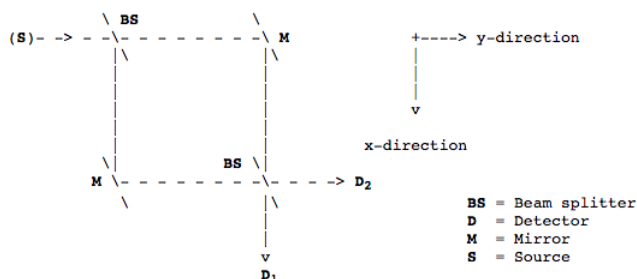


7.1: Single-Photon Interference - First Version

The schematic diagram below shows a Mach-Zehnder interferometer for photons. When the experiment is run so that there is only one photon in the apparatus at any time, the photon is always detected at D_2 and never at D_1 . (1,2,3) The qualitative explanation is that there are two paths to each detector and, therefore, the probability amplitudes for these paths may interfere constructively or destructively. For detector D_2 the probability amplitudes for the two paths interfere *constructively*, while for detector D_1 they interfere *destructively*.



A quantitative quantum mechanical analysis of this striking phenomenon is outlined below. The photon leaves the source, S, traveling in the y-direction. Whether the photon takes the upper or lower path it interacts with a beam splitter, a mirror, and another beam splitter before reaching the detectors.

Orthonormal basis states: (1 x 2 vectors)

Photon moving in the x-direction: $|x\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ $\langle x| = (1 \ 0)$ $\langle x|x\rangle = 1$

Photon moving in the y-direction: $|y\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ $\langle y| = (0 \ 1)$ $\langle y|y\rangle = 1$

$$\langle y|x\rangle = \langle x|y\rangle = 0$$

Operators: (2 x 2 matrices)

Operator for photon interaction with the mirror:

$$\hat{M} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

Operator for photon interaction with the beam splitter:

$$\hat{BS} = \begin{pmatrix} T & iR \\ iR & T \end{pmatrix}$$

T and R are the transmission and reflection amplitudes. For the half-silvered mirrors used in this example they are:

$$T = R = \left(\frac{1}{2}\right)^{\frac{1}{2}} = 0.707$$

Operations:

After interacting with a beam splitter, a photon is in a linear superposition of $|x\rangle$ and $|y\rangle$ in which the components are 90 degrees out of phase.

$$\hat{BS}|x\rangle = \frac{[|x + i|y\rangle]}{2}^{\frac{1}{2}}$$

$$\hat{BS}|y\rangle = \frac{[i|x + |y\rangle]}{2}^{\frac{1}{2}}$$

$$BS \ M \ BS|y\rangle = i|y\rangle$$

Interaction with the mirror merely changes the direction of the photon.

$$\hat{M}|x\rangle = |y\rangle$$

$$\hat{M}|y\rangle = |x\rangle$$

Matrix elements:

$$\langle x | \mathbf{M} | x \rangle = 0 \quad \langle y | \mathbf{M} | x \rangle = 1 \quad \langle x | \mathbf{M} | y \rangle = 1 \quad \langle y | \mathbf{M} | y \rangle = 0$$

$$\langle x | \mathbf{BS} | x \rangle = \langle y | \mathbf{BS} | y \rangle = \frac{1}{2} \quad \langle y | \mathbf{BS} | x \rangle = \langle x | \mathbf{BS} | y \rangle = \frac{i}{2}$$

Dirac brackets are read from right to left. In Dirac's notation $\langle x | \mathbf{M} | y \rangle$ is the amplitude that a photon initially moving in the y-direction will be moving in the x-direction after interacting with the mirror. $|\langle x | \mathbf{M} | y \rangle|^2$ is the probability that a photon initially moving in the y-direction will be moving in the x-direction after interacting with the mirror. $|\langle y | \mathbf{BS} | y \rangle|^2$ is the probability that a photon initially moving in the y-direction will be found moving in the y-direction after interacting with the beam splitter.

