This is not only a creative process but also an analytical evaluation.

help transform a nagging idea about a new product to be more explicit and real. The tool for completing this task is called the FAD concepts necessary to understand and motivate the use of the FAD template. The FAD template will then be introduced and used to

SuperDuper Smartphone". The SuperDuper phone has a keypad (attribute, feature, function, and form), with lighted square keys (attribute, feature, and functions), listening to stereo music (attribute, feature, and function), and locating friends within 1 mile (attribute, feature and

an (TDD) school is not a school per se, but rather an approach that is focused on applying new and emerging technologies to develop satisfy these meanings. Most products can be designed using all three approaches, for example, software, custom houses, furnishings,

o consumers. They still obtain a reaction from potential consumers, but it is not the sole driving force behind the process. The MDD unique part of MDD is the search for meaning. There is a search for meaning in the way that people relate to objects. This is often UDD, but is also driven by the innovator and new and emerging technologies. In MDD, the innovator synthesizes information from a In user-centered design, there is an iterative process of building the application and having the user continuously validate software

sumers. The MDD approach to developing a Blue Ocean market involves understanding how customers relate to products and then at is radically differentiated from existing products that are being offered.

elate to objects in their everyday life. The MDD school of innovation not only contemplates beauty and form, but also examines the attending to product differentiation. Since the MDD school of innovation uses a push strategy. Product ideas are conceived as a vision what people were waiting for—and thus are great marketing successes” (p. 116).

id some of them are complex and elusive. Key areas of meaning include the following: provide physical and emotional sustenance; and comfort; facilitate the completion of some work or home task; provide familial support; support learning and adaptation; help us

iends. Embedding diamonds in wireless phones contributes little to the calling function. But in some people’s minds, diamonds are a A Cirque du Soleil performance is not just a circus or just entertainment, it is a risky adventure in an ethereal world never seen before.

terdependent.

1 work is the never-ending process of determining the proper ingredients that go into the secret sauce to keep people from becoming

that are similar to the products that you are examining. They can be suppliers and component manufactures, consultants, consumers,

role of project management, new product development and portfolio management in providing structure to the innovation process.

Apple, who we believe is the wunderkind of MDD in the USA, listens to their customers. For example, they redesigned Apple TV to be very important for software development, whether it be in the context of game development, applications development, or social high-quality software products to the consumers.

It occurs where someone thinks that there is a need or demand for a product or service, but the end-users were not listened to or were not a programmer. Here is the story.

Findings as well as calculate the handicaps. Barlow had been doing this for years. Someone in human resources thought that he was right and the payback was deemed acceptable, so the green light was given to the project. A team of analysts and programmers were assigned to the project, and most importantly, Barlow could finish his calculations faster than it would take to key-in the data and generate the reports.

Products and services that simply do what they are supposed to do, because they are functional. Functionally designed products can be

product and service development.

Why is it so easy to change? Does the product perform satisfactorily in a variety of environmental conditions? In which environment was it designed, and reduces the time it takes to complete a task.

The meaning of a product is derived from the type and color of the material used to construct a product, the texture and feel of the material, masculine, macho, healthy, psychedelic, smart, fashionable, earthy, retro, metal, avant-garde, youthful, personal, worldly,

The key success indicator for a service is the customer's perception of the overall experience with the service process. Bitner, Ostrom,

What do consumers want to solve and will the solution attract them to the product or service? The product provides emotional sustenance; provides feelings of being needed or being listened to; supports artistic and creative needs; facilitates self-expression; supports feelings of adventure; supports gender needs; supports feelings of security and comfort; facilitates and assists in the achievement of goals; has above-average intrinsic value to some or many people; provides for respect and recognition; and finally, provides a source of attachment that attach significant meaning to products and services that support communication.

The proliferation of synonyms. A Venn diagram illustrating the relationships among words and their meanings would visually depict the mental associations that are generated when you see or think about a certain product. Another way to think about branding is as a way to ensure that the product or service is recalled.

Primary control is a coping strategy that involves trying to change the environment to make it more comfortable. As we age, this strategy does not work very well and achieving financial security are milestones in achieving control. One person's gain in control may lead to a drive for environmental control. However, that same individual can in turn use the control to dominate those who helped him or her to

achieve his or her needs and wishes. Heckhausen and Schulz (1995); Skinner (1996). Secondary control is a type of control that is directed at the environment. Individuals that do not engage in primary or secondary control have relinquished control and this is manifested by passivity and inactivity in the part of the everyday activities in the external environment.

When people have feelings of ownership towards material things or tangible objects and even immaterial or intangible objects, they own it. This ownership is the direct result of being able to exercise both primary and secondary controls over their online character

1. It is much easier, and is indeed acceptable, in Facebook interactions to talk about oneself. There are several mechanisms built into the activity. Facebook permits people to control what is known and what is not known about them. It also opens up new lines of dialogue. Twitter is the outlet of choice for serial braggers and businesses that want to obtain exposure.

vice out of loyalty.

Contributes to depression. Schwartz (2003). Novice users of any product or service need directed guidance. A wireless phone or a DVR

; meanings are constantly in flux. The importance of product attributes changes. The following classification scheme can be used to Tybout (2002); Kim and Mauborgne (2005); McGrath and MacMillan (2000); Tybout and Sternthal (2005).

Something, and has a function. is something that is tangible and it does something and has a function. Adamson (2006). For example, it want to do, with certain features that are compelling and functional. These features with their accompanying functionality are “must-have,” an auto global positioning system (GPS) should have the ability to enter an address and display how long it will take to get to a

from Midas products and are high-end products. They are for nonprice-sensitive consumers. You can think of the demand curve as a consumers. Important differentiators for auto GPSs include Bluetooth capability, voice recognition, and topography maps. A movie product or service that assist in distinguishing products from the competition and from similar models in a product line.

Contested marketplace. In general, BOF features are in their infancy—beginning to unfold and emerge. Examples for auto GPS might

Many of the ideas that have contributed to putting companies, industries, and even countries out of business were derived from radical process innovations that eventually eclipse or overturn the existing dominant technology. Disruptive technologies can lead to sunrise

ies EXTs cannot be removed because there may be a small subset of people that demand the feature. In this case, a decision has to be made between versions of Microsoft’s operating systems that abandoned some of the legacy DOS code. Apple made a similar decision in regards to technologies. Attributes that are no longer necessary or on the verge of becoming extinct.

using a product. The feature may be a negative attribute of the product. This can occur because the product or service has not been developed or does not want the feature in the product or service. DISs are often sunset features. For example, many people did not attend circuses or circuses. Cirque du Soleil simply abandoned the use of animals in their programs. Instances when products and features in existing products

ate is to provide a description of the product or service that is being considered. The second step in using the FAD template involves performance characteristics, form, design, and even additional meanings. We have included a few attributes that are often considered, and Blue Ocean features will assist in the differentiation process. It is sometimes helpful to focus on features that are on the verge of extinction to help the designer to gain deeper insight into how to improve the current performance of the product.

principles of Prototypes”). Learning-by-doing means that you make and build things. You try experiments and you construct prototypes. The idea is to develop a very rough prototype of the product or service. There are many different ways to do this. It could be a report or a 3D model developed in Google’s free SketchUp program, or a flow diagram illustrating a process. If the product is a computer application, that are very effective for developing mock-ups of applications and for drawing or sketching preliminary product ideas.

the business in receiving the service. These interactions between the customer and the business are referred to as the touch points or touch points of interaction. Execution of the service is a function of how all the service components work together.

port the customer interactions. Bitner et al. (2008). There are a number of tools that can be used to conceptualize, design, and test the services often involve queues or lines, simulations can be used to understand how fast or how slow a service will be performed in a

another is an important part of the learning-about and the learning-by-doing process that will facilitate creative insight. This notion is

graphics, drawing, and mock-up software. Towards the later stages of development, the prototype might be a functioning product or

thing will be manufactured. The Printed World (2011). These new tools are part of a new approach for manufacturing called additive manufacturing is the 3D printer. Very detailed and complex plastic working models of products can be generated using 3D using 3D digital descriptions to print successive thin layers of plastic on top of plastic until a 3D solid emerges. Some of these plastic model aviation companies are investigating the use of very large 3D printers to create entire aircraft wings.

years of aging. Several products have been introduced and patents have been secured and applied for that are purported to speed up the wine aging process with a very specific magnetic field strength. Suppose that the same inventor found that the taste of all wines could be improved by the wine aging product. Section 7.14 “Appendix 2: FAD Template for Wine Aging Product” illustrates how the FAD template could be used.

market with high profit and significant growth potential. They use the Strategy Canvas as a tool to assist in identifying Blue Ocean uncontested market spaces. The idea is simply to create new markets and attract customers.

can be used as an input device for constructing the Strategy Canvas by facilitating the identification of important attributes and features

speed, ease of use, and other product features. These key competitive factors are then placed on the X-axis of the canvas (either at the top or bottom). The key attributes are plotted below the middle of the Y-axis.

of a Strategy Canvas. Figure 7.4 “Potential Strategy Canvas for Nintendo Wii” illustrates how the Strategy Canvas could be used to identify a point of differentiation highlighted in bold. For example, the *Appeal to the entire Family* attribute is considered a point of differentiation and a Blue Ocean Canvas” illustrates a more attractive graphic that was created using the Strategy Canvas data.

order to identify a Blue Ocean. It can also be used to identify attributes or factors that could be eliminated because the product features less from other industries and products, and flipping ideas.

ing and new products.

create innovative products and services. Not all products and services introduced will be Blue Oceans; nevertheless, the approach using

res are relevant to consumers:

and Birks (2009). and the Cavusgil, Knight, Riesenberger, and YaprakCavusgil, Knight, Riesenberger, and Yaprak (2009). book on

red the development of substitute energy sources such as steam, electric, fuel cells, and solar energy. The automobile was the driving
ompasses, sextants, and GPSs. The FAD template and the Strategy Canvas can also be used to identify competitive complementary

o what you could bring, that knife would certainly be on a short list of must-have items. The Giant was probably introduced because
is a trade-off between having everything in one place that is readily accessible and having superb capabilities and functionality. The

, social networking, and communications) are stellar; they are, however, always available to the user. Apple has been very successful
Apple is attributable to the cache of the superb Apple brand. But there is a secret sauce for Apple's success. There are strong design
rcials exude the development of meaning. The Flip Mino video camera was once very successful because it was simple and very easy

e. They are like vestigial physical characteristics in human beings that are no longer needed. For example, humans have tailbones or
strate how feature creep occurs over time. Feature creep has been the boom and the boon of companies that produce automobile GPS
photo players on their auto GPSs to play music or view photos, but these features have crept into many of the units sold by GPS
ers because of the numerous choice points. Sometimes the vestigial features hinder design changes and can adversely affect the ability

ducts as well as incorporating the importance of new technological developments (TDD). We have also introduced the FAD template. The FAD template in conjunction with the Strategy Canvas can be used to assist in taking an abstract product concept and preparing a first-cut

value creation and meaning.

tition.

l over the environment; provides entertainment; supports feelings of status, superiority, and elitism; provides a sense of stewardship; completion of some work or home task; provides feelings of familial support; helps an individual or a community to learn and adapt; e is a source of satisfaction, happiness, and hope.

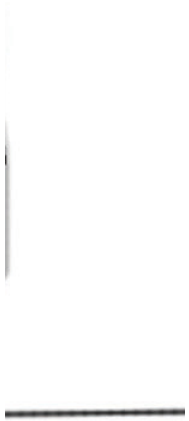
es the product or service suggest a certain meaning?

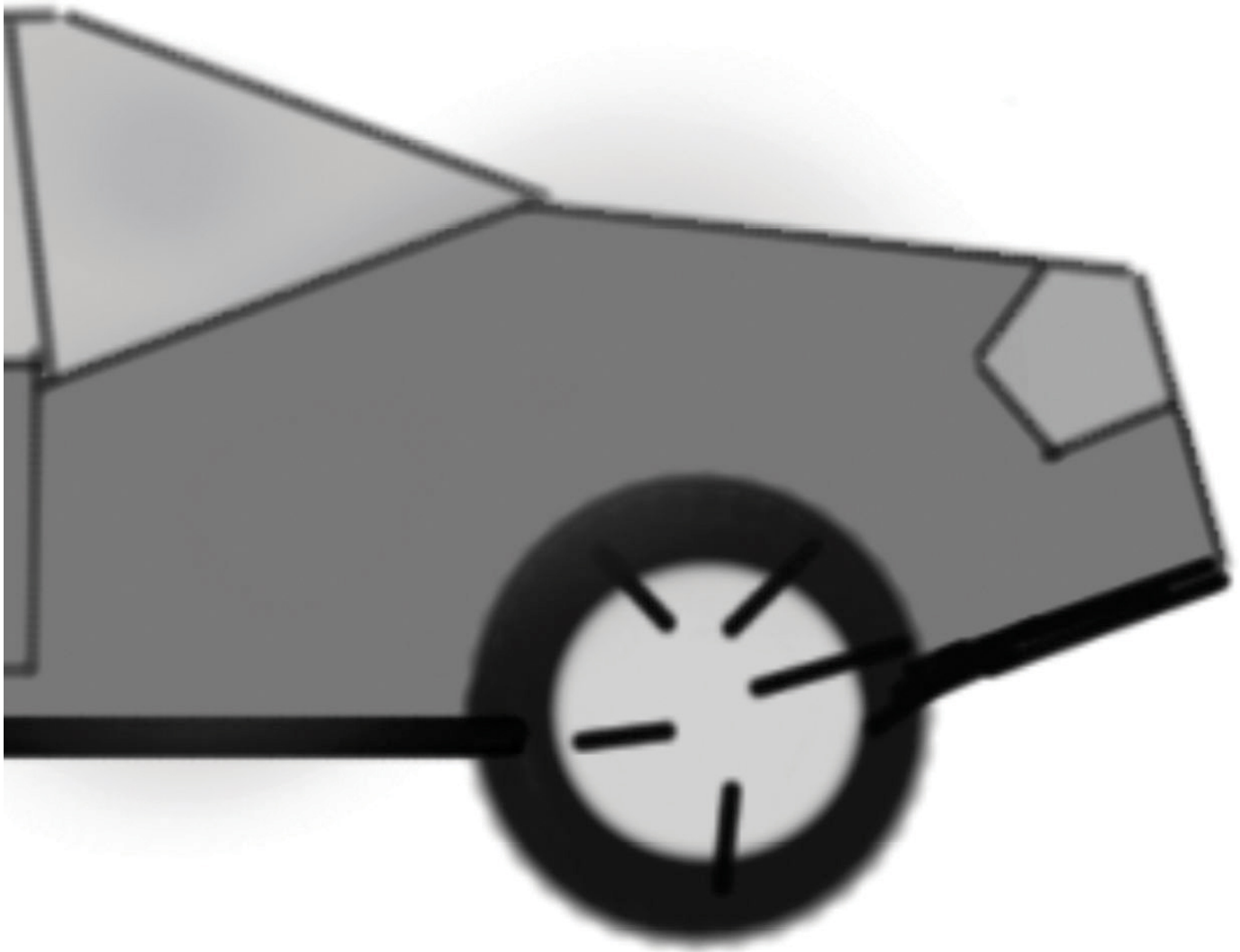
the product you are planning to introduce and to existing products,

ervices that are already being sold.

ng sold.

: screen here (use a word processor or presentation software). If the idea behind the product or service involves a complex process or





nd individuals interested in fine wine.

l over the environment; provides entertainment; supports feelings of status, superiority, and elitism; provides a sense of stewardship; completion of some work or home task; provides feelings of familial support; helps an individual or a community to learn and adapt; e is a source of satisfaction, happiness and hope.

Does the product or service suggest a certain meaning?

How does it relate to the product or service?

the product you are planning to introduce and to existing products,

services that are already being sold.

being sold.

Insert a screenshot here (use a word processor or presentation software). If the idea behind the product or service involves a complex process or

ative system for my sales staff, and I'd like to get a better handle on our financial information.

st 12 months. It looks like we made a profit in some months, and had losses in other months. From what I can tell, we sell each snowboard and our fixed cost is \$75 per unit. It seems to me that if we sell just one snowboard each month, we should still show a profit of \$25, and a small profit.

The cost of \$150 look accurate to me, but I'm not sure about your unit fixed cost of \$75. Fixed costs total \$50,000 a month regardless of the sales. Fixed costs on a per unit basis can be misleading because it depends on the number of units being produced and sold, which changes each month. One unit produced and sold provides \$100 toward covering fixed costs—that is, \$250, the sales price of one snowboard, minus \$150 in variable cost.

ate based on last year's sales, but I get your point. As you know, I'd like to avoid having losses. Is it possible to determine how many units we need to sell to cover our expenses? I'd also like to discuss what it will take to make a decent profit.

ave to be sold to cover expenses, and I'd be glad to discuss how many units must be sold to make a decent profit.

rough this in detail.

which identifies how changes in key assumptions (for example, assumptions related to cost, volume, or profit) may impact financial

profit equation is typically presented in the form of a contribution margin income statement (first introduced in [Chapter 5 “How Do](#)

use it describes a cost that *varies in total* with changes in volume of activity. We use the term “fixed cost” because it describes a cost

[Behavior Patterns?”](#) and the profit equation stated previously. Study this figure carefully because you will encounter these concepts

short-term period varies, depending on a company’s current production capacity and the time required to change capacity. In the long

l sales measured in dollars required to achieve zero profit. If a company sells products or services easily measured in units (e.g., cars, break-even point in *sales dollars* is used.

fixed costs (F), and solve for the quantity of units produced and sold (Q).

units for Snowboard Company, set the profit to zero, insert the unit sales price (S), insert the unit variable cost (V), insert the total fixed

in units help companies like Snowboard Company?

At Snowboard Company, Recilia (the vice president of sales) and Lisa (the accountant) are in their next weekly meeting.

g fixed costs, and if total monthly fixed costs are \$50,000, we would have to sell 500 units to break even—that is, \$50,000 divided by \$100.

profit will total \$300?

the break-even point to earn a profit of \$30,000. This means we would have to sell 800 units in total to make \$30,000 in profit.

n the information for selling price per unit (S), variable cost per unit (V), and total fixed costs (F), and solve for the quantity of units

formula, and how is it used to find the target profit in units for Snowboard Company?

, use the formula for Snowboard Company by finding the number of units produced and sold to achieve a target profit of \$30,000:

cts not easily measured in units, such as law firms and restaurants. How do companies find the break-even point if they cannot easily

sales in units.

creasing profit. The contribution margin ratio is the contribution margin per unit divided by the selling price per unit. (Note that the

ard Company?

a certain profit. Finding the target profit in sales dollars is similar to finding the break-even point in sales dollars except that “target dollars required to earn a target profit of \$30,000?”

eved **United’s** troubles resulted in part from a relatively high break-even point.
ve the figure for other major airlines, as you can see in the list that follows:

he percentage of seats filled.

005.

ated to the production of snowboards?

and profits. The horizontal axis represents the volume of activity for a period, measured as units produced and sold for Snowboard.

al revenue is \$500,000 ($= 2,000 \times \250).

;, total cost is \$350,000 [$= \$50,000 + (2,000 \times \$150)$].

profit is \$150,000 ($= \$500,000 - \$350,000$). If no units are sold, a loss is incurred equal to total fixed costs of \$50,000.

target profit to \$0 for break-even calculations, or to the appropriate profit dollar amount for target profit calculations. The margin of

Star Symphony a fee of \$2 per ticket. Star Symphony expects to sell 500 tickets.

t easily measured in units. Suppose you are the manager of a company called Kayaks-For-Fun that produces two kayak models, River

model (e.g., S_r stands for the River model's selling price per unit). CM is new to this section and represents the contribution margin.

might be correct. If only the River kayak is produced and sold, 60 units is the break-even point. If only the Sea kayak is produced and

d to calculate the break-even point?

sales.

• solve for the break-even point in units for multiple-product companies is similar to the one used for a single-product company, with
lows.

ted unit contribution margins for all products are then added together.

y would like to achieve.

Product	Total
Product A	20,000
Product B	100 percent

Figure 6.4 “Type of Good or Service Determines Whether to Calculate Break-Even Point and Target Profit Points in Units or Sales

even point in sales dollars for organizations with multiple products or services. Note that this formula is similar to the one used to find

company's income statement for the year. Amy, the owner, would like to know what sales are required to break even. Note that fixed

vice, the weighted average contribution margin ratio is 45 percent ($= \$225,000 \div \$500,000$). For every dollar increase in sales, the total sales dollars.)

total sales. The resulting weighted average contribution margin ratios for all departments are then added. The calculation for Amy's contribution margin ratio) + (consulting has 50 percent of total sales \times 50 percent contribution margin ratio) Thus 45 percent = 14 percent + 6

the target profit the company would like to achieve.

ization's operations. When performing CVP analysis, it is important to consider the accuracy of these simplifying assumptions. It is

ety calculated for multiple-product and service organizations?

dollars is calculated as follows:

it dollar amount for target profit calculations.

opriate profit dollar amount for target profit calculations:

How is sensitivity analysis used to help managers make decisions?

How will changes in prices alter profit?

best guess of 700 units in monthly sales. This is called the “base case.” The base case is summarized as follows in contribution margin

statement (you are now performing sensitivity analysis!). Each scenario is independent of the others. Unless told otherwise, assume that

the following columns providing answers to the three questions posed by management. The top part of [Figure 6.6 “Sensitivity Analysis for](#)

ensitive to changes in sales price. Another way to look at this is that for every one percent *increase* in sales price, profit will *increase* *decrease* in sales volume will *decrease* profit by 3.5 percent; or every one percent *increase* in sales volume will *increase* profit by 3.5
ward less automation and more direct labor!)

An example of how to use Excel to prepare the CVP model shown in Figure 6.6 “Sensitivity Analysis for Snowboard Company” is shown.

Using the \$150 variable cost per unit (cell D6) by 700 units (cell D8). Fixed costs of \$50,000 come from the top section (cell D7). The

E	F	G	H
Summary Section			
Scenario (1)	Scenario (2)	Scenario (3)	
		Fixed costs decrease 30%; variable cost increase 10%	
Price Increase 10%	Sales volume decrease 10%		
\$275	\$250	\$250	
\$150	\$150	\$165	
\$50,000	\$50,000	\$35,000	
700	630	700	
Snowboard Company Analysis Result			
\$192,500	\$157,500	\$175,000	
105,000	94,500	115,500	
\$87,500	\$63,000	\$59,500	
50,000	50,000	35,000	
\$37,500	\$13,000	\$24,500	
\$17,500	(\$7,000)	\$4,500	
87.50%	(35%)	22.50%	

analysis to determine the impact of changes in variables on the break-even point and target profit. How is sensitivity analysis used to

calculation is based on the shortcut formula presented earlier in the chapter:

management. All parties involved in the process of raising money—potential investors and banks, as well as the three entrepreneurs (i.e., the \$100 for the first year (from sales of \$1.95 million) and were expected to increase in each of the next four years.

“What if I have to liquidate my personal assets if the business doesn’t have the money to pay!” Although all three owners felt the financial model was

valuable information, they were able to calculate the break-even point and margin of safety. The worried owner was relieved to discover that

act on the break-even point and target profit as well.

the products is as follows:

Product	Total
Product A	20,000
Product B	100 percent

cent fixed costs and 20 percent variable costs.

roduction facilities and equipment and therefore have a cost structure with high fixed costs. Businesses that rely on direct labor and
st structures, as we do in [Figure 6.7 “Operating Leverage Example”](#). High Operating Leverage Company (HOLC) has relatively high

of \$166,667 to break even ($= \$50,000 \div 0.30$).

because every additional dollar in sales will provide \$0.80 in profit for HOLC (80 percent contribution margin ratio), and only \$0.30 for LOLC (30 percent contribution margin ratio). High operating leverage can lead to higher profit. However, high operating leverage companies that encounter declining sales tend to feel the negative impact more acutely. HOLC's profit would decrease by \$40,000 ($= 80 \text{ percent} \times \$50,000 \text{ contribution margin}$) and LOLC's profit would decrease by \$15,000 ($= 30 \text{ percent} \times \$50,000 \text{ contribution margin}$). HOLC would certainly feel the impact more acutely. LOLC's profit would increase by \$45,000 ($= 30 \text{ percent} \times \$150,000 \text{ contribution margin}$). HOLC benefits more from increased sales than LOLC.

Describe companies with relatively high fixed costs. Firms with high operating leverage tend to profit more from increasing sales, and

Companies with low operating leverage have a relatively low proportion of fixed costs to total costs, and their profits tend to be much less sensitive to changes in sales.

1. If a company that produces multiple products faces a constraint, managers often calculate the contribution margin per unit of constraint. This measure is used by managers to make decisions when faced with resource constraints?

of the River model because it has the highest contribution margin per unit.

or hours per unit and the Sea model requires 1 labor hour per unit (most of the variable cost for the Sea model is related to expensive

e Sea model, which would yield a total contribution margin of \$48,000 ($= \150×320 hours). If the River model were the only model
ices the labor required to build the River model (e.g., through increased automation). Whatever the outcome, companies with limited
resources should be utilized.

; limited available machine hours. It has a total of 3,000 machine hours available each month. The River model requires 16 machine

gin would be \$75,000 ($= \$25 \times 3,000$ machine hours). If only the Sea model were sold, the total contribution margin would be

Is the target profit in units or sales dollars for organizations that pay income taxes?

Under U.S. GAAP, all nonmanufacturing costs (selling and administrative costs) are treated as period costs because they are expensed. These costs are attached to inventory as an asset on the balance sheet until the goods are sold, at which point the costs are transferred to the cost of goods sold. (The term *full costing* is also used to describe absorption costing.)

How does it compare to absorption costing?

Under variable costing, fixed manufacturing overhead is reported as a *period cost*.

Under absorption costing, fixed manufacturing overhead is reported as a *period cost*. [Figure 6.8 “Absorption Costing Versus Variable Costing”](#)

What is the effect on inventory at the end of the reporting period? How does the use of absorption costing affect the value of ending inventory?

Under variable costing, fixed manufacturing overhead costs are treated as period costs. Since variable costing treats fixed manufacturing overhead costs as period costs, all fixed manufacturing overhead costs are expensed as incurred. Under absorption costing, fixed manufacturing overhead costs are treated as product costs and are included in the cost of inventory. Since absorption costing treats fixed manufacturing overhead costs as product costs, all fixed manufacturing overhead costs are included in the cost of inventory at the end of the reporting period.

the number of units sold?

the variable costing income statement is called a contribution margin income statement.

With absorption costing, fixed manufacturing overhead costs are fully expensed because all units produced are sold (there is no ending inventory). If the absorption costing method used, profit is identical when the number of units produced and sold is the same.

.000 units sold). c $\$70,000 = \$7 \text{ per unit variable production cost} \times 10,000 \text{ units sold}$. d $\$50,000 = \$20,000 \text{ fixed overhead as a period cost}$. Thus all fixed manufacturing overhead costs are expensed in the period incurred regardless of the

er than the number of units sold?

sed, a portion of fixed manufacturing overhead costs remains in ending inventory as an asset on the balance sheet until the goods are
er costs and lower profit.

$(\$4,000 = \$4 \times 1,000 \text{ units})$.

it × 9,000 units sold). c \$63,000 = \$7 per unit variable production cost × 9,000 units sold. d \$47,000 = \$20,000 fixed overhead as a period cost. Thus all fixed manufacturing overhead costs are expensed in the period incurred regardless

compare using absorption costing and variable costing when the number of units produced is less than the number of units sold?

be expensed when incurred. However, using absorption costing, the entire \$40,000 is expensed because all 10,000 units produced were sold and lower profit.

of month 2 and recorded as cost of goods sold during month 3 using absorption costing ($\$4,000 = \$4 \times 1,000$ units).

*t × 11,000 units sold). c \$77,000 = \$7 per unit variable production cost × 11,000 units sold. d \$53,000 = \$20,000
turing overhead as a period cost. Thus all fixed manufacturing overhead costs are expensed in the period incurred*

and fixed costs, managers are able to determine contribution margin ratios, break-even points, and target profit points, and to perform

bonus for reaching a certain profit target but expects to be \$15,000 short of the target. The company uses absorption costing, and the \$20,000 in fixed production cost (\$20,000) will be included in inventory at the end of the period, thereby lowering expenses on the income statement and increasing profit by increasing production. This strategy does not work with variable costing because all fixed manufacturing overhead costs

are treated as product costs (included in inventory on the balance sheet until sold), while variable costing

treats fixed manufacturing overhead as a period cost. (2) When units produced is more than units sold, absorption costing yields the highest profit. (3) When units produced is less than units sold, variable costing yields the

untant? How does Recilia plan on using this information?

gin ratio.

) percent of total sales. Variable cost per unit is \$150 for cars and \$300 for boats. Find (a) the contribution margin per unit for each

0 percent. Calculate (a) the new projected profit, (b) the dollar change in profit from the base case, and (c) the percent change in profit

by 10 percent. Calculate (a) the new projected profit, (b) the dollar change in profit from the base case, and (c) the percent change in

roduce. Calculate the contribution margin (a) per unit, (b) per machine hour, and (c) per direct labor hour.

chieve the \$300,000 after-tax profit desired by management?

’ Explain.

iese data are the same as the previous exercise):

Assume Nellie Company expects to sell 24,000 units of product this coming month.

	Total
	30,000
	100 percent
	\$1,800,000

xercise).

	Total
	30,000
	100 percent
	\$1,800,000

.9787 = \$379.)

	Total
	30,000
	100 percent
	\$1,800,000

:)

it may be helpful in confirming your answer.)
ts each month (this is the base case).

	Total
	2,000
	100 percent
	\$180,000

	Tricycle
	\$100
	\$ 50

year, and the Bicycle product requires 4 labor hours per unit while the Tricycle model requires 2 labor hours per unit. The company

.

) percent (these data are the same as the previous exercise).

Company.

00 (these data are the same as the previous exercise).

se). Assume Phan Incorporated expects to sell 51,000 units of product this coming year.

	Total
)	40,000
cent	100 percent
	\$205,900

is exercise).

	Total
)	40,000
cent	100 percent
	\$205,900

.9787 = \$379.)

	Total
)	40,000
cent	100 percent
	\$205,900

g your answer.)

month (this is the base case).

	Total
	25,000
	100 percent
	\$1,000,000

	Tricycle
	\$100
	\$ 50

each year, and the Bicycle product requires 2 machine hours per unit while the Tricycle model requires 1 machine hour per unit. The

percent (these data are the same as the previous exercise).

y.

is year (this is the base case).

duct is sold for \$1,000. Riviera expects to sell 70,000 units this year.

old for \$1,000. Riviera expects to sell 70,000 units this year (this is the same data as the previous problem). Assume a tax rate of 30

Calculations are not necessary but may be helpful in confirming your answer.)

	Total
	35,000
	100 percent
	\$750,000

.45 percent; an example for dollar calculations is $\$378.9787 = \378.98 .)

Confirming your answer.)

year is shown (this is the base case). Fixed costs are known in total, but Conway does not allocate fixed costs to each department.

Impact the operating leverage of the company?

	Total
100,000	100,000
100 percent	100 percent
	\$650,000

3.45 percent; an example for dollar calculations is $\$378.9787 = \378.98 .)

total sales remains at 100,000 units.)

increase or decrease? (Detailed calculations are not necessary.) Explain.

Product requires 3 labor hours per unit, and the Boat product requires 5 hours per unit. The company sells everything it produces. Based on this information, what is the company's operating leverage?

company.

t (called the *consolidated statements of earnings*).

desks to an automated process that requires expensive machinery and equipment. If the company moves to an automated process, s. The costs predicted for the coming year are shown. The selling price is expected to be \$900 per unit for both processes.

	Automated Process
	\$290 per unit
	\$2,600,000
	\$10 per unit

	\$400,000
--	-----------

that (1) the labor intensive process is used, and (2) the automated process is used.

ports to incur losses. Financial data for the most recent year are shown.

drop in rafts sold.
did not offset the sales price reduction.
did not more than offset the increase in advertising costs.

the scenarios presented in the case. Using the spreadsheet in the *Computer Application* box in this chapter as a guide, include “data” in the spreadsheet.
Although the company has maximum production capacity of 20,000 units per year, only 2,000 units were produced and sold during

Initially, Paul Glezner, indicated he could turn the company around within a year. He felt the company was producing too few products, but it was not clear he would help the company for year 2, but intended to move on after the year ended.

nto, California. This brewpub was to be called Roseville Brewing Company (RBC).
see the beer brewing process.

st year of operations. (Notice that operating profit of \$302,212 is the same as in the first model.)

.9787 = \$379.)

in income statement to reflect these changes. How will this shift in product mix affect operating profit?

CC licensed content, Shared previously

- Engineering Design: Creativity and Analysis. **Authored by:** Martin Steinhart. **Provided by:** TEDx. **Located at:** <https://youtu.be/NybQMjOe9Ds>. **License:** *CC BY: Attribution*
- Conceptualizing Products/Services Using FAD. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_developing-new-products-and-services/s10-conceptualizing-products-servi.html. **License:** *CC BY-NC-SA: Attribution-NonCommercial-ShareAlike*
- How is Cost-Volume-Profit Analysis Used for Decision Making?. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_managerial-accounting/s10-how-is-cost-volume-profit-anal.html. **License:** *CC BY-NC-SA: Attribution-NonCommercial-ShareAlike*

3.5: Preliminary and Final Design is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

3.6: Methods for Improving Product and Service Design

It's "Integrated Product Development"

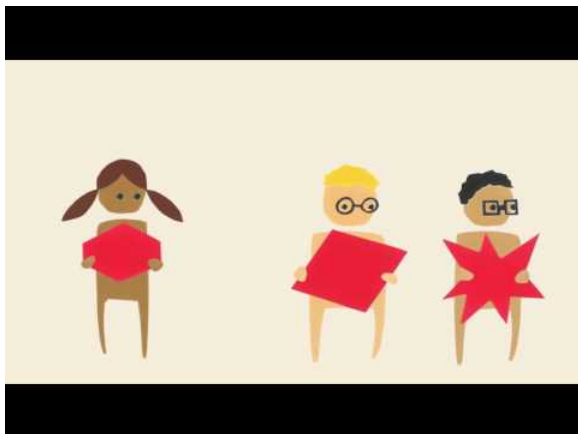
development process and the need to improve product and service design. The video is interesting because the speaker walks you through the development process. An integrated product development process that includes steps for improving products and services that already exist is



ion of the text. You can view it online here: <http://pb.libretexts.org/b/?p=68>

to IDEO"

ormation on additional methods for improving product and service design using DQ. IDEO is an exemplar for the innovation process. IDEO can provide you many tools and connections as you move forward in your career.



ion of the text. You can view it online here: <http://pb.libretexts.org/b/?p=68>

meets customer needs.

ices goods or provides services—sees Job 1 as furnishing customers with quality products. The success of a business depends on its ability to develop products that meet those needs at a low cost. Karl Ulrich and Steven Eppinger, *Product Design and Development*, 2nd ed. In other words, effective product development results in goods and services that can be sold at a profit. In addition, it results in high-quality products that can be developed in a timely, cost-efficient manner. Accomplishing these goals entails a collaborative effort by individuals from all functional areas including representatives from engineering, design, and manufacturing), marketing, accounting, and finance. In fact, companies often have cross-functional areas who work together as a [project team](#) throughout the product development processes. This approach allows individuals to be put to work as the product is being developed.

ion

fficult, and the success rate is low. On average, for every successful product, a company has twelve failures. At this rate, the firms on research and development. Tony Ulwick and John A. Eisenhauer, “Predicting the Success or Failure of a New Product Concept,” *The /Event_Center/I@WS/I@WS_paper3.html* (accessed May 11, 2006). There are several reasons why product development is such a

ce your jogging shoes lighter than your competitors’, but if you do, they probably won’t wear as well. They could be of higher might price themselves out of the market).

undreds of decisions that must be made quickly and with imperfect information.

s a lot of time and money, there’s always pressure to make sure that the project not only results in a successful product but also gets it e first to market with an otherwise desirable new product can cost a company a great deal of money.

resources to developing new products. Your supermarket, for example, can choose from about one hundred thousand items to carry acts every year. Unfortunately, the typical supermarket can stock only thirty thousand products. Steve Hannaford, “Slotting Fees and /5/08.html” (accessed May 11, 2006).



ion of the text. You can view it online here: <http://pb.libretexts.org/b/?p=68>

es—New Coke, anyone?

ies by which a product idea is transformed into a final product. It can be broken down into the seven steps summarized in [Figure 10.6](#)

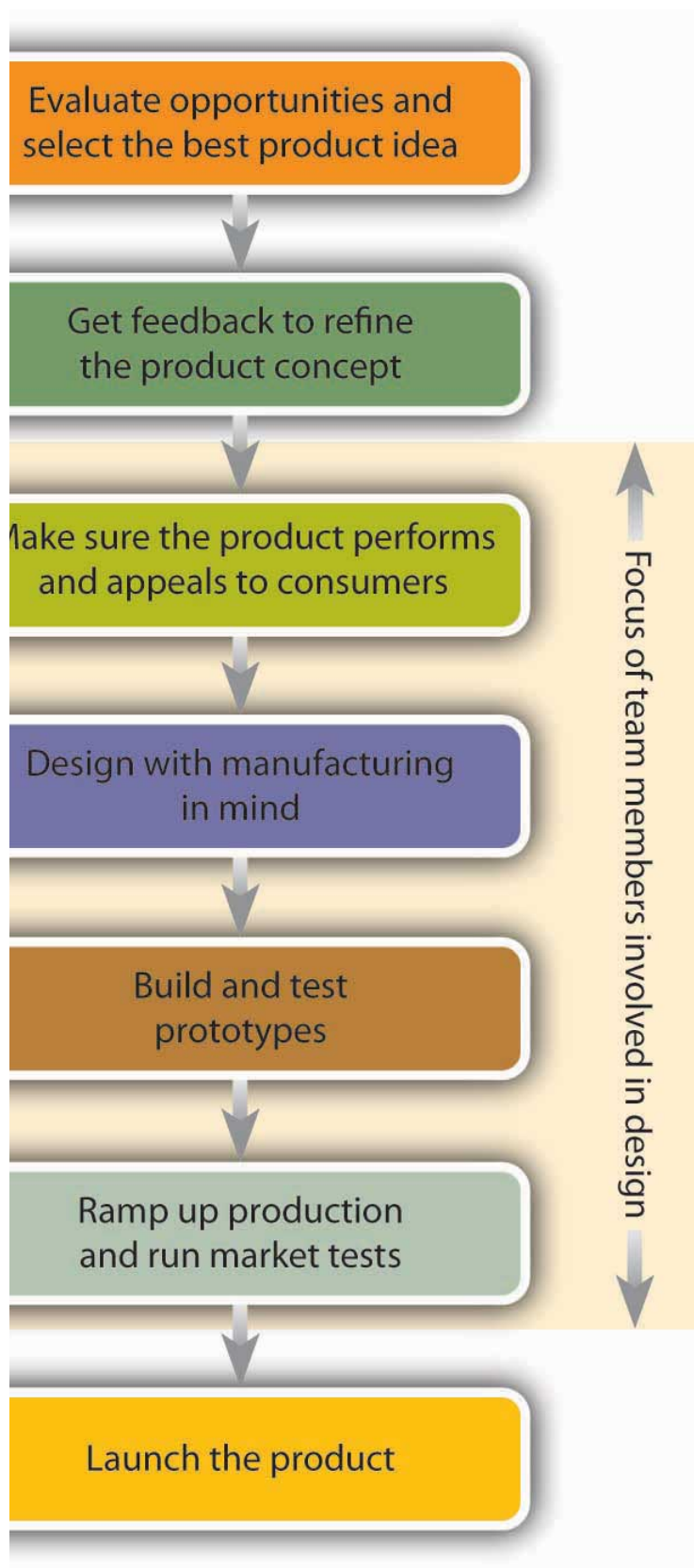


Figure 10.6 The Product Development Process

Product Idea

not only one product idea. But existing organizations often have several ideas for new products, as well as improvements to existing ones. Individuals within the organization or from outside sources, such as customers. Typically, various ideas are reviewed and evaluated by a committee of ideas for development. They may rely on a variety of criteria: Does the proposed product fill an unmet need of our customers? Will it be financially successful? Do we have the resources and expertise to make it?

An initial **product concept** that describes what the product might look like and how it might work. Members talk both with other people to identify customer needs and the benefits that consumers will get from the product. They study the industry in which the product will be sold and brainstorm various *product designs*—that is, the specifications for how the product is to be made, what it's to look like, and what

the team will revise the product concept, probably pinpointing several alternative models. Then they'll go back to potential customers to test the various alternatives. Based on this feedback, the team will decide what the product will look like, how it will work, and what

3 Consumers

Finally, what components it will require, and how it will be assembled. It will decide whether the product should be made in-house or purchased. If made in-house, the team determines where parts will be obtained. During this phase, team members are involved in design work to ensure the product is easy to use and maintain.

Finally, the product, and some methods are more expensive than others. During the next phase, therefore, the team focuses its attention on making a prototype, working to minimize the number of parts and simplify the components. The goal is to build both quality and efficiency into the

product and tested to make sure that the product meets the customer needs that it's supposed to. The team usually begins with a preliminary prototype. If initial customers, a more sophisticated model will then be developed. The process of building and testing prototypes will continue until a final, best possible product. The final prototype will be extensively tested by customers to identify any changes that need to be made before

the product is trained in manufacturing and assembly processes. Products turned out during this phase are carefully inspected for residual flaws. The product is then sent to customers for testing and feedback.

Finally, the product is made available for widespread distribution.

The product is designed to identify the unmet needs of consumers and to develop products that meet those needs at a reasonable cost. This is an effort by individuals from all areas of the organization: operations management (including representatives from engineering, design, marketing, and finance).

Product development is often work together as **project teams** throughout the **product development process**, which consists of a series of activities that

1. Identify the

2. Develop a

3. Create a prototype that describes what the product might look like and how it might work

4. Test the prototype with consumers

5. Refine the product with quality and efficiency into the manufacturing process

6. Launch the product

7. Monitor the product during which employees are trained in the production process

product idea. Now, identify the steps you'd take to design, develop, and bring your product to market.

CC licensed content, Shared previously

- Integrated Product Development. **Authored by:** Thomas J. Howard. **Provided by:** DTUbroadcast. **Located at:** <https://youtu.be/BHRI2FMbG9A>. **License:** *CC BY: Attribution*
- Introduction to IDEO. **Provided by:** IDEO. **Located at:** <https://youtu.be/4vV5Z-4VN5w>. **License:** *CC BY-SA: Attribution-ShareAlike*
- Product Development. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_exploring-business-v2.0/s14-07-product-development.html. **License:** *CC BY-NC-SA: Attribution-NonCommercial-ShareAlike*

3.6: Methods for Improving Product and Service Design is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

3.7: Process Selection

Vikispace: “Chapter 14, Summary: MRP and ERP

Manufacturing resource planning and enterprise resource planning. Both are useful within the organization. Resources are necessary to manage faces is the decision of resource utilization. Pay attention to the benefits and requirements. Review the questions at the end of the chapter answers to the author's answers.

Demand is derived from plans to make certain products (things like raw materials, parts, and assemblies). Example: The parts and demand tends to be “lumpy” whereas independent demand is fairly stable. **MRP** is a computer program that translates finished product into dependent demand items. The Bill of Materials, one of the three primary inputs of MRP, is useful because it is a list of all the materials that are needed to produce one unit of a finished product.

About ERP, which has an MRP core. **ERP**, which stands for “Enterprise Resource Planning” provides an expanded effort to integrate information sharing among numerous dimensions of a business in order to direct the system more effectively. An ERP system typically has all components that communicate on a local area network.

Determining a lot size to order or produce in independent and dependent demand items. **Lot sizing** refers to choosing a lot size for independent demand items. Managers use economic order sizes and economic production quantities. For dependent demand systems managers can choose a lot size. Independent demand tends to be sporadic or “lumpy”. The goal of independent demand and dependent demand systems is to minimize the

Master schedule, bill-of-materials file, and an inventory records file. **Master schedule** relates to product demand and timeline. It states what is needed and how much are needed. **Bill of materials** relates to product composition. It lists all of the raw materials, parts, sub-assemblies, and one item. **Inventory records** relate to inventory. They consist of status information on an item sorted by time period. Status information includes receipts and expected amount on hand.

Management with a wide range of outputs. These typically include primary reports and secondary reports. Primary Reports – production and inventory reports. They usually include: Planned orders – a schedule indicating the amount and timing of future orders; Order releases; Order quantities/ cancellation of orders. Secondary reports and exceptions belong to secondary reports. They include: Inventory status reports, as well as providing info that can be used to assess cost performance. Material requirements planning contracts and data for future assessment of material requirements. The report such as errors in overdue or late orders, etc. pg 661

For a given order size, know when to release orders for each component, and to be alerted when items need attention. Other benefits of

Controlled by a given master schedule

Backflushing.

Bill of materials (BOM) is periodically exploded to determine the quantities of the various components that were used to make the product. The system in a typical manufacturing company are production managers, purchasing managers, inventory managers, and customer service. The use of computer to maintain up-to-date information on material requirement.

to maintain up-to-date and accurate information. In order to implement and operate an effective MRP system, it is necessary to have:

- handle computations and maintain records
- materials, Inventory records

the 1980s after manufacturers realized MRP had additional needs. MRP II expanded the use of MRP by adding features essential to enable the use of short-range capacity requirements. Material requirements are essential for the use of MRP II. MRP II systems allow managers to make decisions i.e., to foresee the consequences of their options and other alternatives. With the new function areas added, the manufacturing process is more efficient. MRP generates the materials needed and schedules the requirements, where managers can obtain a more detailed capacity of determining short-range capacity requirements.

period that is at least equivalent to the *cumulative lead time* (the sum of the lead times that sequential phases of a process require, from raw material assembly.)

due to bottleneck processes causing shortages, shortages caused by late orders and/or fabrications, or assembly lines are longer than

orders must be completed well ahead of schedule to eliminate the probability of shortage.

