

TABLE OF CONTENTS

Licensing

4.1: Force and Pressure

- 4.1.1: Introduction
- 4.1.2: Equipment
- 4.1.3: Procedure
- 4.1.4: Data Tables
- 4.1.5: Questions

4.2: Speed of Sound

- 4.2.1: Introduction
- 4.2.2: Equipment
- 4.2.3: Procedure
- 4.2.4: Data Tables
- 4.2.5: Questions

4.3: Simple Harmonic Motion

- 4.3.1: Introduction
- 4.3.2: Equipment
- 4.3.3: Diagrams
- 4.3.4: Procedure
- 4.3.5: Data Tables
- 4.3.6: Questions

4.4: Tensioned String

- 4.4.1: Introduction
- 4.4.2: Equipment
- 4.4.3: Diagram
- 4.4.4: Procedure
- 4.4.5: Data Tables
- 4.4.6: Questions

4.5: Resonant Pipes

- 4.5.1: Introduction
- 4.5.2: Equipment
- 4.5.3: Procedure
- 4.5.4: Data Tables
- 4.5.5: Questions

4.6: Human Voice- Range and Timbre

- 4.6.1: Introduction
- 4.6.2: Equipment
- 4.6.3: Procedure
- 4.6.4: Data Tables
- 4.6.5: Questions

4.7: Loudness

- 4.7.1: Introduction
- 4.7.2: Equipment
- 4.7.3: Diagram
- 4.7.4: Procedure
- 4.7.5: Data Tables
- 4.7.6: Questions

4.8: Basic Electricity

- 4.8.1: Introduction
- 4.8.2: Equipment
- 4.8.3: Diagram
- 4.8.4: Procedure
- 4.8.5: Data Tables
- 4.8.6: Questions

4.9: Loudspeaker Impedance Magnitude

- 4.9.1: Introduction
- 4.9.2: Equipment
- 4.9.3: Procedure
- 4.9.4: Data Tables
- 4.9.5: Section 6-

4.10: Microphone Patterns

- 4.10.1: Introduction
- 4.10.2: Equipment
- 4.10.3: Procedure
- 4.10.4: Data Tables
- 4.10.5: Questions

4.11: Sample Wrench Audio Editor

- 4.11.1: Introduction
- 4.11.2: Equipment
- 4.11.3: Overview and Procedure
- 4.11.4: The Ever-Changing Flute
- 4.11.5: Previewing the Wave
- 4.11.6: Final Helpful Items
- 4.11.7: Maximize (Scale to Full) and Undo
- 4.11.8: Markers and Looping
- 4.11.9: Free Hand Drawing
- 4.11.10: Cut, Paste and Clip

4.12: Equalization and Spectral Analysis

- 4.12.1: Introduction
- 4.12.2: Equipment
- 4.12.3: Procedure

4.13: Time Delay Effects

- 4.13.1: Introduction
- 4.13.2: Equipment
- 4.13.3: Procedure

4.14: Special Effects

- 4.14.1: Introduction
- 4.14.2: Equipment
- 4.14.3: Procedure

4.15: Room Modes Demonstration

- 4.15.1: Introduction
- 4.15.2: Equipment
- 4.15.3: Procedure

[Index](#)

[Glossary](#)

[Detailed Licensing](#)