

30.6: Ball Rolling on Inclined Rotating Plane

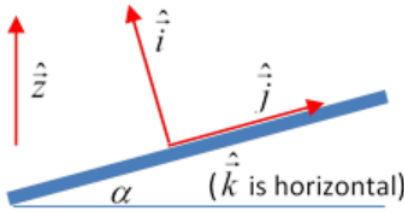


Figure 30.6.1

We'll take unit vectors \hat{z} pointing vertically up, \hat{i} perpendicularly up from the plane, the angle between these two unit vectors being α . (We will need a set of orthogonal unit vectors $\hat{i}, \hat{j}, \hat{k}$, not fixed in the plane, but appropriately oriented, with \hat{k} horizontal.) The vector to the center of the sphere (radius a , mass m) from an origin on the axis of rotation, at a point a above the plane, is \vec{r} . The contact reaction force of the plane on the sphere is \vec{R} .

The equations of motion are:

$$m\ddot{\vec{r}} = \vec{R} - mg\hat{z}, \quad I\dot{\vec{\Omega}} = -a\hat{i} \times \vec{R} \quad (30.6.1)$$

and the equation of rolling contact is $\dot{\vec{r}} - a\vec{\Omega} \times \hat{i} = \widehat{\omega i} \times \vec{r}$.

First, we eliminate \vec{R} from the equations of motion to give

$$\dot{\vec{\Omega}} = (am/I)(\ddot{\vec{r}} + g\hat{z}) \times \hat{i} \quad (30.6.2)$$

Note that $\dot{\vec{\Omega}} \cdot \hat{i} = 0$, so the spin in the direction normal to the plane is constant, $\vec{\Omega} \cdot \hat{i} = n$ say. (Both forces on the sphere have zero torque about this axis.)

Integrating,

$$\vec{\Omega} + \text{const.} = (ma/I)(\dot{\vec{r}} + g\hat{z}) \times \hat{i} \quad (30.6.3)$$

Now eliminate $\vec{\Omega}$ by multiplying both sides by $\times \hat{i}$ and using the equation of rolling contact

$$\dot{\vec{r}} - a\vec{\Omega} \times \hat{i} = \widehat{\omega i} \times \vec{r} \quad (30.6.4)$$

to find:

$$(ma^2/I)[(\dot{\vec{r}} + g\hat{z}) \times \hat{i}] \times \hat{i} = a\vec{\Omega} \times \hat{i} + \text{const.} = \dot{\vec{r}} - \widehat{\omega i} \times \vec{r} + \text{const.} \quad (30.6.5)$$

then using $(\dot{\vec{r}} \times \hat{i}) \times \hat{i} = -\dot{\vec{r}}$, $(\hat{z} \times \hat{i}) \times \hat{i} = -\hat{j}$, we find

$$\dot{\vec{r}}(1 + ma^2/I) + (ma^2/I)g\hat{j} \sin \alpha + \text{const.} = \widehat{\omega vec i} \times \vec{r} \quad (30.6.6)$$

The constant is fixed by the initial position \vec{r}_0 , giving finally

$$\dot{\vec{r}} = \frac{\omega}{1 + ma^2/I} \hat{i} \times \left[(\vec{r} - \vec{r}_0) + \frac{ma^2/I}{\omega} g\hat{k} \sin \alpha \right] \quad (30.6.7)$$

The first term in the square brackets would give the same circular motion we found for the horizontal rotating plane, the second term adds a steady motion of the center of this circle, in a *horizontal* direction (*not* down the plane!) at constant speed $(ma^2/I\omega)g \sin \alpha$.

(This is identical to the motion of a charged particle in crossed electric and magnetic fields.)

Bottom line: the intuitive notion that a ball rolling on a rotating inclined turntable would tend to roll downhill is wrong! Recall that for a particle circling in a magnetic field, if an electric field is added perpendicular to the magnetic field, the particle moves in a

cycloid at the same average electrical potential—it has *no net movement in the direction of the electric field* , only perpendicular to it. Our rolling ball follows an identical cycloidal path—keeping the same average gravitational potential.

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