• set equal to the demand for that period.

• minimum costs if usage of item is fairly uniform.

• predetermined number of periods.

• quantity and/or timing can render material requirements plans virtually useless.

• is.

and nature of MRP processing, as well as describing the applications of MRP in different industries. The chapter then describes the evolution of materials planning. MRPII gave managers the ability to ask “what if” questions, and provided them with a more precise decision-making tool. ERP (enterprise resource planning) or the “third generation,” is also described. ERP gave companies the ability to incorporate all departments and functions. The benefits of ERP are substantial; however, it must be noted that high training, maintenance, and initial start up costs are too high.

considered lot sizing. p.g. 662

answer]

usage is fairly uniform is: p.g. 662

answer]

ist of ? p.g. 662

swer]

swer]

predetermined number of periods? p.g. 662

swer]

ept: p.g. 649

swer]

};:

swer]

occurrences of a component will coincide with the lowest level at which the component occurs is known as:

swer]

swer]

ource planning that involves other areas of a firm in the planning process and enables capacity requirements planning?

swer]

l time
plan
s processes to achieve goals of the organization

swer]

lling of materials?

swer]

terials where all components are listed by levels
chedule where all products are listed by demand.
records where all components are listed by status.

swer]

of information for MRP?

tion for MRP

swer]

phases of a process is known as:

swer]

swer]

anagement?

swer]

1swer]

};?

swer]

ports?

ms

swer]

lanning and control?

swer]

esses?

swer]

such as errors in overdue or late orders, etc?

swer]

' system?

backflushing

wer]

ial is periodically exploded to determine the quantities of the various components that were used to make the items.

er]

lity to have large amounts of unorganized information readily accessible.

swer]

for an MRP system?

swer]

ises problems in an MRP system?

f materials
; a product

swer]

the master production plan, what else is the financial department in charge of?

swer]

make changes to the orders/production. What is this called?

swer]

chedule according to

swer]

r the machine, if 150 units of Product A are scheduled, when the machines standard time is 1.9 hours and labor standard time of 2.3

swer]

capacity, but it also has a downfall. What is it?

3
chedule and a nonfeasible schedule.
it is in process.

swer]

ies of a process require, from ordering of parts or raw materials to completion of final assembly.

swer]

of the item is fairly uniform?

swer]

ges.

swer]

sing shortages

swer]

at least equivalent to the...

swer]

facturing software.”

swer]

?

swer]

swer]

ograms to handle computations and maintain records

and records

swer]

swer]

used within a manufacturing organization. This source provides information about these types of production. Pay particular attention

however, all production methods can be assisted with CAM and CAD equipment (Computer Aided Manufacture and Computer Aided

with the labor of one or few workers and is scarcely used for bulk and large scale production. It is mainly used for one-off products or
atly enhanced with job production compared to other methods. Individual wedding cakes and made-to-measure suits are examples of
action before they get a chance or have the means to expand. Job Production is highly motivating for workers because it gives the
and take pride in it.

Manufacturing is suitable for the production of very small to small batches, i.e. orders of a few units up to several dozens of similar
boutique Manufacturing entity can be a mixture of both jobbing and batch production but involves higher standardization than job
zed with single workplaces or production cells carrying out a number of subsequent production steps until completion of certain
ly lines are generally not used. The flexibility and variety of products able to be produced in the entity therefore are much higher than
on.

process any product in groups or batches where the products in the batch go through the whole production process together. An example
e of bread separately and each object (in this case, bread) is not produced continuously. Batch production is used in many different
a quality/quantity balance. This technique is probably the most commonly used method for organizing manufacture and promotes
es a small number of persons. Batch production occurs when many similar items are produced together. Each batch goes through one
ext stage.

common method of production. Flow production is when the product is built up through many segregated stages; the product is built
xt stage where it is built upon again. The production method is financially the most efficient and effective because there is less of a

Computer Aided Design

A range of computer-based software tools that assist engineers and architects alike.

Production works in a manufacturing environment. This is important because often operations managers must make choice about what of the business.

7, seven days per week with infrequent maintenance shutdowns, such as semi-annual or annual. Some chemical plants can operate for 1st furnaces can run four to ten years without stopping. **Continuous production** is a flow production method used to manufacture, continuous production is called a **continuous process** or a **continuous flow process** because the materials, either dry bulk or fluids that undergoing chemical reactions or subject to mechanical or heat treatment. Continuous processing is contrasted with batch production.

g:

only work in rotating shifts.

well as economic reasons. Most of these industries are very capital intensive and the management is therefore very concerned about

processes typically results in off quality product that must be reprocessed or disposed of. Many tanks, vessels and pipes cannot be left full settling of suspended materials or crystallization or hardening of materials. Also, cycling temperatures and pressures from starting up (e.g., blast furnaces, pressure vessels, etc.) may cause metal fatigue or other wear from pressure or thermal cycling.

Shut down and start up procedures that must be carefully followed in order to protect personnel and equipment. Typically a start up or

and control operational variables such as flow rates, tank levels, pressures, temperatures and machine speeds.

Manufacturing that can be easily shut down and restarted are today considered semi-continuous. These can be operated for one or two

process for producing pig iron. The blast furnace is intermittently charged with ore, fuel and flux and intermittently tapped for molten pig iron. The iron and silicon and later oxidizing the silicon is continuous.

The manufacturing of cigarettes, were called “continuous” when they appeared.

ally batch operations.

is one of the earliest of the industrial revolution era continuous manufacturing processes. It produced a continuous web of paper that previously paper had been made in individual sheets.

res flour mill (ca. 1785), which was fully automated.

ie in batches until process control was sufficiently developed to allow remote control and automation for continuous processing. 3th century. By the early 20th century continuous processes were common.

are also when process modifications are performed. These include installing new equipment in the main process flow or tying-in or nt that can be installed while the process is operating.

s or months of planning. Typically a series of meetings takes place for co-ordination and planning. These typically involve the various , safety and operating units.

schedule that incorporates the various trades involved, such as pipe-fitters, millwrights, mechanics, laborers, etc., and the necessary rs, welding machines, scaffolding, etc.) and all supplies (spare parts, steel, pipe, wiring, nuts and bolts) and provisions for power in n one or more outside contractors perform some of the work, especially if new equipment is installed.

shutdowns. Other safety measures include providing adequate ventilation to hot areas or areas where oxygen may become depleted or other enclosed areas for adequate levels of oxygen and insure absence of toxic or explosive gases. Any machines that are going to be through the motor starter, so that it cannot operate. It is common practice to put a padlock on the motor starter, which can only be langered by performing the work. Other disconnect means include removing couplings between the motor and the equipment or by moving. Valves on pipes connected to vessels that workers will enter are chained and locked closed, unless some other means is taken

Continuous Processor. Continuous Processors are designed to mix viscous products on a continuous basis by utilizing a combination 1 the mixing chamber (barrel) are mounted on two co-rotating shafts that are responsible for mixing the material. The barrels and s create a self-wiping action between themselves minimizing buildup of product except for the normal operating clearances of the o optimize the mixing cycle. Unlike an extruder, the Continuous Processor void volume mixing area is consistent the entire length of sure build up. The Continuous Processor works by metering powders, granules, liquids, etc. into the mixing chamber of the machine. ie versatile for a wide variety of mixing operations:

of product within mixing chamber)

esses:

nixing capabilities but, it has proven its ability to mix:

of batch processing in a manufacturing company. Consider how batch processing is used in today's manufacturing environments.

ams ("jobs") on a computer without manual intervention.

hout human interaction. All input parameters are predefined through scripts, command-line arguments, control files, or job control programs which prompt the user for such input. A program takes a set of data files as input, processes the data, and produces a set of d as "batch processing" because the input data are collected into *batches* or sets of records and each batch is processed as a unit. The ation.

computing resources are less busy.

ute-by-minute manual intervention and supervision.

tizes the computer, especially an expensive one.

nteractive and non-interactive work.

o process one transaction each time, batch processes will run the program only once for many transactions, reducing system overhead.

ne computers since the earliest days of electronic computing in the 1950s. There were a variety of reasons why batch processing most urgent business problems for reasons of profitability and competitiveness were primarily accounting problems, such as billing. ented business process, and practically every business must bill, reliably and on-time. Also, every computing resource was expensive, rds matched the resource constraints and technology evolution at the time. Later, interactive sessions with either text-based computer e more common. However, computers initially were not even capable of having multiple programs loaded into the main memory.

puting, but practically all types of computers are now capable of at least some batch processing, even if only for "housekeeping" oft Windows, Mac OS X (whose foundation is the BSD Unix kernel), and even smartphones. Even as computing in general becomes s significance.

ons in large part because many common business processes are amenable to batch processing. While online systems can also function ot typically optimized to perform high-volume, repetitive tasks. Therefore, even new systems usually contain one or more batch he day, generating reports, printing documents, and other non-interactive tasks that must complete reliably within certain business

h frameworks such as Jem The Bee, Spring Batch or implementations of JSR 352 written for Java, and other frameworks for other nce and scalability required for high-volume processing. In order to ensure high-speed processing, batch applications are often a batch job over a large number of processors, although there are significant programming challenges in doing so. High volume batch em and application architectures as well. Architectures that feature strong input/output performance and vertical scalability, including batch performance than alternatives.

along with batch processing.

activity”, when the computer system is able to run batch jobs without interference from online systems.

cessing, so jobs could be run any time within a 24-hour day. With the advent of transaction processing the online applications might be running two shifts available for batch work, in this case the batch window would be sixteen hours. The problem is not usually that the conflict between online and batch work, but that the batch systems usually require access to data in a consistent state, free from online updates until the batch window closes.

Jobs include interest calculation, generation of reports and data sets to other systems, printing statements, and payment processing.

To support globalization, the Internet, and other business requirements the batch window shrank and increasing emphasis was placed on making the batch window available for a maximum amount of time.

Batch processing is used for data updates and automated transaction processing, as contrasted to interactive online transaction processing (OLTP) applications. The data warehouses is inherently a batch process in most implementations.

Operations with digital images such as resize, convert, watermark, or otherwise edit image files.

Computer files from one format to another. For example, a batch job may convert proprietary and legacy files to common standard formats.

Environments

Scheduling of complex job scripts. Windows has a job scheduler. Most high-performance computing clusters use batch processing to schedule jobs.

IBM mainframe has arguably the most highly refined and evolved set of batch processing facilities owing to its origins, long history, and ability to support hundreds or even thousands of concurrent online and batch tasks within a single operating system image. Technologies that include Job Control Language (JCL), scripting languages such as REXX, Job Entry Subsystem (JES2 and JES3), Workload Manager (WLM), Resource Management Facility (RMF), Data Facility Services (DFS), DB2 data sharing, Parallel Sysplex, unique performance optimizations such as HiperDispatch, I/O channel

that wants to manufacture high-end bicycles. The owners of the new business have designed a bike that can be sold to cyclists that is both safe and reliable. Use the information from this unit to write a recommendation to the owner of the new business on the evaluation and recommendation of the best manufacturing process.

CC licensed content, Shared previously

- MRP and ERP. **Provided by:** Wikispaces. **Located at:** <https://ids355.wikispaces.com/>. **License:** CC BY-SA: Attribution-ShareAlike
- Methods of Production. **Provided by:** Wikipedia. **Located at:** <https://en.Wikipedia.org/>. **License:** CC BY-SA: Attribution-ShareAlike
- Continuous Production. **Provided by:** Wikipedia. **Located at:** <https://en.Wikipedia.org/>. **License:** CC BY-SA: Attribution-ShareAlike
- Batch Processing. **Provided by:** Wikipedia. **Located at:** <https://en.Wikipedia.org/>. **License:** CC BY-SA: Attribution-ShareAlike

3.7: Process Selection is shared under a not declared license and was authored, remixed, and/or curated by LibreTexts.

The paper should utilize references from peer-reviewed/scholarly sources to address the activity questions. The paper's research should reflect the use of peer-reviewed/scholarly publications. A minimum of four scholarly/peer-reviewed publications should be used to support your content. References should come from scholarly sources (i.e. textbooks, scholarly articles, etc.). Any in-text citations MUST be cited in APA format using the APA Manual 6th edition. You should also include a References page, also in APA format, at the end of your paper to cite any sources used.

The paper uses at least three scholarly sources to support your content, but it does not meet the minimum requirement for 4 sources.

Three or more popular sources (i.e. newspapers, internet sites, magazines, etc.) make up a majority of the references to support your content. The paper lacks credible, scholarly sources and does not meet the minimum number of sources required.

The paper includes one or two sources. The paper lacks the use of credible, scholarly sources and may focus on using popular sources. The number of sources used does not meet the minimum requirement (4 sources) and the resources used may not fully support the content of your paper.

The paper fails to cite referenced sources, or does not include any research or sources to support ideas. The paper is based off of non-original content.

Analysis and Argument (40%)

Your paper addresses the questions in the instructions with the use of supporting evidence and specific details and explanation. You effectively address the following:

1. How might the current economic situation with the job market, wage rate, or other economic factor impact your organization in a positive or negative sense?
2. Will current economic conditions impact the ways in which you will transform your initial operations to reach the overall operation management plan goal? For example, will economic conditions require you to change your source of supply? The criteria you desire for hiring employees? Or even the market you intend to serve?

The content addresses only some of the questions presented in the instructions section and reflects minimal original thought and /or critical analysis relative to the business.

The content is vague and is weakly supported by researched evidence. The essay lacks critical analysis relative to the business.

The content does not address the required elements; ideas presented are not supported by research or critical analysis.

	There is a lack of critical analysis for the operation management plan, and/or the essay does not address the business content from the Unit 1 Activity.
	Grammar/Style (15%)
	The content contains a maximum of two grammatical, citation, and punctuation errors. The ideas are concise and presented in a logical manner that is easy for the reader to follow.
	The content contains three or four grammatical, citation, punctuation, and/or spelling errors. The sentence structure flows in a concise, logical manner.
	The paper contains more than four grammatical, citation, punctuation and/or spelling errors that distract the reader from the comprehension of ideas being presented.
	The paper demonstrates poor writing skills, reflected by lack of syntax and proper grammar, which makes ideas difficult to communicate. Ideas are not presented in a logical manner that is easy to follow.
	The paper contains numerous grammatical, citation, punctuation, and/or spelling errors.
	Format (5%)
	The paper should properly formatted (paragraph style, margins, etc.), using the APA Manual, 6th edition. The content is typed in MS Word format, labeled with the student's name and the activity title/unit number, and a reference section to cite any outside sources used.
	The paper meets most of the requirements for formatting, using the APA Manual, 6th edition, though may contain some errors.
	The paper lacks proper formatting, based on the APA Manual, 6th edition, and it may use another style of formatting (i.e. MLA, Chicago, etc.).
	The paper is typed in a format other than MS Word. A style of formatting other than APA may be used, or there are numerous formatting errors that distract the reader's comprehension.
	The formatting does not comply with the APA Manual, 6th edition and is not created in MS Word.

3.8: Unit 3 Activity and Grading Rubric is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

CHAPTER OVERVIEW

4: Quality Management

4.1: Quality Management

4.2: Unit 4 Learning Outcomes

4.3: Productivity and Total Quality Management

4.4: Statistical Process Control

4.5: Unit 4 Activity and Grading Rubric

4: Quality Management is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

4.1: Quality Management

Quality management is a primary concern in operations departments. Though all employees and managers should be concerned with maintaining quality, most firms host a team dedicated to ensuring the quality of production. Quality management can come in any number of different forms. Quality control usually involves the random sampling of products coming off the line (with the goal of ensuring that all products are up to standards). This may be for compliance reasons (such as in meat production) or for quality service (such as checking the seams in the leather of a Rolls Royce car). Other quality managers are concerned with the quality of the production process itself: are all employees being productive? Is there a bottleneck in the production process? These focuses on efficiency are especially important for products with low margins. In this unit, you will learn about a few of the pioneers in total quality management as well as the processes used to control quality in manufacturing and service organizations.

Completing this unit should take you approximately 5 hours.

- [Unit 4 Learning Outcomes Page](#)
- 4.1: Productivity and Total Quality Management
- 4.2: Statistical Process Control
- Unit 4 Activity and Assessment

4.1: Quality Management is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

4.2: Unit 4 Learning Outcomes

able to:

management principles to continuous improvement in operations management;

management;

cision to focus on continuous quality improvement versus maintenance of the status quo; and

ccess variations to measure quality.

[4.2: Unit 4 Learning Outcomes](#) is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

4.3: Productivity and Total Quality Management

The Cost of Quality: A Self-Check Exercise

By
John Stewart

In many ways, quality is very expensive. There are multiple categories of costs associated with quality management. Understanding these costs is the first step in designing an argument of why the investment is an important one. Complete this assessment of your understanding of Cost of Quality concepts. The activity is self-graded.

In this interactive object, learners check their knowledge of concepts related to the cost of ensuring quality in manufacturing as they relate to the categories of appraisal, prevention, internal failures, and external failures.

Activity Link: <https://www.wisc-online.com/learn/career-clusters/business-management-and-administration/qlt1904/the-cost-of-quality-a-self-check-exercise>

Quality Management Services: “What is Quality Management System?”

This video describes the integrated system necessary to create a quality management system within an organization. Just using the word quality can be confusing for managers. Understanding what quality is and how it should be approached is challenging. Designing a systematic way to approach management of quality is fundamentally important to successfully controlling quality.



Clarify



meovly



A YouTube element has been excluded from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=80>

Boundless: *Business*, “Chapter 10, Section 2, Part 2: TQM”

Read this page. This page explores the nature of total quality management (TQM) and the necessity of use in the operations environment. TQM is one of the bedrock approaches to quality management. You will see many of the components of TQM in other quality management approaches. This approach is important because of the focus on a continuous cycle of improving the quality of a product, service, or process.

TQM

Total quality management (TQM) is an integrative philosophy of management for continuously improving the quality of products and processes.

LEARNING OBJECTIVE

- Explain the principles of Total Quality Management (TQM)

KEY POINTS

- TQM functions on the premise that the quality of products and processes is the responsibility of everyone who is involved with the creation or consumption of the goods or services offered by an organization.
- Satisfying the customer involves making sure both internal and external customers are happy.
- The internal suppliers are the subordinates who answer to a particular supervisor. Satisfying them involves giving them the tools and motivation they need to do their jobs.
- It is important to go beyond satisfaction, making the customer – and supplier – feel important and valued, and part of the process.
- “Lean” focuses on eliminating the wasteful use of time, energy or resources, and instead focusing activities completely on the creation of value.
- The focus of the Six Sigma management strategy is to reduce defect by minimizing variation in processes.

TERMS

- **poka-yoke:** A methodology of using low-cost techniques to error-proof production processes.
- **Total Quality Management (TQM):** A strategic approach to management aimed at embedding awareness of quality in all organizational processes.

EXAMPLE

- ‘Lean’ is based on the Toyota Production System, which aimed to minimize overburden, inconsistency and waste. It was developed between 1948-1975, and was a precursor to lean manufacturing.

FULL TEXT

Total Quality Management (TQM) is an integrative philosophy of management for continuously improving the quality of products and processes.

Overview

TQM functions on the premise that the quality of products and processes is the responsibility of everyone involved in the creation or consumption of the goods or services the organization offers. TQM capitalizes on the involvement of management, the workforce, suppliers, and even customers in order to meet or exceed customer expectations.

Considering the practices of TQM as discussed in six empirical studies, Cua, McKone, and Schroeder (2001) identified nine common TQM practices:

1. Cross-functional product design;
2. Process management;
3. Supplier quality management;
4. Customer involvement;
5. Information and feedback;

6. Committed leadership;
7. Strategic planning;
8. Cross-functional training; and
9. Employee involvement.

Basic Principles of Total Quality Management

The basic principles for the Total Quality Management philosophy of doing business are to satisfy the customer, satisfy the supplier, and continuously improve the business processes.

Satisfy the Customer

The first, and major, TQM principle is to satisfy the customer—the person who pays for the product or service. Customers want to get their money's worth from a product or service they purchase.

Satisfy the Users: If the user of the product is different than the purchaser, then both the user and customer must be satisfied, although the person who pays gets priority.

Company Philosophy: A company that seeks to satisfy the customer by providing them value for what they buy and the quality they expect will get more repeat business, referral business, and reduced complaints and service expenses. Some top companies not only provide quality products but also give extra service to make their customers feel important and valued.

Internal Customers: Within a company, a worker provides a product or service to his or her supervisors. If the person has any influence on the wages the worker receives, that person can be thought of as an internal customer. A worker should have the mindset of satisfying internal customers in order to keep his or her job and to get a raise or promotion.

Chain of Customers: Often in a company, there is a chain of customers—each improving a product and passing it along until it is finally sold to the external customer. Each worker must not only seek to satisfy the immediate internal customer, but must also look up the chain to try to satisfy the ultimate customer.

Satisfy the Supplier

A second TQM principle is to satisfy the supplier, which is the person or organization from whom you are purchasing goods or services.

External Suppliers: A company must look to satisfy their external suppliers by providing them with clear instructions and requirements and then paying them fairly and on time. It is in the company's best interest that its suppliers provide quality goods or services if the company hopes to provide quality goods or services to its external customers.

Internal Suppliers: A supervisor must try to keep workers happy and productive by providing good task instructions, the tools they need to do their job, and good working conditions. The supervisor must also reward the workers with praise and good pay.

Get Better Work: The reason to do this is to get more productivity out of the workers, as well as to keep the good workers. An effective supervisor with a good team of workers will certainly satisfy his or her internal customers.

Empower Workers: One area of satisfying the internal supplier is by empowering the workers. This means allowing them to make decisions on things that they can control. This not only takes the burden off the supervisor, but it also motivates these internal suppliers to do better work.

Continuous Improvement

The third principle of TQM is continuous improvement. You can never be satisfied with the method used, because there always can be improvements. The competition is always improving, so it is necessary to strive to keep ahead of the game.

Work Smarter, Not Harder: Some companies have tried to improve by making employees work harder. This may be counterproductive, especially if the process itself is flawed. For example, trying to increase worker output on a defective machine may result in more defective parts. Examining the source of problems and delays and then solving those problems is what works best. Often, the process has bottlenecks that are the real cause of the problem. Those are what should be removed.

Worker Suggestions: Workers are often a source of continuous improvements. They can provide suggestions on how to improve a process and eliminate waste or unnecessary work.

Quality Methods: There are also many quality methods, such as just-in-time production, variability reduction, and poka-yoke, that can improve processes and reduce waste.

Boundless: Business, "Chapter 10, Section 2, Part 1: Philosophies"

Read this description of the quality principles. These principles are important to the focus on and ability to lead an organization toward a culture that embraces continual quality improvement.

Philosophies

Quality management adopts a number of management principles that can be used to guide organizations towards improved performance.

LEARNING OBJECTIVE

- Recognize how top management can improve quality performance

KEY POINTS

- There are eight primary quality management principles.
- The principles are the basis of the ISO 9001:2008 quality management system standard.
- One of the permanent quality objectives of an organization should be the continual improvement of its overall performance.

TERMS

- **value:** The degree of importance you give to something.
- **ISO 9001:2008:** The ISO 9000 family of standards are related to quality management systems and designed to help organizations ensure that they meet the needs of customers and other stakeholders while meeting statutory and regulatory requirements related to the product.
- **Quality Management:** Process of ensuring that an organization or product is consistent. It can be considered to have four main components: quality planning, quality control, quality assurance, and quality improvement. Quality management is focused not only on product/service quality, but also the means to achieve it.

EXAMPLE

- In the 1950s and 1960s, Japanese goods were synonymous with cheapness and low quality but over time, their quality initiatives began to be successful, with Japan achieving very high levels of quality in products from the 1970s onward. For example, Japanese cars regularly top the J.D. Power customer satisfaction ratings. In the 1980s, Deming was asked by Ford Motor Company to start a quality initiative after they realized that they were falling behind Japanese manufacturers. A number of highly successful quality initiatives have been invented by the Japanese (see for example, on this page: Genichi Taguchi, QFD, Toyota Production System). Many of the methods not only provide techniques but also have associated quality culture (i.e., people factors). These methods are now adopted by the same western countries that decades earlier derided Japanese methods.

FULL TEXT

The Principles of Quality Management

Quality management adopts a number of management principles that can be used by top management to guide their organizations towards improved performance. The principles include:

- **Customer focus:** Since the organizations depend on their customers, they should understand current and future customer needs, should meet customer requirements, and try to exceed the expectations of customers. An organization attains customer focus when all people in the organization know both the internal and external customers and also what customer requirements must be met to ensure that both the internal and external customers are satisfied.
- **Leadership:** Leaders of an organization establish unity of purpose and direction of it. They should go for creation and maintenance of such an internal environment, in which people can become fully involved in achieving the organization's quality objective.
- **Involvement of people:** People at all levels of an organization are the essence of it. Their complete involvement enables their abilities to be used for the benefit of the organization.
- **Process approach:** The desired result can be achieved when activities and related resources are managed in an organization as process.
- **System approach to management:** An organization's effectiveness and efficiency in achieving its quality objectives are contributed by identifying, understanding, and managing all interrelated processes as a system.
- **Continual improvement:** One of the permanent quality objectives of an organization should be the continual improvement of its overall performance.
- **Factual approach to decision making:** Effective decisions are always based on the data analysis and information.
- **Mutually beneficial supplier relationships:** Since an organization and its suppliers are interdependent, therefore, a mutually beneficial relationship between them increases the ability of both to add value.

These eight principles form the basis for the quality management system standard ISO 9001:2008.

Boundless: Business, "Chapter 10, Section 2, Part 3: Quality Inspections and Standards"

Read this section to better understand the usefulness of quality audits in managing to quality standards. Quality audits are an important part of the quality process. Companies ensure that they are producing a quality product or service by integrating the ISO standards into processes. To ensure that all parts of operations is compliant audits are conducted.

Quality Inspections and Standards

Companies ensure the quality of products and services by adhering to ISO standards and performing quality audits to ensure compliance.

LEARNING OBJECTIVE

- Recognize the ISO's role in ensuring quality standards

KEY POINTS

- The Quality Management System (QMS) standards were created by the International Organization for Standardization (ISO) in 1987, and are reviewed and updated every few years. These standards are used to certify the processes and systems of an organization, but not the product or service itself.
- In 1994 three major standards were released as part of the ISO 9000:1994 series. Major revisions were made in 2008.
- A quality audit is the systematic examination of a quality system, and is carried out by internal or external auditors. It is a key element in ISO 9001 standards.
- Since 2008, the focus of quality audits has shifted from simply procedural adherence to measuring the effectiveness of actual QMS's.

TERMS

- **ISO 14000:** a set of standards related to environmental management designed to help organizations reduce the negative environmental effect of their operations, meet legal requirements, and continually improve
- **ISO 9000:** a set of standards related to quality management systems and designed to help organizations ensure that they meet the needs of customers and other stakeholders while meeting statutory and regulatory requirements related to the product
- **Quality Management System (QMS):** The organizational structure, procedures, processes, and resources needed to implement quality management.
- **Quality Audit:** The process of systematic examination of a quality system carried out by an internal or external quality auditor or audit team. It is an important part of an organization's quality management system and is a key element in the ISO quality system standard, ISO 9001.
- **International Organization for Standardization (ISO):** An international standard-setting body composed of representatives from various national standards organizations. Founded on February 23, 1947, the organization promulgates worldwide proprietary, industrial, and commercial standards.

EXAMPLE

- Quality audits and adherence to ISO standards are not just for private corporations; the US Food and Drug Administration requires that medical devices undergo quality auditing, and several countries require quality audits of their educational systems.

FULL TEXT

Quality Standards

The International Organization for Standardization (ISO) created the Quality Management System (QMS) standards in 1987. They were the ISO 9000:1987 series of standards, comprising ISO 9001:1987, ISO 9002:1987, and ISO 9003:1987; which were applicable in different types of industries, based on the type of activity or process (designing, production, or service delivery).

The standards are reviewed every few years by the ISO. The version in 1994 was called the ISO 9000:1994 series; consisting of the ISO 9001:1994, 9002:1994 and 9003:1994 versions.

A major revision occurred in 2008, and the series was called ISO 9000:2000 series. The ISO 9002 and 9003 standards were integrated into one single certifiable standard: ISO 9001:2008. After December 2003, organizations holding ISO 9002 or 9003 standards had to complete a transition to the new standard.

The ISO 9004:2009 document gives guidelines for performance improvement over and above the basic standard (ISO 9001:2000). This standard provides a measurement framework for improved quality management, similar to and based upon the measurement framework for process assessment.

The Quality Management System standards created by ISO are meant to certify the processes and the system of an organization, not the product or service itself. ISO 9000 standards do not certify the quality of the product or service.

In 2005 the International Organization for Standardization released a standard, ISO 22000, meant for the food industry. This standard covers the values and principles of ISO 9000 and the HACCP standards. It gives one single integrated standard for the food industry and is expected to become more popular in the coming years in the industry.

ISO has also released standards for other industries. For example, Technical Standard TS 16949 defines requirements in addition to those in ISO 9001:2008 specifically for the automotive industry.

ISO has a number of standards that support quality management. One group describes processes (including ISO/IEC 12207 & ISO/IEC 15288), and another describes process assessment and improvement (ISO 15504).

Quality Audits

A quality audit is the process of systematic examination of a quality system carried out by an internal or external quality auditor or audit team. It is an important part of organization's quality management system and is a key element in the ISO quality system standard, ISO 9001.

Quality audits are typically performed at predefined time intervals and ensure that the institution has clearly defined internal system monitoring procedures linked to effective action. This can help determine if the organization complies with the defined quality system processes and can involve procedural or results-based assessment criteria.

With the upgrade of the ISO 9000 series of standards from the 1994 to 2008 series, the focus of the audits has shifted from purely procedural adherence towards measurement of the actual effectiveness of the Quality Management System (QMS) and the results that have been achieved through the implementation of a QMS.

Audits are an essential management tool to be used for verifying objective evidence of processes, to assess how successfully processes have been implemented, for judging the effectiveness of achieving any defined target levels, to provide evidence concerning reduction and elimination of problem areas.

For the benefit of the organisation, quality auditing should not only report non-conformance and corrective actions, but also highlight areas of good practice. In this way, other departments may share information and amend their working practices, which contributes to continual improvement.

Quality audits can be an integral part of compliance or regulatory requirements. One example is the US Food and Drug Administration, which requires quality auditing to be performed as part of its Quality System Regulation (QSR) for medical devices (Title 21 of the US Code of Federal Regulations part 820).

Several countries have adopted quality audits in their higher education system (including New Zealand, Australia, Sweden, Finland, Norway, and the USA). Initiated in the UK, the process is focused primarily on procedural issues rather than on the results or the efficiency of a quality system implementation.

Audits can also be used for safety purposes. Evans and Parker (2008) describe auditing as one of the most powerful safety monitoring techniques and "an effective way to avoid complacency and highlight slowly deteriorating conditions," especially when the auditing focuses not just on compliance but effectiveness.

The processes and tasks that a quality audit involves can be managed using a wide variety of software and self-assessment tools. Some of these relate specifically to quality in terms of fitness for purpose and conformance to standards, while others relate to quality costs or (more accurately) to the cost of poor quality. In analyzing quality costs, a cost of quality audit can be applied across any organization rather than just to conventional production or assembly processes.

Boundless: Business, " Chapter 10, Section 2, Part 4: Quality Control"

Read this section on the quality control process. Quality control is focused on identifying issues with quality and initiating corrective action. Quality control processes are vital to a healthy quality control function.

Quality Control

Quality control is a process that evaluates output against a standard and takes corrective action when output doesn't meet that standard.

LEARNING OBJECTIVE

- Discuss the role of quality control in business

KEY POINTS

- The purpose of quality control is to make sure that certain processes perform to a company's set standards.
- Quality control in relation to customers involves the continuous act of making sure products, designed and manufactured, are produced to meet and exceed customer needs.
- Quality should be measured differently for products and services and judged by their own set of dimensions.
- Controls include product inspection, where every product is visually examined, often with a stereo microscope to perceive fine detail before the product is sold into the external market.
- Responsibility for overall quality lies with top management. Top management must establish strategies, institute programs for quality, and motivate managers and workers.

TERMS

- total quality managementA strategic approach to management aimed at embedding awareness of quality in all organizational processes.
- quality controlA control, such as inspection or testing, introduced into an industrial or business process to ensure quality.
- organizational cultureOrganizational culture is the collective behavior of humans who are part of an organization and the meanings that the people attach to their actions.

EXAMPLE

- Controls include product inspection, where every product is examined visually. Inspectors will be provided with lists and descriptions of unacceptable product defects such as cracks or surface blemishes.

FULL TEXT

Quality can be thought of as the degree to which performance of a product or service meets or exceeds expectations. Quality control is a process that evaluates output against a standard and takes corrective action when output doesn't meet these predetermined standards. Therefore, quality control in relation to customers would be the continuous act of making sure products, designed and manufactured, are produced to meet and exceed the needs of customers. For contract work, particularly work awarded by government agencies, quality control issues are among the top reasons for not renewing a contract.

This approach places an emphasis on three aspects:

- Elements such as controls, job management, defined and well-managed processes, performance and integrity criteria, and identification of records
- Competence, such as knowledge, skills, experience, and qualifications
- Soft elements, such as personnel integrity, confidence, organizational culture, motivation, team spirit, and quality relationships

Controls include product inspection, where every product is examined visually, often using a stereo microscope for fine detail before the product is sold on the external market. Inspectors will be provided with lists and descriptions of unacceptable product defects such as cracks or surface blemishes.

An emphasis on quality control heightened during World War II. At that time quality control evolved to quality assurance and is now better known as a Strategic Approach, a tool for improving not only products but also processes and services. Quality should be measured differently for products and services, and judged by their own set of dimensions. Responsibility for overall quality lies with top management. Top management must establish strategies, institute programs for quality, and motivate managers and workers. Most of the time, managers aim to improve or maintain the quality of an organization as a whole; this is referred to as Total Quality Management (TQM). TQM involves a continual effort for quality improvement by everyone in an organization. The entire supply chain must be involved for an organization to meet and exceed goals of quality control.

ids355: Operations Management Wikispace: “Chapter 9: Management of Quality”

Read this chapter summary. Successful management of quality requires an understanding of the dimensions of product or service quality that add utility for your customers. Pay particular attention to the three awards that are given to recognize outstanding quality.

Chapter 9: Management of Quality

Chapter 9 focuses on the importance of quality. It discusses various concepts and tools that can be used to achieve high quality and continuous improvement. Broadly defined, **quality** refers to the ability of a product or service to consistently meet or exceed customer requirements or expectations. Different customers will have different expectations, so a working definition of quality is customer-dependent. When discussing quality one must consider design, production, and service. In a culmination of efforts, it begins with careful assessment of what the customers want, then translating this information into technical specifications to which goods or services must conform. The specifications guide product and service design, process design, production of goods and delivery of services, and service after the sale or delivery.

Some of these consequences of poor quality include loss of business, liability, decreased productivity, and increased costs. However, good quality has its own costs, including prevention, appraisal, and failure. A recent and more effective approach is discovering ways to prevent problems, instead of trying to fix them once they occur. This will ultimately decrease the cost of good quality in the long run.

There are several costs associated with quality:

Appraisal costs – costs of activities designed to ensure quality or uncover defects

Prevention costs – costs of prevention defects from occurring

Failure costs – Costs caused by defective parts or products or by faulty services

Internal failures – failures discovered during production

External failures – failures discovered after delivery to the customer

Return on quality (ROQ) – an approach that evaluates the financial return of investments in quality

Chapter 9 discusses key contributors of quality management and several awards for companies who possess traits of excellent quality management. This chapter defines total quality management (TQM) as a philosophy that involves everyone in the organization in a continual effort to improve quality and achieve customer satisfaction. This philosophy concentrates on continuous improvement and quality at the source. Six sigma is a concept that stresses improving quality, reducing costs, and increasing customer satisfaction. Lastly, this chapter gives several examples of quality tools, which include flowcharts, check sheets, histograms, pareto analysis, scatter diagrams, controls charts, and cause-and-effect diagrams.

Successful management of quality requires that managers have insights on various aspects of quality. These include defining quality in operational terms, understanding the costs and benefits of quality, recognizing the consequences of poor quality and recognizing the need for ethical behavior.

Understanding dimensions that customers use to judge the quality of a product or service helps organizations meet customer expectations.

Dimensions of Product Quality

• **Performance**– *main characteristics of the product*

• **Aesthetics**– *appearance, feel, smell, taste*

• **Special features**– *extra characteristics*

• **Conformance**– *how well the product conforms to design specifications*

• **Reliability**– *consistency of performance*

• **Durability**– *the useful life of the product*

• **Perceived quality**– *indirect evaluation of quality*

• **Service-ability**– *handling of complaints or repairs*

Dimensions of Service Quality

• **Convenience**– *the availability and accessibility of the service*

• **Reliability**– *ability to perform a service dependably, consistently, and accurately*

• **Responsiveness**– *willingness to help customers in unusual situations and to deal with problems*

• **Time**– *the speed with which the service is delivered*

• **Assurance**– *knowledge exhibited by personnel and their ability to convey trust and confidence*

• **Courtesy**– *the way customers are treated by employees*

• **Tangibles**– *the physical appearance of facilities, equipment, personnel, and communication materials*

• **Consistency**– *the ability to provide the same level of good quality repeatedly*

The Determinants of Quality

Quality of Design – **intention of designers to include or exclude features in a product or service.** The starting point of producing quality in products begins in the “design phase”. Designing decisions may involve product or service size, shape and location. When making designs, designers must keep in mind customer wants, production or service capabilities, safety and liability, costs, and other similar considerations.

Quality of conformance– **refers to the degree to which goods and services conform to the intent of the designer.** Quality of conformance can easily be affected by factors like: capability of equipment used, skills, training, and motivation of workers, extent to which the design lends itself to production, the monitoring process to assess conformance, and the taking of corrective action.

Ease of use – **refers to the ease of usage of the product or services for the customers.** The term “ease of use” refers to user instructions. Designing a product with “ease of use” increases the chances that the product will be used in its intended design and it will continue to function properly and safely. Without ease of use, companies may lose customers, face sales returns, or legal problems from product injuries. Ease of use also applies to services. Manufacturers must make sure that directions for unpacking, assembling, using, maintaining, and adjusting the product are included. Directions for “What to do when something goes wrong” should also be included. Ease of use makes a consumer very happy and can help retain customers.

Services offered to the customer after delivery. There will be times when products may fail or problems with usage may occur. This is when “Service after delivery” is important through recall and repairs of the product, adjustment, replacement or buys back, or reevaluation of a service.

Having good quality is a **competitive advantage** against others who offer similar products or services in the marketplace.

In addition, good quality can:

- **Raise Company’s Reputation**
- **Rationalize Premium Prices**
- **Decrease Liability Costs**
- **Increase Productivity**
- **Increase Customer Loyalty**
- **Increase Customer Satisfaction**

Consequence’s include:

- **loss of business and existing market share**

- legal liability
- lack of productivity
- increased costs

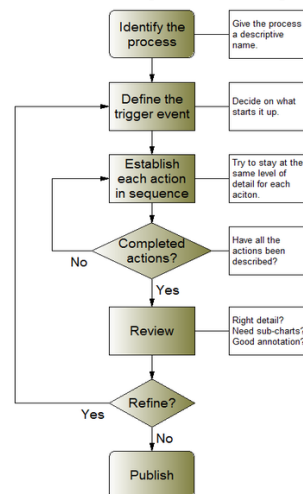
Failure to meet quality standards can damage a company's image, reputation or lead to external criticism. In the manufacturing field, the quality of raw materials or equipment can affect the whole manufacturing process. If defects or poor quality are not detected on time, companies may face various costs to solve problems. Discovering and fixing problems on time reduces costs. Quality costs include prevention (prevent defects from occurring by planning system, training and control procedures), appraisal (ensure quality or uncover defects by inspections, testings and audits), and failure (caused by defective parts, products or by faulty services discovered during the production process – internal or after delivery to the customer – external).

Three well-known awards given annually to recognize quality are:

1. Baldrige Award (given by the U.S. government)
2. European Quality Award
3. Deming Prize (established by the Japanese).

There are also worldwide known quality certifications like ISO 9000 (which is a set of international standards on quality management and quality assurance, critical to international business) and ISO 14000 (a set of international standards for assessing a company's environmental performance).

Total quality management (TQM) is a constant pursuit of quality that involves everyone in an organization. The driving force is customer satisfaction; a key philosophy is continuous improvement. The Japanese use the term *kaizen* to refer to continuous improvement. Training of managers and workers in quality concepts, tools, and procedures is an important aspect of TQM. Teams are an integral part of TQM. Two major aspects of the TQM approach are problem solving and process improvement. Six-sigma programs are a form of TQM. A six-sigma improvement project typically has one or more objectives such as: reducing delivery time, increasing productivity, or improving customer satisfaction. They emphasize the use of statistical and management science tools on selected projects to achieve business results. There are *seven basic quality tools* that an organization can use for problem solving and process improvements. A flowchart is a visual representation of a process. As a problem-solving tool, a flowchart can help investigators in identifying possible points in a process where problems occur. The diamond shapes in the flowchart represent decision points in the process, and the rectangular



shapes represent procedures. They show the direction of “flow” of the steps in the process. arrows

A check sheet is a simple tool frequently used for problem identification. Check sheets provide a format that enables users to record and organize data in a way that facilitates

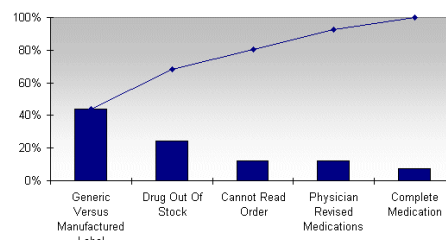
Day	Time	Type of defect					Total
		Smeared print/other	Out of registration	Paper jam	Uneven inking	Blank print	
M	7-8	III	III				7
	8-9	I	II	III	III		10
	9-10		III	I			3
	10-11		I				2
	11-12						0
	1-2		I	III			4
Total	2-3				I		1
		4	11	7	5	0	27

collection and analysis.

A histogram can be useful in getting a sense of the distribution of observed values. It is a chart of an empirical frequency distribution.

Pareto analysis is a technique for focusing attention on the most important problem areas. The idea is to classify the cases according to degree of importance, and focus on

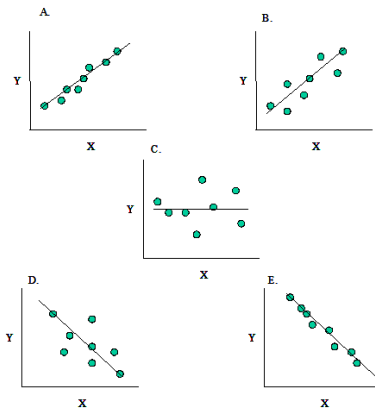
Causes For Medications Not Being Delivered On-Time



resolving the most important, leaving the less important.

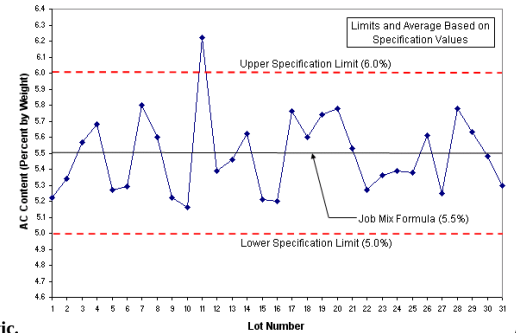
It is a graph that shows the degree and direction of relationship between two variables. A correlation may point to a cause of

A scatter diagram can be useful in deciding if there is a correlation between the values of two variables. A correlation may point to a cause of



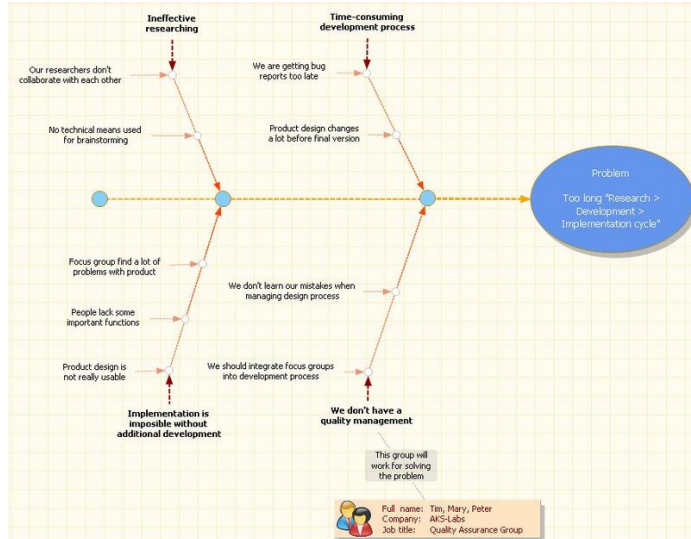
aprobem.

A control chart can be used to monitor a process to see if the process output is random. It can help detect the

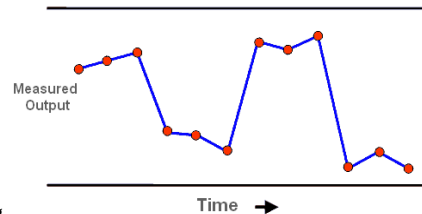


presence of correctable causes of variation. It is a statistical chart of time-ordered values of sample statistic.

cause-and-effect diagram offers a structured approach to the search for the possible cause(s) of a problem. It is also known as a *fishbone diagram* because of its shape, or an Ishikawa diagram, after the Japanese professor who developed the approach to aid workers overwhelmed by the number of possible sources of problems when problem solving. This helps to organize problem-solving efforts by identifying categories of factors that might be causing problems.