(A) For the photon to be detected at D₁ it must be in the state $|x\rangle$ after interacting with two beam splitters and a mirror in the configuration shown above. The probability that a photon will be detected at D₁:

$$\langle x | \mathbf{BS} \mathbf{M} \mathbf{BS} | y \rangle = 0 \text{ thus } |\langle x | \mathbf{BS} \mathbf{M} \mathbf{BS} | y \rangle|^2 = 0$$

(B) For the photon to be detected at D₂ it must be in the state $|y\rangle$ after interacting with two beam splitters and a mirror in the configuration shown above. The probability that a photon will be detected at D₂:

$$\langle y | \mathbf{BS} \mathbf{M} \mathbf{BS} | y \rangle = i \text{ thus } |\langle y | \mathbf{BS} \mathbf{M} \mathbf{BS} | y \rangle|^2 = 1$$

It is also instructive to use Dirac's notation to examine upper and lower paths.

(A')

$$\langle D_1 | y \rangle = \langle D_1 | y \rangle_{\text{upper}} + \langle D_1 | y \rangle_{\text{lower}} \quad (7.1.1)$$

$$= \langle x | \mathbf{BS} | x \rangle \langle x | \mathbf{M} | y \rangle \langle y | \mathbf{BS} | y \rangle + \langle x | \mathbf{BS} | y \rangle \langle y | \mathbf{M} | x \rangle \langle x | \mathbf{BS} | y \rangle \quad (7.1.2)$$

$$= \frac{i}{2} \times 1 \times \frac{i}{2} + \frac{i}{2} \times 1 \times \frac{i}{2} \quad (7.1.3)$$

$$= \frac{i}{2} - \frac{i}{2} = 0 \quad (7.1.4)$$

This shows that upper and lower paths have the photon arriving 180 degrees out of phase. Thus the photon suffers destructive interference at D₁.

$$(B') \langle D_2 | y \rangle = \langle D_2 | y \rangle_{\text{upper}} + \langle D_2 | y \rangle_{\text{lower}}$$

$$= \langle y | \mathbf{BS} | x \rangle \langle x | \mathbf{M} | y \rangle \langle y | \mathbf{BS} | y \rangle + \langle y | \mathbf{BS} | y \rangle \langle y | \mathbf{M} | x \rangle \langle x | \mathbf{BS} | y \rangle$$

$$= \frac{i}{2} \times 1 \times \frac{i}{2} + \frac{i}{2} \times 1 \times \frac{i}{2}$$

$$= \frac{i}{2} - \frac{i}{2} = i$$

Thus, $|\langle D_2 | y \rangle|^2 = 1$

This calculation shows that the upper and lower paths have the photon arriving in phase at D₂.

If either path (upper or lower) is blocked the interference no longer occurs and the photon reaches D₁ 25% of the time and D₂ 25%. Of course, 50% of the time it is absorbed by the blocker.

Lower path blocked:

Probability photon reaches D_1 : $|\langle x | \mathbf{BS} | x \rangle \langle x | \mathbf{M} | y \rangle \langle y | \mathbf{BS} | y \rangle|^2 = \frac{1}{4}$

Probability photon reaches D_2 : $|\langle y | \mathbf{BS} | x \rangle \langle x | \mathbf{M} | y \rangle \langle y | \mathbf{BS} | y \rangle|^2 = \frac{1}{4}$

Upper path blocked:

Probability photon reaches D_1 : $|\langle x | \mathbf{BS} | y \rangle \langle y | \mathbf{M} | x \rangle \langle x | \mathbf{BS} | y \rangle|^2 = \frac{1}{4}$

Probability photon reaches D_2 : $|\langle y | \mathbf{BS} | y \rangle \langle y | \mathbf{M} | x \rangle \langle x | \mathbf{BS} | y \rangle|^2 = \frac{1}{4}$

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