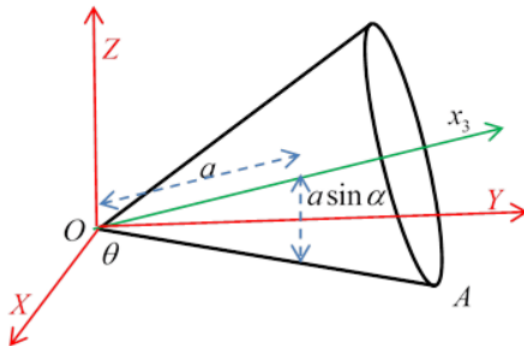


## 25.2: Analyzing Rolling Motion

### Kinetic Energy of a Cone Rolling on a Plane

The cone rolls without slipping on the horizontal XY plane. The momentary line of contact with the plane is OA, at an angle  $\theta$  in the horizontal plane from the X axis.



The important point is that this line of contact, *regarded as part of the rolling cone*, is momentarily at rest when it's in contact with the plane. This means that, *at that moment*, the cone is rotating about the stationary line OA. Therefore, the angular velocity vector  $\vec{\Omega}$  points along OA.

Taking the cone to have semi-vertical angle  $\alpha$  (meaning this is the angle between OA and the central axis of the cone) the center of mass, which is a distance  $a$  from the vertex, and on the central line, moves along a circle at height  $a \sin \alpha$  above the plane, this circle being centered on the Z axis, and having radius  $a \cos \alpha$ . The center of mass moves at velocity  $V = \dot{\theta} a \cos \alpha$ , so contributes translational kinetic energy

$$\frac{1}{2} M V^2 = \frac{1}{2} M \dot{\theta}^2 a^2 \cos^2 \alpha \quad (25.2.1)$$

Now visualize the rolling cone turning around the momentarily fixed line OA: the center of mass, at height  $a \sin \alpha$ , moves at  $V$ , so the angular velocity

$$\Omega = \frac{V}{a \sin \alpha} = \dot{\theta} \cot \alpha. \quad (25.2.2)$$

Next, we first define a new set of axes with origin O: one,  $x_3$  is the cone's own center line, another,  $x_2$  is perpendicular to that *and* to OA, this determines  $x_1$  (For these last two, since they're through the vertex, the moment of inertia is the one worked out at the end of the previous section, see above.)

Since  $\vec{\Omega}$  is along OA, its components with respect to these axes  $(x_1, x_2, x_3)$  are  $(\Omega \sin \alpha, 0, \Omega \cos \alpha)$

However, to compute the total kinetic energy, for the rotational contribution we need to use a parallel set of axes *through the center of mass*. This just means subtracting from the vertex perpendicular moments of inertia found above a factor  $M a^2$ .

The total kinetic energy is

$$\begin{aligned} T &= \frac{1}{2} M \dot{\theta}^2 a^2 \cos^2 \alpha + \frac{1}{2} I_1 \dot{\theta}^2 \cos^2 \alpha + \frac{1}{2} I_3 \dot{\theta}^2 \frac{\cos^4 \alpha}{\sin^2 \alpha} \\ &= 3 M h^2 \dot{\theta}^2 (1 + 5 \cos^2 \alpha) / 40 \end{aligned}$$

using

$$I_1 = \frac{3}{20} M R^2 + \frac{3}{80} M h^2, \quad I_3 = \frac{3}{10} M R^2, \quad a = \frac{3}{4} h, \quad R = h \tan \alpha \quad (25.2.3)$$

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