A run chart can be used to track the values of a variable over time. This can aid in



identifying trends or other patterns that may be occurring.

Important People in Quality

- **Walter Shewart**
 - “father of statistical quality control”
 - Control charts
 - Variance reduction
- **W. Edwards Deming**
 - Special vs. common cause variation

- The 14 points
- **Deming Prize**– Prize established by the Japanese and awarded annually to firms that distinguish themselves with quality management programs.
- **Joseph Juran**
 - *Quality Control Handbook*, 1951
 - Viewed quality as fitness-for-use
 - Quality trilogy– quality planning, quality control, quality improvement
- **Armand Feigenbaum**
 - Quality is a “total field”
 - The customer defines quality
- **Philip B. Crosby**
 - Zero defects
 - *Quality is Free*, 1979
- **Kaoru Ishikawa**
 - Cause-and-effect diagram
 - Quality circles
 - Recognized the internal customer
- **Genichi Taguchi**
 - Taguchi loss function
- **Taiichi Ohno and Shigeo Shingo**
 - Developed philosophy and methods of *kaizen*

Contributor	Key Contributions
Shewhart	Control Charts; variance reduction
Deming	14 points; special versus common causes of variation
Juran	Quality is fitness-for-use; quality trilogy
Feigenbaum	Quality is a total field; the customer defines quality
Crosby	Quality is free; zero defects
Ishikawa	Cause-and-effect diagrams; quality circles
Taguchi	Taguchi loss function
Ohno and Shingo	Continuous improvement

DIMENSIONS OF QUALITY

Dimension	Example
Performance	Everything works: fit and finish, ride, handling, acceleration
Aesthetics	Exterior and interior design
Features	Convenience: placement of gauges High tech: GPS system Safety: anti-skid, airbags
Conformance	Car Matches manufacturer’s specifications
Reliability	Infrequent need for repairs
Durability	Useful life in miles, resistance to rust
Perceived quality	Top-rated
Serviceability	Ease of repair

An emphasis on quality control heightened during WWII. Quality control then evolved to quality assurance and is now better known as a Strategic Approach, a tool for improving not only products but also processes and services. Quality can be thought of as the degree to which performance of a product or service meets or exceeds expectations. Quality should be measured differently for products and services, and therefore product and service quality are judged on their own set of dimensions. Responsibility for overall quality lies with top management. Top management must establish strategies, institute programs for quality, and motivate managers and workers. Most times managers are on a quest for the quality of an organization as a whole; this is referred to as Total Quality Management (TQM). TQM involves a continual effort for quality improvement by everyone in an organization. So in essence, for an organization to meet and exceed goals of quality control the entire supply chain needs to be involved.

Consequences of poor quality

There are numerous consequences with poor quality products which can affect a business and a customer in many different ways. Whether it is a small or large problem, the magnitude of the problem always affects someone at some point. When a product is designed poorly or lacks in quality, customers recognize that very quickly, and it can quickly lead to a problem for the business. It does not matter whether the company is a product or a service oriented company because poor quality will always, most likely, create negative affects for the firm. Eventually, the low cost input in the R&D department and the using cheaper materials will lead to loss of business . Therefore, due to the cost associated with satisfying the customer, it is best to fix problems in the design phase rather than dealing with it after it’s in the hands of a customer. The sooner the problem with a product or service is identified and remedied, the better!

Methods for Generating Ideas

Additional tools that are useful for problem solving and process control include:

- *Brainstorming*
- *Affinity diagram*
- *Quality circles*
- *Interviewing*
- *Benchmarking*

- 5W2H approach
 - Who
 - What
 - When
 - Where
 - Why
 - How
 - How much

Brainstorming is used to communicate thoughts and ideas without any criticism. Everyone has equal input and ideas are shared in order to facilitate problem solving.

Affinity Diagram is used to arrange data into categories that may be analyzed. One of its uses is to group many responses to similar ideas. It uses the right side of the brain (generates ideas) and the left side of brain (analyze and organize).

Quality Circles are usually informal meetings between employees to exchange ideas and concerns about processes.

Interviewing is a tool used by managers to find information from employees through Q & A sessions.

Benchmarking is tool for companies to set standards. It attempts to compare itself to the best in the industry in order to meet or exceed the standard set. Usually uses these steps: 1. Identify process for improvement. 2. Identify organization that is the best at that process. 3. Study that organization. 4. Analyze data. 5. Improve process at your organization.

5W2H approach asks the questions what, why, where, when, who, how, and how much (5 W words and 2 H words). Its purpose is to ask the questions that will lead to improving processes.

Responsibility for Quality

Top Management– has the ultimate responsibility for quality. While they establish strategies for quality, they also institute programs to improve quality; guide, direct, and motivate managers and workers; and set an example by being involved in quality initiatives.

Design– Quality products and services begin with design.

Sales can be lost when the products are not designed well and do not function correctly. Customers get turned off when that happens and may not want to risk buying the same brand again. Liability is an important area because there is the potential for damages or injuries that could reflect badly on the company and then damage control will need to be done to repair the company image and reputation. Productivity can be slowed when there are defects and poor quality because time must be spent to redo and fix these issues. Costs can be reduced by up to five times if problems are caught early on in the process, compared to later in the production stages.

Questions to the chapter

1. Which quality certification pertains to set of international standard on quality management and quality assurance?

- a) ISO 14000
- b) ISO 24700
- c) ISO 9000
- d). ISO 27000
- e) None of the above

[reveal-answer q="491213"]Show Answer[/reveal-answer]

[hidden-answer a="491213"]

Answer: C (pg.424)[/hidden-answer]

2. Whose key contribution included the cause-and-effect diagram (fishbone diagram)?

- a) Joseph M. Juran
- b) Kaoru Ishikawa
- c) Armand Feigenbaum
- d) Walter Shewhart
- e) Genichi Taguchi

[reveal-answer q="34151"]Show Answer[/reveal-answer]

[hidden-answer a="34151"]

Answer: B (pg.411)[/hidden-answer]

3. Which cost of quality involves the cost of preventing a defect from occurring?

- a) Appraisal Costs
- b) Failure Costs
- c) Fixing Costs
- d) Prevention Costs
- e) Internal Costs

[reveal-answer q="376263"]Show Answer[/reveal-answer]

[hidden-answer a="376263"]

Answer: D (pg.420)[/hidden-answer]

4. Which failures are discovered after delivery to customer?

- a) External
- b) Internal
- c) Prevention
- d) Quality
- e) None of the above

[reveal-answer q="242012"]Show Answer[/reveal-answer]

[hidden-answer a="242012"]

Answer: A (pg.420-421)[/hidden-answer]

5. Which method for generating ideas is a tool used to organize data into logical categories?

- a) Brainstorming

- b) Affinity Diagram
- c) Quality Circles
- d) Interviewing
- e) Benchmarking

[reveal-answer q="424945"]Show Answer[/reveal-answer]
[hidden-answer a="424945"]

Answer: B (pg.444)/[hidden-answer]

6. Which of the following is a consequence of poor quality?

- a) loss of business
- b) liability
- c) productivity
- d) costs
- e) all of the above are correct

[reveal-answer q="896229"]Show Answer[/reveal-answer]
[hidden-answer a="896229"]

Answer: e) all of the above are correct PG. 418/[hidden-answer]

7. Which of the following is true of the benefits of good quality?

- a) enhanced reputation for quality
- b) reduced productivity
- c) lower liability cost
- d) higher liability costs
- e) both a & c are correct

[reveal-answer q="675392"]Show Answer[/reveal-answer]
[hidden-answer a="675392"]

Answer: e) both a & c are correct pg. 418/[hidden-answer]

8. The cost to fix a problem at the design or production stage, compared to at an earlier stage costs how many times more?

- a) one time
- b) two times
- c) three times
- d) four times
- e) five times

[reveal-answer q="446997"]Show Answer[/reveal-answer]
[hidden-answer a="446997"]

Answer e) five times PG 419/[hidden-answer]

10. Productivity is closely related to which of the following?:

- a) liability
- b) costs
- c) quality
- d) express written warranties
- e) defective products

[reveal-answer q="269636"]Show Answer[/reveal-answer]
[hidden-answer a="269636"]

Answer c) quality PG 418/[hidden-answer]

11. What are the three costs that are associated with quality?

- a) Appraisal costs, Prevention costs, Labor costs.
- b) Appraisal costs, Prevention costs, Failure costs.
- c) Appraisal costs, Prevention costs, Internal Failures costs.
- d) Appraisal costs, Prevention costs, Total Costs.
- e) Appraisal costs, Prevention costs, Overhead cost.

[reveal-answer q="966566"]Show Answer[/reveal-answer]
[hidden-answer a="966566"]

Answer is B found on page 420./[hidden-answer]

12. Which of the following are two major aspects of the TQM approach?

- a) Continuous improvement and process improvement.
- b) Six-sigma and continuous improvement.
- c) Problem solving and process improvement.
- d) Problem solving and continuous improvement.
- e) All of the above.

[reveal-answer q="159215"]Show Answer[/reveal-answer]
[hidden-answer a="159215"]

Answer is C found on pages 432-434./[hidden-answer]

13. What is the Japanese term for continuous improvement?

- a) kaizen

- b) Ishikawa
- c) fishbone
- d) a. and c. are correct answers,
- e) None of the above.

[reveal-answer q="56880"]Show Answer[/reveal-answer]
[hidden-answer a="56880"]

Answer is A found on page 428.[/hidden-answer]

14. What are the four basic steps in the PDCA cycle?

- a) Problem, Decision, Solution, Award.
- b) Design, Study, Plan, Do, Act.
- c) Plan, Design, Check, Act.
- d) Plan, Do, Study, Act.
- e) None of the above.

[reveal-answer q="185432"]Show Answer[/reveal-answer]
[hidden-answer a="185432"]

Answer is D found on page 433.[/hidden-answer]

15. Which basic quality tool is focused on resolving the most important problem?

- a) Scatter diagram
- b) Control chart
- c) Pareto analysis
- d) Cause-and-effect diagram
- e) Fishbone diagram

[reveal-answer q="771414"]Show Answer[/reveal-answer]
[hidden-answer a="771414"]

Answer is C found on page 438.[/hidden-answer]

16. Which of the following is a Determinant of Product Quality?

- a) Design
- b) Product/Service conformity to design
- c) Ease of Use
- d) Service after delivery
- e) All of the Above

[reveal-answer q="908035"]Show Answer[/reveal-answer]
[hidden-answer a="908035"]

Answer: E page 416[/hidden-answer]

17. Which of the following doesn't refer to the term "Ease of Use"?

- a) Increases the chances that product will be used for intended design
- b) Product conforms to the intended designs
- c) Instructions are included in the product
- d) Product continues to function safely and properly
- e) All of the above refers to "Ease of Use"

[reveal-answer q="240319"]Show Answer[/reveal-answer]
[hidden-answer a="240319"]

Answer: B page 417[/hidden-answer]

18. Which is NOT a Consequence of Poor Quality

- a) Productivity
- b) Loss of Business
- c) Costs
- d) Legal Liability
- e) None of the Above

[reveal-answer q="419651"]Show Answer[/reveal-answer]
[hidden-answer a="419651"]

Answer: E page 406[/hidden-answer]

19. The consequences of poor quality products or services may result in:

- a) Less Liability
- b) Baldrige
- c) Injuries and defective output
- d) Lower costs
- e) Faster Productivity

[reveal-answer q="689204"]Show Answer[/reveal-answer]
[hidden-answer a="689204"]

Answer: C page 419[/hidden-answer]

20. One of the things Designers should consider when making a product is...

- a) Customer preference
- b) Company Costs
- c) Production capabilities
- d) A and C
- e) All of the Above

[reveal-answer q="740578"]Show Answer[/reveal-answer]

[hidden-answer a="740578"]

Answer E page 419[/hidden-answer]

21. Although closely associated with quality, this name is not on the list of quality gurus:

- a) W. Edwards Deming
- b) Philip Crosby
- c) Malcolm Baldrige
- d) J. M. Juran
- e) Kaoru Ishikawa

[reveal-answer q="922240"]Show Answer[/reveal-answer]

[hidden-answer a="922240"]

Answer: Malcolm Baldrige (pg 409)/[hidden-answer]

22. Which name is associated with management responsibility?

- a) Deming
- b) Crosby
- c) Juran
- d) Feigenbaum
- e) Ishikawa

[reveal-answer q="397276"]Show Answer[/reveal-answer]

[hidden-answer a="397276"]

Answer: D. Feigenbaum (pg 411)/[hidden-answer]

23. Which quality pioneer compiled a list of 14 points that he believed were imperative to achieve quality in an organization?

- a) Deming
- b) Crosby
- c) Baldrige
- d) Juran
- e) Ishikawa

[reveal-answer q="764070"]Show Answer[/reveal-answer]

[hidden-answer a="764070"]

Answer: A. Deming (pg 409)/[hidden-answer]

24. Which one of these is a tool for gathering data?

- a) Control chart
- b) Fishbone diagram
- c) Scatter diagram
- d) Flowchart
- e) Checksheet

[reveal-answer q="648589"]Show Answer[/reveal-answer]

[hidden-answer a="648589"]

Answer: E. Checksheet (pg 435)/[hidden-answer]

25. Which one of these is a tool for problem solving?

- a) Benchmarking
- b) Cause-and-effect diagram
- c) Histograms
- d) Scatter diagrams
- e) Control charts

[reveal-answer q="152733"]Show Answer[/reveal-answer]

[hidden-answer a="152733"]

Answer: Cause & Effect Diagram (pg 439)/[hidden-answer]

26. Which of these people are not considered one of the "gurus" who mapped out some of the foundations of modern quality management?

- a) Walter Shewhart
- b) W. Edwards Deming
- c) Joseph M Juran
- d) Philip B. Crosby
- e) Charles P. Bonini

[reveal-answer q="681874"]Show Answer[/reveal-answer]

[hidden-answer a="681874"]

Answer is E (pg 409)/[hidden-answer]

27. What is Six Sigma best defined as:

- a) A Japanese term for continuous improvement

- b) A business process for improving quality, reducing costs and increasing customer satisfaction
- c) Framework for problem solving and improvement activities
- d) A diagram of the steps in a process
- e) None of the Above

[reveal-answer q="256416"]Show Answer[/reveal-answer]

[hidden-answer a="256416"]

Answer is: B, pg.429[/hidden-answer]

28. Which of the following is not a dimension of product quality?

- a) Performance
- b) Special features
- c) Consistency
- d) Conformance
- e) Reliability

[reveal-answer q="403335"]Show Answer[/reveal-answer]

[hidden-answer a="403335"]

Answer: C, pg. 414- Consistency deals with the dimensions of service quality[/hidden-answer]

29. Philip B. Crosby identified key points in his concept of zero defects, which of the below is one of his key points?

- a) Management must be persistent in efforts to achieve good quality
- b) Institute modern methods of training on the job
- c) Quality products and services begin with design
- d) Cost to remedy a problem is a major concern in quality management
- e) All the above.

[reveal-answer q="196254"]Show Answer[/reveal-answer]

[hidden-answer a="196254"]

Answer: A, pg.411[/hidden-answer]

30. Reducing one or more steps in a supply chain by cutting out one or more intermediaries is known as:

- a) Delayed differentiation
- b) Cross-docking
- c) Avoidance
- d) Disintermediation
- e) Reverse logistics

[reveal-answer q="748630"]Show Answer[/reveal-answer]

[hidden-answer a="748630"]

Answer: D, pg. 541[/hidden-answer]

31. What are the key elements of Deming's 14 points?

- a) Constancy of purpose
- b) Continual improvement
- c) Profound knowledge
- d) Decreasing labor costs
- e) Only a, b, and c

[reveal-answer q="490425"]Show Answer[/reveal-answer]

[hidden-answer a="490425"]

Answer: E (pg 409)[/hidden-answer]

32. By how many times is it more costly to fix a problem at the customer end compared to the design stage?

- a) 1x
- b) 5x
- c) 3x
- d) 2x
- e) 4x

[reveal-answer q="846586"]Show Answer[/reveal-answer]

[hidden-answer a="846586"]

Answer: B (pg.407)[/hidden-answer]

33.Costs of activities designed to ensure quality or uncover defects are costs associated with?

- a) external failures
- b) failure costs
- c) appraisal costs
- d) prevention costs
- e) internal failures

[reveal-answer q="791932"]Show Answer[/reveal-answer]

[hidden-answer a="791932"]

Answer: C (pg. 409)[/hidden-answer]

35. What is known as performance, aesthetics, special features, conformance, reliability, durability, perceived quality, and serviceability?

- a) quality of design
- b) quality of conformance
- c) return on quality
- d) dimensions of quality
- e) Deming prize

[reveal-answer q="74761"]Show Answer[/reveal-answer]

[hidden-answer a="74761"]

Answer: D (pg. 403)/[hidden-answer]

36. Which technique uses groups of people to share thoughts and ideas without any criticism?

- a) Process Improvement
- b) Benchmarking
- c) Brainstorming
- d) Interviewing
- e) 5WH2

[reveal-answer q="944059"]Show Answer[/reveal-answer]

[hidden-answer a="944059"]

Answer: C (pg. 444)/[hidden-answer]

37. Benchmarking uses which of the following to improve standards?

- a) Larger companies
- b) Smaller companies
- c) Competitors
- d) Suppliers
- e) Industry Leaders

[reveal-answer q="447918"]Show Answer[/reveal-answer]

[hidden-answer a="447918"]

Answer: E (pg. 445)/[hidden-answer]

38. Which methods asks 7 questions to improve processes?

- a) 5W2H
- b) Affinity Diagram
- c) Quality circles
- d) Benchmarking
- e) Brainstorming

[reveal-answer q="489626"]Show Answer[/reveal-answer]

[hidden-answer a="489626"]

Answer: A (pg. 446)/[hidden-answer]

39. Control charts have which of the following features?

- a) Tabulated categories
- b) Diagrams
- c) Lower control limits
- d) Upper control limits
- e) Both C and D

[reveal-answer q="923435"]Show Answer[/reveal-answer]

[hidden-answer a="923435"]

Answer: E (pg. 436)/[hidden-answer]

40. A Scatter diagram is useful when there is

- a) One variable
- b) Correlation between variables
- c) Multiple variables
- d) NO Correlation between variables
- e) Variation

[reveal-answer q="319835"]Show Answer[/reveal-answer]

[hidden-answer a="319835"]

Answer: B (pg. 438)/[hidden-answer]

41. What is NOT the primary determinants of quality, which a product or a service successfully satisfies its intended purpose?

- a) Ease of use
- b) Cost
- c) Design
- d) Service after delivery
- e) Design Conformity

[reveal-answer q="141987"]Show Answer[/reveal-answer]

[hidden-answer a="141987"]

Answer: b) Cost (Pg 416)/[hidden-answer]

42. What is the correct definition of an appraisal cost?

- a) cost of preventing defects from occurring

- b) cost caused by defective parts or products or by faulty services
- c) An approach that evaluates the financial return of investments in quality
- d) cost of activities designed to ensure quality or uncover defects
- e) all of the above

[reveal-answer q="169148"]Show Answer[/reveal-answer]

[hidden-answer a="169148"]

Answer: d) cost of activities designed to ensure quality or uncover defects. (Pg 420)/[hidden-answer]

43. Which quality tool can be useful in getting a sense of the distribution of observed values?

- a) histogram
- b) check sheet
- c) scatter diagram
- d) control chart
- e) flow chart

[reveal-answer q="330434"]Show Answer[/reveal-answer]

[hidden-answer a="330434"]

Answer: a) Histogram (Pg 435)/[hidden-answer]

44. What step comes after “develop performance measures and collect data” and before “generate potential solutions” in the TQM problem-solving process?

- a) define the problem and establish an improvement goal
- b) analyze the problem
- c) choose a solution
- d) implement the solution
- e) monitor the solution to see if it accomplishes the goal

[reveal-answer q="349590"]Show Answer[/reveal-answer]

[hidden-answer a="349590"]

Answer: b) analyze the problem. (Pg433)/[hidden-answer]

46. Who is known as the “father of statistical quality control?”

- a) W. Edwards Deming
- b) Walter Shewhart
- c) Philip B. Crosby
- d) Joseph M. Juran
- e) Genichi Taguchi

[reveal-answer q="492798"]Show Answer[/reveal-answer]

[hidden-answer a="492798"]

Answer is B. (Pg 409)/[hidden-answer]

47. Which of the following is NOT a dimension of quality?

- a) Performance
- b) Durability
- c) Aesthetics
- d) Investment
- e) Conformance

[reveal-answer q="892693"]Show Answer[/reveal-answer]

[hidden-answer a="892693"]

Answer is D. (Pages:412-413)/[hidden-answer]

49. A statistical chart of time-ordered values of a sample statistic is a:

- a) Flowchart
- b) Check sheet
- c) Scatter Diagram
- d) Cause-and-effect diagram
- e) Control chart

[reveal-answer q="343927"]Show Answer[/reveal-answer]

[hidden-answer a="343927"]

Answer is E (Page:439)/[hidden-answer]

50. What question is not included in the 5W2H approach?

- a) Which
- b) What
- c) Why
- d) Where
- e) When

[reveal-answer q="428062"]Show Answer[/reveal-answer]

[hidden-answer a="428062"]

Answer is A (Page:446)/[hidden-answer]

51. Which are included in the product quality?

- a) Reliability
- b) Durability
- c) Convenience

- d) a and b
- e) All of the above

[reveal-answer q="50981"]Show Answer[/reveal-answer]
[hidden-answer a="50981"]

Answer is D, pg.415[/hidden-answer]

52. What are the determinants of quality?

- a) Design
- b) Ease of use
- c) Service after delivery
- d) The wellness of product to design
- e) All of the above

[reveal-answer q="916486"]Show Answer[/reveal-answer]
[hidden-answer a="916486"]

Answer is E, pg.416[/hidden-answer]

53. Which of the following is not a consequence of poor quality?

- a) productivity
- b) liability
- c) costs
- d) speed
- e) All of the above

[reveal-answer q="652745"]Show Answer[/reveal-answer]
[hidden-answer a="652745"]

Answer is D, pg.419[/hidden-answer]

54. The appraisal costs means:

- a) costs of preventing defects from occurring
- b) costs caused by defective parts or products or by faulty services
- c) costs of activities designed to ensure quality or uncover defects
- d) costs related to defective products
- e) neither one is correct.

[reveal-answer q="575780"]Show Answer[/reveal-answer]
[hidden-answer a="575780"]

Answer is C, pg.420[/hidden-answer]

55. A set of international standards for assessing a company's environmental performance is

- a) ISO 14000
- b) ISO 24700
- c) IEC 24700
- d) ISO 9000
- e) None of the above

[reveal-answer q="116916"]Show Answer[/reveal-answer]
[hidden-answer a="116916"]

Answer is A, pg.424[/hidden-answer]

56. Which tool uses a diagram of the steps as a visual representation of a process?

- a) PDCA Cycle
- b) Flow Chart
- c) Check Sheet
- d) Histogram
- e) Scatter diagram

[reveal-answer q="481805"]Show Answer[/reveal-answer]
[hidden-answer a="481805"]

Answer is B, pg.435[/hidden-answer]

57. A run chart shows performance over

- a) speed
- b) quantity
- c) productivity
- d) time
- e) quality

59. All of the following are affected by poor quality EXCEPT — One more choice needed.

- a. Loss of Business
- b. Increased Liability
- c. Decreased Costs

- d. Increased Productivity
- e. Customer loyalty

[reveal-answer q="489912"]Show Answer[/reveal-answer]
[hidden-answer a="489912"]

Answer C (P418)/[hidden-answer]

60. The Baldrige Award is an award given out for doing what?

- a. Stimulate Efforts to improve quality
- b. Recognize quality achievements
- c. Publicize successful programs
- d. All of the above (ABC)
- e. None of the above

[reveal-answer q="293240"]Show Answer[/reveal-answer]
[hidden-answer a="293240"]

Answer D (Page 422)/[hidden-answer]

61. Dimensions of quality include: Performance, Special Features, Reliability, Durability, Perceived quality, and ____.

- a. Tested Quality, Usefulness
- b. Ease of use, Aesthetics,
- c. Conformance, Price
- d. Aesthetics, Conformance
- e. None of the above

[reveal-answer q="406392"]Show Answer[/reveal-answer]
[hidden-answer a="406392"]

Answer D (p412 definition)/[hidden-answer]

62. Which quality tool uses a technique for classifying problem areas according to degree of importance, and focusing on the most important.

- a. Pareto Analysis
- b. Scatter Diagram
- c. Control Chart
- d. Histogram
- e. None of the above

[reveal-answer q="605932"]Show Answer[/reveal-answer]
[hidden-answer a="605932"]

Answer is D, pg.442/[hidden-answer]

63.) Which quality management principle(s) form the basis of the latest version of ISO 9000:

- A.) A customer focus
- B.) Leadership
- C.) A process approach
- D.) Continual improvement
- E.) All of the above

[reveal-answer q="125638"]Show Answer[/reveal-answer]
[hidden-answer a="125638"]

Answer is E (p.425)/[hidden-answer]

64.) Which is the annual award given by the US government to recognize quality achievements of US companies?

- A.) European Quality Award
- B.) Deming Prize
- C.) Baldrige Award
- D.) Carlton Award
- E.) Cadillac Award

[reveal-answer q="495574"]Show Answer[/reveal-answer]
[hidden-answer a="495574"]

Answer is C (p.422)/[hidden-answer]

65) Problem solving, material and product losses, scrap, and downtime are examples of:

- A) Appraisal costs
- B) Prevention costs
- C) Internal failure costs
- D) External failure costs
- E) None of the above

[reveal-answer q="598391"]Show Answer[/reveal-answer]
[hidden-answer a="598391"]

Answer is C (p. 421)/[hidden-answer]

66. One of the quality dimensions is this same for product and service. Which one?

- a) special features
- b) serviceability
- c) reliability
- d) courtesy
- e) convenience

[reveal-answer q="744585"]Show Answer[/reveal-answer]
[hidden-answer a="744585"]

answer c (p.403)/[hidden-answer]

67. Six sigma is a process to :

- a) improve quality
- b) increase customer satisfaction
- c) reduce costs
- d) all of the above
- e) none of the above

[reveal-answer q="137660"]Show Answer[/reveal-answer]
[hidden-answer a="137660"]

answer d (p.418)/[hidden-answer]

68.

Who contributed the *continuous improvement* aspect of quality?

- a) Juran
- b) Crosby
- c) Ohno and Shingo
- d) Ishikawa
- e) Feigenbaum

[reveal-answer q="972948"]Show Answer[/reveal-answer]
[hidden-answer a="972948"]

answer c (p. 412)/[hidden-answer]

69.

All of the following are consequences of Poor Quality EXCEPT

- a) Liability
- b) Loss of business
- c) Cost
- d) Direct feedback
- e) a and d

[reveal-answer q="944901"]Show Answer[/reveal-answer]
[hidden-answer a="944901"]

answer d (p. 418)/[hidden-answer]

70.

PDSA stands for

- a) Plan Direct Study Act
- b) Plan Direct Simplify Act
- c) Plan Do Study Act
- d) Participate Do Satisfy Act
- e) None of the above

[reveal-answer q="122801"]Show Answer[/reveal-answer]
[hidden-answer a="122801"]

answer c (p. 433)/[hidden-answer]

71.

Which annual award is given by the U.S. government to recognize quality achievements of U.S. companies?

- a) Deming Prize
- b) Baldrige Award
- c) Juran Award
- d) Taguchi Award
- e) None of the above

[reveal-answer q="199592"]Show Answer[/reveal-answer]
[hidden-answer a="199592"]

answer b (p.422)/[hidden-answer]

72.

Which type of cost relates to attempts to prevent defects from occurring?

- a) Prevention Costs
- b) Foreseeable Costs
- c) Appraisal Costs
- d) Failure Costs
- e) None of the above

[reveal-answer q="283684"]Show Answer[/reveal-answer]
[hidden-answer a="283684"]

answer a (p. 420)/[hidden-answer]

Unit 4 Discussion

#1

Research the three well-known awards (Baldrige Award, European Quality Award, Deming Prize) given annually to recognize quality. Pick one of the awards and one of the main evaluation criteria. Compare and Contrast this evaluation criterion for Apple and Microsoft. How would these two organizations score on this quality dimension? How would you suggest improving the quality related to this criterion based on the material that is covered in this section?

CC licensed content, Shared previously

- The Cost of Quality: A Self-Check Exercise. **Provided by:** Fox Valley Technical College and Wisconsin's Technical Colleges. **Located at:** <https://www.wisc-online.com/learn/career-clusters/business-management-and-administration/qlt1904/the-cost-of-quality-a-self-check-exercise>. **License:** CC BY-NC: Attribution-NonCommercial
- What is Quality Management System?. **Provided by:** tcmc Quality Management Services. **Located at:** <https://youtu.be/B646xhUxHyg>. **License:** CC BY: Attribution
- TQM. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** CC BY-SA: Attribution-ShareAlike
- Philosophies. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** CC BY-SA: Attribution-ShareAlike
- Quality Control. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** CC BY-SA: Attribution-ShareAlike
- Management of Quality. **Provided by:** Wikispaces. **Located at:** <https://ids355.wikispaces.com/>. **License:** CC BY-SA: Attribution-ShareAlike

4.3: Productivity and Total Quality Management is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

4.4: Statistical Process Control

tcmc Quality Management Services: Terry McCann's "Process Diagrams"

Pay attention to the key concepts related to the development of a process map and workflow charts. Process development is crucial to an efficient and effective organization. Each process contains the workflow (system design with tools used) and the procedures (work instructions for people). Both of these must align and together become the process.



A YouTube element has been excluded from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=82>

Wikipedia: "Statistical Process Control"

Read this wiki page to better history and application of the SPC method. This is a standard method used in many organizations to monitor the quality of processes. Familiarizing yourself with the method is the first step in understanding how processes can be monitored for more effective evaluation.

Statistical Process Control

Statistical process control (SPC) is a method of quality control which uses statistical methods. SPC is applied in order to monitor and control a process. Monitoring and controlling the process ensures that it operates at its full potential. At its full potential, the process can make as much conforming product as possible with a minimum (if not an elimination) of waste (rework or scrap). SPC can be applied to any process where the "conforming product" (product meeting specifications) output can be measured. Key tools used in SPC include control charts; a focus on continuous improvement; and the design of experiments. An example of a process where SPC is applied is manufacturing lines.

Overview

Objective Analysis of Variation

SPC must be practiced in 2 phases: The first phase is the initial establishment of the process, and the second phase is the regular production use of the process. In the second phase, a decision of the period to be examined must be made, depending upon the change in 4 – M conditions (Man, Machine, Material, Method) and wear rate of parts used in the manufacturing process (machine parts, jigs, and fixture)

Emphasis on Early Detection

An advantage of SPC over other methods of quality control, such as "inspection", is that it emphasizes early detection and prevention of problems, rather than the correction of problems after they have occurred.

Increasing Rate of Production

In addition to reducing waste, SPC can lead to a reduction in the time required to produce the product. SPC makes it less likely the finished product will need to be reworked.

Limitations

SPC is applied to reduce or eliminate process waste. This, in turn, eliminates the need for the process step of post-manufacture inspection. The success of SPC relies not only on the skill with which it is applied, but also on how suitable or amenable the process is to SPC. In some cases, it may be difficult to judge when the application of SPC is appropriate.^[citation needed]

History

SPC was pioneered by Walter A. Shewhart at Bell Laboratories in the early 1920s. Shewhart developed the control chart in 1924 and the concept of a state of statistical control. Statistical control is equivalent to the concept of exchangeability developed by logician William Ernest Johnson also in 1924 in his book *Logic, Part III: The Logical Foundations of Science*. Along with a gifted team at AT&T that included Harold Dodge and Harry Romig he worked to put sampling inspection on a rational statistical basis as well. Shewhart consulted with Colonel Leslie E. Simon in the application of control charts to munitions manufacture at the Army's Picatinny Arsenal in 1934. That successful application helped convince Army Ordnance to engage AT&T's George Edwards to consult on the use of statistical quality control among its divisions and contractors at the outbreak of World War II.

W. Edwards Deming invited Shewhart to speak at the Graduate School of the U.S. Department of Agriculture, and served as the editor of Shewhart's book *Statistical Method from the Viewpoint of Quality Control* (1939) which was the result of that lecture. Deming was an important architect of the quality control short courses that trained American industry in the new techniques during WWII. The graduates of these wartime courses formed a new professional society in 1945, the American Society for Quality Control, which elected Edwards as its first president. Deming traveled to Japan during the Allied Occupation and met with the Union of Japanese Scientists and Engineers (JUSE) in an effort to introduce SPC methods to Japanese industry.

"Common" and "Special" Sources of Variation

Main article: Common cause and special cause (statistics)

Shewhart read the new statistical theories coming out of Britain, especially the work of William Sealy Gosset, Karl Pearson, and Ronald Fisher. However, he understood that data from physical processes seldom produced a "normal distribution curve"; that is, a Gaussian distribution or "bell curve". He discovered that data from measurements of variation in manufacturing did not always behave the way as data from measurements of natural phenomena (for example, Brownian motion of particles). Shewhart concluded that while every process displays variation, some processes display variation that is natural to the process ("common" sources of variation)- these processes were described as in (statistical) control. Other processes additionally display variation that is not present in the causal system of the process at all times ("special" sources of variation), and these were described as 'not in control'.

Application to non-manufacturing processes

In 1988, the Software Engineering Institute suggested that SPC could be applied to non-manufacturing processes, such as software engineering processes, in the Capability Maturity Model (CMM). The Level 4 and Level 5 practices of the Capability Maturity Model Integration (CMMI) use this concept.

The notion that SPC is a useful tool when applied to non-repetitive, knowledge-intensive processes such as research and development or systems engineering has encountered skepticism and remains controversial.

In his seminal article No Silver Bullet, Fred Brooks points out that the complexity, conformance requirements, changeability, and invisibility of software results in inherent and essential variation that cannot be removed. This implies that SPC is less effective in the domain of software development than in, e.g., manufacturing.

In 2014 a method for data validation of measurement data, based on SPC, was tried out. The method enabled the user to validate data containing static wave components (process noise), a requirement when working on hydro power plants where slowly damping surges are abundant during normal operation.

Variation in Manufacturing

In manufacturing, quality is defined as conformance to specification. However, no two products or characteristics are ever exactly the same, because any process contains many sources of variability. In mass-manufacturing, traditionally, the quality of a finished article is ensured by post-manufacturing inspection of the product. Each article (or a sample of articles from a production lot) may be accepted or rejected according to how well it meets its design specifications. In contrast, SPC uses statistical tools to observe the performance of the production process in order to detect significant variations before they result in the production of a sub-standard article. Any source of variation at any point of time in a process will fall into one of two classes.

- 1) “Common Causes” – sometimes referred to as nonassignable, normal sources of variation. It refers to many sources of variation that consistently acts on process. These types of causes produce a stable and repeatable distribution over time.
- 2) “Special Causes” – sometimes referred to as assignable sources of variation. It refers to any factor causing variation that affects only some of the process output. They are often intermittent and unpredictable.

Most processes have many sources of variation; most of them are minor and may be ignored. If the dominant sources of variation are identified, however, resources for change can be focused on them. If the dominant assignable sources of variation are detected, potentially they can be identified and removed. Once removed, the process is said to be “stable”. When a process is stable, its variation should remain within a known set of limits. That is, at least, until another assignable source of variation occurs. For example, a breakfast cereal packaging line may be designed to fill each cereal box with 500 grams of cereal. Some boxes will have slightly more than 500 grams, and some will have slightly less. When the package weights are measured, the data will demonstrate a distribution of net weights. If the production process, its inputs, or its environment (for example, the machines on the line) change, the distribution of the data will change. For example, as the cams and pulleys of the machinery wear, the cereal filling machine may put more than the specified amount of cereal into each box. Although this might benefit the customer, from the manufacturer’s point of view, this is wasteful and increases the cost of production. If the manufacturer finds the change and its source in a timely manner, the change can be corrected (for example, the cams and pulleys replaced).

Application of SPC

The application of SPC involves three main phases of activity:

1. Understanding the process and the specification limits.
2. Eliminating assignable (special) sources of variation, so that the process is stable.
3. Monitoring the ongoing production process, assisted by the use of control charts, to detect significant changes of mean or variation.

Control Charts

The data from measurements of variations at points on the process map is monitored using control charts. Control charts attempt to differentiate “assignable” (“special”) sources of variation from “common” sources. “Common” sources, because they are an expected part of the process, are of much less concern to the manufacturer than “assignable” sources. Using control charts is a continuous activity, ongoing over time.

Stable Process

When the process does not trigger any of the control chart “detection rules” for the control chart, it is said to be “stable”. A process capability analysis may be performed on a stable process to predict the ability of the process to produce “conforming product” in the future.

Excessive Variation

When the process triggers any of the control chart “detection rules”, (or alternatively, the process capability is low), other activities may be performed to identify the source of the excessive variation. The tools used in these extra activities include: Ishikawa diagrams, designed experiments, and Pareto charts. Designed experiments are a means of objectively quantifying the relative importance (strength) of sources of variation. Once the sources of variation have been quantified, actions may be taken to reduce or eliminate them. Methods of eliminating a source of variation might include: development of standards; staff training; error-proofing and changes to the process itself or its inputs.

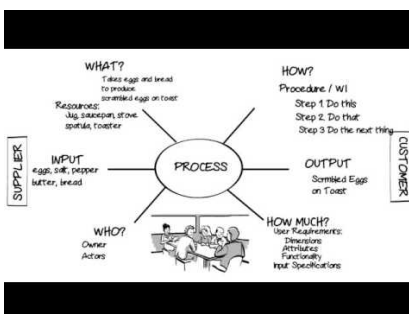
Mathematics of Control Charts

Digital control charts use logic based rules that determine “derived values” which signal the need for correction. For example,

derived value = last value + average absolute difference between the last N numbers.

tcmc Quality Management Services: Terry McCann’s “Process Diagrams”

Pay attention to the key concepts related to the development of a process map and workflow charts. Process development is crucial to an efficient and effective organization. Each process contains the workflow (system design with tools used) and the procedures (work instructions for people). Both of these must align and together become the process.



A YouTube element has been excluded from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=82>

MyBusinessExcellence: "Process Design and Improvement"

Watch this video for an introduction to process design and improvement. This video provides a foundation for the use of process design as a tool to improve processes to impact quality. Every time we adjust work, we are changing the process. This means that as an operations manager, it is important that you understand how each change impacts the whole process. When an adjustment needs to be made to improve quality a systematic approach to process design is the best method for a successful change.

Video Link <https://youtu.be/deyi3BTG5zI>

CC licensed content, Shared previously

- Profit Costs Quality Relationship. **Authored by:** Terry McCann. **Provided by:** tcmc Quality Management Services. **Located at:** <https://youtu.be/pnoAiwKQWoY>. **License:** [CC BY: Attribution](#)
- Statistical Process Control. **Provided by:** Wikipedia. **Located at:** <https://en.Wikipedia.org/>. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- Process Diagrams. **Authored by:** Terry McCann. **Provided by:** tcmc Quality Managemtn Services. **Located at:** <https://youtu.be/ZOf6lh05TfA>. **License:** [CC BY: Attribution](#)
- Process Design and Improvement. **Provided by:** MyBusinessExcellence. **Located at:** <https://youtu.be/deyi3BTG5zI>. **License:** [CC BY: Attribution](#)

4.4: Statistical Process Control is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

4.5: Unit 4 Activity and Grading Rubric

erations management plan by explaining techniques and methodologies for managing your organization's productive resources.

an organization's productive resources.

ige
esses can help to generate
o think like a
you use to create the end
's employees
echnology can also be
cuss a filmed tour of the
t of your advertising
and write about the
ion's productive

ng:
l help support your
ment or cash reserves your

will help create value
e durability of
you put your employees

usiness relationships
. Tide partnered with
ergent to give
ower of the

aper using the
l equate to the following

	Criterion
	Use at least 4 scholarly/peer-reviewed publications should be used to support your content. References should come from scholarly sources (i.e. textbooks, scholarly articles, etc.). Any in-text citations MUST be cited in APA format using the APA Manual 6th edition. You should also include a References page, also in APA format, at the end of your paper to cite any sources used.

	The paper uses at least three scholarly sources to support your content, but it does not meet the minimum requirement for 4 sources.
	Three or more popular sources (i.e. newspapers, internet sites, magazines, etc.) make up a majority of the references to support your content. The paper lacks credible, scholarly sources and does not meet the minimum number of sources required.
	The paper includes one or two sources. The paper lacks the use of credible, scholarly sources and may focus on using popular sources. The number of sources used does not meet the minimum requirement (4 sources) and the resources used may not fully support the content of your paper.
	The paper fails to cite referenced sources, or does not include any research or sources to support ideas. The paper is based off of non-original content.
	Your paper addresses the instructions of the activity prompt with the use of supporting evidence and specific details and explanation. You effectively address all of the following requirements: Identify and assess any specific resources that will help support your operation management plan. Discuss promotional techniques you can use that will help create value in the consumer's mind. Explain how any potential partnerships or other business relationships gives your product an edge of the competition.
	The content addresses only some of the questions presented in the instructions section and reflects minimal original thought and /or critical analysis relative to the business.
	The content is vague and is weakly supported by researched evidence. The essay lacks critical analysis relative to the business.
	The content does not address the required elements; ideas presented are not supported by research or critical analysis.
	There is a lack of critical analysis for the operation management plan, and/or the essay does not address the business content from the Unit 1 Activity.
	The content contains a maximum of two grammatical, citation, and punctuation errors. The ideas are concise and presented in a logical manner that is easy for the reader to follow.
	The content contains three or four grammatical, citation, punctuation, and/or spelling errors. The sentence structure flows in a concise, logical manner.

	The paper contains more than four grammatical, citation, punctuation and/or spelling errors that distract the reader from the comprehension of ideas being presented.
	The paper demonstrates poor writing skills, reflected by lack of syntax and proper grammar, which makes ideas difficult to communicate. Ideas are not presented in a logical manner that is easy to follow.
	The paper contains numerous grammatical, citation, punctuation, and/or spelling errors.
	The paper should properly formatted (paragraph style, margins, etc.), using the APA Manual, 6th edition. The content is typed in MS Word format, labeled with the student's name and the activity title/unit number, and a reference section to cite any outside sources used.
	The paper meets most of the requirements for formatting, using the APA Manual, 6th edition, though may contain some errors.
	The paper lacks proper formatting, based on the APA Manual, 6th edition, and it may use another style of formatting (i.e. MLA, Chicago, etc.).
	The paper is typed in a format other than MS Word. A style of formatting other than APA may be used, or there are numerous formatting errors that distract the reader's comprehension.
	The formatting does not comply with the APA Manual, 6th edition and is not created in MS Word.

4.5: Unit 4 Activity and Grading Rubric is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

CHAPTER OVERVIEW

5: Supply Chain Management (SCM)

- 5.1: Supply Chain Management (SCM)
- 5.2: Unit 5 Learning Outcomes
- 5.3: Fluctuations in the Supply Chain
- 5.4: Supply Chain Procurement
- 5.5: Supply Chain Distribution
- 5.6: Unit 5 Activity and Grading Rubric

5: Supply Chain Management (SCM) is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

5.1: Supply Chain Management (SCM)

Many of the problems associated with supply chain management are closely related to the typical problems of operations management. Instead of the question: “How should we make this?”, it becomes: “How should we get this from point A to B?” It may be best to ship the product straight from the factory to the customer, but it may be prohibitively expensive to do so. Many firms find it easier and cheaper to ship products to distribution warehouses first and distribute to customers on a more local level.

Supply chain management refers to the entire process of obtaining the raw goods from a supplier, converting those goods into products, shipping products, and placing them in front of customers. Operations management typically focuses on the production side of supply chain management, but a good manager is concerned with the entire process. In this unit, we will look at the management of firm resources on the supply side as well as the distribution of finished goods to the consumer.

Completing this unit should take you approximately 5 hours.

- [Unit 5 Learning Outcomes Page](#)
- 5.1: Fluctuations in the Supply Chain
- 5.2: Supply Chain Procurement
- 5.3: Supply Chain Distribution
- Unit 5 Assessment

5.1: Supply Chain Management (SCM) is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

5.2: Unit 5 Learning Outcomes

able to:

to a variety of organizational settings;

es to limit variation;

s, such as:

materials at a reasonable price?

ement.

5.2: Unit 5 Learning Outcomes is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

5.3: Fluctuations in the Supply Chain

Isundarreddy Sammidi, and Leslie Gardner's "Reducing the Bullwhip Effect in the Supply Chain: A Review of Ordering Strategies"

A supply chain can have a negative effect on the organization's profitability. This is important because we must make wise choices when choosing the ordering strategy of the company.

Effect in the Supply Chain: A Study of Different Ordering Strategies

The bullwhip effect is affected by the costs associated with backlogs and large inventories due to the bullwhip effect in the supply chain. This work aims to find an ordering strategy to minimize the bullwhip effect. Five strategies with different levels of information about inventory and components along the supply line have been studied: (1) pull strategy and the usage of point of sale (POS) data. This work uses the beer game spreadsheet simulation developed by Adams, Flatto, and others. It shows material and information flow in a four-echelon supply chain. Expressions for cost incurred and profit obtained by each player (manufacturer, distributor, wholesaler, and retailer) have been developed. Graphs for cost and profit with time are plotted. The strategy using POS data is found to be the best, and the pull strategy to be the second best discipline. This study shows that putting information about the inventory levels and components of the supply line into an ordering strategy can also

effect, ordering strategy, beer game, inventory

manages, and controls the movement of goods and materials from a supplier to a customer to the final consumer, which therefore involves activities like transportation (Emmett, 2005). Fast-rising supply chain risks are poorly understood and managed by most companies, according to the World Economic Forum. The main goal of any commercial organization. To obtain profit one should reduce the costs incurred by manufacturing the product economically and reduce the costs involve inventory costs, which have a considerable share in determining the cost of the product. As the economy changes, as competition becomes more versus company, but it is supply chain versus supply chain (Henkoff, 1994).

in the supply chain; it actually triggers all the supply chain activities. Supply chain activities begin with a customer order and end when a satisfied customer (Chopra & Meindl, 2004). It should be noted that information flows in the supply chain are also as important as material flows. The whole supply chain information flow from retailer to wholesaler, wholesaler to distributor, and distributor to manufacturer. Effective supply chain management maintains satisfied customer share, constant revenue growth, capability to fund continuous innovation, and capital investment for more value.

