14.1: Introduction to Vectors

In this chapter we will review a few concepts you probably know from your physics courses. This chapter does not intend to cover the topic in a comprehensive manner, but instead touch on a few concepts that you will use in your physical chemistry classes.

A vector is a quantity that has both a magnitude and a direction, and as such they are used to specify the position, velocity and momentum of a particle, or to specify a force. Vectors are usually denoted by boldface symbols (e.g. $\mathbf{u}$) or with an arrow above the symbol (e.g. $\vec{u}$). A tilde placed above or below the name of the vector is also commonly used in shorthand ($\tilde{u}$,$\underset{\sim}{u}$).

If we multiply a number a by a vector $\mathbf{v}$, we obtain a new vector that is parallel to the original but with a length that is a times the length of $\mathbf{v}$. If a is negative $a\mathbf{v}$ points in the opposite direction than $\mathbf{v}$. We can express any vector in terms of the so-called unit vectors. These vectors, which are designated $\hat{\mathbf{i}}$, $\hat{\mathbf{j}}$ and $\hat{\mathbf{k}}$, have unit length and point along the positive x, y and z axis of the cartesian coordinate system (Figure 14.1.1). The symbol $\hat{\mathbf{i}}$ is read "i-hat". Hats are used to denote that a vector has unit length.

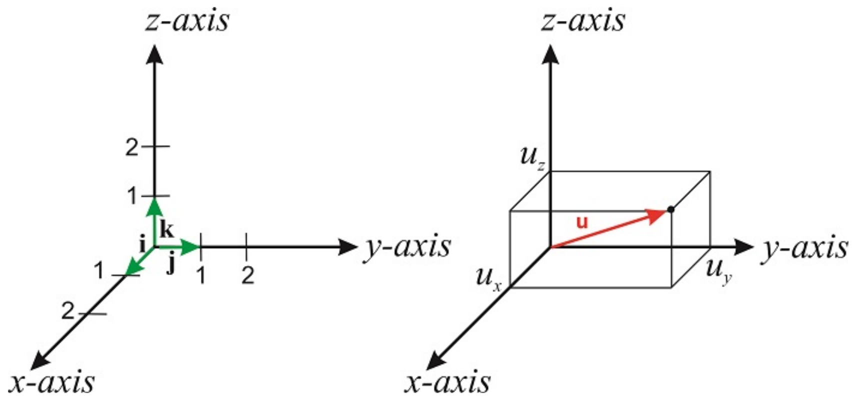

Figure 14.1.1: Left: The unit vectors. Right: A vector $\mathbf{u}$ can be expressed in terms of the unit vectors as $\mathbf{u} = u_x\hat{\mathbf{i}} + u_y\hat{j} + u_z\hat{\mathbf{k}}$ (CC BY-NC-SA; Marcia Levitus)

The length of $\mathbf{u}$ is its magnitude (or modulus), and is usually denoted by u:

$$u = |u| = (u_x^2 + u_y^2 + u_z^2)^{1/2} \tag{14.1.1}$$

If we have two vectors $\mathbf{u} = u_x\hat{\mathbf{i}} + u_y\hat{\mathbf{j}} + u_z\hat{\mathbf{k}}$ and $\mathbf{v} = v_x\hat{\mathbf{i}} + v_y\hat{\mathbf{j}} + v_z\hat{\mathbf{k}}$, we can add them to obtain

$$\mathbf{u} + \mathbf{v} = (u_x + v_x)\hat{\mathbf{i}} + (u_y + v_y)\hat{\mathbf{j}} + (u_z + v_z)\hat{\mathbf{k}}$$

or subtract them to obtain:

$$\mathbf{u} - \mathbf{v} = (u_x - v_x)\hat{\mathbf{i}} + (u_y - v_y)\hat{\mathbf{j}} + (u_z - v_z)\hat{\mathbf{k}}$$

When it comes to multiplication, we can perform the product of two vectors in two different ways. The first, which gives a scalar (a number) as the result, is called scalar product or dot product. The second, which gives a vector as a result, is called the vector (or cross) product. Both are important operations in physical chemistry.