Chopra and Simchi-Levi (2007) effective supply chain management reduces the costs incurred and thus increases the profit. It is very important to analyze that it reduces the costs incurred. Lead time is a critical component in making inventory decisions. Information delays are also one of the main factors. Electronic data interchange may reduce the delays and offer benefits through reduction in both the size and variability of orders placed (Torres & Moran,

the lean manufacturing and supply chain revolutions, supply chain instability still continues (often described as bullwhip effect), which harms firms, through excessive inventories and poor customer service (Torres & Moran, 2006). The bullwhip effect refers to the phenomenon where demand variability in a supply chain, from consumption to supply points (from retailer to manufacturer) (Lee, Padmanabhan, & Whang, 1997a). It is an important demand factor that affects numerous organizations, and it is a major phenomenon in the beer game model (Kumar, Chandra, & a.p; Seppanen, 2007). Because of the increases at each level of a supply chain as one move from customer sales to production (Chen, Drezner, Ryan, & Simchi-Levi, 2000). Lee et al. (1997a) order batching, price fluctuations, and shortage gaming as the causes for bullwhip effect. Bhattacharya and Bandyopadhyay (2011) presented a good effect. According to Chen (1999) a simple forecast formula, such as exponential smoothing or a simple moving average method can lead to bullwhip effects.

Supply chain costs by minimizing the bullwhip effect. A variety of remedies for the bullwhip effect have been proposed. For the beer game, Stermann (1989) layers in terms of an anchoring and adjustment heuristic. He used simulation to calculate the parameters that give the minimum total costs for the game. Sloan's System Dynamics Group in the early 1960s at MIT. It has been played all over the world by thousands of people ranging from high school students and government officials (Stermann, 1992). Although this model is useful for simulation studies and development of theory, it probably has limited practitioners looking for effective decision rules. Industry experts and analysts have cited two recent innovations: the Internet and radio frequency improve supply chain performance by dampening the bull-whip effect (Lee, Padmanabhan, & Whang, 2004).

is complete visibility of POS order data throughout the supply chain. However, Croson and Donohue (2003) conducted an experiment to evaluate data in the beer game when such data was available. Interestingly they found that humans were still inclined to over order, although not as much as before. Thus, disciplined human behavior is required as well as visible information. Another potential remedy is the pull system of JIT manufacturing. One of a manufacturing system is one of the principles of JIT and lean manufacturing for eliminating waste and cost. JIT utilizes a pull system in which requested and moved to where it is needed. JIT partnerships throughout a supply chain occur when suppliers and purchasers work together to remove demand from the supply chain (Heizer & Render, 2001). This can involve information sharing of forecasts as in point of sale (POS) strategies or can involve pull supply chain.

implemented in Microsoft Excel by Adams et al. (2008) to assess the impact of using simple adjustment heuristics based on information about inventory levels, mail delays, materials in shipping delays, and the immediately upstream supplier's backlog to remedy the demand forecast updating the cause of the

supply chain as represented by the beer game. The objective is to determine if providing all information about inventory levels and components along the supply chain is superior to the JIT pull strategy and the use of POS data. Equations for cost and profit obtained by each player in the supply chain (manufacturer, distributor, wholesaler, and retailer) have been determined. The study assumes that the manufacturer satisfies the distributor's order and replenishes from a limitless supply of raw material, the distributor orders from the wholesaler, who in turn satisfies the demand of the retailer. The customer orders are placed with the retailer.

Forrester was the first person who documented the phenomenon of bullwhip effect, but the term was not coined by him. As per O'Donnell, Maguire, Forrester studied the dynamic behavior of simple linear supply chains and presented a practical demonstration of how various types of business policy at random meaningless sales fluctuations could be converted by the system into annual or seasonal production cycles.

Introduced by Procter & Gamble when researchers studied the demand fluctuations for Pampers. If there is no proper channel of information passage between retailers, wholesalers, distributors and manufacturers), this leads to inefficiency like excessive inventories, quality problems, higher raw material costs, etc. (Lee et al. 1997a, b; Chen et al. 2000). According to Cao and Siau (1999) a change in demand is amplified as it passes between members in the supply chain.

It is widely employed to reduce the bullwhip effect in supply chains. In the JIT system, materials are moved when required, and the suppliers and retailers waste reducing the cost of production (Heizer & Render, 2001). Croson and Donohue (2003) examined the impact that POS data sharing had on the supply chain. In a web-based simulation for supply chain management employing electronic data interchange similar to POS data, Machuca and Barajas (2004) studied the bullwhip effect and supply chain inventory costs. Vendor-managed inventory (VMI) is another excellent method for reducing the bullwhip effect employed by many international companies, such as Procter & Gamble and Wal-Mart, but the problem associated with this method is the sharing of information (Lee et al. 1997a, b).

Forrester developed equations to compute the order and demand to nullify the bullwhip effect using a generalized order-up-to (OUT) policy. Control theory is used to reduce the bullwhip effect. Lin, Wong, Jang, Shieh, and Chu (2004) applied z-transforms to reduce the bullwhip effect, whereas Dejonckheere, Disney, and Vanhamme (2003) studied the bullwhip effect by using transfer function analysis. Many other researchers used computational intelligence techniques such as fuzzy logic, genetic algorithms to reduce the bullwhip effect (O'Donnell et al. 2006). Carlsson and Fuller (2001) employed fuzzy logic. Goldberg (1989), Vonk, Jain, and Maagd (2005) used genetic algorithms. Sarode and Khodke (2009) developed a multi-attribute decision-making technique: analytic hierarchy process.

Initial start to investigating problems caused by demand amplification and to assess which measures can be taken to reduce this amplification. Fransoo and Wempe (2003) discussed the issues in measuring the bullwhip effect: first, the sequence of aggregation of demand data, second filtering out the various causes of the bullwhip effect, and third, identifying the causes. Operational researchers also have worked on finding ways to reduce the bullwhip effect. For instance, Adelson (1966) studied simple supply chain problems and used complex mathematics for solving the problem (Towill, Zhou, & Disney, 2007).

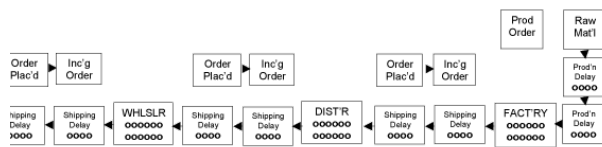
Supply chain management to study the bullwhip effect. The beer game is a hands-on simulation that demonstrates material and information flows in a supply chain. It was developed by the Systems Dynamic Group of Sloan school of Management at the Massachusetts Institute of Technology. Using the beer game, it is demonstrated that the players systematically misinterpret feedback and nonlinearities, and underestimate the delays between action and response, which leads to bad decisions in the behavior of the supply chain (Torres & Moran, 2006). Jacobs' (2000) Internet version of the beer game is brief in description and is limited by the number of players that game is played. Machuca and Barajas' (2004) web-based simulation using an electronic data interchange resulted in significant reductions in the supply chain inventory costs. Moyaux and McBurney (2006) used some kinds of speculators in agent-based simulations and concluded that these speculators can be used to reduce the bullwhip effect. However, these speculators are not cost efficient and price bubbles may occur, particularly if too many speculators are used.

De Toni and Tonchia (1998) showed the bullwhip effect, and they explained the effect of passing from a decentralized structure to a centralized structure and also the lead time. Steckel, Gupta, and Banerji (2004) examined how changes in order and delivery cycles, shared POS data, and patterns of consumer demand can reduce the severity of the bullwhip effect.

Addressed the problem of the bullwhip effect from an organizational learning perspective. Jung, Ahn, Ahn, and Rhee (1999) analyzed the impacts of buyers' demand correlation and capacity utilization in a simple branching supply chain involving two buyers whose demands are correlated; they found that a decentralized ordering policy mitigates the correlation of purchase orders. Cachon & Lariviere (1999) investigated the performance of balanced ordering policies in a supply chain and summarized that the bullwhip effect would depend on the order cycle and batch size. They recommended balanced ordering with small batch size and low suppliers' demand variance.

Review of literature on the bullwhip effect. Researchers have employed JIT and POS data, mathematical techniques, algorithms, simulation, and balancing inventory to reduce the bullwhip effect.

The beer game with four players: a retailer, a wholesaler, a distributor, and a factory (Adams et al., 2008). Customer orders are placed with the retailer who fills the retailer's orders then orders from the wholesaler to replenish his/her stock. Similarly the wholesaler fills retailer orders and replenishes from the distributor who in turn replenishes from the factory. The factory fills distributor orders and replenishes from a limitless supply of raw material. All players keep records of inventory and attempt to fill them as soon as possible. Shipping delays of two weeks (or periods) separate each player, as do information delays of two periods. Initially, 100 units of inventory, and four units of inventory are on each square representing a shipping delay. Similarly, all of the orders in the information pipeline at the start of the game. The game board is shown in Figure 1.



Board Game Version of the Beer Game (taken from Adams et al. 2008) The objective of the game is to manage the supply chain without carrying excessive inventories or having excessive backlogs. The players must fill orders for a certain number of units over several periods of the game, the customer orders are at four units each period. At some point, the number of units is increased to eight units and remain at that level for the rest of the game. The only stochastic part of the beer game is the demand for the product, which is generated by human behavior rarely fails to produce the bullwhip effect. The game runs until the supply chain becomes frustrated with excessive backlogs and inventories and the point at which the bullwhip effect has been made.

to determine whether using information about inventory levels and components of the supply line into an ordering strategy is superior to the JIT pull strategy and to the supply chain. To explore this, cost incurred and profit obtained by each member in a four-echelon supply chain (manufacturer, distributor, wholesaler, and retailer) are determined. Using the costs incurred and profit obtained, data from spreadsheet beer game simulation developed by Adams et al. (2008) is used. After calculating the costs for each member of the supply chain, graphs are plotted between cost versus week (period) and profit versus week for seven different ordering strategies. These graphs have been developed by Sammudi (2008); however, this paper uses the lead time of two periods.

Section 3 discusses the ordering behavior in the beer game in terms of adjustment heuristic that is,

desired stock and actual stock in period t , and
desired and actual supply line in time period t .
is determined using exponential smoothing as follows:

previous period, \hat{L}_{t-1} is the forecast value of demand for previous period, θ is a parameter varying between 0 and 1.

the difference between the desired stock S^* and the actual stock S_t multiplied by a parameter α_s ($0 \leq \alpha_s \leq 1$) specifying the fraction of the difference

the difference between desired supply line SL^* and the actual supply line multiplied by a parameter α_{SL} specifying the fraction of the difference ordered

in mail delays, the immediately upstream supplier's backlog, and the material in shipping delays (Adams et al., 2008). We can have for orders: $0 \leq \alpha_{SLB} \leq 1$.

is calculated by finding the various costs involved. The cost includes the price of the product, ordering cost, holding costs or inventory cost, and the backlog cost, which the supplier must pay as a penalty if he/she cannot deliver the product within the time actually agreed upon. The backlog cost per item is the cost of the inventory per item (Nienhaus, Zeigenbein, & Schoensleben, 2006). Thus,

Cost = (Number of items ordered) + Ordering cost + Inventory cost (2*Inventory cost per item*number of backlog items)

Inventory cost per item are assumed to be \$100 and \$0.5, respectively for each member in the four-echelon supply chain. Hence,

Cost = (Number of items ordered) + 100 + 0.5*number of items in Inventory + 2*0.5* number of backlog items.

Prices from manufacturer to retailer. The price per item for the manufacturer is assumed to be \$10, and then it is increased by 2.5 times \$10 when it comes to the wholesaler, the price of the distributor for the wholesaler and then again 2.5 times the price of the wholesaler for the retailer. Thus, the price per item for the wholesaler is \$62.5 and for the retailer it is \$156.25. The number of items ordered, the number of items in inventory, and the backlogs values have been taken from Adams et al. (2008). After finding the total cost incurred for each member, the revenue of each member of the supply chain is calculated. The revenue for the manufacturer is the price that the distributor pays for the product; the revenue for the distributor is the price that the wholesaler pays for the product; and the revenue for the wholesaler is the price that the retailer pays for the product.

Profit is calculated by deducting their cost incurred from their revenue obtained, and graphs are developed for seven different cases. Sammudi (2008) contains the detailed results in Table 1.

Table 1. Anchoring and Adjustment Cases (Adams et al. 2008)

\hat{L}_t	AS_t	ASL_t
$\theta = 1$, (Pull)	$\alpha_s = 1, (12 - (inv - bklg))$	None
Pull	$12 - (inv - bklg)$	$\alpha_{SLO} = 1, \alpha_{SLM} = 0, \alpha_{SLB} = 0$, (Less orders)
Pull	$12 - (inv - bklg)$	$\alpha_{SLO} = 0, \alpha_{SLM} = 1, \alpha_{SLB} = 0$, (Less material)
Pull	$12 - (inv - bklg)$	$\alpha_{SLO} = 1, \alpha_{SLM} = 1, \alpha_{SLB} = 0$, (Less material and orders)
Pull	$12 - (inv - bklg)$	$\alpha_{SLO} = 1, \alpha_{SLM} = 1, \alpha_{SLB} = 1$, (Less material, orders, and upstream supplier's backlog)
Pull	$\alpha_s = 0$, None	None
POS	Not applicable	Not applicable

the first five cases demonstrate the reduction in bullwhip effect as more and more information is interpreted into the supply line. The first case uses an $\alpha_s = 1$, which is equivalent to the pull system, but with a stock adjustment of the full difference between the ideal stock of 12 and the inventory backlog. This case displays the largest bullwhip effect as shown in Figures 2-3 of all cases studied. Cases 2 – 5 use the same anchoring and stock adjustment but they have supply line adjustment heuristics that compensate for more and more of the supply line (orders in mail delays, material in shipping delays, backlog). As more and more of the supply line is compensated, the bullwhip effect diminishes in Cases 2 – 4 until it is completely eliminated in Case 5, where the sum of the orders in mail delays, the immediate upstream supplier's backlog, and the material in shipping delays is accounted for.

Cases 2 – 6 for cost and profit versus period (week) for four cases with lead time of two periods. Because profit is revenue minus cost, the profit graph takes the same shape as the cost graph. Hence, there is no need to display the cost versus week graph for each of the cases. Cost and profit for Case 1 are displayed in Figures 2 and 3. Case 1 shows the maximum bullwhip effect when no supply chain line information is provided. Case 5 (Figure 4), Case 6 (Figure 5), and Case 7 (Figure 6) show that the bullwhip effect is reduced when supply chain information is taken into account. Case 6 is pull strategy, which does not show any bullwhip but produces a steady-state error. This error is better than the bullwhip effect. Also the steady error of Case 6 is smaller than Case 5. In Case 7 there is complete exchange of data between the members of the supply chain, which eliminates the bullwhip effect. However, Case 6 and Case 7 are not easy for companies to follow.

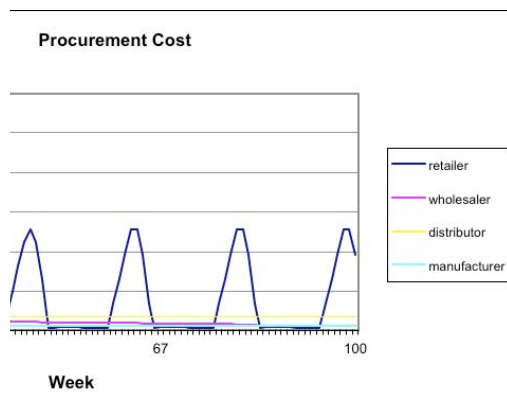


Figure 2. Procurement Cost for Maximum Bullwhip Effect without Supply Line Information

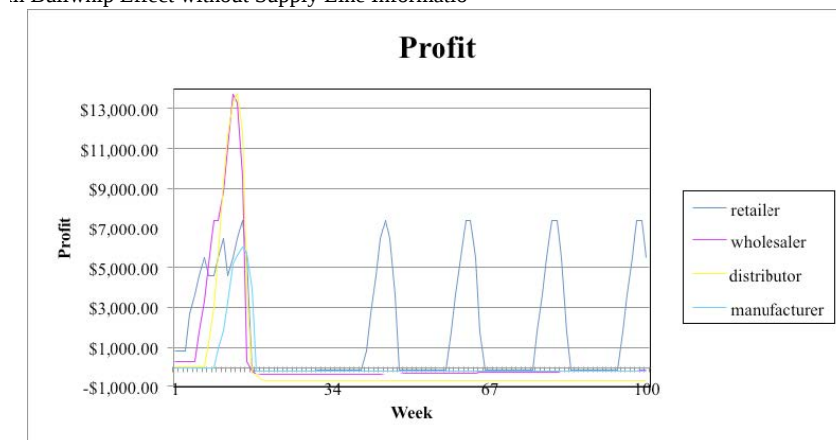


Figure 3. Case 1: Profit for Maximum Bullwhip Effect without Supply Line Information

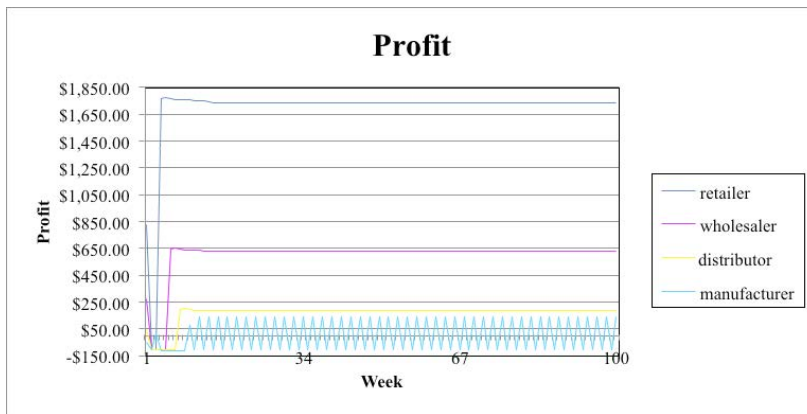


Figure 4. Case 5: Elimination of Bullwhip Effect on Profit by Compensation for Material, Orders, and Upstream Supplier's Backlog in the Supply Line

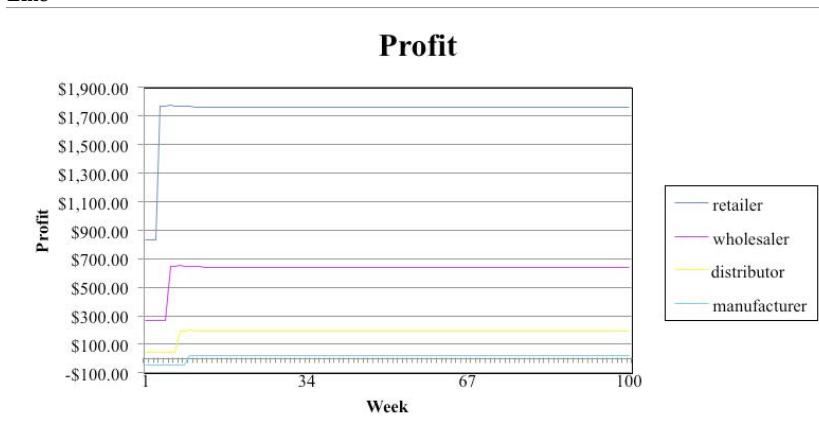


Figure 5. Case 6: Elimination of Bullwhip Effect on Profit by Pull Strategy

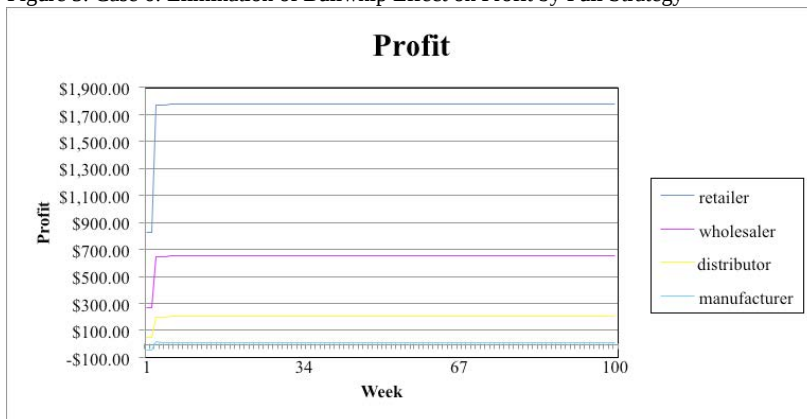


Figure 6. Case 7: POS Eliminates Bullwhip Effect and Backlog

Conclusion

This study is an extension of the work done by Adams et al. (2008), and it uses the beer game spread sheet simulation developed by them. The beer game (Sterman, 1992), shows information and material flow in a four-echelon supply chain. An attempt has been made in the current work to find an ordering strategy that is easy to employ and can minimize the bullwhip effect. Five strategies (Case 1 through Case 5) with different levels of information about inventory and components along the supply line have been compared with the JIT pull strategy (Case 6) and the usage of POS data (Case 7). The cost incurred and profit obtained by each player (manufacturer, distributor, wholesaler, and retailer) of the supply chain for the seven ordering strategies have been determined. Graphs for cost and profit versus time have been plotted.

From the graphs it is evident that as more and more information is provided for the inventory and components along the supply line from Case 1 through Case 5, the bullwhip effect is reduced. Case 1 uses an anchoring heuristic of ordering what was ordered and a stock adjustment to compensate for the difference between the ideal stock and the inventory level. This case shows the largest bullwhip effect. Cases 2 – 5 use the same anchoring and stock adjustment heuristics of Case 1, but have supply line adjustment heuristics that compensate for more and more of the supply line. As more and more of the supply line is compensated, the bullwhip effect diminishes in Cases 2 – 4 until it is completely eliminated in Case 5, when

the entire supply line consisting of the sum of the orders in mail delays, the immediate upstream supplier's backlog, and the material in shipping delays is accounted for.

Case 6 is a pull strategy, which does not adjust for either stock or supply line. It does not show any bullwhip, but it produces a steady-state error. This error is better than the bullwhip effect. Also the steady error of Case 6 is slightly better than that of Case 5. In Case 7 there is complete exchange of data between the members of the supply chain, which eliminates the bullwhip effect. Thus, Case 7 where POS data is used is the best strategy that eliminates the bullwhip effect and Case 6 (pull strategy) is the next best. However, Case 6 and Case 7 both require discipline and at times are not easy for companies to follow. POS has an additional issue because of the reluctance between each member of the supply chain to share information. In such circumstances, Case 5 is a reasonable strategy with better applicability.

CC licensed content, Shared previously

- Reducing the Bullwhip Effect in the Supply Chain: A Study of Different Ordering Strategies. **Authored by:** M. Affan Badar, Shyamsundarreddy Sammidi, Leslie Gardner. **Located at:** <http://scholar.lib.vt.edu/ejournals/JOTS/v39/v39n1/badar.html>. **License:** CC BY: Attribution

5.3: Fluctuations in the Supply Chain is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

5.4: Supply Chain Procurement

11.3 Managing the Production Process in a Manufacturing Company

Learning Objective

1. Identify the activities undertaken by the operations manager in overseeing the production process in a manufacturing company.

Once the production process is in place, the attention of the operations manager shifts to the daily activities of **materials management**, which encompass the following activities: purchasing, inventory control, and work scheduling.

Purchasing and Supplier Selection

The process of acquiring the materials and services to be used in production is called **purchasing** (or *procurement*). For many products, the costs of materials make up about 50 percent of total manufacturing costs. Not surprisingly, then, materials acquisition gets a good deal of the operations manager's time and attention.

As a rule, there's no shortage of vendors willing to supply parts and other materials, but the trick is finding the *best* suppliers. In selecting a supplier, operations managers must consider such questions as the following:

- Can the vendor supply the needed quantity of materials at a reasonable price?
- Is the quality good?
- Is the vendor reliable (will materials be delivered on time)?
- Does the vendor have a favorable reputation?
- Is the company easy to work with?

Getting the answers to these questions and making the right choices—a process known as supplier selection—is a key responsibility of operations management.

E-Purchasing

Technology is changing the way businesses buy things. Through *e-purchasing* (or *e-procurement*), companies use the Internet to interact with suppliers. The process is similar to the one you'd use to find a consumer good—say, a forty-two-inch LCD high-definition TV—over the Internet. You might start by browsing the Web sites of TV manufacturers, such as Sony or Samsung, or electronics retailers, such as Best Buy. To gather comparative prices, you might go to a comparison-shopping Web site, such as [Amazon.com](https://www.amazon.com), the world's largest online retailer. You might even consider placing a bid on eBay, an online marketplace where sellers and buyers come together to do business through auctions. Once you've decided where to buy your TV, you'd complete your transaction online, even paying for it electronically.

If you were a purchasing manager using the Internet to buy parts and supplies, you'd follow basically the same process. You'd identify potential suppliers by going directly to private Web sites maintained by individual suppliers or to public Web sites that collect information on numerous suppliers. You could do your shopping through online catalogs, or you might participate in an online marketplace by indicating the type and quantity of materials you need and letting suppliers bid on prices. (Some of these e-marketplaces are quite large. Covisint, for example, which was started by automakers to coordinate online transactions in the auto industry, is used by more than two hundred and fifty thousand suppliers in the auto industry, as well as suppliers in the health care field.)Jingzhi, "Covisint.com," <http://www.sftw.umac.mo/~jzguo/pages/covisint.html> (accessed November 2, 2011). Finally, just as you paid for your TV electronically, you could use a system called **electronic data interchange (EDI)** to process your transactions and transmit all your purchasing documents.

The Internet provides an additional benefit to purchasing managers by helping them communicate with suppliers and potential suppliers. They can use the Internet to give suppliers specifications for parts and supplies, encourage them to bid on future materials needs, alert them to changes in requirements, and give them instructions on doing business with their employers. Using the Internet for business purchasing cuts the costs of purchased products and saves administrative costs related to transactions. And it's faster for procurement and fosters better communications.

Inventory Control

If a manufacturer runs out of the materials it needs for production, then production stops. In the past, many companies guarded against this possibility by keeping large inventories of materials on hand. It seemed like the thing to do at the time, but it often

introduced a new problem—wasting money. Companies were paying for parts and other materials that they wouldn't use for weeks or even months, and in the meantime, they were running up substantial storage and insurance costs.

Most manufacturers have since learned that to remain competitive, they need to manage inventories more efficiently. This task requires that they strike a balance between two threats to productivity: losing production time because they've run out of materials, and wasting money because they're carrying too much inventory. The process of striking this balance is called **inventory**, and companies now regularly rely on a variety of inventory-control methods.

Just-in-Time Production

One method is called just-in-time (JIT): the manufacturer arranges for materials to arrive at production facilities *just in time* to enter the manufacturing process. Parts and materials don't sit unused for long periods, and the costs of "holding" inventory are significantly cut. JIT, however, requires considerable communication and cooperation between the manufacturer and the supplier. The manufacturer has to know what it needs, and when. The supplier has to commit to supplying the right materials, of the right quality, at exactly the right time.

Material Requirements Planning

Another method, called **material requirements planning (MRP)**, relies on a computerized program both to calculate the quantity of materials needed for production and to determine when they should be ordered or made. Let's say, for example, that you and several classmates are planning a fund-raising dinner for the local animal shelter. First, you estimate how many people will attend—say, fifty. Next, you plan the menu—lasagna, garlic bread, salad, and cookies. Then, you determine what ingredients you'll need to make the food. Next, you have to decide when you'll need your ingredients. You don't want to make everything on the afternoon of the dinner; some things—like the lasagna and cookies—can be made ahead of time. Nor do you want to buy all your ingredients at the same time; in particular, the salad ingredients would go bad if purchased too far in advance. Once you've made all these calculations and decisions, you work out a schedule for the production of your dinner that indicates the order and timing of every activity involved. With your schedule in hand, you can determine when to buy each ingredient. Finally, you do your shopping.

Though the production process at most manufacturing companies is a lot more complex than planning a dinner (even for fifty), an MRP system is designed to handle similar problems. The program generates a production schedule based on estimated output (your food-preparation timetable for fifty guests), prepares a list of needed materials (your shopping list), and orders the materials (goes shopping).

The basic MRP focuses on material planning, but there's a more sophisticated system—called **manufacturing resource planning (MRP II)**—that goes beyond material planning to help monitor resources in all areas of the company. Such a program can, for instance, coordinate the production schedule with HR managers' forecasts for needed labor.

Work Scheduling

As we've seen, manufacturers make profits by transforming inputs (materials and other resources) into outputs (finished goods). We know, too, that production activities, like all business activities, have to be *controlled*: they have to be monitored to ensure that actual performance satisfies planned performance. In production, the control process starts when operations managers decide not only *which* goods and *how many* will be produced, but *when*. This detailed information goes into a **master production schedule (MPS)**. To draw up an MPS, managers need to know where materials are located and headed at every step in the production process. For this purpose, they determine the *routing* of all materials—that is, the work flow of each item based on the sequence of operations in which it will be used.

Key Takeaways

- Once the production process is under way, the attention of the operations manager shifts to the daily activities of **materials management**, which encompasses materials **purchasing**, **inventory control**, and work scheduling.
- Because material costs often make up about 50 percent of total manufacturing costs, vendor selection and material acquisition gets a good deal of the operations manager's time and attention.
- In recent years, the purchasing function has been simplified through technology advances, including e-purchasing and **electronic data interchange (EDI)**, which process transactions and transmit purchasing documents.
- Commonly used inventory control methods include **just-in-time (JIT) production**, by which materials arrive just in time to enter the manufacturing process, and **material requirements planning (MRP)**, which uses computer programming to determine material needs.
- To schedule jobs, managers create a **master production schedule (MPS)**.

Exercise

What is e-purchasing (or e-procurement)? How does it work? What advantages does it give a purchasing manager? How does it benefit a company? How does it change the relationship between purchasing managers and vendors?

Unit 5 Discussion

#1

Choosing suppliers for your supply chain is often a challenge. Do you put all your eggs in one basket or look to fulfill your needs through multiple vendors? Using the information provided over choosing a good supplier, apply the criteria to the purchase of a new car. Discuss your answers to the following questions: Is the quality good, is the vendor reliable, does the vendor have a favorable reputation, is the company easy to work with? Based on your answers, which of the vendor would be your choice? Why?

CC licensed content, Shared previously

- Managing the Production Process in a Manufacturing Company. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_exploring-business-v2.0/s15-03-managing-the-production-proces.html. **License:** *CC BY-NC-SA: Attribution-NonCommercial-ShareAlike*

5.4: Supply Chain Procurement is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

5.5: Supply Chain Distribution

, Section 4, Part 8: Investment in Operations”

1. Supply chains must be fast, cheap and reliable for a good return-on-investment. This section is important because it focuses on how the manufacturing and distribution of products and a low cost and high profit.

Supply chains faster, cheaper, and more reliable.

Supply chain optimization

Tools that ensure the optimal operation of a manufacturing and distribution supply chain.

Optimal operation of their manufacturing and distribution supply chain.

Items at various stages of the product lifecycle, and new, ongoing, and obsolete items are optimized in different ways.

Related to, the company's replenishment systems distribution requirements planning, so that orders can be automatically generated to be used are similar to those used in making financial investment decisions; the analogy is quite precise, as inventory can be considered to

Items at various stages of the product lifecycle, so that new, ongoing and obsolete items are optimized in different ways: and adaptations to retail merchandise.

TERM

- **supply chains:** A supply chain is a system of organizations, people, technology, activities, information and resources involved in moving a product or service from supplier to customer.

EXAMPLE

- Because the movement of product (called the stock transfer) needs to be in economic shipping units (i.e., complete unit loads or full truckloads), a series of decisions must be made. Many existing distribution planning systems round quantities up to the nearest full shipping unit. The creation of truckloads, for example, as economic shipping units requires optimization systems that ensure that axle constraints and space constraints are met, and that loading can be achieved in a damage-free way. These goals are generally achieved by adding time-phased requirements until loads meet a specified minimum weight or cube.

FULL TEXT

Supply chains have become faster, cheaper, and more reliable through investment in information technology, cost-analysis, and process-analysis.

Supply chain optimization applies processes and tools that ensure optimal operation of a manufacturing and distribution supply chain. These include the optimal placement of inventory within the supply chain and the minimizing of operating costs associated with manufacturing, transportation, and distribution. Optimization may also incorporate computer-based mathematical modeling techniques.

Ongoing investment in a company's operations is necessary in order for supply chain optimization to be achieved. Supply chain managers may employ optimization such as maximizing gross margin return on inventory invested (GMROI); balancing the cost of inventory at all points in the supply chain with availability to the customer; minimizing total operating expenses (e.g., transportation, inventory, and manufacturing); and maximizing gross profit of products distributed through the supply chain.

Supply chain optimization addresses the general supply chain problem of delivering products to customers at low cost and high profit. This involves balancing the costs of inventory, transportation, distribution, and manufacturing, and supply chain optimization has applications in all industries that manufacture and/or distribute goods (retail, industrial, and/or consumer packaged goods [CPG]).

The classic supply chain approach has been to forecast future inventory demand using statistical trending and “best fit” techniques, which are based on historic demand and predicted future events. The advantage of this approach is that it can be applied to data

aggregated at a fairly high level (e.g., category of merchandise; weekly, by customer category), thus requiring modest database sizes and small amounts of manipulation. Unpredictability in demand is subsequently managed by setting safety stock levels; for example, a distributor might hold two weeks of supply for a steadily in-demand article but twice that supply for an article whose demand is more erratic.

Using this forecast demand, a supply chain manufacturing and distribution plan is created to manufacture and distribute products to meet the demand at low cost and/or high profit. This plan typically addresses several questions:

- How much of each product should be manufactured each day?
- How much of each product should be made at each manufacturing plant?
- Which manufacturing plants should re-stock which warehouses with which products?
- What transportation modes should be used for warehouse replenishment and customer deliveries?

The technical ability to record and quickly manipulate large databases has allowed for the emergence of a new breed of supply chain optimization solutions, which are capable of forecasting at a granular level (for example, per article per customer per day). Some vendors are applying “best fit” models to this data, to which safety stock rules are applied, while other vendors have started to apply stochastic techniques to the optimization problem.

Supply chain optimization may include additional refinements at various stages of the product lifecycle, and new, ongoing, and obsolete items are optimized in different ways. Finally, while most software vendors are offering supply chain optimization as a packaged solution and integrated in ERP software, some vendors are running the software on behalf of clients as application service providers.

CC licensed content, Shared previously

- Investment in Operations. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** *CC BY-SA: Attribution-ShareAlike*

5.5: Supply Chain Distribution is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

5.6: Unit 5 Activity and Grading Rubric

operations management plan. As part of your continuing development of your operations management plan, discuss the goal of supply chain management.

application in a variety of organizational settings.

plan by writing a 2-3 page paper that discusses the role of the supply chain in your operations. It is okay if some of the information is from 4 scholarly sources to write about how supply chain management applies to your organization and answer the following questions:

1. In terms of your organization, what is the role of supply chain management?

2. Why is it important for your organization to have a supply chain management process? How does it affect your business?

3. How does your organization use the supply chain management process to support its business?

	Criterion
	The paper should use at least 4 references from peer-reviewed/scholarly sources to address the activity instructions. Any in-text citations MUST be cited in APA format using the APA Manual 6th edition. You should also include a References page, also in APA format, at the end of your paper to cite any sources used.
	The paper uses at least three scholarly sources to support your content, but it does not meet the minimum requirement for 4 sources.
	Three or more popular sources (i.e. newspapers, internet sites, magazines, etc.) make up a majority of the references to support your content. The paper lacks credible, scholarly sources and does not meet the minimum number of sources required.

	The paper includes one or two sources. The paper lacks the use of credible, scholarly sources and may focus on using popular sources. The number of sources used does not meet the minimum requirement (4 sources) and the resources used may not fully support the content of your paper.
	The paper fails to cite referenced sources, or does not include any research or sources to support ideas. The paper is based off of non-original content.
	<p>Your paper addresses the three questions in the instructions with the use of supporting evidence and specific details and explanation. You effectively address the following:</p> <ol style="list-style-type: none"> 1. What are the goals of supply chain management in terms of your operations? How will these goals affect your operations? 2. Discuss if you will need to implement a global supply chain management strategy. Why or why not? 3. Identify any suppliers or vendors you plan to utilize and why. 4. Discuss how you will address shortages of supply whether it is equipment or employees as you propose developing this business. 5. Discuss if you will attempt to acquire a supplier or vendor in order to have a greater span of control over the supply chain process.
	The content addresses only some of the questions presented in the instructions section and reflects minimal original thought and /or critical analysis relative to the business.
	The content is vague and is weakly supported by researched evidence. The essay lacks critical analysis relative to the business.
	The content does not address the required elements; ideas presented are not supported by research or critical analysis.
	There is a lack of critical analysis for the operation management plan, and/or the essay does not address the business content from the Unit 1 Activity.
	The content contains a maximum of two grammatical, citation, and punctuation errors. The ideas are concise and presented in a logical manner that is easy for the reader to follow.
	The content contains three or four grammatical, citation, punctuation, and/or spelling errors. The sentence structure flows in a concise, logical manner.
	The paper contains more than four grammatical, citation, punctuation and/or spelling errors that distract the reader from the comprehension of ideas being presented.

	The paper demonstrates poor writing skills, reflected by lack of syntax and proper grammar, which makes ideas difficult to communicate. Ideas are not presented in a logical manner that is easy to follow.
	The paper contains numerous grammatical, citation, punctuation, and/or spelling errors.
	The paper should properly formatted (paragraph style, margins, etc.), using the APA Manual, 6th edition. The content is typed in MS Word format, labeled with the student's name and the activity title/unit number, and a reference section to cite any outside sources used.
	The paper meets most of the requirements for formatting, using the APA Manual, 6th edition, though may contain some errors.
	The paper lacks proper formatting, based on the APA Manual, 6th edition, and it may use another style of formatting (i.e. MLA, Chicago, etc.).
	The paper is typed in a format other than MS Word. A style of formatting other than APA may be used, or there are numerous formatting errors that distract the reader's comprehension.
	The formatting does not comply with the APA Manual, 6th edition and is not created in MS Word.

5.6: Unit 5 Activity and Grading Rubric is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

CHAPTER OVERVIEW

6: Just-In-Time and Lean Systems

- [6.1: Just-In-Time and Lean Systems](#)
- [6.2: Learning Outcomes](#)
- [6.3: Lean Manufacturing](#)
- [6.4: Eliminating Waste](#)
- [6.5: Continuous Improvement](#)
- [6.6: JIT Pull Systems](#)
- [6.7: Unit 6 Activity and Grading Rubric](#)

6: Just-In-Time and Lean Systems is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

6.1: Just-In-Time and Lean Systems

Would you order a delivery pizza for dinner from a restaurant advertising delivery in 6 hours? How about a restaurant that can bring you a cold, stale pizza in only 5-minutes? To meet the consumer's needs, the pizza shop must be able to give customers the number of pizzas they want when they want it. Preparing pizzas in advance is too wasteful because most consumers are not likely to buy a stale pizza. Meanwhile, if you take too long to deliver the pizza, you will lose customers to a more responsive competitor. The concept of just-in-time focuses on making what you need to meet customer demand only when you need it. For a pizza delivery shop, that probably means a fresh pizza at the customer's door in around 30 minutes. This philosophy can apply to a range of operations, from simply washing a car to manufacturing a complex aircraft.

Similarly, the concept of lean manufacturing refers to eliminating waste in the manufacturing process. The Toyota Product System is the model for modern manufacturers that want to control waste. In this unit, we will look at seven types of waste and processes for controlling them. In addition, we will explore the origins of the "Just-in-Time" (JIT) philosophy and the use of pull systems to control inventory.

Completing this unit should take you approximately 4 hours.

- [Unit 6 Learning Outcomes Page](#)
- 6.1: Lean Manufacturing
- 6.2: Eliminating Waste
- 6.3: Continuous Improvement
- 6.4: JIT Pull Systems
- Unit 6 Activity and Assessment

6.1: Just-In-Time and Lean Systems is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

6.2: Learning Outcomes

able to:

sophy;

o improve organization processes;

ypes of waste:

and

in manufacturing and service organizations.

6.2: Learning Outcomes is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

6.3: Lean Manufacturing

Bob Allen's "SBDC Lean Manufacturing Success"

Watch this video to review the use of Lean methods in the manufacturing process to reduce waste and increase continuous quality improvement. Waste can be placed in eight different categories. This video is useful because of the guidance it provides in avoiding pitfalls that have hindered organizations from successfully using Lean methods to increase CQI.



A YouTube element has been excluded from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=106>

15.6 Lean Control

Learning Objectives

1. Know what is meant by lean controls, and why the subject can be confusing.
2. Understand the application of lean.
3. Know the five core principals of lean.

Lean control, or simply lean, has become an immensely popular business control and improvement methodology in recent years. Lean control is a highly refined example of nonfinancial controls in action. [Lean](#) is a system of nonfinancial controls used to improve product and service quality and decrease waste. Research suggests that up to 70% of manufacturing firms are using some form of lean in their business operations. PrintPlanet launches lean manufacturing forum. (2008, August 11). Retrieved January 30, 2009, from <http://members.whattheythink.com/home/wttnews080811.cfm> Lean was initially focused on improving manufacturing operations but is now used to improve product development, order processing, and a variety of other nonmanufacturing processes (sometimes called "lean in the office").

What Is Meant by Lean Control?

Lean's popularity has both resulted from, and been driven by, an explosion in the volume of lean-related educational resources. Amazon offers almost 1,800 books and other materials about lean, and Yahoo! hosts over 90 online discussion groups relating to lean. Colleges and universities, industry trade associations, and private consulting firms routinely offer courses, seminars, and conferences to explain what lean is and how to use it.

Lean control is a number of things. According to James Womack, "it is a process for measuring and reducing inventory and streamlining production. It is a means for changing the way a company measures plant performance. It is a knowledge-based system. It takes years of hard work, preparation and support from upper management. Lean is so named because it purports to use much less of certain resources (space, inventory, workers, etc.) than is used by normal mass-production systems to produce comparable output." The term came into widespread use with the 1990 publication of the book *The Machine That Changed the World*, by James P. Womack, Daniel T. Jones, and Daniel Roos. Womack, J. P., Jones, D. T., & Roos, D. (1990). *The machine that changed the world*. New York: Rawson Associates, 1990.

This abundance of education resources on the topic of lean is actually a mixed blessing for managers who are just now becoming interested in lean. On the one hand, today's managers don't have to search far to find lean materials or programs. But the wealth of

lean resources can also be a source of confusion for two main reasons. First, there is no universal definition of lean and little agreement about what the truly core principles of lean are. For instance, quality programs such as Six-Sigma, or even lean Six Sigma, are other titles competing for the “lean” intellectual space. Therefore, lean experts often approach the subject from differing perspectives and describe lean in different ways. To make matters worse, lean is a topic that produces a significant amount of zealotry. So, many experts strongly argue that their particular “brand” of lean is the one right way to implement and use lean. In these circumstances, it’s no wonder that managers become confused about where and how to begin.

Lean Applications

Lean will always be associated with Toyota Motor Corporation because most lean tools and techniques were developed by Toyota in Japan beginning in the 1950s. After World War II, Toyota’s leaders were determined to make the company a full-range car and truck manufacturing enterprise, but they faced several serious challenges. The Japanese motor vehicle market was small and yet demanded a fairly wide range of vehicle types. This meant that Toyota needed to find a way to earn a profit while manufacturing a variety of vehicles in low volumes. In addition, capital was extremely scarce, which made it impossible for Toyota to make large purchases of the latest production equipment. To succeed, or even survive, Toyota needed a way to build vehicles that would require fewer resources. To achieve this goal, Toyota’s leaders, principally Eiji Toyoda and Taiichi Ohno, began to create and implement the production techniques and tools that came to be known as lean. Retrieved January 30, 2009, from <http://www.toyota.co.jp/en/history/index.html>.

To gain the most benefits from lean, managers must be able to determine what specific lean tools and techniques will be effective in their particular business. And to make that determination, they must clearly understand what lean is designed to accomplish (its primary objectives) and what core principles lean is based on. With this understanding, managers can decide which lean tools will work well in their business, which lean tools will need to be modified or adapted to work well, and which tools are simply not appropriate.

What, then, are the major objectives and core principles of lean? Despite the arguments and debates that often surround attempts to define and describe lean, it is clear that the ultimate objective of lean is the avoidance of *muda*, or wasteful activity, in all business operations. As shown in the following figure, *muda* comprises *seven deadly wastes*. In the lean world, waste means any activity or condition that consumes resources but creates no value for customers. Therefore, waste includes the production of defective products that must be remade or fixed, the production of more products than the market will buy, excessive work-in-process inventories, overprocessing (processing steps that aren’t really needed or that add no value), unnecessary movement of people or products, and unnecessary waiting by employees.

Elimination of Waste Is the Soul of Lean

Muda is a Japanese term for activity that is wasteful and doesn’t add value. It is also a key concept in lean control. Waste reduction is an effective way to increase profitability. Here are the seven deadly wastes, along with their definitions:

1. **Defects** prevent the customer from accepting the product produced. The effort to create these defects is wasted. New waste management processes must be added in an effort to reclaim some value for the otherwise scrap product.
2. **Overproduction** is the production or acquisition of items before they are actually required. It is the most dangerous waste of the company because it hides the production problems. Overproduction must be stored, managed, and protected.
3. **Transportation** is a cost with no added value. In addition, each time a product is moved it stands the risk of being damaged, lost, and delayed. Transportation does not transform the product in any way that the consumer is willing to pay for.
4. **Waiting** refers to both the time spent by the workers waiting for resources to arrive, the queue for their products to empty as well as the capital sunk in goods and services that are not yet delivered to the customer. It is often the case that there are processes to manage this waiting.
5. **Inventory** in the form of raw materials, work-in-progress, or finished goods represents a capital outlay that has not yet produced an income either by the producer or for the consumer. Any of these three items not being actively processed to add value is waste.
6. **Motion** refers to the actions performed by the producer, worker, or equipment. Motion has significance to damage, wear, and safety. It also includes the fixed assets and expenses incurred in the production process.
7. **Overprocessing** is defined as using a more expensive or otherwise valuable resource than is needed for the task or adding features that are designed for but unneeded by the customer. There is a particular problem with this item regarding people. People may need to perform tasks that they are overqualified for to maintain their competency. This training cost can be used to offset the waste associated with overprocessing.

The Five Core Principles of Lean

Lean methodologies are lean because they enable a business to do more with less. A lean organization uses less human effort, less equipment, less facilities space, less time, and less capital—while always coming closer to meeting customers' exact needs. Therefore, lean is not just another cost-cutting program of the kind we often see in business organizations. Lean is much more about the conservation of valuable resources than it is about cost cutting.

In their best-selling book, *Lean Thinking*, James Womack and Daniel Jones identified five core principles of lean. Womack, J. P., & Jones, D. T. (2003). *Lean thinking*. New York: Simon & Schuster. Let's examine them one by one.

Define Value from the Customer's Perspective

The first core principle in the Womack/Jones lean framework is that value must be defined and specified from the customer's perspective. While this seems simple enough, it requires much more than high-sounding, generic statements. To be meaningful, value must be defined in terms of specific products. This means that managers must understand how each specific product meets the needs of specific customers at a specific price and at a specific time.

Describe the Value Stream for Each Product or Service

The second core principle of lean is to describe the value stream for each product or service (or, in some cases, for groups or families of similar products). The value stream is the set of activities that the business is performing to bring a finished product to a customer. It includes both direct manufacturing activities and indirect activities such as order processing, purchasing, and materials management. Developing a detailed description or map of each value stream usually reveals huge amounts of waste. It enables managers to identify which value stream activities add value to the product, which activities add no value but cannot be immediately eliminated for various reasons, and which activities create no value and can be immediately eliminated (or at least reduced substantially).

Create Flow in Each Value Stream

The third essential principle of lean is embodied in the word flow. When a value stream has been completely described as unnecessary, non-value-adding activities have been eliminated, the basic idea of flow is to arrange the remaining activities sequentially, so that products will move smoothly and continuously from one activity to the next. However, flow means more than ease of movement. Flow is the lean principle that directly challenges the traditional "batch-and-queue" model of manufacturing, where people and equipment are organized and located by function, and products (and component parts) are manufactured in large batches. Lean organizations strive to improve flow by reducing the size of production batches, and in the process, they increase flexibility and lower costs.

Produce at the Pace (Pull) of Actual Customer Demand

Producing at the pace or pull of actual customer demand is the fourth key principle of lean. One of the greatest benefits of moving from traditional batch-and-queue manufacturing to continuous flow production is that lead times fall dramatically. Reduced lead times and increased flexibility mean that lean organizations can respond to actual customer demand rather than attempt to predict in advance what that level of demand will be. This allows lean organizations to substantially lower both finished goods and work-in-process inventories.

Strive to Continuously Improve All Business Operations

The fifth core principle of lean is continuous improvement, expressed in Japanese by the word **kaizen**. Companies that implement lean adopt the mind-set that it is always possible to improve any business activity, and they regularly conduct kaizen events throughout their organizations to improve specific processes or operations. Today, Toyota is recognized as one of the most "lean" business enterprises in the world. Even more daunting, and humbling, is the fact that Toyota is still striving to improve.

Key Takeaway

Lean control, or simply lean, is the system of nonfinancial controls used to improve product and service quality and decrease waste. While popularized through the dramatic successes of Toyota in auto manufacturing, lean processes are used to improve quality and decrease waste in most service and manufacturing industries around the world. In this section, you saw examples of the seven deadly wastes (*muda*) and the five core principles of lean which culminate in continuous improvement, or *kaizen*.

Exercises

1. What is lean control?
2. What types of industries might find lean controls valuable?
3. What does *muda* mean and what are some examples of it?
4. What are the five lean principles?
5. Pick a company you are familiar with—what would it need to do differently to comply with the five lean principles?

CC licensed content, Shared previously

- SBDC Lean Manufacturing Success. **Authored by:** Bob Allen. **Located at:** <https://youtu.be/QvrHEz81yUI>. **License:** [CC BY: Attribution](#)
- Lean Control. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_principles-of-management-v1.1/s19-06-lean-control.html. **License:** [CC BY-NC-SA: Attribution-NonCommercial-ShareAlike](#)

6.3: Lean Manufacturing is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

6.4: Eliminating Waste

, College of Earth and Mineral Sciences: Andy James’ “Operational Efficiency “

principles of the eight wastes. These eight types of waste should be understood and evaluated. Take time to consider your workplace. Where does it occur? Why does it occur? Is it required waste (regulatory or quality assurance step)? Answers to these questions are a minimization of waste and changes in process.

the world’s corporations, two systems of thought tend to predominate: the Toyota Production System (TPS, more broadly known as

create, hone, and, over time, optimize virtually any process or system, it is important to note that a central concern of each is the with the longer-term ramifications of overuse and waste, as well as other wide-ranging implications, *this* expression of sustainability t in intent as it is in execution: waste costs measurable amounts of money. Period. There is no nuanced interpretation, no delicate s perhaps why the application of these systems are so popular with CFOs and operations management alike.

an and Six Sigma share essentially the same definitions of waste:



Two of the dominant efficiency systems in the world, let’s consider the sustainable underpinnings of the eight wastes and the types of

Type of Sustainability Aspects Related to Eight Wastes

	Examples of Related Sustainability Aspects
	<ul style="list-style-type: none"> Especially in regard to sustainability’s efficiency imperatives, we may find that the Lean/Six Sigma waste principles as practiced today are <i>far</i> more advanced and prescriptive than any GRI report or sustainability management system when it comes to the overall consideration of <i>all</i> types of waste. Where GRI may be far more focused on the defined wastes and setting indicators, Lean/Six Sigma takes a more holistic view in opening the facility to see the less obvious, but equally erosive, wastes. Furthermore, and of key interest for our efforts in creating sustainability-driven innovation, is that the last 30 years of heavy worldwide adoption of these management systems present us with ample numbers of cognitive “hooks and anchors” from which we may build a platform. For anything from beginning a sustainability initiative internally to creating a B2B

Examples of Related Sustainability Aspects

offering, the philosophies of sustainability may already be deeply embedded in the organization already: they call them Lean/Six Sigma.

As we will cover in coming Lessons, our goal then is not to unnecessarily create new ideas (which is difficult, and frankly, expensive), but to build on and extend the thoughts, feelings, and frames that already exist in the in the minds of customers.

Caterpillar's use of Six Sigma in supply chain sustainability

Caterpillar is arguably one of the foremost adherents to this efficiency thinking, applying Six Sigma at very high levels throughout not only its organization, but the organizations within its supply chain. In a sense, this push functioned as a very proactive effort on the part of Caterpillar to drive efficiency and waste reduction in its suppliers and to allow its suppliers to work together to find ways to become more efficient. A few highlights from [a Gillett, Fink, and Bevington piece in Strategic Finance](#) about Caterpillar's use of Six Sigma:

In addition to its own use of 6 Sigma, the company has taught its suppliers and dealers about the benefits of using the technique to refine the entire sales model. Caterpillar has introduced 850 suppliers worldwide to 6 Sigma, which has created more than 1,000 supplier Black Belts to help run the projects. One supplier that said it was interested in the Caterpillar 6 Sigma methodology allowed Cat to consult and transform the business. When implementing 6 Sigma, Caterpillar used facts and data to show the results the supplier could expect, so it didn't take long for the supplier to totally buy in to the methodology.

Dealers have also taken on the 6 Sigma commitment. More than 165 dealerships have produced more than 1,000 Black Belts to help with projects. Dealers find it amazing that they can share their projects with one another on a Caterpillar website that depicts best practices among the dealers. Even though each dealership is run as a separate business, 6 Sigma has helped give all of them a common feel across the world. Not only are dealerships learning about projects that need to be done in their business, but they're following the steps of the process and learning which projects to do first. Just as Caterpillar embraced the methodology, dealers have also accepted the idea of making 6 Sigma a top-down methodology that pushes the training and concept down to the workers at the lowest level.

While Caterpillar's Six Sigma push started in 2001, a full four years before it would issue even its first sustainability report, the links between the two efforts are readily evident: In both the CAT approach to Six Sigma efficiency and its sustainability efforts, the drive for waste reduction and efficiency is coming from a very directed and structured approach, one which has its roots in operations.

The intermingling between Six Sigma, operations, production, and sustainability at Caterpillar becomes even more evident when examining the [Critical Success Factors](#) ([link is external](#)) statement of its Sustainability Vision, Mission, Strategy:

Critical Success Factors

Culture. Create a culture of sustainability in all our business units and in all our daily work.

Progress: We promote our employees' awareness and understanding of sustainability. We continue to foster a corporate culture of transparency, disclosure and engagement.

Operations. Champion our sustainability principles and contribute to 2020 aspirational sustainable development goals.

Progress: The Caterpillar Production System provides the recipe for efficiency and excellence in our facilities. We actively encourage employees to conserve resources and be more efficient. Operating in a more efficient and sustainable manner will reduce impacts on people and the environment, and help us and our customers save money.

Business Opportunities. Identify and pursue business growth opportunities created by sustainable development.

Progress: We are actively embedding sustainability throughout our Caterpillar brand portfolio, our new product development process and our technologies. Our business leaders

Examples of Related Sustainability Aspects

continue to drive growth in sales of products, services and solutions that help customers meet their sustainability challenges. We utilize 6 Sigma methodologies to focus our work and drive measurable benefits.

For one of the world's foremost manufacturers, it would appear a significant portion of Six Sigma enables its sustainability goals, and vice versa. In these types of operations, operating from a place of infused, organization-wide sustainability, it can be very difficult, if not impossible, to determine where "sustainability" ends and "operations" begins.

Five words:



**Sustainability on
the plant floor.**

Eliminating Office Waste

By

Kaye Krueger

Learners review office processes to find ways to save time.

Watch this slide show and explore how waste can be found throughout the work done in the office processes. Often, Lean methods are considered only applicable in a manufacturing context. Sometimes, Lean methods are applied in a service industry when there is direct contact with customers. However, this slide show provides some examples of how waste (as identified by Lean) can be found throughout all parts of an organization.

Activity Link: <https://www.wisc-online.com/learn/career-clusters/business-management-and-administration/eng16304/eliminating-office-waste>

The Eight Wastes of Lean

By

Kaye Krueger

Learners examine ways to eliminate or minimize the wastes found in business processes. A matching exercise completes the activity.

Watch this slide show to explore the eight wastes defined in Lean. Pay close attention to the differences between value-added activities and non-value added activities. Value added activities create value for the customer/client/patient. Non-value added activities are often pure waste within the system.

Activity Link: <https://www.wisc-online.com/learn/career-clusters/stem/eng10603/the-eight-wastes-of-lean>

CC licensed content, Shared previously

- Operational Efficiency. **Authored by:** Andy James. **Provided by:** The Pennsylvania State University, College of Earth and Mineral Sciences. **Located at:** <https://www.e-education.psu.edu/ba850/node/638>. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike
- Eliminating Office Waste. **Provided by:** Fox Valley Technical College and Wisconsin's Technical Colleges. **Located at:** <https://www.wisc-online.com/learn/career-clusters/business-management-and-administration/eng16304/eliminating-office-waste>. **License:** CC BY-NC: Attribution-NonCommercial
- The Eight Wastes of Lean. **Provided by:** Fox Valley Technical College and Wisconsin's Technical Colleges. **Located at:** <https://www.wisc-online.com/learn/career-clusters/stem/eng10603/the-eight-wastes-of-lean>. **License:** CC BY-NC: Attribution-NonCommercial

6.4: Eliminating Waste is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

6.5: Continuous Improvement

1: “Continuous Improvement”

In the context of education. Education is a service. Therefore, operations management concepts apply in the education industry. Keep in mind that education is manufactured by the education system. This can create a different perspective when reviewing this process in relation to education.

Contrast this to any school- or instructional-improvement process that unfolds progressively, that does not have a fixed or predetermined end time. The concept also encompasses the general belief that improvement is not something that starts and stops, but it’s something that continues to an ongoing process of learning, self-reflection, adaptation, and growth. For example, when a school is continuously improving, it does so daily and in ways that cumulatively, over time, affect multiple dimensions of a school or school system.

Continuous improvement also reflects a tacit recognition that improving the effectiveness of schools and teaching is not only highly complex, but it is also multifaceted, as well as steep or prolonged learning curves—among other unavoidable factors—that require a sustained commitment to the execution of rapidly implemented, breakthrough changes that deliver up the desired results in a predictable fashion.

Continuous improvement also requires schools to have the on-staff knowledge, skills, and expertise needed to improve educational results and sustain improvement. Improvement depends on external organizations, consultants, contracts, and expertise, any realized improvements would probably be the result of the concept of continuous improvement is related to capacity—the abilities, skills, and expertise of school leaders, teachers, faculties, and researchers that helps educators develop, in real time, adaptive solutions and improvement strategies. In some cases, a continuous-improvement process is presented as a circle or ring of arrows—often called *acycle of action* or *cycle of inquiry*—since the process may follow a defined series of steps.

It has become something of a buzzword in education, and the appearance or use of the term does not necessarily mean that a school or school system, in a strict sense, an improvement process that could be accurately labeled “continuous” in the senses described above.

2: “Kaizen?”

Continuous improvement is the process of creating the quality of your process. Kaizen is one tool that is used when practicing Lean methods. This provides you with background information on the tool.

For more information on the text. You can view it online here: <http://pb.libretexts.org/b/?p=110>

3: “Creating a Culture of Continuous Improvement Based on Data”

Creating a culture focused on continuous improvement within both service and manufacturing organizations. This is important because the culture of an organization is critical to the success of the continuous improvement process. If the culture does not support continuous quality improvement, then either the CQI process will fail or the organization will not be able to sustain it.

Improvement Based On Data

Exploring how nonprofits can develop a culture of improvement through the application of data.



Looking for resources on how nonprofits can use data to make better decisions that lead to greater impact. So, when [Mary K Winkler](#), one senior Research Associate at Urban Institute's Center on Nonprofits & Philanthropy specializing in performance management [told me](#) this topic, I had to check it out. [Moving Beyond a Culture of Compliance to a Culture of Continuous Improvement](#) is a resource guide to help focused staff in Head Start and Early Head Start programs (1) understand how data, including data they already collect, can help them for fostering a culture of learning in their organization; and (3) increase their ability to identify and address gaps and continuously improve existing technical assistance resources through tip sheets, examples, and links to multiple resources. I was most interested in Part 2 applicable to organizations beyond those managing head start programs. This section of the report covers new ways of thinking about improvement based on feedback. It speaks to establishing culture norms among staff of curiosity, reflection, and trust. It outlines the practices to create a learning culture. Here's what I learned: **Definition: A culture of continuous improvement**

...such that the organization has created a virtuous cycle of feedback that repeatedly inspires staff to reflect on what is working and what needs improvement. The process of reflection is embedded in the organization's working style, not a random moment of inspiration after a program evaluation is completed. Questions are the best teachers and in an effort to sustain learning articulate questions and seek answers to those questions.

...they don't play the blame game if something needs to be improved. They have created a safe space for staff and program participants and others to share ideas and think creatively about solutions. Senior leaders model the skill that Edgar H. Schein calls "[Humble Inquiry](#)" – the art of asking

...the signs of a culture of continuous improvement.

have to balance compliance with creating a culture of continuous improvement, not an easy task. Not only do organizations need data learning, reflection, and action or as the report describes “systems that help us identify and solve problems proactively instead of f “[how shift from fighting fires to innovation](#).”

readiness to switch to a culture of continuous improvement, using a blog post I wrote about being [data-informed](#) for inspiration. It ganizations may be in different stages at the same time:

[nt tool](#) for evaluating an organization’s capacity to do evaluation activities. The report identifies these criteria:

ulture of Continuous Improvement

technical work and “[janitorial](#)” work are only a part of their jobs. Understanding [organizational data culture](#) or creating a culture of t topic. It’s on the agenda at [Do Good Data Conference](#) later this month (I’m co-facilitating the ending plenary). It’s also on the [Data](#) r some organizations, it is more zen – it’s about beginning it and continuing it as Laura Quinn from Idealware points out in her latest

ous improvement based on data? What does it look it? How did it get started?

em. This might be through our personal experience with K-12 or post K-12 education or our children’s experience. Using information ation system. You may choose a K-12 system, a Higher Education (community college, college, or university) program, or a technical this evaluation. Discuss how and where continuous quality improvement processes could be embedded within the system to increase

CC licensed content, Shared previously

- Continuous Improvement. **Provided by:** Great Schools Partnership. **Located at:** <http://edglossary.org/>. **License:** [CC BY-NC-SA: Attribution-NonCommercial-ShareAlike](#)
- What is a Kaizen Event?. **Authored by:** Kira Greer. **Located at:** <https://youtu.be/og6j761NyQ0>. **License:** [CC BY: Attribution](#)
- Creating a Culture of Continuous Improvement Based on Data. **Authored by:** Beth Kanter. **Provided by:** Markets for Good. **Located at:** <https://marketsforgood.org/creating-a-culture-of-continuous-improvement-based-on-data/>. **License:** [CC BY-NC: Attribution-NonCommercial](#)

6.5: [Continuous Improvement](#) is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

6.6: JIT Pull Systems

Management: Special topic – Just-in-time and Lean Systems”

pulling systems. Just-in-time inventory principle is designed to reduce waste associated to maintaining inventory or inputs. Consider the waste in your inventory system.

Just-in-time and lean systems

Just-in-time (JIT) is a management philosophy that originated in the 1970s. Taiichi Ohno is credited with developing JIT and perfected it for Toyota’s manufacturing plants in Japan. The main goal of JIT is to eliminate anything that does not add value from the customer’s perspective. Non-value-added activities are referred to as “waste” in JIT. Examples of waste include:

- overproduction beyond what is needed to satisfy immediate demand
- waiting time (work-in-process, customer waiting)
- unnecessary transportation (material handling, customer travel through a facility, etc.)
- processing waste (yield rates, start-up costs)
- inventory storage waste (space, deterioration, obsolescence, etc.)
- unnecessary motion and activity (waste in work techniques, etc.)
- waste from product and service defects (rework, scrap, warranty, etc.)

There are three essential elements that contribute to the successful practice of JIT:

- JIT manufacturing principles
- Total Quality Management (TQM)
- employee empowerment

JIT manufacturing principles

In a manufacturing setting, there are six major ways to pursue JIT goals: inventory reduction to expose waste, use of a “demand-pull” production system, quick setups to reduce lot sizes, uniform plant loading, flexible resources, and cellular flow layouts.

Inventory reduction to expose waste

Inventory covers up a lot of wasteful practices (poor equipment, weak vendors, bad quality, long setup times, etc.). By gradually lowering inventory, the weaknesses of the production system can be revealed and addressed one by one. Machines can be replaced or better maintained, vendors quality and delivery can be improved, machine setup procedures can be streamlined, quality practices can be implemented, and labor and equipment can be laid out more efficiently. These improvements permit the organization to operate with less inventory, less costs, and faster response times in meeting customer needs.

Demand-pull production system

The traditional approach to manufacturing management promotes a strong focus on machine and labor utilization. The view was that if managers make sure that workers and machines are always busy, then surely the factory will be productive and efficient. This approach is called the “push” system of manufacturing, where raw material and work-in-process is continuously pushed through the factory in the pursuit of high utilization. The problem with this approach is that it usually produces high levels of inventories, long lead times, overtime costs, high levels of potential rework, and workers who are competing with one another rather than working cooperatively.

In contrast to the push system, JIT espouses a “demand-pull” system that operates on the rule that work should flow to a work center only if that work center needs more work. If a work center is already occupied with work activity, the upstream work center should stop production until the downstream work center communicates a need for more material. The emphasis on maintaining high utilization is removed in a JIT environment. The focus of a JIT environment is on addressing the challenges that affect the overall effectiveness of the factory (setup time reduction, quality improvement, enhanced production techniques, waste elimination, etc.) in meeting its strategic goals, rather than allowing excess inventory to cover up inefficiencies that reduce the factory’s competitiveness.

Quick setups to reduce lot sizes

The longer it takes, and the more expensive it is to setup equipment and labor to produce an item, the greater the quantity of items that have to be produced in a given production run. Traditional production management philosophy promoted the notion that long production runs of the same item were the key to driving down unit costs. The problem was that large production runs created large quantities of WIP and finished goods inventory that far exceeded the demand. These items would consequently cause high levels of inventory costs, long lead times, high potential rework, low flexibility in responding to customer needs, etc.

Driving down setup costs and setup times are key to dramatically improving factory competitiveness in a JIT environment. In the 1980s, the 3M company converted a factory that made a few adhesive products in long production runs into a factory that made over 500 adhesive products in small production runs. To keep unit production costs under control, 3M studied the setups on its coating machines. Since the cost of chemical waste disposal was a major part of the cost of changing over a coating machine to make another product, 3M shortened the length of hoses that needed purging and redesigned the shape of the adhesive solution holding pan on the coating machine to be shallower. 3M also used quick-connect devices, disposable filters, and work teams to speed up setups. The result was that 3M could maintain low unit costs on its coating machines while producing small lots of hundreds of products to meet market demand quickly.

Uniform plant loading

The successful practice of JIT means having the right quantities of the right products in the right place at the right time. Driving down setup times enables the company to produce the product mix and quantities that are demanded in the present time period.

Flexible resources

The enemy of JIT is uncertainty. A JIT environment thrives on predictability in customer demand, production processes, suppliers, and workers. Of course, uncertainty cannot be completely eliminated in most organizational environments.

The defense against uncertainty that cannot be driven out is to implement flexible resources that can adapt easily to changing circumstances. General-purpose, moveable equipment that can fulfill a wide variety of production requirements is one way to improve flexibility. For example, drilling machines with quick-change bits which can be wheeled into position to form new work cells allows the factory to maximize efficiency while producing exactly what is needed to satisfy immediate demand. Another example is Toyota's use of paint canisters that attach to paint sprayers. Any car can be painted any color without having to purge hoses in switching from one color to another.

Multifunctional workers are another way to bring flexibility to the work environment. At Honeywell's heating and cooling controls plant, workers are trained to operate all the machines on their work line. The flexibility that comes from multifunctional workers changes the nature of how work gets done. Instead of workers being trained on one machine and working independently of one another, multifunctional workers have a "big picture" view of the production line, where every worker understands all aspects of the line and how to work together to meet quality and schedule goals regardless of the circumstances.

Line/cellular flow layouts

Earlier in this chapter, we described the efficiencies that repetitive process layouts provide. Repetitive process layouts are perfectly suited for driving out non-value-added activities and transitioning to a JIT environment. Intermittent layouts feature dozens or even hundreds of different paths through the facility. They are filled with complexity, uncertainty, and low visibility. Workers tend to have specialized skills, work independently of other departments, and have little sense of "ownership" of the products they work on.

In contrast, cell layouts promote JIT goals by featuring unidirectional product flows, high visibility, and fast throughput times. Workers with multifunctional skills are assigned to individual cells and have responsibility and control of the products they produce. Workers in a cell environment tend to have a greater sense of ownership and pride in their work because they have a "big picture" view of the product as it is converted from raw material to a finished good. This deeper understanding of the production process increases the opportunities for workers to contribute ideas for process improvements.

Total Quality Management

TQM was discussed in detail earlier. TQM goes hand in hand with the JIT philosophy because quality is a major source of uncertainty and non-value-added activities in an organization with poor quality practices. TQM promotes continuous improvement, doing it right the first time, designing quality into products and processes, and establishing an overall focus on prevention as the primary quality activity.

Employee empowerment

Front-line employees play a critical role in successful JIT practice. They work in partnership with management and each other in the continuous pursuit of excellence. There are several ways in which front-line employees contribute to JIT success:

- Employees work together in problem-solving teams to gather data and build consensus on how to improve work processes.
- Employees are responsible for understanding the quality measures of their work and what they need to do to meet the needs of internal and external customers.
- Each employee is empowered to take action to correct problems.
- Employees have cross-functional skill sets that allow them to be assigned to areas which need help, and to help them adopt a broader (“big picture”) view of the production process.
- Unlike a traditional “push” environment where line workers are relatively independent of one another in their work activities, JIT employees are connected by the “demand pull” discipline, where work is not produced unless the downstream work center needs it. Demand-pull promotes the inter-connectedness of workers.
- Front-line employees are responsible for the basic maintenance of their machines. This helps employees have a better understanding of the condition of their equipment and its ability to meet quality and production requirements.

Management works with employees by being coaches and facilitators rather than authoritative supervisors. Managers are charged with hiring employees who can work in a proactive team environment, and provide the training and incentives to build a work culture that is focused on continuous improvement.

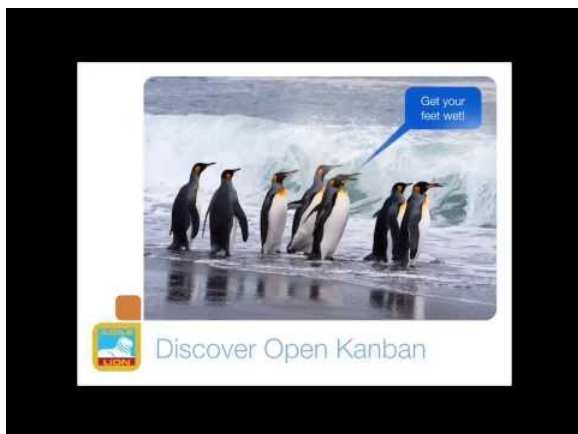
Conclusion: The evolution of JIT into “lean operations”

The JIT philosophy has evolved from a manufacturing-focused management approach to a set of management principles that can be applied to any organization. “Lean operations” is a term that is replacing JIT, especially in service environments. “Lean operations” captures the true essence and power of how a culture built around continuous improvement and the pursuit of value-added activities leads directly to competitive advantage in the marketplace. Lean operations is a management philosophy for any organization to achieve higher quality, increased productivity, improved delivery speed, greater responsiveness to changing markets, and increased customer satisfaction.

- Downloads
- History
- Attribution
- More Information

AgileLion Institute: Joseph Hurtado’s “Open Kanban Introduction Video”

Watch this video and explore how Kanban is used in organizations to increase effectiveness in IT projects. Kanban is a less complex method to apply Lean within the organization. This is also designed to be agile and easily adapted to the needs of the organization. Pay attention to how you might adapt this method to work in your organization in improving quality and reducing waste in a way that does not relate to an IT project.



A YouTube element has been excluded from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=112>

CC licensed content, Shared previously

- Just-in-time and Lean Systems. **Provided by:** Rice University and the Global Text Project. **Located at:** <http://cnx.org/>. **License:** [CC BY: Attribution](#)
- Open Kanban Introduction Video. **Authored by:** Joseph Hurtado. **Provided by:** AgileLion Institute. **Located at:** <https://youtu.be/862IsVr-QsE>. **License:** [CC BY: Attribution](#)

6.6: JIT Pull Systems is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

6.7: Unit 6 Activity and Grading Rubric

operations management plan. As part of your continuing development of your operations management plan, you will discuss the goal of your business.

management principles to continuous improvement in operations management.

management plan, use at least 4 scholarly sources to write a 2–3 page paper that addresses the Malcolm Baldrige Quality Award–Criteria Fishbone Diagram” is provided as an additional resource tool to help you design/develop your organization’s quality improvement

‘Criteria for Performance

Excellence is found under “Popular Links” on the National Institute of Standards and Technology’s homepage. Please review the

of use on the webpage

the Baldrige Quality
sources for the paper’s

partnership
owners and managers exhibit in

for you
operations management

intending

performance appraisals,
necessity to help ensure that
what is expected?
that a
defining process?
identified
allow within your
for people,
competencies in terms of
or maintained within your

well the organization
section is optional to

	<p>Any research sources used should come from scholarly sources (i.e. textbooks, scholarly articles, etc.). This Link: The Saylor Foundation's "Unit 6 Activity and Grading Rubric" (PDF)</p> <p>Instructions: Please download the instructions for the activity in which you continue working on your operations management plan. As part of your continuing development of your operations management plan, discuss the goal of supply chain management and its application within your business. requires that at least 4 sources are used. Any in-text citations MUST be cited in APA format using the APA Manual 6th edition. You should also include a References page, also in APA format, at the end of your paper to cite any sources used.</p>
	<p>The paper uses at least three scholarly sources to support your content, but it does not meet the minimum requirement for 4 sources.</p>
	<p>Three or more popular sources (i.e. newspapers, internet sites, magazines, etc.) make up a majority of the references to support your content. The paper lacks credible, scholarly sources and does not meet the minimum number of sources required.</p>
	<p>The paper includes one or two sources. The paper lacks the use of credible, scholarly sources and may focus on using popular sources. The number of sources used does not meet the minimum requirement (4 sources) and the resources used may not fully support the content of your paper.</p>
	<p>The paper fails to cite referenced sources, or does not include any research or sources to support ideas. The paper is based off of non-original content.</p>
	<p>Analysis and Argument (40%)</p>
	<p>Your paper addresses the three questions in the instructions with the use of supporting evidence and specific details and explanation. You effectively address the following: Identify and assess whether or not your business will utilize continuous improvement processes or procedures. Why or why not? Discuss any continuous process improvement techniques other organizations are using that you would use with your operations plan, and explain why.</p>
	<p>The content addresses only some of the questions presented in the instructions section and reflects minimal original thought and /or critical analysis relative to the business.</p>
	<p>The content is vague and is weakly supported by researched evidence. The essay lacks critical analysis relative to the business.</p>
	<p>The content does not address the required elements; ideas presented are not supported by research or critical analysis.</p>

	There is a lack of critical analysis for the operation management plan, and/or the essay does not address the business content from the Unit 1 Activity.
	Grammar/Style (15%)
	The content contains a maximum of two grammatical, citation, and punctuation errors. The ideas are concise and presented in a logical manner that is easy for the reader to follow.
	The content contains three or four grammatical, citation, punctuation, and/or spelling errors. The sentence structure flows in a concise, logical manner.
	The paper contains more than four grammatical, citation, punctuation and/or spelling errors that distract the reader from the comprehension of ideas being presented.
	The paper demonstrates poor writing skills, reflected by lack of syntax and proper grammar, which makes ideas difficult to communicate. Ideas are not presented in a logical manner that is easy to follow.
	The paper contains numerous grammatical, citation, punctuation, and/or spelling errors.
	Format (5%)
	The paper should properly formatted (paragraph style, margins, etc.), using the APA Manual, 6th edition. The content is typed in MS Word format, labeled with the student's name and the activity title/unit number, and a reference section to cite any outside sources used.
	The paper meets most of the requirements for formatting, using the APA Manual, 6th edition, though may contain some errors.
	The paper lacks proper formatting, based on the APA Manual, 6th edition, and it may use another style of formatting (i.e. MLA, Chicago, etc.).
	The paper is typed in a format other than MS Word. A style of formatting other than APA may be used, or there are numerous formatting errors that distract the reader's comprehension.
	The formatting does not comply with the APA Manual, 6th edition and is not created in MS Word.

6.7: Unit 6 Activity and Grading Rubric is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

CHAPTER OVERVIEW

7: Capacity Planning and Facility Layout

7.1: Capacity Planning and Facility Layout

7.2: Unit 7 Learning Outcomes

7.3: Capacity Planning

7.4: Facility Location and Layout

7.5: Unit 7 Activity and Grading Rubric

7: Capacity Planning and Facility Layout is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

7.1: Capacity Planning and Facility Layout

In the last unit, we looked at manufacturing and service processes that help companies deliver what a customer wants when they want it. Before the firm can successfully institute these processes, it must understand the requirements that determine its production capacity. In the introduction to Unit 6, we considered how a pizza shop delivers its product. Is it likely that their 30-minute delivery would cover an order for 100 pizzas? Probably not, because they have planned their production capacity based on the demand of individual or family-sized consumers. When planning production capacity, the firm has to consider not only demand, but also the physical aspects of their facility. How close does the operation need to be to consumers? Is the facility within easy reach of the resources needed for production?

In this unit, you will learn how to use forecasting models to understand capacity requirements. We will also evaluate factors that help managers identify the optimal location for a new facility. Finally, we will conclude with a review of basic facility layout designs that maximize production efficiency.

Completing this unit should take you approximately 10 hours.

- [Unit 7 Learning Outcomes Page](#)
- 7.1: Capacity Planning
- 7.2: Facility Location and Layout
- Unit 7 Activity and Assessment

7.1: Capacity Planning and Facility Layout is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

7.2: Unit 7 Learning Outcomes

able to:

er in selecting a facility location;
1 the physical placement of resources:

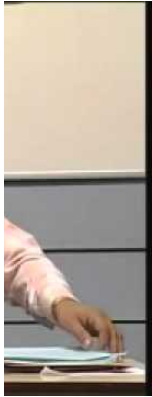
appropriate product layout.

7.2: Unit 7 Learning Outcomes is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

7.3: Capacity Planning

ogy: Professor Arun Kanda's "Forecasting"

the importance of forecasting in identifying capacity requirements. Professor Kanda also reviews a variety of forecasting models along with the



from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=122>

anyway: without enough customers, your business will go nowhere. So, before you delve into the complex, expensive world of developing and questions like those in [Figure 10.5 "When to Develop and Market a New Product"](#). When Bob Montgomery asked himself these questions, he customers for the PowerSki Jetboard: (1) the dealerships that would sell the product and (2) the water-sports enthusiasts who would buy and use it. act that dealers would want to sell and enthusiasts would buy. When he was confident that he could satisfy these criteria, he moved forward with ird.

Ask yourself:

1

Who are my primary customers?

2

Will I sell to individuals, businesses, or both?

3

If I sell to other businesses, who will be the actual end users, or ultimate consumers, of my product?

Figure 10.5 When to Develop and Market a New Product

tial customers, your next step is finding out as much as you can about what they think of your product idea. Remember: because your ultimate goal is to determine customer needs, you need to know ahead of time what your potential customers want. Precisely what are their unmet needs? Ask them questions such as, “What do you like?” or “What don’t you like?”

idea? What don’t you like?

?

,

in the development of a product, you need to ask yourself yet another question: are there enough customers willing to buy my product at a price that will allow me to cover my costs? Answering this question means performing one of the hardest tasks in business: forecasting demand for your proposed product. There are several methods that can be used alone or in combination.

Want to share proprietary information, such as sales volume, others are willing to help out individuals starting new businesses or launching new products in their respective industry (or one that’s similar) can be especially helpful if your proposed product is a service. Say, for example, that you plan to open a pizza parlor. Your potential customers will be able to eat pizza while watching reruns of their favorite soap operas on personal TV/DVD sets. If you visited a few local pizza parlors and asked the customers they served every day, you’d probably learn enough to estimate the number of pizzas that you’d serve during your first year. If the manager hangs out and make an informal count of the customers.

potential customers. Ask them how often they buy products similar to the one you want to launch. Where do they buy them and in what quantity? If you were contemplating a frozen yogurt store in Michigan, it wouldn’t hurt to ask customers coming out of a bakery whether they’d buy frozen yogurt.

For products like the one you want to launch, you might begin by examining pertinent industry research. For example, to estimate demand for jogging shoes, you could look at data published on the industry association’s Web site, National Sporting Goods Association, <http://www.nsga.org/running/running0617.php> (accessed October 28, 2011); “Running USA: Running Defies The Great Recession, Running USA’s State of the Sport 2010—Part II,” *LetsRun.com*, <http://www.letsrun.com/story/running-usa-state-of-the-sport-2010-part-ii/> (accessed October 28, 2011); “Sporting Goods Market in 2010,” National Sporting Goods Association, http://www.nsga.org/sporting_goods_market_in_2010/ (accessed October 28, 2011). Here you’d find that forty million jogging/running shoes were sold in the United States in 2008 at an estimated rate of the Sport,” *USA Track & Field*, <http://www.usatf.org/news/specialReports/2003LDRStateOfTheSport.asp> (accessed October 29, 2011). To estimate the number of joggers older than sixty-five—you could call or e-mail USA Track and Field. You might find this information in an eighty-seven-page report published by the National Sporting Goods Association. National Sporting Goods Association, [http://www.nsga.org](http://www.nsga.org/phys_fitness_trends1.asp) (accessed October 28, 2011). If you’re contacting organizations that sell industry data. American Sports Data, for instance, provides demographic information on no fewer than twenty-five states. “Trends in U.S. Physical Fitness Behavior (1987–Present),” http://www.americansportsdata.com/phys_fitness_trends1.asp (accessed October 28, 2011), on the number of joggers older than sixty-five living in Florida. There’s a lot of valuable and available industry-related information that you can use.

Use the fact that there are three million joggers older than sixty-five and that six hundred thousand of them live in Florida, which attracts 20 percent of the retiree population. Alan Scher Zagier, “Eyeing Competition, Florida Increases Efforts to Lure Retirees,” *Boston Globe*, December 26, 2003, http://www.boston.com/news/yourvoice/2003/12/26/eyeing_competition_florida_increases_efforts_to_lure_retirees (accessed October 28, 2011). How do you use this information to estimate what you’ll be able to sell during your first year of business? First, you have to estimate your market share: your portion of total sales in the older population in Florida. Being realistic (but having faith in an excellent product), you estimate that you’ll capture 2 percent of the market during your first year. So, 600,000 joggers sold in Florida \times 0.02 (a 2 percent share of the market) = 12,000, the estimated first-year demand for your proposed product.

At least it’s an educated guess rather than a wild one. You’ll still want to talk with people in the industry, as well as potential customers, to hear their feedback. Only then would you use your sales estimate to make financial projections and decide whether your proposed business is financially feasible. We’ll

potential customers, your next step is finding out as much as you can about what they think of your product idea.

Want to determine customer needs, you need to ask yourself: are there enough customers willing to buy my product at a price that will allow me to cover my costs?

Answering one of the hardest tasks in business: forecasting demand for your proposed product.

Methods that can be used alone or in combination.

Forecasting product demand by talking with people in similar businesses and potential customers.

istry data to estimate the total market for products like yours and estimate your **market share**, or portion of the targeted market.

as they've ever eaten, and they're constantly encouraging you to set up a pizza business in your city. You have located a small storefront in a busy for an eat-in restaurant, but it will allow customers to pick up their pizzas. You will also deliver pizzas. Before you sign a lease and start the er of pizzas you will sell in your first year. At this point you plan to offer pizza in only one size.

ese questions:

estimating pizza sales?

imating sales (for example, the hours your pizza shop will be open)?

mation to calculate an estimate?

will sell in your first year of operations.

ent Wikispace: "Chapter 5: Strategic Capacity Planning for Products and Services"

ntion to the inputs to capacity planning and the determinants and steps in the capacity planning process. This is important to understanding how to ity of your forecasts. In addition, this helps you understand your organization's capability to meet the forecast needs. Answer the questions at the lts with the authors.

Planning for Products and Services

trategic capacity planning is for products and services. The overall objective of strategic capacity planning is to reach an optimal level where apacity needs include equipment, space, and employee skills. If production capabilities are not meeting demand, high costs, strains on resources, tant to note that capacity planning has many long term concerns given the long term commitment of resources.

ffects capacity decisions have on the entire organization. Common strategies include **leading capacity**, where capacity is increased to meet ity, where companies wait for demand increases before expanding capabilities. A third approach is **tracking capacity** which adds incremental

of capacity planning are design capacity and effective capacity. **Design capacity** refers to the maximum designed service capacity or output rate 1 capacity minus personal and other allowances. These two functions of capacity can be used to find the efficiency and utilization. These are

capacity x 100%

acity x 100%

g for Products and Services

or producing goods or delivering services over a specified time interval. Capacity planning involves long-term and short term considerations. Long- l level of capacity; short-term considerations relate to variations in capacity requirements due to seasonal, random, and irregular fluctuations in

uction is less than what is achievable or optimal for a firm. This often means that the demand in the market for the product is below what the firm Excess capacity is inefficient and will cause manufacturers to incur extra costs or lose market share. Capacity can be broken down in two ive Capacity: refers to the maximum designed service capacity or output rate. Effective capacity is design capacity minus personal and other effect capacity tremendously.

for products and services. Capacity is the ability of a systems potential for producing goods or delivering services over a specific time interval. The : very important because they help determine the limit of output and provide a major insight to determining operating costs. Basic decisions about ices and this chapter explains the ramifications of those choices. When considering capacity planning within a company, three key inputs should be l of capacity to be determined, how much of the products will be needed, and when will the product be needed.

y planning is to find a medium between long term supply and capabilities of an organization and the predicted level of long term demand. al changes in capacity, changes in consumer wants and demand, technology and even the environment. When evaluating alternatives in capacity ilitative and quantitative aspects of the business. These aspects involve economic factors, public opinions, personal preferences of managers.

g as a key factor in designing systems. The capacity decision is strategic and long-term in nature. Capacity planning is described as matching the : predicted level of future demand. Many organizations become involved with capacity planning due to changes in demand, technology, the pacities or limits that their system can handle.

ed

inning process

it is best to choose one that doesn't need updating. When dealing with more than one product, it is best to measure capacity in terms of each firm is to either produce 100 microwaves *or* 75 refrigerators. This is less confusing than just saying the capacity is 100 or 75. Another method of availability of inputs. Note that one specific measure of capacity can't be used in all situations; it needs to be tailored to the specific situation at hand.

Expansion are key in the design of facilities. Other facility factors include locational factors (transportation costs, distance to market, labor supply, work area) can determine how smoothly work can be performed.

More uniform the output, the more opportunities there are for standardization of methods and materials. This leads to greater capacity.

Quality is an important determinant of capacity, but so is output quality. If the quality does not meet standards, then output rate decreases because of need for process improvements that increase quality and productivity can result in increased capacity. Another process factor to consider is the time it takes to produce different products or services.

Needed in certain jobs, the array of activities involved and the training, skill, and experience required to perform a job all affect the potential and absenteeism, and labor turnover all affect the output rate as well.

Flexibility can affect capacity by allowing or not allowing capacity options such as overtime or second or third shifts.

Problems may occur when an organization has differences in equipment capabilities among different pieces of equipment or differences in job requirements.

Factors that can affect effective capacity include inventory stocking decisions, late deliveries, purchasing requirements, acceptability of purchased materials and parts, and production procedures.

Questions to include: What impact will the changes have on suppliers, warehousing, transportation, and distributors? If capacity will be increased, will these resources be able to handle the increase? If capacity is to be decreased, what impact will the loss of business have on these elements of the supply chain?

Quality and performance standards can restrict management's options for increasing and using capacity.

Limiting determining of effective capacity.

Capacity are process and human factors. Process factors must be efficient and must operate smoothly, if not the rate of output will dramatically drop. Workers must be well trained and have experience, they must be motivated and have a low absenteeism and labor turnover. In resolving constraint issues, all possible alternatives should be considered. This is possible by using CVP analysis and the Break-Even Point formula.

s

Steps and identify gaps

Requirements

Alternative

Alternative

Which will be best in the long term

Steps to determining effective capacity *except*:

Click here to reveal answer

Click here to reveal answer

NOT include which of the following?

er[/reveal-answer]

ity decisions **except**:
o meet future demands

st
of resources.

er[/reveal-answer]

isure capacity?

er[/reveal-answer]

initial cost of an investment?

er[/reveal-answer]

straint of capacity planning?
ss or system in achieving its goal
r system in achieving its goal
s or system in achieving its goal
r a system in achieving its goal.
ss or a system in achieving its goal

er[/reveal-answer]

argin

in capacity planning?

er[/reveal-answer]

nswer]

eterminant of effective capacity planning?

tive capacity planning

er[/reveal-answer]

n page 189[/hidden-answer]

n design capacity and effective capacity?

ness of the facility

y vs. the size of the facility

y vs. the effectiveness of the facility

tential maximum amount of output

er[/reveal-answer]

maximum output[/hidden-answer]

ty decisions are important?

on whether or not a company will meet future demands

its

or determinant of initial cost

ess and management

acity decision importance

r[/reveal-answer]

a capacity cushion?

products

3

er[/reveal-answer]

idden-answer]

company would want to outsource?

ecessary skills

requirements

er[/reveal-answer]

en-answer]

ed system?

it

ut

er[/reveal-answer]

97)/[hidden-answer]

er[/reveal-answer]

are equal (203)/[hidden-answer]

1...

level

e in order to decrease average unit costs

il level

r[/reveal-answer]

e optimal level (200)

ng include all of the following *except* :

er[/reveal-answer]

idden-answer]

ces differs from that for goods due to:

nce

r[/reveal-answer]

wer]

ther to outsource production include:

er[/reveal-answer]

wer]

nit costs after the optimal level are:

r[/reveal-answer]

must be satisfied in order to use Cost Volume Analysis?

Revenue per unit

e

er[/reveal-answer]

205)/[hidden-answer]

inary capacity strategy?

er[/reveal-answer]

ning service capacity?

er[/reveal-answer]

city or output rate is known as?

r[/reveal-answer]

mpute the efficiency: Effective capacity = 40 trucks per day, Actual output = 36 trucks per day

er[/reveal-answer]

he capacity planning process?

er[/reveal-answer]

ts of effective capacity?

tive capacity

er[/reveal-answer]

form more effectively and efficiently.
of a system in achieving its goals.
t capacity requirements.

e.

er[/reveal-answer]

l in order for cost-volume analysis to be a valuable tool?
it

ing on volume
nding on volume
er[/reveal-answer]

reak even point in units?

er[/reveal-answer]

acity for a steel mill?

er[/reveal-answer]

planning process?

er[/reveal-answer]

ffective capacity?

er[/reveal-answer]

nulation?

er[/reveal-answer]

er[/reveal-answer]

1 of the following?

er[/reveal-answer]

hat an operating unit can handle.

that an operating unit can handle.

oods or delivering services over a specified time interval.

minant of operating costs.

er[/reveal-answer]

Found on pages 185, 207[/hidden-answer]

iciency and utilization?

t to effective capacity, while capacity utilization is the ratio of actual output to design capacity.

ge, while capacity utilization is not.

ectiveness, while capacity utilization measures capacity tailored to a situation.

it to effective capacity, while efficiency is the ratio of actual output to design capacity.

ge, while efficiency is not.

wer[/reveal-answer]

n-answer]

ation = 72 and actual output = 36 trucks per day.

er[/reveal-answer]

ion = [Actual Output/ Design Capacity] x 100[/hidden-answer]

ions whose capacity is lower than that of the other operations is known as:

wer[/reveal-answer]

n-answer]

of the five steps used to resolve constraint issues:

maximum benefit, given the constraint.

ss are supportive of the constraint.

me the constraint.
 ance when a strategy is expanding.

wer[/reveal-answer]

2[/hidden-answer]

	Low	Moderate	High
	\$10	\$11	\$11
	7	12	12
	(3)	2	16

this question. If the company uses Maxi-min Criterion to choose the best alternative, what would be the best choice for this company?

er[/reveal-answer]

ment to Chapter 5)[/hidden-answer]

ion is 38%.

er[/reveal-answer]

is Capacity cushion = 100% – Utilization[/hidden-answer]

	Annual Demand	Standard Processing Time per Unit (Hr)	Processing Time Needed (Hr)
	300	5.00	1,500
	400	8.00	3,200
	700	2.00	1,400
	6,100		

nswer this question. *Note:* department is working one 8-hour shift 250 days a year. How many machines would be needed to handle the required
 (le number)

er[/reveal-answer]

-answer]

er the following Questions 44-47.

contemplating adding a new line of cookies, which require leasing for a monthly payment of \$4,000. Variable costs would be \$2 per cookie, and

order to break-even?

er[/reveal-answer]

000; VC=\$2 per cookie; Rev.=\$6 per cookie; $Q = FC / (Rev - VC)$; $Q = \$4,000 / (\$6 - \$2) = 1000$ cookies/month.[/hidden-answer]

0 cookies are made and sold in a month?

er[/reveal-answer]

$Q(R - v) - FC$

realize a profit of \$10,000?

er[/reveal-answer]

$(1,000 + \$4,000) / (\$6 - \$2) = 3,500$ cookies[/hidden-answer]

profit is \$8,000, what price should be charged per cookie?

er[/reveal-answer]

$Q(R - v) - FC$

	Total Annual Fixed Costs	Corresponding Range of Output
	\$12,00	0 to 300
	15,000	301 to 600
	24,000	601 to 900

ie is \$42 per unit.

Following Questions 8-10.

range (0 to 300).

er[/reveal-answer]

$(R-v); 12,000/(\$42-\$12)=400$ units.[/hidden-answer]
range (301 to 600).

er[/reveal-answer]

[-answer]

between 580 and 650 units, how many machines should the manager purchase. If break-even point for
0)
> 600)
to 900)

do nothing.

er[/reveal-answer]

As found on page 205.

As to the two ranges for which a break-even point, you can see that the break-even point is 500 units, which is in the range 301 to 600. This means
the range, it would be above the break even point and thus yield a profit. That is not true of range 601 to 900. At the top end of projected demand,
break-even point for that range, so there would be no profit. Thus, the manager should choose two machines.[/hidden-answer]

At a normal level, increasing the output rate results in decreasing average unit costs according to:

er[/reveal-answer]

Efficiency, effective capacity = 40 trucks per day, actual output = 36 trucks per day, compute the efficiency:

er[/reveal-answer]

Effective capacity=36trucks per day/40 trucks per day=90% (Page 188)[/hidden-answer]

offset uncertainty in demand
nt

er[/reveal-answer]

late to?

er[/reveal-answer]

; of a strategy formulation?

er[/reveal-answer]

1-answer]

CC licensed content, Shared previously

- Forecasting. **Authored by:** Arun Kanda. **Provided by:** Indian Institute of Technology. **Located at:** https://youtu.be/F6X_MAFpUVo. **License:** [CC BY-SA: Attribution-ShareAlike](#)
- Forecasting Demand. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_exploring-business-v2.0/s14-05-forecasting-demand.html. **License:** [CC BY-NC-SA: Attribution-NonCommercial-ShareAlike](#)
- Strategic Capacity Planning for Products and Services. **Provided by:** Wikispaces. **Located at:** <https://ids355.wikispaces.com/>. **License:** [CC BY-SA: Attribution-ShareAlike](#)

7.3: Capacity Planning is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

7.4: Facility Location and Layout

pace: “Chapter 8: Location Planning and Analysis”

which should help you to understand the financial aspects of choosing a location. In addition consider the factors that influences the poor choice can make it very difficult to meet demand and manage costs effectively.

'sis

. There are many options for location planning. Corporations choose from expanding an existing location, shutting down one tions while retaining existing facilities, or doing nothing. There are a variety of methods used to decide the best location or identifying the country, general region, small number of community alternatives, and site alternatives.

lude the location of raw materials, proximity to the market, climate, and culture. Models for evaluating whether a location is best for tions, the center of gravity model, the transportation model, and factor rating.

ty by considering costs and benefits. If you are planning on moving or acquiring a new facility, there are many factors to consider: the and others. After a location or locations have been chosen a cost-profit-volume analysis is done.

regional factors, community considerations, and site-related factors. Community factors consist of quality of life, services, attitudes, pment support.

age 385)

ble to aid in evaluating location alternatives:

e represented either mathematically or graphically. It involves three steps: 1) For each location alternative, determine the fixed and l-cost lines on the same graph, and 3) Use the lines to determine which alternatives will have the highest and lowest total costs for re four assumptions one must keep in mind when using this method:

mated.

Number of Units (Also shown below but not in the same format)

ive inputs, and evaluates alternatives based on comparison after establishing a composite value for each alternative. Factor Rating

ghts totaling 1.00.

ually 0 to 100.

: weight by score factor); add up scores for each alternative.

nsidered the best option.

articular standard, though this is not necessary.

ion of a facility which will either reduce travel time or lower shipping costs. Distribution cost is seen as a linear function of the ravity Method involves the use of a visual map and a coordinate system; the coordinate points being treated as the set of numerical ties shipped to each location are *equal* , the center of gravity is found by taking the averages of the x and y coordinates; if the t , a weighted average must be applied (the weights being the quantities shipped).

relocating. Some of the reasons include expanding the market and diminishing resources. For an existing company to relocate, they

elsewhere. They can expand their existing facility, add new ones and keep their existing facilities open, move to another location and y are and not do anything. Globalization has led many companies to set up operations in other countries. Two factors that make trade agreements. By going global, companies will expand their markets and be able to cut costs in labor, transportation, and taxes. vices.

UNITY, AND SITE(Page 376)

rganization will narrow down alternatives to a specific geographic region. These factors that influence location selection are often turing or service firm. When deciding on a location, managers must take into account the culture shock employees might face after a n employees which might affect workers productivity, so it is important that managers look at this.

risks as well as the probabilities of them occurring

ons
nt reasons for a firm to locate in a particular region includes *raw materials, perishability, and transportation cost*. This often depends

ite near markets that they want to serve as part of their competitive strategy. A *Geographic information system(GIS)* is a computer playing demographic data on maps.

r availability, wage rates, productivity, attitudes towards work, and the impact unions may have.

use bad weather can disrupt operations. Taxes are also an important factor due to the fact that taxes affect the bottom line in some

the community in which move a business. They include facilities for education, shopping, recreation and transportation among many de utilities, taxes, and environmental regulation.

, transportation, zoning and many others. When identifying a site I]it is important to consider to see if the company plans on growing er or not location is suitable for expansion. There are many decisions that go into choosing exactly where a firm will establish its ing factors that will influence which areas are suitable locations. After these factors have been determined, the company will identify f establishing operations in these countries. After looking at pro and cons of the different countries and deciding on a country, then mtry. When identifying a region, decision makers must take the four major factors explained above into consideration. The last two d a site.

signment.

eful in evaluating location alternatives, such as locational cost-profit-volume analysis, factor rating, and the center of gravity method. : Analysis.

The procedure for locational cost-profit-volume analysis involves these steps:

with each location alternative.

on the same graph.

l cost for the expected level of output. Alternatively, determine which location will have the highest profit.

output.

output.

ed.

Unit * Quantity or volume of output

Variable cost per unit) – Fixed cost

to be considered. We will now consider another kind of cost often considered in location decisions: transportation costs.

role in location decisions. The company can include the transportation costs in a locational cost-volume analysis by incorporating the variable cost per unit if a facility will be the sole source or destination of shipments. When there is a problem with shipment of goods into, and a new location is to be added to the system, the company should undertake a separate analysis of transportation. In this case, the model is helpful. The model is used to analyze each of the configurations considered, and it reveals the minimum costs each would provide. It is a comparison of location alternatives.

(-382)

There are several different ways for a company to organize their operations. These ways include: assigning different product lines to different plants, or assigning different processes to different plants. These strategies carry their own cost and managerial advantage. There are four different types of plant strategies:

1. **Single-plant strategy**: Each plant is usually responsible for supplying the entire domestic market. This strategy is based on a narrow set of requirements that includes specialization of labor, materials, and equipment along product lines. It results in economies of scale and, compared to multipurpose plants, lower operating costs. Plants are placed relatively close to one another.

2. **Product-line strategy**: Each plant is responsible for a geographic segment of a market. It produces all of the company's products and supply a limited geographical area. This strategy has higher costs than those of product plants, but savings on shipping costs for comparable products can be made. It is chosen due to volume, weight, or other factors. It results in shorter delivery and response times to local needs. It allows the company to add or delete plants, or to expand or downsize current plants because of changing market conditions.

3. **Process strategy**: Each plant is responsible for a specific process or set of processes. It produces numerous components; separating the production of components results in less confusion than if all the production were done in the same plant. It requires a high degree of production throughout the system, and it requires a highly informed, centralized administration in order to be an effective strategy. A key benefit is that individual plants are highly specialized and generate volumes that brings economies of scale.

4. **Flexible strategy**: Each plant is responsible for a range of products. It can adapt to market changes, but can be less productive than a more focused approach. It takes advantage of opportunities that happens when similar operations are being done in different plants. Solutions to problems as well as learning from the other plants.

the desirability of a community as a place for its workers and managers to live?

swer]

1 planning a location?

wer]

etail stores view locations as?
ions

!.

swer]

s?

swer]

that will minimize shipping cost and travel time to various destinations.
closest to the most number of consumers.
closest to the main supplier
in the middle-point of all suppliers.

er]

d quantitative factors are important in determining an ideal location when using:

swer]

actors including:

swer]

mation to determine costs:

swer]

Cost-Profit Volume Analysis?

swer]

If fixed costs are constant.*

which of the following is **NOT** a managerial choice?
g compared
gories to get a composite for a location

; where answers are found

swer]

swer]

location alternatives?

swer]

lude qualitative and quantitative inputs.

lude regional inputs.
of different products.

swer]

nizes the distribution costs.

ure and geographic culture.

swer]

ation decisions?

swer]

is **NOT** involved in the data?

swer]

swer]

are all examples of which primary reason for firms locating near or at the source of raw materials?

swer]

positive value for?

swer]

ing, storing, retrieving, and displaying demographic data on maps?

swer]

operate in a region?

swer]

ould to be absolutely clear on the benefits and risks and the likelihood of their occurrences when deciding upon identifying:

swer]

sion of a manufacturing firm is:

swer]

sion when identifying a site for operations?

swer]

re the two differing variables for equal and unequal quantities shipped, respectively?

swer]

ring the problem in economic terms?

swer]

threat of terrorism fall under which category?

swer]

ernative evaluation, which of the following could be considered relevant factors?

swer]

procedure for making location decisions?

)

swer]

There are many factors that come into play when choosing a suitable location. Usually it is one or a few factors that dominate the market supply and/or demand, perhaps even if inputs used by the business have run out. A business can suffer greatly if the right evaluate all their options very carefully before making a final conclusion.

regard to location planning. The first option would be to take the current facility and make it bigger. The second would be to keep the). The third would be to close down the current facility entirely and build a new one. The last option would be to keep things the way

rmat.

for collecting, storing, retrieving, and displaying demographic data on maps?

swer]

swer]

e best location.

wer]

d in location decision making?

swer]

idden-answer]

pter.

swer]

the General Agreement on Tariffs and Trade (GATT), and the U.S. – China Trade Relations Act

tions?

swer]

r, import restrictions, and criticisms.[/hidden-answer]

a weight of .20. There are three possible location choices. The first location has a score of 60/100. The second location has a score of
it are the weighted scores of each location possibility?

swer]

moving it's operation's globally?

swer]

dden-answer]

swer]

bution costs.[/hidden-answer]

vided below.

	x	y
	8	5

	6	2
	4	3
	3	5

swer]

r-answer]

wing information:

	y	Weekly Quantity
	6	700
	3	500
	6	800
	4	600
	2	200
	21	2,800

swer]

$$800 = 6.36$$

$$800 = 4.75[\text{hidden-answer}]$$

alysis to determine the B Superior range approximation.

	Fixed Costs per Year	Variable Costs per Unit
	\$250,000	\$20
	\$150,000	\$50
	\$350,000	\$25
	\$225,000	\$40

swer]

t-volume analysis to find the C Superior range approximation.

swer]

in January. They sold 2000 units in the month and the cost per unit was \$5. The price for the product is \$10 per unit.

swer]

swer]

swer]

nanagement would be indifferent in choosing between the two in terms of _.

swer]

per unit of in order to correspond to other variable costs if raw materials are involved.

swer]

tor when locating in a foreign region?

swer]

ening in your community. How would you decide where to locate that business? What would you be most concerned about in making

CC licensed content, Shared previously

- Location Planning and Analysis. **Provided by:** Wikispaces. **Located at:** <https://ids355.wikispaces.com/>. **License:** [CC BY-SA: Attribution-ShareAlike](#)

7.4: Facility Location and Layout is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

7.5: Unit 7 Activity and Grading Rubric

operations management plan. In this section of your business plan, you will discuss facility design and layout.

e facility location and layout.

ment

ization's facility

tage of space you will

[ebsite](#)* to help you determine how and/or where you will configure your business. Use the “parts” section as a guide, incorporating you are

gies you will use to drive consumers to your online location (i.e. using e-mail blasting, social media, or advertising on popular search olarly sources to write a summary of your facility or website design. Make sure you address all of the following:

! (i.e. in a particular

the country), and

facility (i.e. where you place your equipment, storage, etc. within the facility and why). If you are doing a service, you will discuss luct or service you intend to provide impacts your facility design or location on the basis of: volume, weight of items to be produced, .

e operation or rental fees.

is of use on the webpage

aper using the following “rubric,” or “scoring guide.” The levels will equate to the following letter grades:

	Criterion
	Research and Documentation (40%)
	Any research sources utilized should come from scholarly sources (i.e. textbooks, scholarly articles, etc.). This paper uses at least 4 scholarly sources to respond to the activity instructions. Any in-text citations MUST be cited in APA format using the APA Manual 6th edition. You should also include a References page, also in APA format, at the end of your paper to cite any sources used.
	The paper uses at least three scholarly sources to support your content, but it does not meet the minimum requirement for 4 sources.
	Three or more popular sources (i.e. newspapers, internet sites, magazines, etc.) make up a majority of the references to support your content. The paper lacks credible, scholarly sources and does not meet the minimum number of sources required.

	The paper includes one or two sources. The paper lacks the use of credible, scholarly sources and may focus on using popular sources. The number of sources used does not meet the minimum requirement (4 sources) and the resources used may not fully support the content of your paper.
	The paper fails to cite referenced sources, or does not include any research or sources to support ideas. The paper is based off of non-original content.
	Analysis and Argument (40%)
	Your paper addresses the three questions in the instructions with the use of supporting evidence and specific details and explanation. You effectively address the following: Identify where you will operate your business venture (i.e. in a particular part of town, a certain city, or geographical region of the country), and explain your choice. Discuss any specific layout plans you have for your facility (i.e. where you place your equipment, storage, etc. within the facility and why). If you are doing a service, you will discuss warehouse and storage facilities. Assess how the product or service you intend to provide impacts your facility design or location on the basis of: volume, weight of items to be produced, or amount of quantity you need to sell to be profitable. Address the estimated cost of the building to house the operation or rental fees.
	The content addresses only some of the questions presented in the instructions section and reflects minimal original thought and /or critical analysis relative to the business.
	The content is vague and is weakly supported by researched evidence. The essay lacks critical analysis relative to the business.
	The content does not address the required elements; ideas presented are not supported by research or critical analysis.
	There is a lack of critical analysis for the operation management plan, and/or the essay does not address the business content from the Unit 1 Activity.
	Grammar/Style (15%)
	The content contains a maximum of two grammatical, citation, and punctuation errors. The ideas are concise and presented in a logical manner that is easy for the reader to follow.
	The content contains three or four grammatical, citation, punctuation, and/or spelling errors. The sentence structure flows in a concise, logical manner.
	The paper contains more than four grammatical, citation, punctuation and/or spelling errors that distract the reader from the comprehension of ideas being presented.

	The paper demonstrates poor writing skills, reflected by lack of syntax and proper grammar, which makes ideas difficult to communicate. Ideas are not presented in a logical manner that is easy to follow.
	The paper contains numerous grammatical, citation, punctuation, and/or spelling errors.
	Format (5%)
	The paper should properly formatted (paragraph style, margins, etc.), using the APA Manual, 6th edition. The content is typed in MS Word format, labeled with the student's name and the activity title/unit number, and a reference section to cite any outside sources used.
	The paper meets most of the requirements for formatting, using the APA Manual, 6th edition, though may contain some errors.
	The paper lacks proper formatting, based on the APA Manual, 6th edition, and it may use another style of formatting (i.e. MLA, Chicago, etc.).
	The paper is typed in a format other than MS Word. A style of formatting other than APA may be used, or there are numerous formatting errors that distract the reader's comprehension.
	The formatting does not comply with the APA Manual, 6th edition and is not created in MS Word.

7.5: Unit 7 Activity and Grading Rubric is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

CHAPTER OVERVIEW

8: Work Systems Design

[8.1: Work Systems Design](#)

[8.2: Learning Outcomes](#)

[8.3: Job Design](#)

[8.4: Motion Study](#)

[8.5: Work Measurement](#)

[8.6: Project Management Issues](#)

[8.7: Activity and Grading Rubric](#)

8: Work Systems Design is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

8.1: Work Systems Design

It seems reasonable that a worker's level of job satisfaction would influence his or her job performance. At some point in your life, you have probably performed a job task that you did not enjoy. Perhaps the work was too physically demanding or there was a problem with the location of the work area. Or perhaps the work was so monotonous that you were starved for mental stimulation. One of the ways that operations managers can impact job satisfaction is through work systems design. In this unit, we will explore how operations managers use strategies like skill variety, task significance, or work organization to enhance job performance. We will also consider models for analyzing work to eliminate unnecessary tasks and regulate the duration of each stage in a production line.

Completing this unit should take you approximately 5 hours.

- [Unit 8 Learning Outcomes Page](#)
- 8.1: Job Design
- 8.2: Motion Study
- 8.3: Work Measurement
- 8.4: Project Management Issues
- Unit 8 Activity and Assessment

8.1: Work Systems Design is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

8.2: Learning Outcomes

able to:

sign for a given operational context with respect to optimizing performance;
r to improve process performance in service industries; and
using work sampling

8.2: Learning Outcomes is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

8.3: Job Design

Boundless: *Management* “Chapter 5, Section 9, Part 1: Defining Job Design”

Read this section. Pay close attention to the approaches to job design and the importance of the key elements to good design. This is important because efficiency and effectiveness is directly related to the way in which a job is designed. Good job design takes attention to detail and alignment with process.

Defining Job Design

Job design is the systematic and purposeful allocation of tasks to individuals and groups within an organization.

LEARNING OBJECTIVES

- Identify the key elements of job design from a general perspective, within the context of organizational behavior
- Compare and contrast the multitude of job-design approaches and perspectives available in the organizational field

KEY POINTS

- The key inputs for a strong job design are a task, motivation, resource allocation and a compensation system.
- Taylorism, or scientific management, is the original job-design theory. It stresses standardization of tasks and proper training of workers to administer the tasks for which they are responsible.
- The Socio-Technical Systems Approach is a theory that maps the evolution from individual work to work groups. The organization itself is structured to encourage group autonomy and productivity.
- The Core Characteristics Model connects job characteristics to the psychological states that the worker brings to the job. It emphasizes designing jobs so that they lead to desired outcomes.
- Taking into account these various theoretical models, job design is best described as specifying a task with enough context to communicate clearly and concisely what is expected of a given employee.

TERM

- **empower**To give people more confidence or strength to do something, often by enabling them to increase their control over their own life or situation.

FULL TEXT

Job Design Overview

Job design is the allocation of specific work tasks to individuals and groups. Allocating jobs and tasks means specifying the contents, method, and relationships of jobs to satisfy technological and organizational requirements, as well as the personal needs of jobholders.

Key Elements of Job Design

To understand job design, it is helpful to identify some key elements and their relationship with job design processes.

- A *task* can be best defined as a piece of assigned work expected to be performed within a certain time. Job designers must strictly and thoroughly identify tasks that need completion.
- *Motivation* describes forces within the individual that account for the level, direction, and persistence of effort expended at work. Individuals need to be compelled, excited, and passionate to do their work. Managers should design jobs that motivate employees.
- *Resource allocation* occurs when an organization decides to appropriate or allocate certain resources to specific jobs, tasks, or dilemmas facing the organization. In job design, it is necessary to identify and structure jobs in a way that uses the company's resources efficiently. Appropriate resource allocation allows large organizations to foster and develop innovation in their workforce and underscores strategy through distribution.
- *Reward systems* also play a role in job design. Reward systems include compensation, bonuses, raises, job security, benefits, and various other reward methods for employees. An outline or description of reward packages should be established when constructing jobs.

Theoretical Models of Job Design

Organizations may employ various theoretical approaches for job design. These include Taylorism, Socio-Technical Systems Approach, Core Characteristics Model, and Psychological Empowerment Theory. Each approach emphasizes different aspects to be considered in effective job design.

Taylorism

Taylorism, also known as scientific management, is a foundation for systematic job design. Frederick Taylor developed this theory in an effort to develop a “science” for every job within an organization according to the following principles:

- Create a standard method for each job.
- Successfully select and hire proper workers.
- Effectively train these workers.
- Support these workers.

The Socio-Technical Systems Approach

The Socio-Technical Systems Approach is based on the evolution from individual work to work groups. This approach has the following guiding principles:

- The design of the organization must fit its goals.
- Employees must be actively involved in designing the structure of the organization.
- Control of variances in production or service must be undertaken as close to their source as possible.
- Subsystems must be designed around relatively self-contained and recognizable units of work.
- Support systems must fit in with the design of the organization.
- The design should allow for a high-quality working life.
- Changes should continue to be made as necessary to meet changing environmental pressures.

Core Characteristics Model

Another modern job design theory is the Core Characteristics Model, which maintains five important job elements that motivate workers and performance:

- Skill variety
- Task identity
- Task significance
- Autonomy

- Job feedback

The individual elements are then proposed to lead to positive outcomes through three psychological states:

- Experienced meaningfulness
- Experienced responsibility
- Knowledge of results

Psychological Empowerment Theory

Psychological Empowerment Theory posits that there is a distinction between empowering practices and cognitive motivational states. When individuals are aware of the impact they have, they benefit more than if they cannot attribute positive impact to any of their actions.

Overall Trend

Many more iterations of job design theory have evolved, but general trends can be identified among them: job design is moving towards autonomous work teams and placing added emphasis on the importance of meaning derived from the individual.

Wikipedia: “Job Design”

Read this wiki page. Pay close attention to core dimensions and techniques of job design. This is important because different combinations of these core dimensions motivate different types of employees. Each of the core dimensions can be viewed as if on a continuum. You may need a high skill variety and a low task identity for a specific job.

Job design

Job design (also referred to as **work design** or **task design**) is the specification of contents, methods and relationship of jobs in order to satisfy technological and organizational requirements as well as the social and personal requirements of the job holder. Its principles are geared towards how the nature of a person's job affects their attitudes and behavior at work, particularly relating to characteristics such as skill variety and autonomy. The aim of a job design is to improve job satisfaction, to improve throughput, to improve quality and to reduce employee problems (e.g., grievances, absenteeism).

Job Characteristic Theory

The job characteristic theory proposed by Hackman & Oldham (1976) stated that work should be designed to have five core job characteristics, which engender three critical psychological states in individuals—experiencing meaning, feeling responsible for outcomes, and understanding the results of their efforts. In turn, these psychological states were proposed to enhance employees' intrinsic motivation, job satisfaction, quality of work and performance, while reducing turnover.

Core Job Dimensions

1. *Skill variety* — This refers to the range of skills and activities necessary to complete the job. The more a person is required to use a wide variety of skills, the more satisfying the job is likely to be.
2. *Task identity* — This dimension measures the degree to which the job requires completion of a whole and identifiable piece of work. Employees who are involved in an activity from start to finish are usually more satisfied.
3. *Task significance* — This looks at the impact and influence of a job. Jobs are more satisfying if people believe that they make a difference, and are adding real value to colleagues, the organization, or the larger community.
4. *Autonomy* — This describes the amount of individual choice and discretion involved in a job. More autonomy leads to more satisfaction. For instance, a job is likely to be more satisfying if people are involved in making decisions, instead of simply being told what to do.
5. *Feedback* — This dimension measures the amount of information an employee receives about his or her performance, and the extent to which he or she can see the impact of the work. The more people are told about their performance, the more interested they will be in doing a good job. So, sharing production figures, customer satisfaction scores etc. can increase the feedback levels.

Critical Psychological States

The five core job dimensions listed above result in three different psychological states.

- *Experienced meaningfulness of the work*: The extent to which people believe that their job is meaningful, and that their work is valued and appreciated (comes from core dimensions 1-3).
- *Experienced responsibility for the outcomes of work*: The extent to which people feel accountable for the results of their work, and for the outcomes they have produced (comes from core dimension 4).
- *Knowledge of the actual results of the work activity*: The extent to which people know how well they are doing (comes from core dimension 5).

Techniques of Job Design

Job Rotation

Job rotation is a job design method which is able to enhance motivation, develop workers' outlook, increase productivity, improve the organization's performance on various levels by its multi-skilled workers, and provides new opportunities to improve the attitude, thought, capabilities and skills of workers. Job rotation is also process by which employees laterally mobilize and serve their tasks in different organizational levels; when an individual experiences different posts and responsibilities in an organization, ability increases to evaluate his capabilities in the organization.

Job Enlargement

Hulin and Blood (1968) define *Job enlargement* as the process of allowing individual workers to determine their own pace (within limits), to serve as their own inspectors by giving them responsibility for quality control, to repair their own mistakes, to be responsible for their own machine set-up and repair, and to attain choice of method. Frederick Herzberg referred to the addition of interrelated tasks as 'horizontal job loading'.

Job Enrichment

Job enrichment increases the employees' autonomy over the planning and execution of their own work. Job enrichment has the same motivational advantages of job enlargement, however it has the added benefit of granting workers autonomy. Frederick Herzberg viewed job enrichment as 'vertical job loading' because it also includes tasks formerly performed by someone at a higher level where planning and control are involved.

Scientific Management

Under *scientific management* people would be directed by reason and the problems of industrial unrest would be appropriately (i.e., scientifically) addressed. This philosophy is oriented toward the maximum gains possible to employees. Managers would guarantee that their subordinates would have access to the maximum of economic gains by means of rationalized

processes. Organizations were portrayed as rationalized sites, designed and managed according to a rule of rationality imported from the world of technique.^[10]

Human Relations School

The *Human Relations School* takes the view that businesses are social systems in which psychological and emotional factors have a significant influence on productivity. The common elements in human relations theory are the beliefs that

- Performance can be improved by good human relations
- Managers should consult employees in matters that affect staff
- Leaders should be democratic rather than authoritarian
- Employees are motivated by social and psychological rewards and are not just “economic animals”
- The work group plays an important part in influencing performance

Socio-technical Systems

Socio-technical systems aims on jointly optimizing the operation of the social and technical system; the good or service would then be efficiently produced and psychological needs of the workers fulfilled. Embedded in Socio-technical Systems are motivational assumptions, such as intrinsic and extrinsic rewards.

Work Reform

Work reform states about the workplace relation and the changes made which are more suitable to management and employee to encourage increased workforce participation.

Motivational Work Design

The psychological literature on employee motivation contains considerable evidence that job design can influence satisfaction, motivation and job performance. It influences them primarily because it affects the relationship between the employee's expectancy that increased performance will lead to rewards and the preference of different rewards for the individual.

Hackman and Oldman developed the theory that a workplace can be redesigned to greater improve their core job characteristics. Their overall concept consists of:

- Making larger work units by combining smaller, more specialized tasks.
- Mandating worker(s) to be responsible via having direct contact with clients.
- Having employee evaluations done frequently in order to provide feedback for learning.
- Allowing workers to be responsible for their job by giving them authority and control.

A similar theory was also mention earlier by Frederick Herzberg. Herzberg theory consist of a *Two Factor Theory*:

1. Hygiene Factors
2. Motivational Factors

16.6 Designing a High-Performance Work System

Learning Objectives

1. Define a high-performance work system.
2. Describe the role of technology in HR.
3. Describe the use of HR systems to improve organizational performance.
4. Describe succession planning and its value.

Now it is your turn to design a high-performance work system (HPWS). HPWS is a set of management practices that attempt to create an environment within an organization where the employee has greater involvement and responsibility. Designing a HPWS involves putting all the HR pieces together. A HPWS is all about determining what jobs a company needs done, designing the jobs, identifying and attracting the type of employee needed to fill the job, and then evaluating employee performance and compensating them appropriately so that they stay with the company.

e-HRM

At the same time, technology is changing the way HR is done. The electronic human resource management (e-HRM) business solution is based on the idea that information technologies, including the Web, can be designed for human resources professionals and executive managers who need support to manage the workforce, monitor changes, and gather the information needed in decision making. At the same time, e-HRM can enable all employees to participate in the process and keep track of relevant information. For instance, your place of work provides you with a Web site where you can login; get past and current pay information, including tax forms (i.e., 1099, W-2, and so on); manage investments related to your 401(k); or opt for certain medical record-keeping services.

More generally, for example, many administrative tasks are being done online, including:

- providing and describing insurance and other benefit options
- enrolling employees for those benefits
- enrolling employees in training programs
- administering employee surveys to gauge their satisfaction

Many of these tasks are being done by employees themselves, which is referred to as *employee self-service*. With all the information available online, employees can access it themselves when they need it.

Part of an effective HR strategy is using technology to reduce the manual work performance by HR employees. Simple or repetitive tasks can be performed self-service through e-HRM systems that provide employees with information and let them perform their own updates. Typical HR services that can be formed in an e-HRM system include:

- Answer basic compensation questions.
- Look up employee benefits information.
- Process candidate recruitment expenses.
- Receive and scan resumes into recruiting software.
- Enroll employees in training programs.
- Maintain training catalog.
- Administer tuition reimbursement.
- Update personnel files.

Organizations that have invested in e-HRM systems have found that they free up HR professionals to spend more time on the strategic aspects of their job. These strategic roles include employee development, training, and succession planning.

The Value of High-Performance Work Systems

Employees who are highly involved in conceiving, designing, and implementing workplace processes are more engaged and perform better. For example, a study analyzing 132 U.S. manufacturing firms found that companies using HPWSs had significantly higher labor productivity than their competitors. The key finding was that when employees have the power to make decisions related to their performance, can access information about company costs and revenues, and have the necessary knowledge, training, and development to do their jobs—and are rewarded for their efforts—they are more productive. Konrad, A. M. (2006, March/April). Engaging employees through high-involvement work practices. *Ivey Business Journal Online*, 1–6. Retrieved January 30, 2009, from <http://www.iveybusinessjournal.com>.

For example, Mark Youndt and his colleagues Youndt, M., Snell, S., Dean, J., & Lepak, K. (1996). Human resource management, manufacturing strategy, and firm performance. *Academy of Management Journal*, 39, 836–866. demonstrated that productivity rates were significantly higher in manufacturing plants where the HRM strategy focused on enhancing human capital. Delery and Doty found a positive relationship between firm financial performance and a system of HRM practices. Delery, J., & Doty, H. (1996). Modes of theorizing in strategic human resource management: Tests of universalistic, contingency, and configurational performance predictions. *Academy of Management Journal* 39, 802–835. Huselid, Jackson, and Schuler found that increased HRM effectiveness corresponded to an increase in sales per employee, cash flow, and company market value. Huselid, M., Jackson, S., and Schuler, R. (1997). Technical and strategic human resource management effectiveness as determinants of firm performance. *Academy of Management Journal* 40, 171–188.

HPWS can be used globally to good result. For example, Fey and colleagues studied 101 foreign-based firms operating in Russia and found significant linkages between HRM practices, such as incentive-based compensation, job security, employee training, and decentralized decision making, and subjective measures of firm performance. Fey, C., Bjorkman, I., & Pavlovskaya, A. (2000). The effect of human resource management practices on firm performance in Russia. *International Journal of Human Resource Management*, 11, 1–18.

Improving Organizational Performance

Organizations that want to improve their performance can use a combination of HR systems to get these improvements. For example, performance measurement systems help underperforming companies improve performance. The utility company Arizona Public Service used a performance measurement system to rebound from dismal financial results. The company developed 17 “critical success indicators,” which it measures regularly and benchmarks against the best companies in each category. Of the 17, nine were identified as “major critical success indicators.” They are:

- cost to produce kilowatt hour
- customer satisfaction
- fossil plants availability
- operations and maintenance expenditures
- construction expenditures
- ranking as corporate citizen in Arizona
- safety all-injury incident rate
- nuclear performance
- shareholder value return on assets

Each department sets measurable goals in line with these indicators, and a gainsharing plan rewards employees for meeting the indicators.

In addition, companies can use reward schemes to improve performance. Better-performing firms tend to invest in more sophisticated HRM practices, which further enhances organizational performance. Shih, H.-A., Chiang, Y.-H., & Hsu, C.-C. (2006, August). Can high performance work systems really lead to better performance? *International Journal of Manpower*, 27(8), 741–763. Currently, about 20% of firms link employee compensation to the firm’s earnings. They use reward schemes such as employee stock ownership plans, gainsharing, and profit sharing. This trend is increasing.

Researcher Michel Magnan wanted to find out: Is the performance of an organization with a profit-sharing plan better than other firms? And, does adoption of a profit-sharing plan lead to improvement in an organization’s performance?

The reasons profit-sharing plans would improve organizational performance go back to employee motivation theory. A profit-sharing plan will likely encourage employees to monitor one another’s behavior because “loafers” would erode the rewards for everyone. Moreover, profit sharing should lead to greater information sharing, which increases the productivity and flexibility of the firm.

Magnan studied 294 Canadian credit unions in the same region (controlling for regional and sector-specific economic effects). Of the firms studied, 83 had profit sharing plans that paid the bonus in full at the end of the year. This meant that employees felt the effect of the organizational performance reward immediately, so it had a stronger motivational effect than a plan that put profits into a retirement account, where the benefit would be delayed (and essentially hidden) until retirement.

Magnan’s results showed that firms with profit-sharing plans had better performance on most facets of organizational performance. They had better performance on asset growth, market capitalization, operating costs, losses on loans, and return on assets than firms without profit-sharing plans. The improved performance was especially driven by activities where employee involvement had a quick, predictable effect on firm performance, such as giving loans or controlling costs.

Another interesting finding was that when firms adopted a profit-sharing plan, their organizational performance went up. Profit-sharing plans appear to be a good turnaround tool because the firms that showed the greatest improvement were those that had not been performing well before the profit-sharing plan. Even firms that had good performance before adopting a profit-sharing plan had better performance after the profit-sharing plan. Magnan, M., & St-Onge, S. (1998). Profit sharing and firm performance: A comparative and longitudinal analysis. Presented at the Academy of Management Conference, August 9–12.

Succession Planning

Succession planning is a process whereby an organization ensures that employees are recruited and developed to fill each key role within the company. In a recent survey, HR executives and non-HR executives were asked to name their top human capital challenge. Nearly one-third of both executive groups cited succession planning. Buhler, P. M. (2008, March). Managing in the new millennium; succession planning: not just for the c suite. *Supervision*, 69(3), 19. but less than 20% of companies with a succession plan addressed nonmanagement positions. Slightly more than 40% of firms didn’t have a plan in place.

Looking across organizations succession planning takes a number of forms (including no form at all). An absence of succession planning should be a red flag, since the competitive advantage of a growing percentage of firms is predicated on their stock of human capital and ability to manage such capital in the future. One of the overarching themes of becoming better at succession is that effective organizations become much better at developing and promoting talent from within. The figure “Levels of Succession Planning” summarizes the different levels that firms can work toward.

Levels of Succession Planning

- Level 1: No planning at all.
- Level 2: Simple replacement plan. Typically the organization has only considered what it will do if key individuals leave or become debilitated.
- Level 3: The company extends the replacement plan approach to consider lower-level positions, even including middle managers.
- Level 4: The company goes beyond the replacement plan approach to identify the competencies it will need in the future. Most often, this approach is managed along with a promote-from-within initiative.
- Level 5: In addition to promoting from within, the organization develops the capability to identify and recruit top talent externally. However, the primary source of successors should be from within, unless there are key gaps where the organization does not have key capabilities.

Dow Chemical exemplifies some best practices for succession planning:

- Dow has a comprehensive plan that addresses all levels within the organization, not just executive levels.
- CEO reviews the plan, signaling its importance.
- Managers regularly identify critical roles in the company and the competencies needed for success in those roles.
- Dow uses a nine-box grid for succession planning, plotting employees along the two dimensions of potential and performance.
- High potential employees are recommended for training and development, such as Dow Academy or an MBA.

Interpublic Group, a communications and advertising agency, established a formal review process in 2005 in which the CEOs of each Interpublic business would talk with the CEO about the leaders in their organization. The discussions span the globe because half of the company's employees work outside the United States. A key part of the discussions is to then meet with the individual employees to tell them about the opportunities available to them. "In the past, what I saw happen was that an employee would want to leave and then all of a sudden they hear about all of the career opportunities available to them," he says. "Now I want to make sure those discussions are happening before anyone talks about leaving," said Timothy Sompolski, executive vice president and chief human resources officer at Interpublic Group. Marquez, J. (2007, September 10). On the front line; A quintet of 2006's highest-paid HR leaders discuss how they are confronting myriad talent management challenges as well as obstacles to being viewed by their organizations as strategic business partners. *Workforce Management*, 86(5), 22.

The principles of strategic human resource management and high-performance work systems apply to nonprofit enterprises as well as for-profit companies, and the benefits of good HR practices are just as rewarding. When it comes to succession planning, nonprofits face a particularly difficult challenge of attracting workers to a field known for low pay and long hours. Often, the people attracted to the enterprise are drawn by the cause rather than by their own aspirations for promotion. Thus, identifying and training employees for leadership positions is even more important. What's more, the talent shortage for nonprofits will be even more acute: A study by the Meyer Foundation and CompassPoint Nonprofit Service found that 75% of nonprofit executive directors plan to leave their jobs by 2011. Damast, A. (2008, August 11). Narrowing the nonprofit gap. *BusinessWeek*, p. 58.

Key Takeaway

A high-performance work system unites the social and technical systems (people and technology) and aligns them with company strategy. It ensures that all the interrelated parts of HR are aligned with one another and with company goals. Technology and structure supports employees in their ability to apply their knowledge and skills to executing company strategy. HR decisions, such as the type of compensation method chosen, improve performance for organizations and enterprises of all types.

Exercises

1. What are some ways in which HR can improve organizational performance?
2. What is the most important aspect of high performance work systems? Name three benefits of high performance work systems.
3. How does e-HRM help a company?
4. If you were designing your company's succession planning program, what guidelines would you suggest?

Unit 8 Discussion

#1

Take each core job dimension and using a 1-10 scale (1 = lowest and 10 = highest), rate each dimension in relation to your current job or a job that you have had in the past. Based on your job experience, how did the job design impact your job satisfaction, loyalty to the organization, and quality of work and performance? Based on your answer, how would you redesign your job in relation to these core dimensions? If you have never had a job, think about a volunteer experience you may have had, or you might try answering the above questions based on your dream job.

CC licensed content, Shared previously

- Defining Job Design. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** CC BY-SA: Attribution-ShareAlike
- Job Design. **Provided by:** Wikipedia. **Located at:** <https://en.Wikipedia.org/>. **License:** CC BY-SA: Attribution-ShareAlike
- Designing a High-Performance Work System. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_principles-of-management-v1.1/s20-06-designing-a-high-performance-w.html. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike

8.3: Job Design is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

8.4: Motion Study

and motion studies and the criticisms associated with this approach. Time motion studies have been used and continue to be used in application for application of time motion studies within an operations context.

of the text. You can watch it online here: <http://pb.libretexts.org/b/?p=136>

a business efficiency technique combining the Time Study work of Frederick Winslow Taylor with the Motion Study work of Frank Gilbreth through the biographical 1950 film and book *Cheaper by the Dozen*. It is a major part of scientific management (Taylorism). After the action of establishing standard times, while motion study evolved into a technique for improving work methods. The two techniques combined method applicable to the improvement and upgrading of work systems. This integrated approach to work system improvement is applicable to industrial as well as service organizations, including banks, schools and hospitals.

a task, using a timekeeping device (e.g., decimal minute stopwatch, computer-assisted electronic stopwatch, and videotape camera) to be used when:

variation,

role.

defines time study as “a work measurement technique consisting of careful time measurement of the task with a time measuring device to determine normal effort or pace and to allow adequate time for such items as foreign elements, unavoidable or machine delays, rest to overcome

typically assumed to be interchangeable terms, descriptive of equivalent theories. However, the underlying principles and the rationale for time study, despite originating within the same school of thought.

the use of **time-study methods** in standard setting and the planning of work, was pioneered by Frederick Winslow Taylor. Taylor, through these discussions wrote several papers proposing the use of wage-contingent performance standards based on scientific time study. Taylor broke down each job into component parts, timing each part and rearranging the parts into the most efficient method of working. By applying scientific management, which was essentially an oral tradition, into a set of calculated and written techniques.

content of a **fair day's work**, and sought to maximize productivity irrespective of the physiological cost to the worker. For example, Taylor's intent was to be the deliberate attempt of workers to promote their best interests and to keep employers ignorant of how fast work could be done. Taylor or by Taylor prepared the path for human relations to supersede scientific management in terms of literary success and managerial

human nature, many strong criticisms and reactions were recorded. Unions, for example, regarded time study as a disguised tool of control to speed up the pace of production. Similarly, individuals such as Gilbreth (1909), Cadbury and Marshall heavily criticized Taylor and pervaded his work. L. J. Thompson stated that under scientific management employee skills and initiatives are passed from the individual to management, and critics condemned the lack of scientific substance in his time studies, in the sense that they relied heavily on individual interpretations of time studies. The standardizing production is indisputable and supported by academics such as Gantt, Ford and Munsterberg, and Taylor society members. Proper time studies are based on repeated observation, so that motions performed on the same part differently by one or many workers. Tasks that are truly repetitive and measureable. Good studies are never studied just once.

by methods, the Gilbreths proposed a technical language, allowing for the analysis of the labor process in a scientific context. The time study method based upon the analysis of **work motions**, *consisting in part of filming the details of a worker's* activities and their motions served two main purposes. One was the visual record of how work had been done, emphasising areas for improvement. Secondly, the

out the best way to perform their work. This method allowed the Gilbreths to build on the best elements of these work flows and to

linate to time studies, the attention he paid to the motion study technique demonstrated the seriousness with which he considered the
n the basis of attitudes to workers, meant the Gilbreths had to argue contrary to the trade unionists, government commissions and
was unstoppable. The Gilbreths were charged with the task of proving that motion study particularly, and scientific management
improved and did not detract from workers' mental and physical strength. This was no simple task given the propaganda fuelling the
scientific management. In addition, the Gilbreths credibility and academic success continued to be hampered by Taylor who held the
ntinuation of his work.

criticized for their respective work, it should be remembered that they were writing at a time of industrial reorganization and the
v forms of technology. Furthermore, to equate scientific management merely with time and motion study and consequently labor
management, but also misinterprets Taylor's incentives for proposing a different style of managerial thought.

over for a direct time study:

: actual timing. They familiarize the analyst with the task and allow the analyst to attempt to improve the work procedure before

re for the task.

rformance (performance rating), to determine the normal time.

ltaneously. During these steps, several different work cycles are timed, and each cycle performance is rated independently. Finally,
l to get the normalized time.

e the standard time. The allowance factors that are needed in the work are then added to compute the standard time for the task.

studies a comprehensive time study consists of:

ways, depending on study goal and environmental conditions. Time and motion data can be captured with a common stopwatch, a
umber of dedicated software packages used to turn a palmtop or a handheld PC into a time study device. As an alternative, time and
emory of computer-control machines (i.e. automated time studies).

CC licensed content, Shared previously

- Time and Motion Study. **Provided by:** Wikipedia. **Located at:** <https://en.Wikipedia.org/>. **License:** CC BY-SA: Attribution-ShareAlike

8.4: Motion Study is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

8.5: Work Measurement

16.7 Tying It All Together—Using the HR Balanced Scorecard to Gauge and Manage Human Capital, Including Your Own

Learning Objectives

1. Describe the Balanced Scorecard method and how it can be applied to HR.
2. Discuss what is meant by “human capital.”
3. Understand why metrics are important to improving company performance.
4. Consider how your human capital might be mapped on an HR Balanced Scorecard.

You may already be familiar with the Balanced Scorecard, a tool that helps managers measure what matters to a company. Developed by Robert Kaplan and David Norton, the [Balanced Scorecard](#) helps managers define the performance categories that relate to the company’s strategy. The managers then translate those categories into metrics and track performance on those metrics. Besides traditional financial measures and quality measures, companies use employee performance measures to track their people’s knowledge, skills, and contribution to the company. Kaplan, R., & Norton, D. (1996). *The Balanced Scorecard*. Boston: Harvard Business School Press.

The employee performance aspects of Balanced Scorecards analyze employee capabilities, satisfaction, retention, and productivity. Companies also track whether employees are motivated (for example, the number of suggestions made and implemented by employees) and whether employee performance goals are aligned with company goals.

Applying the Balanced Scorecard Method to HR

Because the Balanced Scorecard focuses on the strategy and metrics of the business, Mark Huselid and his colleagues took the Balanced Scorecard concept a step further and developed the HR and Workforce Scorecard to provide framework specific to HR. According to Huselid, the [Workforce Scorecard](#) identifies and measures the behaviors, skills, mind-sets, and results required for the workforce to contribute to the company’s success. Specifically, as summarized in the figure, the Workforce Scorecard has four key sequential elements: Huselid, M., Becker, B., & Beatty, D. (2005). *The workforce scorecard: Managing human capital to execute strategy*. Boston: Harvard Business School Press.

- **Workforce Mind-Set and Culture:** First, does the workforce understand the strategy, embrace it, and does it have the culture needed to support strategy execution?
- **Workforce Competencies:** Second, does the workforce, especially in the strategically important or “A” positions, have the skills it needs to execute strategy? (“A” positions are those job categories most vital to the company’s success.)
- **Leadership and Workforce Behaviors:** Third, are the leadership team and workforce consistently behaving in a way that will lead to attaining the company’s key strategic objectives?
- **Workforce Success:** Fourth, has the workforce achieved the key strategic objectives for the business? If the organization can answer “yes” to the first three elements, then the answer should be yes here as well. Huselid, M.A., Beatty, R.W., & Becker, B.E (2005, December). “A players” or “A positions”? The strategic logic of workforce management. *Harvard Business Review*.



Figure 16.10 The HR Balanced Scorecard bridges HR best practices and the firm's comprehensive Balanced Scorecard.

Human Capital

Implementing the HR scorecard requires a change in perspective, from seeing people as a cost to seeing people as the company’s most important asset to be managed—[human capital](#). According to the Society of Human Resource Management’s *Research Quarterly*, “A company’s human capital asset is the collective sum of the attributes, life experience, knowledge, inventiveness, energy and enthusiasm that its people choose to invest in their work.” Weatherly, L. (2003, March). Human capital—the elusive asset; measuring and managing human capital: A strategic imperative for HR. *Research Quarterly*, Society for Human Resource Management. Retrieved June 1, 2003, from <http://www.shrm.org/research/quarterly/0301capital.pdf>. As you can tell by the definition, such an asset is difficult to measure because it is intangible, and factors like “inventiveness” are subjective and open to interpretation. The challenge for managers, then, is to develop measurement systems that are more rigorous and provide a frame of reference. The metrics can range from activity-based (transactional) metrics to strategic ones. Transactional metrics are the easiest to measure and include counting the number of new people hired, fired, transferred, and promoted. The measures associated with these include the cost of each new hire, the length of time and cost associated with transferring an employee, and so forth. Typical ratios associated with transactional metrics include the training cost factor (total training cost divided by the employees trained) and training cost percentage (total training cost divided by operating expense). Saratoga Institute—2003 SHRM National Conference, as quoted in Weatherly, L. (2003). The value of people: The challenges and opportunities of human capital measurement and reporting. *SHRM Research Quarterly*, 3, 14–25. But, these transactional measures don’t get at the strategic issues, namely, whether the right employees are being trained and whether they are remembering and using what they learned. Measuring training effectiveness requires not only devising metrics but actually changing the nature of the training.

The Bank of Montreal has taken this step. “What we’re trying to do at the Bank of Montreal is to build learning into what it is that people are doing,” said Jim Rush of the Bank of Montreal’s Institute for Learning. “The difficulty with training as we once conceived it is that you’re taken off your job, you’re taken out of context, you’re taken away from those things that you’re currently working on, and you go through some kind of training. And then you’ve got to come back and begin to apply that. Well, you walk back to that environment and it hasn’t changed. It’s not supportive or conducive to you behaving in a different kind of way, so you revert back to the way you were, very naturally.” To overcome this, the bank conducts training such that teams bring in specific tasks on which they are working, so that they learn by doing. This removes the gap between learning in one context and applying it in another. The bank then looks at performance indices directly related to the bottom line. “If we take an entire business unit through a program designed to help them learn how to increase the market share of a particular product, we can look at market share and see if it improved after the training,” Rush said. Rush, J. (1995 July). Interview background for *Fast Company*.

Motorola has adopted a similar approach, using action learning in its Senior Executives Program. Action learning teams are assigned a specific project by Motorola’s CEO and are responsible for implementing the solutions they design. This approach not only educates the team members but also lets them implement the ideas, so they’re in a position to influence the organization. In this way, the training seamlessly supports Motorola’s goals.

As we can see in these examples, organizations need employees to apply the knowledge they have to activities that add value to the company. In planning and applying human capital measures, managers should use both retrospective (lagging) and prospective (leading) indicators. Lagging indicators are those that tell the company what it has accomplished (such as the Bank of Montreal’s documenting the effect that training had on a business unit’s performance). Leading indicators are forecasts that help an organization see where it is headed. Leading indicators include employee learning and growth indices. Weatherly, L. A. (2003). The value of people: The challenges and opportunities of human capital measurement and reporting. *SHRM Research Quarterly*, 3, 26–31.

The Payoff

Given the complexity of what we’ve just discussed, some managers may be inclined to ask, “Why bother doing all this?” Research by John Lingle and William Schiemann provides a clear answer: Companies that make a concerted effort to measure intangibles such as employee performance, innovation, and change in addition to measuring financial measures perform better. Lingle and Schiemann examined how executives measured six strategic performance areas: financial performance, operating efficiency, customer satisfaction, employee performance, innovation and change, and community/environment issues. To evaluate how carefully the measures were tracked, the researchers asked the executives, “How highly do you value the information in each strategic performance area?” and “Would you bet your job on the quality of the information on each of these areas?” The researchers found that the companies that paid the closest attention to the metrics and had the most credible information were the ones identified as industry leaders over the previous three years (74% of measurement-managed companies compared with 44% of others) and reported financial performance in the top one-third of their industry (83% compared with 52%).

The scorecard is vital because most organizations have much better control and accountability over their raw materials than they do over their workforce. For example, a retailer can quickly identify the source of a bad product, but the same retailer can’t identify a poor-quality manager whose negative attitude is poisoning morale and strategic execution. Becker, B., & Huselid, M. (2006). Strategic human resources management: Where do we go from here? *Journal of Management*, 32, 898–925.

Applying the Balanced Scorecard Method to Your Human Capital

Let’s translate the HR scorecard to your own Balanced Scorecard of human capital. As a reminder, the idea behind the HR scorecard is that if developmental attention is given to each area, then the organization will be more likely to be successful. In this case, however, you use the scorecard to better understand why you may or may not be effective in your current work setting. Your scorecard will comprise four sets of answers and activities.

1. **What is your mind-set and values?** Do you understand the organization’s strategy and embrace it, and do you know what to do in order to implement the strategy? If you answered “no” to either of these questions, then you should consider investing some time in learning about your firm’s strategy. For the second half of this question, you may need additional coursework or mentoring to understand what it takes to move the firm’s strategy forward.
2. **What are your work-related competencies?** Do you have the skills and abilities to get your job done? If you have aspirations to key positions in the organization, do you have the skills and abilities for those higher roles?
3. **What are the leadership and workforce behaviors?** If you are not currently in a leadership position, do you know how consistently your leaders are behaving with regard to the achievement of strategic objectives? If you are one of the leaders, are you behaving strategically?
4. **Your success?** Can you tie your mind-set, values, competencies, and behaviors to the organization’s performance and success?

This simple scorecard assessment will help you understand why your human capital is helping the organization or needs additional development itself. With such an assessment in hand, you can act to help the firm succeed and identify priority areas for personal growth, learning, and development.

Key Takeaway

The Balanced Scorecard, when applied to HR, helps managers align all HR activities with the company’s strategic goals. Assigning metrics to the activities lets managers track progress on goals and ensure that they are working toward strategic objectives. It adds rigor and lets managers quickly identify gaps. Companies that measure intangibles such as employee performance, innovation, and change perform better financially than companies that don’t use such metrics. Rather than investing equally in training for all jobs, a company should invest disproportionately more in developing the people in the key “strategic” (“A”) jobs of the company on which the company’s success is most dependent.

Exercises

1. Define the Balanced Scorecard method.
2. List the elements of a Workforce Scorecard.
3. Discuss how human capital can be managed like a strategic asset.
4. Why is it important to align HR metrics with company strategy?
5. What kind of metrics would be most useful for HR to track?

CC licensed content, Shared previously

- Tying It All Together 2014 Using the HR Balanced Scorecard to Gauge and Manage Human Capital, Including Your Own. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_principles-of-management-v1.1/s20-07-tying-it-all-together-using-th.html. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike

8.5: Work Measurement is shared under a not declared license and was authored, remixed, and/or curated by LibreTexts.

8.6: Project Management Issues

Indian Institute of Technology: Professor Arun Kanda's "Project Management: An Overview"

Watch this lecture, which presents a very nice overview of projects including some examples along with common features shared by a diverse range of projects.



A YouTube element has been excluded from this version of the text. You can view it online here: <http://pb.libretexts.org/b/?p=140>

CC licensed content, Specific attribution

- Project Management: An Overview. **Authored by:** Arun Kanda. **Provided by:** Indian Institute of Technology. **Located at:** <https://youtu.be/q545Rd9Wd0A>. **License:** CC BY-SA: Attribution-ShareAlike

8.6: Project Management Issues is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

8.7: Activity and Grading Rubric

ational processes in your own organization.

1 organization.

ge paper, using at least 4 scholarly sources, that identifies the following elements of your organization:

arch website* to help you research the industry/market your business intends to serve.

ssion statement and the following link for [Fast Company Magazine](#)* will help you in composing an effective statement for your

nate time-based measurements to be achieved by implementing strategies in pursuit of the company’s objectives, for example, to
oals should be quantifiable, consistent, realistic, and achievable. They can relate to factors like market (sizes and shares), products,

; in terms of the results it needs/wants to achieve in the medium/long term. Aside from presumably indicating a necessity to achieve
s’ funds), objectives should relate to the expectations and requirements of all the major stakeholders, including employees, and
he business. These objectives could cover growth, profitability, technology, offerings, and markets.

es information on how to write a value proposition. Using the [company website](#), you will find information you may use as a guide to

[aping Your Brand](#)” points 1-7 as a guide. A one or two line response per element that addresses what you intend to do with your

aper using the following “rubric,” or “scoring guide.” The levels will equate to the following letter grades:

	Criterion
	Research and Documentation (40%)
	Any research sources utilized should come from scholarly sources (i.e. textbooks, scholarly articles, etc.). This activity requires the use of at least 4 scholarly sources. Any in-text citations MUST be cited in APA format using the APA Manual 6th edition. You should also include a References page, also in APA format, at the end of your paper to cite any sources used.
	The paper uses at least three scholarly sources to support your content, but it does not meet the minimum requirement for 4 sources.
	Three or more popular sources (i.e. newspapers, internet sites, magazines, etc.) make up a majority of the references to support your content. The paper lacks credible, scholarly sources and does not meet the minimum number of sources required.

	The paper includes one or two sources. The paper lacks the use of credible, scholarly sources and may focus on using popular sources. The number of sources used does not meet the minimum requirement (4 sources) and the resources used may not fully support the content of your paper.
	The paper fails to cite referenced sources, or does not include any research or sources to support ideas. The paper is based off of non-original content.
	Analysis and Argument (40%)
	Your paper Must address ALL of the following concepts from the activity instructions: industry analysis, mission statement, business goals, project objectives, value proposition, and products and services.
	The content addresses only some of the questions presented in the instructions section and reflects minimal original thought and /or critical analysis relative to the business.
	The content is vague and is weakly supported by researched evidence. The essay lacks critical analysis relative to the business.
	The content does not address the required elements; ideas presented are not supported by research or critical analysis.
	There is a lack of critical analysis for the operation management plan, and/or the essay does not address the business content from the Unit 1 Activity.
	Grammar/Style (15%)
	The content contains a maximum of two grammatical, citation, and punctuation errors. The ideas are concise and presented in a logical manner that is easy for the reader to follow.
	The content contains three or four grammatical, citation, punctuation, and/or spelling errors. The sentence structure flows in a concise, logical manner.
	The paper contains more than four grammatical, citation, punctuation and/or spelling errors that distract the reader from the comprehension of ideas being presented.
	The paper demonstrates poor writing skills, reflected by lack of syntax and proper grammar, which makes ideas difficult to communicate. Ideas are not presented in a logical manner that is easy to follow.
	The paper contains numerous grammatical, citation, punctuation, and/or spelling errors.
	Format (5%)
	The paper should properly formatted (paragraph style, margins, etc.), using the APA Manual, 6th edition. The content is typed in MS Word format, labeled with the student's name and the activity title/unit number, and a reference section to cite any outside sources used.

	The paper meets most of the requirements for formatting, using the APA Manual, 6th edition, though may contain some errors.
	The paper lacks proper formatting, based on the APA Manual, 6th edition, and it may use another style of formatting (i.e. MLA, Chicago, etc.).
	The paper is typed in a format other than MS Word. A style of formatting other than APA may be used, or there are numerous formatting errors that distract the reader's comprehension.
	The formatting does not comply with the APA Manual, 6th edition and is not created in MS Word.

8.7: Activity and Grading Rubric is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

CHAPTER OVERVIEW

9: Inventory

[9.1: Inventory](#)

[9.2: Learning Outcomes](#)

[9.3: Types of Inventory and Inventory Decisions](#)

[9.4: Inventory Control](#)

[9.5: Activity and Grading Rubric](#)

[9: Inventory](#) is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

9.1: Inventory

In a manufacturing context, inventory includes raw materials, work that is in process, and finished goods. Running out of a necessary component in the middle of production can be very costly for a manufacturer. The goal of inventory management is to balance the cost of ordering and storing material with the cost of not having that material available when it is needed. Effective inventory management combines elements of accounting, sales, and operations management. Certain aspects of this unit will feel like a review of accounting, but we will be discussing accounting from the perspective of the operation manager. There are a number of strategies for managing inventory. Because direct costs can be calculated based on the length of time an inventory is in storage, accountants and operations managers try to prevent inventory from “sitting around.”

An example of one of the most successful implementers of inventory management is Walmart. Walmart uses vendor-managed inventory, meaning that its merchandise does not sit in a Walmart warehouse. Instead, it stays with the manufacturer until Walmart learns from its stores that more is needed. This keeps Wal-Mart from having to pay to store all of the products it sells. In this unit, we will consider how demand influences the operations manager’s choice of inventory management system. We will also examine models for determining how much inventory to order and when to order it.

Completing this unit should take you approximately 5 hours.

- [Unit 9 Learning Outcomes Page](#)
- [9.1: Inventory Management](#)
- [9.2: Types of Inventory and Inventory Decisions](#)
- [9.3: Inventory Control](#)
- [Unit 9 Activity and Assessment](#)

9.1: Inventory is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

9.2: Learning Outcomes

able to:

ods and services (dependent and independent) has on the inventory management system;

ory:

lp plan the timing and volume of inventory orders;

· volume; and

rom occurring.

9.2: Learning Outcomes is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

9.3: Types of Inventory and Inventory Decisions

Section 5, Part 3: ABC Technique”

ie ABC analysis method and the application to inventory categorization. The ABC analysis is important because this method helps itory control policies.

nique often used in material management wherein accuracy and control decreases from A to C.

sed on ABC inventory analysis

KEY POINTS

- A items: very tight control and accurate records; B items: less tightly controlled and good records; C items: simplest controls possible and minimal records.
- The ABC analysis provides a mechanism for identifying items that will have a significant impact on overall inventory cost, while also providing a mechanism for identifying different categories of stock that will require different management and controls.
- The ABC analysis suggests that inventories of an organization are not of equal value.

TERM

- **Just in Time:** Just in time (JIT) is a production strategy that strives to improve a business return on investment by reducing in-process inventory and associated carrying costs.

FULL TEXT

The ABC analysis is a business term used to define an inventory categorization technique often used in material management. It is also known as “Selective Inventory Control. ” Policies based on ABC analysis:

- A ITEMS: very tight control and accurate records
- B ITEMS: less tightly controlled and good records
- C ITEMS: simplest controls possible and minimal records

The ABC analysis provides a mechanism for identifying items that will have a significant impact on overall inventory cost, while also providing a mechanism for identifying different categories of stock that will require different management and controls.

The ABC analysis suggests that inventories of an organization are not of equal value. Thus, the inventory is grouped into three categories (A, B, and C) in order of their estimated importance.

A items are very important for an organization. Because of the high value of these A items, frequent value analysis is required. In addition to that, an organization needs to choose an appropriate order pattern (e.g., “Just- in- time”) to avoid excess capacity.

B items are important, but of course less important, than A items and more important than C items. Therefore, B items are intergroup items.

C items are marginally important.

The following is an example of the Application of Weighed Operation based on ABC class in the electronics manufacturing company with 4,051 active parts.

Using this distribution of ABC class and change total number of the parts to 4,000.

 10-19-20at-2010.59.01-20pm.pngfixmefixme

ABC Techniques

Distribution of ABC class

- **Uniform Purchase:** When you apply equal purchasing policy to all 4,000 components, example weekly delivery and re-order point (safety stock) of two-week supply assuming that there are no lot size constraints, the factory will have a 16,000 delivery in

four weeks and the average inventory will be 2.5 weeks supply.

- Weighed Purchase: In comparison, when weighed purchasing policy applied based on ABC class, example C class monthly (every four weeks) delivery with re-order point of three-week supply, B class Bi-weekly delivery with re-order point of two-week supply, A class weekly delivery with re-order point of one-week supply, total number of delivery in four weeks will be $(A\ 200 \times 4 = 800) + (B\ 400 \times 2 = 800) + (C\ 3400 \times 1 = 3400) = 5000$ and average inventory will be $(A\ 75\% \times 1.5 \text{ weeks}) + (B\ 15\% \times 3 \text{ weeks}) + (C\ 10\% \times 3.5 \text{ weeks}) = 1.925$ week supply.

By applying weighed control based on ABC classification, required man hours and inventory level are drastically reduced.

CC licensed content, Shared previously

- ABC Technique. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** *CC BY-SA: Attribution-ShareAlike*

9.3: Types of Inventory and Inventory Decisions is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

9.4: Inventory Control

Boundless: *Finance* “Chapter 18, Section 5, Part 9: Benefits of Inventory Management”

Read this section and explore the fundamentals of inventory management. The benefits to improved inventory management processes are lower costs and improved cash flows. A skill in inventory management is necessary for sound operations.

Benefits of Inventory Management

Improved inventory management can lead to increased revenue, lower handling and holding costs, and improved cash flows.

LEARNING OBJECTIVE

- Discuss the benefits of inventory management

KEY POINTS

- Inventory management is primarily about specifying the shape and percentage of stocked goods.
- Inventory management leads to optimal inventory levels.
- Management of the inventories, with the primary objective of determining/controlling stock levels within the physical distribution system, functions to balance the need for product availability against the need for minimizing stock holding and handling costs.
- Inventory management can also help companies improve cash flows.

TERMS

- **ABC analysis:** The ABC analysis is a business term used to define an inventory categorization technique often used in materials management. It is also known as Selective Inventory Control. Policies based on ABC analysis: A ITEMS, very tight control and accurate records; B ITEMS, less tightly controlled, and good records; and C ITEMS, simplest controls possible and minimal records.
- **holding cost:** In business management, holding cost is money spent to keep and maintain a stock of goods in storage.

FULL TEXT

Inventory management is primarily about specifying the shape and percentage of stocked goods. It is required at different locations within a facility or within many locations of a supply network to precede the regular and planned course of production and stock of materials.

The intent of inventory management is to continuously hold optimal inventory levels. The scope of inventory management concerns the fine lines between replenishment lead time, carrying costs of inventory, asset management, inventory forecasting, inventory valuation, inventory visibility, future inventory price forecasting, physical inventory, available physical space for inventory, quality management, replenishment, returns and defective goods, and demand forecasting. Balancing these competing requirements leads to optimal inventory levels, which is an on-going process as the business needs shift and react to the wider environment.

Management of the inventories, with the primary objective of determining/controlling stock levels within the physical distribution system, functions to balance the need for product availability against the need for minimizing stock holding and handling costs. Inventory management involves systems and processes that identify inventory requirements, set targets, provide replenishment techniques, report actual and projected inventory status, and handle all functions related to the tracking and management of material. This would include the monitoring of material moved into and out of stockroom locations and the reconciling of the inventory balances. It also may include ABC analysis, lot tracking, cycle counting support, etc. All of these practices leads to optimal product storage, helping minimize holding and handling costs.

Inventory management also can help companies improve cash flows. Companies with effective inventory management do not have to spend large capital balances for purchasing enormous amounts of inventory at once. This also saves handling and holding costs.

Boundless: *Business* “Chapter 16, Section 4, Part 2: Inventory Management”

Read this section, which will help you understand how companies keep and manage inventory. There are basic reasons for keeping inventory on hand. The important part is that these reasons are evaluated for the needs of each organization and an inventory management system is created that allows for the highest level of efficiency possible.

Inventory Management

Inventory represents finished and unfinished goods that have not yet been sold by a company.

LEARNING OBJECTIVE

- Explain why and how companies keep inventory

KEY POINTS

- Inventories are maintained because time lags in moving goods to customers could otherwise put sales at risk.
- Inventories are maintained as buffers to meet uncertainties in demand, supply and movements of goods.
- There are four stages of inventory: raw material, work in progress, finished goods, and goods for resale.

TERMS

- **Finished goods:** Goods ready for sale to customers.
- **raw materials:** Materials and components scheduled for use in making a product.
- **Work in process:** Materials and components that have begun their transformation to finished goods.

EXAMPLE

- A canned food manufacturer’s materials inventory includes the ingredients to form the foods to be canned, empty cans and their lids (or coils of steel or aluminum for constructing those components), labels, and anything else (solder, glue, etc.) that will form part of a finished can. The firm’s work in process includes those materials from the time of release to the work floor until they become complete and ready for sale to wholesale or retail customers. This may be vats of prepared food, filled cans not yet labeled or sub-assemblies of food components. It may also include finished cans that are not yet packaged into cartons or pallets. Its finished good inventory consists of all the filled and labeled cans of food in its warehouse that it has manufactured and wishes to sell to food distributors (wholesalers), to grocery stores (retailers), and even perhaps to consumers through arrangements like factory stores and outlet centers.

FULL TEXT

Reasons for Keeping Inventory

In many cases (such as retail), a business must have its product on hand in order to complete a sale. For these companies, the reason for keeping one of each item on hand (in inventory) is that it enables them to make sales and capture revenue. However, many businesses keep more than one of every item on hand and also keep raw materials and unfinished goods on stock in factories. Why do they do this?

There are three basic reasons for keeping an inventory:

- **Time:** The time lags present in the supply chain, from supplier to user at every stage, requires that you maintain certain amounts of inventory to use in this leadtime. However, in practice, inventory is to be maintained for consumption during variations in lead time. Lead time itself can be addressed by ordering that many days in advance.
- **Uncertainty:** Inventories are maintained as buffers to meet uncertainties in demand, supply and movements of goods.

- Economies of scale: Ideal condition of “one unit at a time, at a place where a user needs it, when he needs it” principle tends to incur lots of costs in terms of logistics. So bulk buying, movement and storing brings in economies of scale, thus inventory. All these stock reasons can apply to any owner or product.

Managing Inventory

Inventory management is primarily about specifying the location and amount of stocked goods. Optimizing inventory management requires balancing many factors, including:

- Replenishment lead time
- Carrying costs of inventory
- Asset management
- Inventory forecasting
- Inventory valuation
- Inventory visibility
- Future inventory price forecasting
- Physical inventory
- Available physical space for inventory
- Quality management
- Replenishment
- Returns and defective goods
- Demand forecasting

Balancing these competing requirements leads to optimal inventory levels, which is an on-going process as the business needs to react to the wider environment. Optimal inventory levels are those that maximize profit from sales, while minimizing cost from storage, shipping, and working capital deployment.

While accountants often discuss inventory in terms of goods for sale, other organizations (such as manufacturers, service-providers and not-for-profits) also have inventories (fixtures, furniture, supplies, etc.) that they do not intend to sell. Manufacturers', distributors', and wholesalers' inventory tends to cluster in warehouses. Retailers' inventory may exist in a warehouse or in a shop or store accessible to customers. Inventories not intended for sale to customers or to clients may be held in any premises an organization uses. Stock ties up cash and, if uncontrolled, it will be impossible to know the actual level of stocks, and therefore impossible to control them.

Stages of Inventory

While the reasons for holding stock were covered earlier, most manufacturing organizations usually divide their “goods for sale” inventory into:

- Raw materials: materials and components scheduled for use in making a product
- Work in process (WIP): materials and components that have begun their transformation to finished goods
- Finished goods: goods ready for sale to customers
- Goods for resale: returned goods that are salable

9.2 Demand Planning and Inventory Control

Learning Objectives

1. Explain why demand planning adds value to products.
2. Describe the role inventory control plays when it comes marketing products.
3. List the reasons why firms collaborate with another for the purposes of inventory control and demand planning.

Demand Planning

Imagine you are a marketing manager who has done everything in your power to help develop and promote a product—and it's selling well. But now your company is running short of the product because the demand forecasts for it were too low. Recall that this is the scenario Nintendo faced when the Wii first came out. The same thing happened to IBM when it launched the popular ThinkPad laptop in 1992.

Not only is the product shortage going to adversely affect the profitability of your company, but it's going to adversely affect you, too. Why? Because you, as a marketing manager, probably earn either a bonus or commission from the products you work to promote, depending on how well they sell. And, of course, you can't sell what you don't have.

As you can probably tell, the best marketing decisions and supplier selections aren't enough if your company's demand forecasts are wrong. **Demand planning** is the process of estimating how much of a good or service customers will buy from you. If you're a producer of a product, this will affect not only the amount of goods and services you have to produce but also the materials you must purchase to make them. It will also affect your **production scheduling**, or the management of the resources, events, and processes need to create an offering. For example, if demand is heavy, you might need your staff members to work overtime. Closely related to demand forecasting are lead times. A product's **lead time** is the amount of time it takes for a customer to receive a good or service once it's been ordered. Lead times also have to be taken into account when a company is forecasting demand.

Sourcing decisions—deciding which suppliers to use—are generally made periodically. **Forecasting decisions** must be made more frequently—sometimes daily. One way for you to predict the demand for your product is to look at your company's past sales. This is what most companies do. But they don't stop there. Why? Because changes in many factors—the availability of materials to produce a product and their prices, global competition, oil prices (which affect shipping costs), the economy, and even the weather—can change the picture.

For example, when the economy hit the skids in 2008, the demand for many products fell. So if you had based your production, sales, and marketing forecasts on 2007 data alone, chances are your forecasts would have been wildly wrong. Do you remember when peanut butter was recalled in 2009 because of contamination? If your firm were part of the supply chain for peanut butter products, you would have needed to quickly change your forecasts.

The promotions you run will also affect demand for your products. Consider what happened to KFC when it first came out with its new grilled chicken product. As part of the promotion, KFC gave away coupons for free grilled chicken via Oprah.com. Just twenty-four hours after the coupons were uploaded to the Web site, KFC risked running out of chicken. Many customers were turned away. Others were given “rain checks” (certificates) they could use to get free grilled chicken later. Joe Weisenthal, “Slammed KFC ‘Scrambling to Source More Chicken,’” *The Business Insider*, May 6, 2009, <http://www.businessinsider.com/kfc-2009-5> (accessed December 2, 2009).

In addition to looking at the sales histories of their firms, supply chain managers also consult with marketing managers and sales executives when they are generating demand forecasts. Sales and marketing personnel know what promotions are being planned because they work more closely with customers and know what customers' needs are and if those needs are changing.

Firms also look to their supply chain partners to help with their demand planning. **Collaborative planning, forecasting, and replenishment (CPFR)** is a practice whereby supply chain partners share information and coordinate their operations. Walmart has developed a Web-based CPFR system called Retail Link. Retailers can log into Retail Link to see how well their products are selling at various Walmart stores, how soon more products need to be shipped to the company and where, how any promotions being run are affecting the profitability of their products, and so forth. Because different companies often use different information technology systems and software, Web-based tools like Retail Link are becoming a popular way for supply chain partners to interface with one another.

Not all firms are wild about sharing every piece of information they can with their supply chains partners. Some retailers view their sales information as an asset—something they can sell to information companies like Information Resources, Inc., which provides competitive data to firms that willing to pay for it. Donald J. Bowersox and David J. Closs, “Ten Mega-Trends That Will Revolutionize Supply Chain Logistics,” *Journal of Business Logistics* 21, no. 2 (2000): 11. By contrast, other firms go so far as to involve their suppliers before even producing a product so they can suggest design changes, material choices, and production recommendations.

Video Clip

Take a Test Drive of the Tata Nano

<http://www.youtube.com/watch?v=3sZitve3SUw>

Priced at about \$2,500 the Tata Nano is the least expensive car ever produced in the world. To make a safe, reliable car at such a low cost, Tata Motors, an Indian company, sought new, innovative design approaches from its suppliers. The elimination of one of the car's two windshield wipers was one result of the collaboration that occurred between Tata and its supply chain partners. Steven Wingett, "Capro, Saint-Gobain, Denso Win Big with Tata Nano," Automotive News Europe, March 3, 2008, 16.

The trend is clearly toward more shared information, or what businesspeople refer to as [supply chain visibility](#). After all, it makes sense that a supplier will be not only more reliable but also in a better position to add value to your products if it knows what your sales, operations, and marketing plans are—and what your customers want. By sharing more than just basic transaction information, companies can see how well operations are proceeding, how products are flowing through the chain, how well the partners are performing and cooperating with one another, and the extent to which value is being built in to the product.

Demand-planning software can also be used to create more accurate demand forecasts. [Demand-planning software](#) can synthesize a variety of factors to better predict a firm's demand—for example, the firm's sales history, point-of-sale data, warehouse, suppliers, and promotion information, and economic and competitive trends. So a company's demand forecasts are as up-to-date as possible, some of the systems allow sales and marketing personnel to input purchasing information into their mobile devices after consulting with customers.

Lighthouse Foods, a salad dressing manufacturer, was able to improve its forecasts dramatically by using demand-planning software. Originally the company was using a traditional sales database and spreadsheets to do the work. "It was all pretty much manual calculations. We had no engine to do the heavy lifting for us," says John Shaw, the company's Information Technology director. In a short time, the company was able to reduce its inventory by about one-third while still meeting its customers' needs. Carol Casper, "Demand Planning Comes of Age," *Food Logistics* 101 (January/February 2008): 19–24.

Inventory Control

Demand forecasting is part of a company's overall inventory control activities. [Inventory control](#) is the process of ensuring your firm has an adequate supply of products and a wide enough assortment of them meet your customers' needs. One of the goals of inventory management is to avoid stockouts. A [stockout](#) occurs when you run out of a product a customer wants to buy. Customers will simply look elsewhere to buy the product—a process the Internet has made easier than ever.

When the attack on the World Trade Center occurred, many Americans rushed to the store to buy batteries, flashlights, American flags, canned goods, and other products in the event that the emergency signaled a much bigger attack. Target sold out of many items and could not replenish them for several days, partly because its inventory tracking system only counted up what was needed at the end of the day. Walmart, on the other hand, took count of what was needed every five minutes. Before the end of the day, Walmart had purchased enough American flags, for example, to meet demand and in so doing, completely locked up all their vendors' flags. Meanwhile, Target was out of flags and out of luck—there were no more to be had.

To help avoid stockouts, most companies keep a certain amount of safety stock on hand. [Safety stock](#) is backup inventory that serves as a buffer in case the demand for a product surges or the supply of it drops off for some reason. Maintaining too much inventory, though, ties up money that could be spent other ways—perhaps on marketing promotions. Inventory also has to be insured, and in some cases, taxes must be paid on it. Products in inventory can also become obsolete, deteriorate, spoil, or "shrink." [Shrinkage](#) is a term used to describe a reduction or loss in inventory due to shoplifting, employee theft, paperwork errors, or supplier fraud. Shari Waters, "Shrinkage," About.com, <http://retail.about.com/od/glossary/g/shrinkage.htm> (accessed December 2, 2009).

When the economy went into its most recent slide, many firms found themselves between a rock and a hard place in terms of their inventory levels. On the one hand, because sales were low, firms were reluctant to hold much safety stock. Many companies, including Walmart, cut the number of brands they sold in addition to holding a smaller amount of inventory. On the other hand, because they didn't know when business would pick up, they ran the risk of running out of products. Many firms dealt with the problem by maintaining larger amounts of key products. Companies also watched their supply chain partners struggle to survive. Forty-five percent of firms responding to one survey about the downturn reported providing financial help to their critical supply chain partners—often in the form of credit and revised payment schedules. PRTM Management Consultants, "Global Supply Chain Trends 2008–2010," http://www.prtm.com/uploadedFiles/Strategic_Viewpoint/Articles/Article_Content/Global_Supply_Chain_Trends_Report_%202008.pdf (accessed December 2, 2009).

Just-in-Time Inventory Systems

To lower the amount of inventory and still maintain the stock they need to satisfy their customers, some organizations use [just-in-time inventory systems](#) in both good times and bad. Firms with just-in-time inventory systems keep very little inventory on hand. Instead, they contract with their suppliers to ship them inventory as they need it—and even sometimes manage their inventory for them—a practice called [vendor-managed inventory \(VMI\)](#). Dell is an example of a company that utilizes a just-in-time inventory system that's vendor managed. Dell carries very few component parts. Instead, its suppliers carry them. They are located in small warehouses near Dell's assembly plants worldwide and provide Dell with parts "just-in-time" for them to be assembled. Sameer Kumar and Sarah Craig, "Dell, Inc.'s Closed Loop Supply Chain for Computer Assembly Plants," *Information Knowledge Systems Management* 6, no. 3 (2007): 197–214.

Dell's inventory and production system allows customers to get their computers built exactly to their specifications, a production process that's called [mass customization](#). This helps keep Dell's inventory levels low. Instead of a huge inventory of expensive, already-assembled computers consumers may or may not buy, Dell simply has the parts on hand, which can be configured or reconfigured should consumers' preferences change. Dell can more easily return the parts to its suppliers if at some point it redesigns its computers to better match what its customers want. And by keeping track of its customers and what they are ordering, Dell has a better idea of what they might order in the future and the types of inventory it should hold. Because mass customization lets buyers "have it their way," it also adds value to products, for which many customers are willing to pay.

Product Tracking

Some companies, including Walmart, are beginning to experiment with new technologies such as electronic product codes in an effort to better manage their inventories. An [electronic product code \(EPC\)](#) is similar to a barcode, only better, because the number on it is truly unique. You have probably watched a checkout person scan a barcode off of a product identical to the one you wanted to buy—perhaps a pack of gum—because the barcode on your product was missing or wouldn't scan. Electronic product codes make it possible to distinguish between two identical packs of gum. The codes contain information about when the packs of gum were manufactured, where they were shipped from, and where they were going to. Being able to tell the difference between "seemingly" identical products can help companies monitor their expiration dates if they are recalled for quality of safety reasons. EPC technology can also be used to combat "fake" products, or knockoffs, in the marketplace.

Video Clip

The Basics of RFID and EPC Technology

<http://www.youtube.com/watch?v=k-w6ZYIo37E>

To understand how EPC and RFID technology can help marketers, watch this YouTube video.

Electronic product codes are stored on radio-frequency identification (RFID) tags. A [radio-frequency identification \(RFID\)](#) tag emits radio signals that can record and track a shipment as it comes in and out of a facility. If you have unlocked your car door remotely, microchipped your dog, or waved a tollway tag at a checkpoint, you have used RFID technology. "FAQs," *EPCglobal*, http://www.epcglobalinc.org/consumer_info/faq (accessed December 2, 2009). Because each RFID tag can cost anywhere from \$0.50 to \$50 each, they are generally used to track larger shipments, such as cases and pallets of goods rather than individual items. See [Figure 9.8 "How RFID Tagging Works"](#) to get an idea of how RFID tags work.

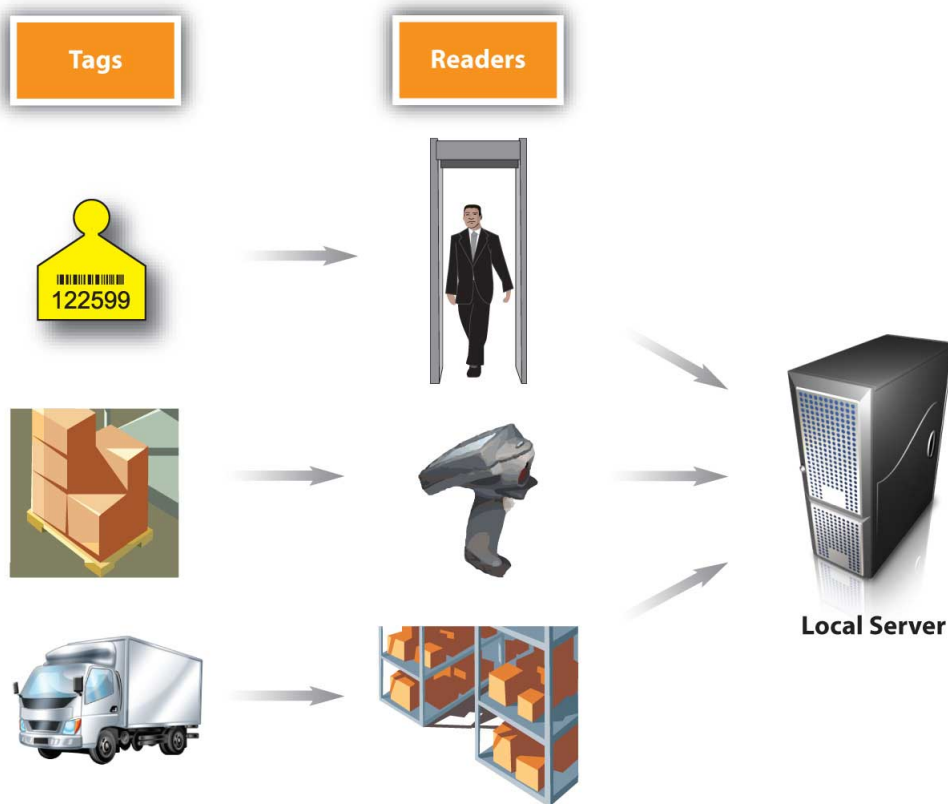


Figure 9.8 How RFID Tagging Works

Some consumer groups worry that RFID tags and electronic product codes could be used to track their consumption patterns or for the wrong purposes. But keep in mind that like your car-door remote, the codes and tags are designed to work only within short ranges. (You know that if you try to unlock your car from a mile away using such a device, it won't work.)

Proponents of electronic product codes and RFID tags believe they can save both consumers and companies time and money. These people believe consumers benefit because the information embedded in the codes and tags help prevent stockouts and out-of-date products from remaining on store shelves. In addition, the technology doesn't require cashiers to scan barcodes item by item. Instead an electronic product reader can automatically tally up the entire contents of a shopping cart—much like a wireless network can detect your computer within seconds. As a customer, wouldn't that add value to your shopping experience?

Key Takeaway

The best marketing decisions and supplier selections aren't enough if your company's demand forecasts are wrong. Demand forecasting is the process of estimating how much of a good or service a customer will buy from you. If you're a producer of a product, this will affect not only the amount of goods and services you have to produce but also the materials you must purchase to make them. Demand forecasting is part of a company's overall inventory control activities. Inventory control is the process of ensuring your firm has an adequate amount of products and a wide enough assortment of them meet your customers' needs. One of the goals of inventory control is to avoid stockouts without keeping too much of a product on hand. Some companies are beginning to experiment with new technologies such as electronic product codes and RFID tags in an effort to better manage their inventories and meet their customers' needs.

Review Questions

1. Why are demand forecasts made more frequently than sourcing decisions?
2. How can just-in-time and vendor-managed inventories add value to products for customers?
3. Why and how do companies track products?

Wikipedia: "Economic Order Quantity"

Read this description of EOQ, which will help you understand the fundamental function of this equation. EOQ is important because it helps minimize the total holding and ordering costs related to inventory. Pay close attention to when this applies in the production process.

Economic Order Quantity

Overview

Economic order quantity (EOQ) is the order quantity that minimizes the total holding costs and ordering costs. It is one of the oldest classical production scheduling models. The framework used to determine this order quantity is also known as **Wilson EOQ Model**, **Wilson Formula** or **Andler Formula**. The model was developed by Ford W. Harris in 1913, but R. H. Wilson, a consultant who applied it extensively, and K. Andler are given credit for their in-depth analysis.

EOQ applies only when demand for a product is constant over the year and each new order is delivered in full when inventory reaches zero. There is a fixed cost for each order placed, regardless of the number of units ordered. There is also a cost for each unit held in storage, commonly known as holding cost, sometimes expressed as a percentage of the purchase cost of the item.

We want to determine the optimal number of units to order so that we minimize the total cost associated with the purchase, delivery and storage of the product.

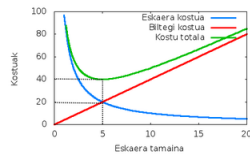
The required parameters to the solution are the total demand for the year, the purchase cost for each item, the fixed cost to place the order and the storage cost for each item per year. Note that the number of times an order is placed will also affect the total cost, though this number can be determined from the other parameters.

Variables

- P = purchase unit price, unit production cost
- Q = order quantity
- Q^* = optimal order quantity

- D = annual demand quantity
- K = fixed cost per order, setup cost (*not* per unit, typically cost of ordering and shipping and handling. This is not the cost of goods)
- h = annual holding cost per unit, also known as carrying cost or storage cost (capital cost, warehouse space, refrigeration, insurance, etc. usually not related to the unit production cost)

The Total Cost function and derivation of EOQ formula



Classic EOQ model: trade-off between ordering cost (blue) and holding cost (red). Total cost (green) admits a global optimum. Purchase cost is not a relevant cost for determining the optimal order quantity.

The single-item EOQ formula finds the minimum point of the following cost function:

Total Cost = purchase cost or production cost + ordering cost + holding cost

Where:

- Purchase cost: This is the variable cost of goods: purchase unit price \times annual demand quantity. This is $P \times D$
- Ordering cost: This is the cost of placing orders: each order has a fixed cost K , and we need to order D/Q times per year. This is $K \times D/Q$
- Holding cost: the average quantity in stock (between fully replenished and empty) is $Q/2$, so this cost is $h \times Q/2$

$$TC = PD + \frac{DK}{Q} + \frac{hQ}{2}$$

To determine the minimum point of the total cost curve, calculate the derivative of the total cost with respect to Q (assume all other variables are constant) and set it equal to 0:

$$0 = -\frac{DK}{Q^2} + \frac{h}{2}$$

Solving for Q gives Q^* (the optimal order quantity):

$$Q^* = \sqrt{\frac{2DK}{h}}$$

Therefore:

Economic Order Quantity

$$Q^* = \sqrt{\frac{2DK}{h}}$$

Q^* is independent of P ; it is a function of only K , D , h .

The optimal value Q^* may also be found by recognising that^[3]

where the non-negative quadratic term disappears for $Q = \sqrt{2DK/h}$, which provides the cost minimum $TC_{min} = \sqrt{2hDK} + PD$.

Example

- Suppose annual requirement quantity (D) = 10000 units
- Cost per order (K) = \$2
- Cost per unit (P) = \$8
- Carrying cost percentage (h/P) (percentage of P) = 0.02
- Annual carrying cost per unit (h) = \$0.16

$$\text{Economic order quantity} = \sqrt{\frac{2DK}{h}} = \sqrt{\frac{2 \times 10000 \times 2}{8 \times 0.02}} = 500 \text{ units}$$

$$\text{Number of orders per year (based on EOQ)} = \frac{10000}{500} = 20$$

$$\text{Total cost} = P \times D + K(D/EOQ) + h(EOQ/2)$$

Total cost

If we check the total cost for any order quantity other than 500 (=EOQ), we will see that the cost is higher. For instance, supposing 600 units per order, then

Total cost

Similarly, if we choose 300 for the order quantity then

Total cost

This illustrates that the economic order quantity is always in the best interests of the firm.

Quantity Discounts

An important extension to the EOQ model of Wilson is to accommodate quantity discounts. There are two main types of quantity discounts: (1) all-units and (2) incremental. Here is a numerical example:

- Incremental unit discount: Units 1-100 cost \$30 each; Units 101-199 cost \$28 each; Units 200 and up cost \$26 each. So when 150 units are ordered, the total cost is $30 \times 100 + 28 \times 50$.
- All units discount: an order of 1-1000 units costs \$50 each; an order of 1001-5000 units costs \$45 each; an order of more than 5000 units costs \$40 each. So when 1500 units are ordered, the total cost is 45×1500 .

Design of Optimal Quantity discount Schedules

In presence of a strategic customer, who responds optimally to discount schedule, the design of optimal quantity discount scheme by the supplier is complex and has to be done carefully. This is particularly so when the demand at the customer is itself uncertain. An interesting effect called the "reverse bullwhip" takes place where an increase in consumer demand uncertainty actually reduces order quantity uncertainty at the supplier.

Other Extensions

Several extensions can be made to the EOQ model developed by Mr. Pankaj Mane, including backordering costs and multiple items. Additionally, the economic order interval can be determined from the EOQ and the economic production quantity model (which determines the optimal production quantity) can be determined in a similar fashion.

A version of the model, the Baumol-Tobin model, has also been used to determine the money demand function, where a person's holdings of money balances can be seen in a way parallel to a firm's holdings of inventory.

Malakooti (2013) has introduced the multi-criteria EOQ models where the criteria could be minimizing the total cost, Order quantity (inventory), and Shortages.

ids355: Operations Management Wikispace: "Chapter 12: Inventory Management"

Read this chapter summary. Pay close attention to the types of inventory control and the EOQ model. This source is useful because of the detailed information provided related to the function of inventories, reasons for inventory management, and types of inventory control that is useful. Answer the questions at the end of the summary. Compare your results with the authors

Ch.12 Inventory Management

Inventory is a stock or storage of goods.

Different types of Inventory:

- **Raw materials and purchased parts**
- **work in process (WIP)**
- **finished goods inventories or merchandise**
- **maintenance and repairs (MRO) inventory**
- **goods-in-transit to warehouses or customers (pipeline inventory)**

Nature and Importance of Inventory

Inventories are necessary for a firm to operate efficiently and almost all business transactions involve the delivery of a product or service in exchange for currency. For this reason, inventory management is a very important part of core operations activities. Most retail businesses and wholesale organizations acquire most of their revenue through the sale of merchandise (inventory). In order for business and supply chains to run effectively, and efficiently they must meet all the listed requirements for effective inventory management. Some of the main concerns are the level of customer service and the cost of ordering, storing, and carrying inventory. Therefore, in order to be a successful and profitable company, inventory management must be managed wisely.

There are certain requirements that must be taken into consideration during the inventory management process. These requirements are: keep track of the inventory, have a reliable forecast of demand, knowledge of lead times and lead time variability, reliable estimates of inventory holding costs, ordering costs, and shortage costs, and have a classification system for inventory items.

Some important Functions of inventories include –

1. to meet anticipated customer demand (to meet the *anticipation stocks*, average demand)
2. to smooth production requirements (create *seasonal inventories* to meet seasonal demand)
3. to decouple operations (eliminate sources of disruptions)
4. to protect against stock-outs (hold *safety stocks* to prevent the risk of shortages)
5. to take advantage of order cycles (buys more quantities than immediate requirements – cycle stock, periodic orders, or order cycles)
6. to hedge against price increases (purchase large order to hedge future price increase or implement volume discount)
7. to permit operations (Little's Law: the average amount of inventory in a system is equal to the product of the average demand rate and the average time a unit is in the system)
8. to take advantage of quantity discounts (suppliers may give discount on large orders)

For company's management, the most important reasons for having an inventory management system is to:

1. **track existing inventory**
2. **know what quantity will be needed**
3. **know when these items will be needed**
4. **know how much items will cost**

There are two types of inventory control used- Perpetual and Periodic. In a perpetual inventory system (usually used in supermarkets or department stores), a continuous flow of inventory count is tracked using a point of sale (POS) check out system. This system is perfect for companies to manage what is sold and reorder when a reorder point is reached. Another advantage of this system is its ability to account for shrinkage (theft) and inventory turnover. The periodic system (used in smaller retailers) is used to take a physical count of inventory at periodic intervals to replenish the inventory. This system would be most beneficial for companies that do not have products with UPC or bar codes, such as nuts and bolts and are purchased in large quantities at a time. In this case, someone on a line would monitor the level of the bin and notify a manager when an order would need to be placed.

Economic Order Quantity Models– the order size that minimizes annual costs (3 types)

1)Basic economic order quantity model (EOQ)

- used to identify a fixed order size that will minimize the sum of the annual costs of holding inventory and ordering inventory

Assumptions:

1. **Only one product involved**
2. **Annual demand requirements are known**
3. **Demand is spread evenly throughout the year so that the demand rate is reasonably constant**
4. **Lead time does not vary**
5. **Each order is received in a single delivery**
6. **There are no quantity discounts**

2)Economic production quantity model (EPQ)

- the batch mode of production is widely used in production; the reason for this is that capacity to produce a part exceeds the part's usage or demand rate (the larger the run size, the fewer the number of runs needed and, hence, the lower the annual setup cost; as long as production continues, inventory will continue to grow; (see formulas below)

Assumptions:

1. **Only one item is involved**
2. **Annual demand is known**
3. **Has a constant usage rate**
4. **Usage occurs continually, but production occurs periodically**
5. **The production rate is constant**
6. **Lead time does not vary**

7. There are no quantity discounts

3) Quantity discount model

- Price reductions for large orders offered to customers to induce them to buy in large quantities; If quantity discounts are offered, the buyer must weigh the potential benefits of reduced purchase price and fewer orders that will result from buying in large quantities against the increase in carrying costs caused by higher average inventories; The buyers goal is to select the order quantity that will minimize total cost (see total cost formula below);

Equations to know:

Annual carrying cost = $(Q/2)*H$ [Q = Order quantity in units, H = Holding (carrying) cost per unit]

Annual ordering cost = $(D/Q)*S$ [D = Demand, S = Ordering cost]

Total cost (TC) = $(Q/2)*H + (D/Q)*S$

- Total cost curve is U-Shape

Length of order cycle = Q/D

$EPQ = \sqrt{(2DS)/H} * \sqrt{p/(p-u)}$

p=production or delivery rate

u=usage rate

Reorder Point: $ROP = d*LT$

d=demand rate(units per period/day/week)

LT=lead time(same units as d)

$EOQ = \sqrt{(2DS)/H}$

Inventory point-of-sale (POS) systems, which record items at time of sale electronically, can help make forecasting more accurate. Knowing the lead time of a product, which is the time interval between ordering and receiving the order, is crucial to the success of a business. Long lead times impair the ability of a supply chain to quickly respond to changing conditions, such as changes in the quantity demanded, product or service design, and logistics.

1. Which one is *NOT* a function of inventory? (pg. 543)

- meet anticipated customer demands
- smooth production requirements
- decouple operations
- protect against stock outs
- they are all functions of inventory

[reveal-answer q="257029"]Show Answer[/reveal-answer]

[hidden-answer a="257029"]

(answer e.)

[/hidden-answer]

2. When dealing with inventory, the Little's Law is used for? (pg. 544)

- counting inventory
- quantifying pipeline inventory
- preventing shortages in inventory
- all of the above
- none of the above

[reveal-answer q="39933"]Show Answer[/reveal-answer]

[hidden-answer a="39933"]

(answer b.)[/hidden-answer]

3. Which of the following are functions of inventory that management is concerned with? (P.544)

- Make sure you never run out of inventory
- Make decisions about how much to order
- Make sure there is enough space available for all the inventory
- Make decisions about when to order
- both b and d

[reveal-answer q="229301"]Show Answer[/reveal-answer]

[hidden-answer a="229301"]

(answer e.)[/hidden-answer]

4. Which of the following best describes lead time? (pg. 547)

- The time that sales are at a profit
- The time that the company is ahead of its competitors
- The time interval between submitting and receiving the order
- The time it takes to record items at time of sale
- none of the above

[reveal-answer q="568890"]Show Answer[/reveal-answer]

[hidden-answer a="568890"]

(answer c)

[/hidden-answer]

5. Which costs is associated with keeping items in inventory? (pg. 547)

- Holding costs
- Ordering costs
- Shortage costs
- A and B
- All the above

[reveal-answer q="407105"]Show Answer[/reveal-answer]

[hidden-answer a="407105"]

(answer A.)[/hidden-answer]

6) Which is the most commonly used measure of managerial performance. Pg. 542

- a. Capital structure
- b. ROI(return on investment)
- c. Demand
- d. Inventory costs
- e. Forecasting

[reveal-answer q="402500"]Show Answer[/reveal-answer]

[hidden-answer a="402500"]

Answer: b[/hidden-answer]

7) What are independent-demand items? Pg. 542

- a. Items that are ready to be sold and used
- b. Components of products rather than finished products
- c. Special order items
- d. Products that appeal to a certain demographic of customers
- e. Seasonal demand items

Answer: a

8) Which of the following is not a function of inventory? Pg. 543

- a. To meet anticipated customer demand
- b. To smooth production requirements
- c. To protect against stock-outs
- d. To know lead times and lead time variability
- e. To hedge against price increases

[reveal-answer q="68520"]Show Answer[/reveal-answer]

[hidden-answer a="68520"]

Answer: d[/hidden-answer]

9) Which inventory counting system keeps track of removals from inventory on a continuous basis? Pg. 545

- a. Two-bin system
- b. Periodic system
- c. Perpetual system
- d. Online system
- e. Operations system

[reveal-answer q="267372"]Show Answer[/reveal-answer]

[hidden-answer a="267372"]

Answer: c[/hidden-answer]

10) The economic order quantity model (EOQ), identifies: Pg 550

- a. Production of batch items or lots
- b. A constant usage rate
- c. Units received incrementally during production
- d. Fixed order size by minimizing the sum of annual costs of holding and ordering inventory.
- e. Total cost of all orders produced annually

[reveal-answer q="43214"]Show Answer[/reveal-answer]

[hidden-answer a="43214"]

Answer: d[/hidden-answer]

11. Which of the following (is/are) types of inventory?

- a. Tools and Supplies
- b. Maintenance and Repair (MRO)
- c. Pipeline
- d. Finished Goods
- e. all of the above are inventories

[reveal-answer q="966626"]Show Answer[/reveal-answer]

[hidden-answer a="966626"]

Answer: e. Pg 551[/hidden-answer]

12. A perpetual Inventory system takes a physical count of inventory on which of the following intervals?

- a. Fixed intervals
- b. Annual intervals
- c. Periodic intervals
- d. A and B
- e. A and C

[reveal-answer q="22439"]Show Answer[/reveal-answer]

[hidden-answer a="22439"]

Answer: a Pg 554[/hidden-answer]

13. When the amount on hand reaches a predetermined minimum, which inventory system orders a fixed quantity?

- a. Good organization
- b. Perpetual inventory
- c. Organized inventory
- d. Periodic inventory
- e. A and C

[reveal-answer q="488516"]Show Answer[/reveal-answer]

[hidden-answer a="488516"]

answer b Pg 554[/hidden-answer]

14. Effective inventory management estimates all of the following costs except:

- a. Transaction cost
- b. Shortage cost
- c. Secretary cost
- d. Holding cost
- e. all of the above

[reveal-answer q="758222"]Show Answer[/reveal-answer]

[hidden-answer a="758222"]

answer c Pg556[/hidden-answer]

15. The risk of stock-out increases as?

- A. The amount of safety stock increases
- B. The amount of safety stock decreases
- C. The amount of safety stock remains constant
- D. Safety stock has no effect on stock-out
- E. none of the above

[reveal-answer q="634045"]Show Answer[/reveal-answer]

[hidden-answer a="634045"]

Answer: B pg 572[/hidden-answer]

16. Which of the following are NOT part of the basic functions of inventory systems that management should be concerned with (p 553) ?

- a. what quantity will be ordered
- b. tracking existing inventory
- c. how inventory will be delivered
- d. when to order additional inventory
- e. none of the above

[reveal-answer q="406489"]Show Answer[/reveal-answer]

[hidden-answer a="406489"]

Answer: c[/hidden-answer]

17. Which inventory system is the best method to prevent inventory theft/loss?

- a. Perpetual Inventory System
- b. Periodic Inventory System
- c. Both are equally good
- D. none of the above
- E. Studies are inconclusive regarding which is the best method

[reveal-answer q="944283"]Show Answer[/reveal-answer]

[hidden-answer a="944283"]

Answer: a pg554[/hidden-answer]

18. Which of the following listed is/are function(s) of POS(point-of-sale) system?

- a. record actual sales electronically
- b. provide forecast of what items will most likely to attract customers and increase sales
- c. calculate sum of total sales
- d. a&b
- e. all of above

[reveal-answer q="341115"]Show Answer[/reveal-answer]

[hidden-answer a="341115"]

Answer: d, pg. 555[/hidden-answer]

19. Which one of these assumptions do NOT qualify to create an ideal situation to use the Basic EOQ Model?

- a. there are no quantity discount
- b. there is only one product involved
- c. demand requirements are unknown
- d. lead time does not vary
- e. none of the above

[reveal-answer q="748601"]Show Answer[/reveal-answer]

[hidden-answer a="748601"]

Answer: c, pg. 559[/hidden-answer]

20. Which one of these factors are NOT a determinant of the reorder point?

- a. rate of demand
- b. acceptable stock-out risk level to management
- c. lead time variability
- d. All of above are determinants of reorder point.
- e. None of the above are determinants of reorder point

[reveal-answer q="359241"]Show Answer[/reveal-answer]

[hidden-answer a="359241"]

Answer: d, pg. 571[/hidden-answer]

21. "A physical count of items in inventory made at periodic intervals", refers to _?

- a. periodic system
- b. perpetual inventory system
- c. two bin system
- d. universal product code
- e. point of sale

[reveal-answer q="110096"]Show Answer[/reveal-answer]

[hidden-answer a="110096"]

Answer: a, pg. 553[/hidden-answer]

22. Which of the following is NOT a function of inventories?

- a) to meet anticipated customer demand
- b) to smooth production requirement
- c) to work more closer with suppliers to coordinate shipments
- d) to take advantage of order cycles
- e) all of the above

[reveal-answer q="358612"]Show Answer[/reveal-answer]

[hidden-answer a="358612"]

Answer: c, pg. 549[/hidden-answer]

23. What is an inventory a stock or store of ?

- a) ideas
- b) goods
- c) shipments
- d) networks
- e) a and b

[reveal-answer q="173328"]Show Answer[/reveal-answer]

[hidden-answer a="173328"]

Answer: b, pg. 549[/hidden-answer]

24. Which of the following is NOT an order size model?

- a) basic economic order quantity model
- b) economic production model
- c) quantity discount model
- d) single period model
- e) none of the above

[reveal-answer q="186548"]Show Answer[/reveal-answer]

[hidden-answer a="186548"]

Answer: d, pg. 559[/hidden-answer]

25. Which is not an requirement for effective inventory management?

- a) a system to keep track of the inventory
- b) A reliable forecast of demand
- c) effective transportation analysis
- d) knowledge of lead times
- e) a classification system

[reveal-answer q="257592"]Show Answer[/reveal-answer]

[hidden-answer a="257592"]

Answer: C, pg. 553[/hidden-answer]

26. Which of the following is a function of inventory?

- a) To smooth production requirements
- b) To meet anticipated customer demand
- c) Decouple operations
- d) both a and b
- e) all of the above

[reveal-answer q="394542"]Show Answer[/reveal-answer]

[hidden-answer a="394542"]

Answer: E, pg. 551-552[/hidden-answer]

27. Which of the following (is/are) a result of a company's failure to manage their inventory properly?

- a) Decline in Level of customer service
- b) Increase in Ordering, carrying, and storage costs
- c) Stock-outs or overstock
- d) both a and c
- e) all of the above are results of improperly managing inventory

[reveal-answer q="944316"]Show Answer[/reveal-answer]

[hidden-answer a="944316"]

Answer: E, pg. 553[/hidden-answer]

28. Little's Law states:

- a) The average amount of inventory in a system is constant.
- b) The average amount of inventory in a system is equal to the product demand rate and time in the system.
- c) The average amount of inventory in a system is equal to last year's forecast.
- d) The average amount of inventory cannot be predicted.
- e) All the above

[reveal-answer q="182699"]Show Answer[/reveal-answer]

[hidden-answer a="182699"]

Answer: B, pg. 552[/hidden-answer]

29. Which of the following is/are acceptable inventory counting systems?

- a) Perpetual
- b) Normal
- c) Periodic
- d) both a and b
- e) both a and c

[reveal-answer q="300818"]Show Answer[/reveal-answer]

[hidden-answer a="300818"]

Answer: E, pg. 553-554[/hidden-answer]

30. Which of the following is NOT a requirement for manager to effectively managing inventories?

- a) Income from operations must equal income from financing activities
- b) Have a reliable forecast of demand that include an indication of past forecast orders
- c) Know lead times and lead time variability
- d) Have a classification system for inventory items
- e) all of the above

[reveal-answer q="314100"]Show Answer[/reveal-answer]

[hidden-answer a="314100"]

Answer: A, pg. 553[/hidden-answer]

CC licensed content, Shared previously

- Benefits of Inventory Management. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** CC BY-SA: Attribution-ShareAlike
- Inventory Management. **Provided by:** Boundless. **Located at:** <https://www.boundless.com/>. **License:** CC BY-SA: Attribution-ShareAlike
- Demand Planning and Inventory Control. **Provided by:** Saylor Academy. **Located at:** https://saylordotorg.github.io/text_principles-of-marketing-v2.0/s12-02-demand-planning-and-inventory-.html. **License:** CC BY-NC-SA: Attribution-NonCommercial-ShareAlike
- Economic Order Quantity. **Provided by:** Wikipedia. **Located at:** <https://en.Wikipedia.org/>. **License:** CC BY-SA: Attribution-ShareAlike
- Inventory Management. **Provided by:** Wikispaces. **Located at:** <https://ids355.wikispaces.com/>. **License:** CC BY-SA: Attribution-ShareAlike

9.4: Inventory Control is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

9.5: Activity and Grading Rubric

operations management plan. This final part of your operations management plan requires that you identify the critical factors involved in the final portion of your plan, compile all of the parts you have worked on in the activities for Units 1-9 to develop one comprehensive

control systems.

Write a discussion of how you intend to receive, catalog, and store the inventory necessary for the operation of your organization. Write a inventory control for your organization. In your operations management plan you should address all aspects of how you intend to acquire, store, and use inventory. At this point, you should address the following:

- How do you receive your inventory (i.e. shipping delays, lack of capital, change in consumer demand, etc.).
- How do you store your inventory (i.e. warehousing system with your employees in departments).

- How do you ensure you have enough inventory to ensure you can authorize employees to obtain additional supply (if needed)?

Use the link above that helps you get an idea of how a business controls inventory. Consider applying your results with this software to your plan.

You should combine your work from all the activities into one final paper for a complete operations management plan. Make any revisions necessary once you combine the documents.

Use the paper using the following “rubric,” or “scoring guide.” The levels will equate to the following letter grades:

	Criterion
	Research and Documentation (40%)
	Any research sources utilized should come from scholarly sources (i.e. textbooks, scholarly articles, etc.). This activity should include at least 4 scholarly sources. Any in-text citations MUST be cited in APA format using the APA Manual 6th edition. You should also include a References page, also in APA format, at the end of your paper to cite any sources used.
	The paper uses at least three scholarly sources to support your content, but it does not meet the minimum requirement for 4 sources.

Three or more popular sources (i.e. newspapers, internet sites, magazines, etc.) make up a majority of the references to support your content. The paper lacks credible, scholarly sources and does not meet the minimum number of sources required.

The paper includes one or two sources. The paper lacks the use of credible, scholarly sources and may focus on using popular sources. The number of sources used does not meet the minimum requirement (4 sources) and the resources used may not fully support the content of your paper.

The paper fails to cite referenced sources, or does not include any research or sources to support ideas. The paper is based off of non-original content.

Analysis and Argument (40%)

Your paper addresses the three questions in the instructions with the use of supporting evidence and specific details and explanation. You effectively address the following: Identify the challenges you assume you will face in receiving your inventory (i.e. shipping delays, lack of capital, change in consumer demand, etc.). Explain whether or not you will implement a cataloging system with your inventory or a work schedule to effectively place employees in departments that relate to their skills and abilities? Discuss the ways in which you will store your inventory to ensure you have proper levels to meet consumer needs or if you can authorize employees to obtain additional supply (if needed)?

The content addresses only some of the questions presented in the instructions section and reflects minimal original thought and /or critical analysis relative to the business.

The content is vague and is weakly supported by researched evidence. The essay lacks critical analysis relative to the business.

The content does not address the required elements; ideas presented are not supported by research or critical analysis.

There is a lack of critical analysis for the operation management plan, and/or the essay does not address the business content from the Unit 1 Activity.

Grammar/Style (15%)

The content contains a maximum of two grammatical, citation, and punctuation errors. The ideas are concise and presented in a logical manner that is easy for the reader to follow.

The content contains three or four grammatical, citation, punctuation, and/or spelling errors. The sentence structure flows in a concise, logical manner.

	The paper contains more than four grammatical, citation, punctuation and/or spelling errors that distract the reader from the comprehension of ideas being presented.
	The paper demonstrates poor writing skills, reflected by lack of syntax and proper grammar, which makes ideas difficult to communicate. Ideas are not presented in a logical manner that is easy to follow.
	The paper contains numerous grammatical, citation, punctuation, and/or spelling errors.
	Format (5%)
	The paper should properly formatted (paragraph style, margins, etc.), using the APA Manual, 6th edition. The content is typed in MS Word format, labeled with the student's name and the activity title/unit number, and a reference section to cite any outside sources used.
	The paper meets most of the requirements for formatting, using the APA Manual, 6th edition, though may contain some errors.
	The paper lacks proper formatting, based on the APA Manual, 6th edition, and it may use another style of formatting (i.e. MLA, Chicago, etc.).
	The paper is typed in a format other than MS Word. A style of formatting other than APA may be used, or there are numerous formatting errors that distract the reader's comprehension.
	The formatting does not comply with the APA Manual, 6th edition and is not created in MS Word.

9.5: Activity and Grading Rubric is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

CHAPTER OVERVIEW

10: Course Introduction

[10.1: Course Introduction](#)

[10.2: Course Syllabus](#)

[10.3: Course Terms of Use](#)

[10: Course Introduction](#) is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

10.1: Course Introduction

Unit 1: Operations Management Overview

BUS300: Operations Management

Course Introduction

Operations management is a science with which we are all, in some capacity, familiar. We all have scarce resources and have to allocate those resources properly. Think about the process of preparing a meal: you have to gather all the proper ingredients and prepare them for cooking. Certain ingredients go in at certain times. Occasionally, you fall behind or get too far ahead, jeopardizing the entire meal. And, of course, if you find that you do not have enough ingredients, even more problems arise. All of these elements of meal preparation – purchasing ingredients, prepping the ingredients by dicing them up, mixing ingredients together, boiling or baking the dish, serving, and cleaning – can be seen as parts of operations management. In the realm of business, operations management is more complicated than preparing a family meal. There may be hundreds or thousands of participants rather than just you and your brother or wife or grandfather cooking in the kitchen. Each participant has a specific role in the operations process; if any step of the process is disrupted, the whole process can stall or fall apart. Smart operations managers will have contingency plans in the event that stoppages occur. In this course, you will learn the fundamentals of operations management as they apply to both production and service-based operations. Successful completion of this course will empower you to implement the concepts you have learned in your place of business. Even if you do not plan to work in operations, every department of every company has processes that must be completed; someone savvy with operations management will be able to improve just about any process.

[Course Syllabus Page](#)

[Course Terms of Use Page](#)

Operations management is a vast topic but can be bundled into a few distinct categories, each of which will be covered in later units. (It should be noted, however, that entire courses could be devoted to each of these topics individually.) Because most people do not work in a formal operations department, we will begin with an overview of operations management itself. The top manager of an operations department is usually called the Director of Operations. Most operations departments will report to a Chief Operating Officer (COO), who reports to the Chief Executive Officer (CEO). The COO is often considered the most important figure in a firm, next to the CEO.

The history of operations management can be traced back to the industrial revolution, when production began to shift from small, local companies to large-scale production firms. One of the most significant contributions to operations management came in the early 20th century, when Henry Ford pioneered the assembly line manufacturing process. This process drastically improved productivity and made automobiles affordable to the masses. Understanding the motivations behind innovations of the past can help us identify factors that may motivate individuals in the future of operations management.

Completing this unit should take you approximately 7 hours.

Unit 2: Operations Strategy

The most significant aspect of operations management is the process itself. How does Apple take a pile of chips, glass, and plastic, and turn it into an iPhone? Their manufacturer in China is responsible for this process, but Apple is involved every step of the way in order to ensure quality, reliability, and consistency. Process flow structures are the different methods of production deemed appropriate for various manufacturing contexts. Does it make sense for Apple to wait for 1 million orders, then make and ship them? Or should they instead produce iPhones based on current demand and try to balance inventory? These are decisions that the COO must make as each process flow has various costs associated with it.

Additionally, not every operations department is producing a good we can consume. Wall Street traders receive orders from clients and must execute trades on open markets. The order itself may pass through dozens of people before confirmation of the trade is sent back to the client. If you consider that “actual trade” to be the product, you can design an operations process around the goal of executing the trade. The result is a process remarkably similar to production. In this unit, you will learn how operations managers use long-term, strategic planning to manage internal and external influences on the organization’s resource base.

Completing this unit should take you approximately 5 hours.

Unit 3: Product Design and Process Selection

If you have purchased a mobile phone recently, you have witnessed a product category with perhaps the most diverse range of product designs in the marketplace. The variety can be mind-boggling. Looking back a year or two, you can probably recall a

design that looked very promising, but simply faded away from the shelves after a few months. Have you ever wondered what happened to those short-lived products?

Businesses want to design the products that consumers demand. A good marketing department can tell the organization what consumers want, and even convince consumers that they want it. A company with the most wonderful product concept cannot be successful unless it also can devise a process to profitably manufacture the product. In this unit, we will consider the steps involved in designing a product with the manufacturing process in mind. We will look at several models that businesses can use to select the best design process or analyze an existing process.

Completing this unit should take you approximately 8 hours.

Unit 4: Quality Management

Quality management is a primary concern in operations departments. Though all employees and managers should be concerned with maintaining quality, most firms host a team dedicated to ensuring the quality of production. Quality management can come in any number of different forms. Quality control usually involves the random sampling of products coming off the line (with the goal of ensuring that all products are up to standards). This may be for compliance reasons (such as in meat production) or for quality service (such as checking the seams in the leather of a Rolls Royce car). Other quality managers are concerned with the quality of the production process itself: are all employees being productive? Is there a bottleneck in the production process? These focuses on efficiency are especially important for products with low margins. In this unit, you will learn about a few of the pioneers in total quality management as well as the processes used to control quality in manufacturing and service organizations.

Completing this unit should take you approximately 5 hours.

Unit 5: Supply Chain Management (SCM)

Many of the problems associated with supply chain management are closely related to the typical problems of operations management. Instead of the question: “How should we make this?”, it becomes: “How should we get this from point A to B?” It may be best to ship the product straight from the factory to the customer, but it may be prohibitively expensive to do so. Many firms find it easier and cheaper to ship products to distribution warehouses first and distribute to customers on a more local level.

Supply chain management refers to the entire process of obtaining the raw goods from a supplier, converting those goods into products, shipping products, and placing them in front of customers. Operations management typically focuses on the production side of supply chain management, but a good manager is concerned with the entire process. In this unit, we will look at the management of firm resources on the supply side as well as the distribution of finished goods to the consumer.

Completing this unit should take you approximately 5 hours.

Unit 6: Just-In-Time and Lean Systems

Would you order a delivery pizza for dinner from a restaurant advertising delivery in 6 hours? How about a restaurant that can bring you a cold, stale pizza in only 5-minutes? To meet the consumer’s needs, the pizza shop must be able to give customers the number of pizzas they want when they want it. Preparing pizzas in advance is too wasteful because most consumers are not likely to buy a stale pizza. Meanwhile, if you take too long to deliver the pizza, you will lose customers to a more responsive competitor. The concept of just-in-time focuses on making what you need to meet customer demand only when you need it. For a pizza delivery shop, that probably means a fresh pizza at the customer’s door in around 30 minutes. This philosophy can apply to a range of operations, from simply washing a car to manufacturing a complex aircraft.

Similarly, the concept of lean manufacturing refers to eliminating waste in the manufacturing process. The Toyota Product System is the model for modern manufacturers that want to control waste. In this unit, we will look at seven types of waste and processes for controlling them. In addition, we will explore the origins of the “Just-in-Time” (JIT) philosophy and the use of pull systems to control inventory.

Completing this unit should take you approximately 4 hours.

Unit 7: Capacity Planning and Facility Layout

In the last unit, we looked at manufacturing and service processes that help companies deliver what a customer wants when they want it. Before the firm can successfully institute these processes, it must understand the requirements that determine its production capacity. In the introduction to Unit 6, we considered how a pizza shop delivers its product. Is it likely that their 30-minute delivery would cover an order for 100 pizzas? Probably not, because they have planned their production capacity based on the demand of

individual or family-sized consumers. When planning production capacity, the firm has to consider not only demand, but also the physical aspects of their facility. How close does the operation need to be to consumers? Is the facility within easy reach of the resources needed for production?

In this unit, you will learn how to use forecasting models to understand capacity requirements. We will also evaluate factors that help managers identify the optimal location for a new facility. Finally, we will conclude with a review of basic facility layout designs that maximize production efficiency.

Completing this unit should take you approximately 10 hours.

Unit 8: Work Systems Design

It seems reasonable that a worker's level of job satisfaction would influence his or her job performance. At some point in your life, you have probably performed a job task that you did not enjoy. Perhaps the work was too physically demanding or there was a problem with the location of the work area. Or perhaps the work was so monotonous that you were starved for mental stimulation. One of the ways that operations managers can impact job satisfaction is through work systems design. In this unit, we will explore how operations managers use strategies like skill variety, task significance, or work organization to enhance job performance. We will also consider models for analyzing work to eliminate unnecessary tasks and regulate the duration of each stage in a production line.

Completing this unit should take you approximately 5 hours.

Unit 9: Inventory

In a manufacturing context, inventory includes raw materials, work that is in process, and finished goods. Running out of a necessary component in the middle of production can be very costly for a manufacturer. The goal of inventory management is to balance the cost of ordering and storing material with the cost of not having that material available when it is needed. Effective inventory management combines elements of accounting, sales, and operations management. Certain aspects of this unit will feel like a review of accounting, but we will be discussing accounting from the perspective of the operation manager. There are a number of strategies for managing inventory. Because direct costs can be calculated based on the length of time an inventory is in storage, accountants and operations managers try to prevent inventory from "sitting around."

An example of one of the most successful implementers of inventory management is Walmart. Walmart uses vendor-managed inventory, meaning that its merchandise does not sit in a Walmart warehouse. Instead, it stays with the manufacturer until Walmart learns from its stores that more is needed. This keeps Wal-Mart from having to pay to store all of the products it sells. In this unit, we will consider how demand influences the operations manager's choice of inventory management system. We will also examine models for determining how much inventory to order and when to order it.

Completing this unit should take you approximately 5 hours.

Optional Course Evaluation Survey
CC licensed content, Shared previously

- Saylor Operations Management. **Provided by:** Saylor Academy. **License:** [CC BY: Attribution](#)

10.1: Course Introduction is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

10.2: Course Syllabus

ral information about this course and its requirements can be found below.

as manage processes to produce the products or services required by their customers. Topics include: product design, supply chain

2 syllabus, log in or sign up and click the “Enroll me in this course” button near the top of the page. Once enrolled, navigate to Unit 1 Learning Outcomes. Links and instructions for all unit specific course resources will follow the introductory materials.

1 actual college credit. It has been reviewed by **Qualifi**, a UK Awarding Organization. Once a proctored final exam is successfully rds a special degree track at **City Vision University**. You can read more about this program [here](#).

and can applied as credit towards a degree by students who are currently enrolled or plan to enroll at Brandman. You can read more

80% or higher on the final exam. Your score on the exam will be tabulated as soon as you complete it. If you do not pass the exam on s as needed, following a 7-day waiting period between each attempt.

l exam. However, in order to adequately prepare for this exam, we recommend that you work through the materials in each unit. or other assignments that will help you master material and gauge your learning. Scores on these assignments are informational only

Brandman or City Vision, you must take and pass the version of the exam titled “Proctored Final Exam.” That exam will be

ired to have access to a computer or web-capable mobile device and have consistent access to the internet to either view or download o-graded course assessments and the final exam.

re final exam, you will need to be logged into your Saylor Academy account and enrolled in the course. If you do not already have an though you can access some course resources without being logged into your account, it’s advised that you log in to maximize your ility and progress tracking features are only available when you are logged in.

tech-FAQ and the [Moodle LMS tutorial](#).

ll required course resources linked throughout the course, including textbooks, videos, webpages, activities, etc are accessible for no d course completion certificate.

at will provide students an opportunity to earn college credit. Access to the exam itself is free, though it does require the use of a The cost for proctoring is **\$25 per session**.

particular student will take more or less time to learn or read, we estimate that the “average” student will take **54 hours** to complete within the course is similarly tagged with an estimated time advisory. We recommend that you work through the course at a pace that

r (daily, or at least weekly) progress. It's a good idea to also schedule your study time in advance and try as best as you can to stick to

es, to determine how much time you have over the next few weeks to complete each unit, and then to set goals for yourself. Perhaps
complete subunit 1.1 and subunit 1.2 (a total of 2 hours) on Monday night; subunit 1.3 and subunit 1.4 (a total of 3 hours) on Tuesday;

ve've compiled a few suggested study strategies to help you succeed.

es as you read. This can help you differentiate and contextualize concepts and later provide you with a refresher as you study.

st yourself on what you have retained and how well you understand the concepts. The process of reflection is important for creating a
e probability that you ultimately retain the information.

ely independently, you may find it helpful to connect with other Saylor students through the discussion forums or study groups. You
[saylor.org](https://www.saylor.org).

idwork for understanding the more advanced, explanatory material presented in the latter units.

e able to:

e use of the transformational model in the success of manufacturing and service organizations;

ational capabilities (e.g., productivity, workflow, and quality) in formulating a business strategy that creates a sustainable competitive

pectives such as productivity, workflow, and quality;

; quality improvement principles to operations management;

l its application in a variety of organizational settings;

pectives such as productivity, workflow, and quality;

iate facility location and layout;

valuating work systems design; and

ontrol systems.

g outcomes identified in each unit. You can use the learning outcomes to help organize your learning and gauge your progress.

- Have read the [Saylor Student Handbook](#).
- Have completed the following courses
- [BUS103](#): Introduction to Financial Accounting
- [BUS105](#): Managerial Accounting
- [ECON101](#): Principles of Microeconomics
- [ECON102](#): Principles of Macroeconomics
- [BUS202](#): Principles of Finance
- [BUS203](#): Principles of Marketing
- [BUS204](#): Business Statistics
- [BUS205](#): Business Law and Ethics
- [BUS206](#): Management Information Systems
- [BUS208](#): Principles of Management
- [BUS209](#): Organizational Behavior
- [BUS210](#): Corporate Communication

CC licensed content, Shared previously

- Saylor Operations Management. **Provided by:** Saylor Academy. **License:** [CC BY: Attribution](#)

10.2: Course Syllabus is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

10.3: Course Terms of Use

[Creative Commons Attribution 3.0 Unported License](#). For licensing purposes, a “course” is defined as the structure, syllabus, learning materials that accompanies resources curated from third parties. That excludes the third party resources themselves, including the following individual licenses listed below:

work’s original creator or licensor

oercommons.org/textbooks/2.0/index.html

work’s original creator or licensor

oercommons.org/textbooks/nce/index.html

work’s original creator or licensor

oercommons.org/textbooks/ces/index.html

work’s original creator or licensor

oercommons.org/textbooks/nce/index.html

Using Technology , v. 2.0

work’s original creator or licensor

oercommons.org/textbooks/2.0/index.html

openstax.org/openlearn/money-management/management/leadership-and-management/understanding-operations-management/content-

gic

libretexts.org/wiki/Business_Strategy/Approaches_to_Strategic_Management

boundless.com/

[outube.com/user/HazzDesign/videos](https://www.youtube.com/user/HazzDesign/videos)

enters

[outube.com/user/TEDxTalks/videos](https://www.youtube.com/user/TEDxTalks/videos)

ective speakers and event organizers

[outube.com/user/rivervalleytv/videos](https://www.youtube.com/user/rivervalleytv/videos)

ering Handbook

Electrical and Computer Engineering (ECE) Senior Design Project course at Tufts University

[ts.edu/eesenioridesig...pt-generation/](https://tufts.edu/eesenioridesig...pt-generation/)

scinfonet.ac.uk/infokit...ct-management/

ustrial Engineering

g and Lifestyle Analysis”

www.hindawi.com/journals/mpe/2014/821260/

onal Approach”

1 Abdul-Rashid, Ezutah Udoncy Olugu, and Raja Ariffin Raja Ghazilla

[ndawi.com/journals/tswj/2014/897121/](https://www.hindawi.com/journals/tswj/2014/897121/)

nsformation Risks”

[ndawi.com/journals/jie/2013/790291/](https://www.hindawi.com/journals/jie/2013/790291/)

nufacturing Using Systems Dynamics”

Dehghani, and Amin Hosseini-Nasab

[ndawi.com/journals/isrn/2013/237402/](https://www.hindawi.com/journals/isrn/2013/237402/)

pment”

rial Engineering and Management

[m.org/index.php/jiem/a...e/view/334/241](https://www.jiem.org/index.php/jiem/a...e/view/334/241)

ctive presenters

[outube.com/user/DTUbroadcast/videos](https://www.youtube.com/user/DTUbroadcast/videos)

707896

authors

rg/

rces

ds355 Wikispaces group

ces.com/

isconsin's Technical Colleges

ne.com/learn/ca...administration

s

and the videos' respective presenters

outube.com/channel/UCUk...Od9k9sA/videos

Office resources

of the Navy

'dtic/tr/fulltext/u2/a256399.pdf

rtueventures.com/files/mdbl-chapter6.pdf

os' respective presenters

outube.com/channel/UChy...D4dw-PL6qDtTnA

n: A Study of Different Ordering Strategies”

Sammidi, and Leslie Gardner

lib.vt.edu/ejournals/...9n1/badar.html

mand Distortion Within a Multi-echelon Supply Chain”

nio Guillamón Frutos, and Andrej Lisec

z.unizg.hr/traffic/inde...ticle/view/140

ips in the Automotive Industry”

of Brehmer, and InTech: International Journal of Engineering Business Management

chopen.com/pdfs-wm/45361.pdf

ement Systems in Resource-Limited Countries: Time to Change Approaches to Capacity Building”

ojs.ijerph.com/open-access/imp....php?aid=60936

Israel Gabra

pharm.hawaii.edu/courses/Pharmac...s/Session6.pdf

[youtube.com/user/KadyTV/videos](https://www.youtube.com/user/KadyTV/videos)

work’s original creator or licensor

lotorg.github.io/text_...1.1/index.html

State University, College of Earth and Mineral Sciences

openlearning.library.psu.edu/ba850/node/638

[fairshare.org/](https://www.fairshare.org/)

[youtube.com/channel/UC2t...kqO01IZvsATChQ](https://www.youtube.com/channel/UC2t...kqO01IZvsATChQ)

Based on Data”

[sforgood.org/creating-...based-on-data/](https://www.sforgood.org/creating-...based-on-data/)

Project

,

respective presenters

[youtube.com/channel/UCvl...jIURt4XYKxe2pg](https://www.youtube.com/channel/UCvl...jIURt4XYKxe2pg)

Technology

[ijerph.com/](https://www.ijerph.com/)

ysis for Optimizing Assembly Line in Packaging Industries”

o

[ournals.org/GJRE_Volu...gh-Process.pdf](https://journals.org/GJRE_Volu...gh-Process.pdf)

r”

and the International Journal of Science and Research (ISJR)

arxiv.org/archive/v3i5/MjkwNTE0MDE=.pdf

“talking about?”

bert Lai, Joseph Jeffries, Peter Embi, Philip Payne and Elsevier, Inc.

sciencedirect.com/science...32046414000562

Cellular Manufacturing Reference Line to enable Low Cost Automation for Lean Machining”

achim Metternich, and Amin Bellaghnach

sciencedirect.com/science...12827114003047

work’s original creator or licensor

lotorg.github.io/text_...arketing-v2.0/

be reproduced without explicit permission from the copyright holder.

CC licensed content, Shared previously

- Saylor operations Management. **Provided by:** Saylor Academy. **License:** [CC BY: Attribution](#)

10.3: Course Terms of Use is shared under a [not declared](#) license and was authored, remixed, and/or curated by LibreTexts.

Detailed Licensing

Overview

Title: Saylor BUS300: Operations Management (Lumen)

Webpages: 78

All licenses found:

- **Undeclared:** 100% (78 pages)

By Page

- Saylor BUS300: Operations Management (Lumen) - *Undeclared*
 - Front Matter - *Undeclared*
 - TitlePage - *Undeclared*
 - InfoPage - *Undeclared*
 - Table of Contents - *Undeclared*
 - Licensing - *Undeclared*
 - 1: Operations Management Overview - *Undeclared*
 - 1.1: Operations Management Overview - *Undeclared*
 - 1.2: Learning Outcomes - *Undeclared*
 - 1.3: Introduction to Operations Management - *Undeclared*
 - 1.4: Manufacturing versus Service Operations - *Undeclared*
 - 1.5: The Systems View of Operations Management - *Undeclared*
 - 1.6: The Process View of Organizations - *Undeclared*
 - 1.7: Unit 1 Activity and Assessment - *Undeclared*
 - 2: Operations Strategy - *Undeclared*
 - 2.1: Unit 2- Operations Strategy - *Undeclared*
 - 2.2: Unit 2 Learning Outcomes - *Undeclared*
 - 2.3: Role of Strategy in Operations Management - *Undeclared*
 - 2.4: Operations Competitive Priorities - *Undeclared*
 - 2.5: Activity and Assessment - *Undeclared*
 - 3: Product Design and the Process Selection - *Undeclared*
 - 3.1: Product Design and Process Selection - *Undeclared*
 - 3.2: Learning Outcomes - *Undeclared*
 - 3.3: Generating Ideas - *Undeclared*
 - 3.4: Product and Service Screening - *Undeclared*
 - 3.5: Preliminary and Final Design - *Undeclared*
 - 3.6: Methods for Improving Product and Service Design - *Undeclared*
 - 3.7: Process Selection - *Undeclared*
 - 3.8: Unit 3 Activity and Grading Rubric - *Undeclared*
 - 4: Quality Management - *Undeclared*
 - 4.1: Quality Management - *Undeclared*
 - 4.2: Unit 4 Learning Outcomes - *Undeclared*
 - 4.3: Productivity and Total Quality Management - *Undeclared*
 - 4.4: Statistical Process Control - *Undeclared*
 - 4.5: Unit 4 Activity and Grading Rubric - *Undeclared*
 - 5: Supply Chain Management (SCM) - *Undeclared*
 - 5.1: Supply Chain Management (SCM) - *Undeclared*
 - 5.2: Unit 5 Learning Outcomes - *Undeclared*
 - 5.3: Fluctuations in the Supply Chain - *Undeclared*
 - 5.4: Supply Chain Procurement - *Undeclared*
 - 5.5: Supply Chain Distribution - *Undeclared*
 - 5.6: Unit 5 Activity and Grading Rubric - *Undeclared*
 - 6: Just-In-Time and Lean Systems - *Undeclared*
 - 6.1: Just-In-Time and Lean Systems - *Undeclared*
 - 6.2: Learning Outcomes - *Undeclared*
 - 6.3: Lean Manufacturing - *Undeclared*
 - 6.4: Eliminating Waste - *Undeclared*
 - 6.5: Continuous Improvement - *Undeclared*
 - 6.6: JIT Pull Systems - *Undeclared*
 - 6.7: Unit 6 Activity and Grading Rubric - *Undeclared*
 - 7: Capacity Planning and Facility Layout - *Undeclared*
 - 7.1: Capacity Planning and Facility Layout - *Undeclared*
 - 7.2: Unit 7 Learning Outcomes - *Undeclared*
 - 7.3: Capacity Planning - *Undeclared*
 - 7.4: Facility Location and Layout - *Undeclared*
 - 7.5: Unit 7 Activity and Grading Rubric - *Undeclared*
 - 8: Work Systems Design - *Undeclared*
 - 8.1: Work Systems Design - *Undeclared*
 - 8.2: Learning Outcomes - *Undeclared*
 - 8.3: Job Design - *Undeclared*
 - 8.4: Motion Study - *Undeclared*
 - 8.5: Work Measurement - *Undeclared*
 - 8.6: Project Management Issues - *Undeclared*
 - 8.7: Activity and Grading Rubric - *Undeclared*
 - 9: Inventory - *Undeclared*
 - 9.1: Inventory - *Undeclared*
 - 9.2: Learning Outcomes - *Undeclared*

- 9.3: Types of Inventory and Inventory Decisions - *Undeclared*
- 9.4: Inventory Control - *Undeclared*
- 9.5: Activity and Grading Rubric - *Undeclared*
- 10: Course Introduction - *Undeclared*
 - 10.1: Course Introduction - *Undeclared*
 - 10.2: Course Syllabus - *Undeclared*
 - 10.3: Course Terms of Use - *Undeclared*
- Back Matter - *Undeclared*
 - Index - *Undeclared*
 - Glossary - *Undeclared*
 - Detailed Licensing - *Undeclared*