

## 10.4: D- Volume of a Sphere in d Dimensions

I will call the volume of a  $d$ -dimensional sphere, as a function of radius,  $V_d(r)$ . You know, of course, that

$$V_2(r) = \pi r^2 \quad (10.4.1)$$

(two-dimensional volume is commonly called “area”) and that

$$V_3(r) = \frac{4}{3}\pi r^3. \quad (10.4.2)$$

But what is the formula for arbitrary  $d$ ? There are a number of ways to find it. I will use induction on dimensionality  $d$ . That is, I will use the formula for  $d = 2$  to find the formula for  $d = 3$ , the formula for  $d = 3$  to find the formula for  $d = 4$ , and in general use the formula for  $d$  to find the formula for  $d + 1$ . This is not the most rigorous formal method to derive the formula, but it is very appealing and has much to recommend it.

To illustrate the process, I will begin with a well-known and easily visualized stage, namely deriving  $V_3(r)$  from  $V_2(r)$ . Think of a 3-dimensional sphere (of radius  $r$ ) as a stack of pancakes of various radii, but each with infinitesimal thickness  $dz$ . The pancake on the very bottom of the stack ( $z = -r$ ) has zero radius. The one above it is slightly broader. They get broader and broader until we get to the middle of the stack ( $z = 0$ ), where the pancake has radius  $r$ . The pancakes stacked still higher become smaller and smaller, until they vanish again at the top of the stack ( $z = +r$ ). Because the equation for the sphere is

$$x^2 + y^2 + z^2 = r^2, \quad (10.4.3)$$

the radius of the pancake at height  $z_0$  is

$$\sqrt{r^2 - z_0^2}. \quad (10.4.4)$$

This whole process shows that

$$V_3(r) = \int_{-r}^{+r} dz V_2\left(\sqrt{r^2 - z^2}\right). \quad (10.4.5)$$

It is easy to check this integral against the known result for  $V_3(r)$ :

$$V_3(r) = \int_{-r}^{+r} dz \pi (r^2 - z^2) \quad (10.4.6)$$

$$= \pi \left[ r^2 z - \frac{1}{3} z^3 \right]_{-r}^{+r} \quad (10.4.7)$$

$$= \pi \left[ 2r^3 - \frac{2}{3} r^3 \right] \quad (10.4.8)$$

$$= \frac{4}{3} \pi r^3. \quad (10.4.9)$$

So we haven't gone wrong yet.

Now, how to derive  $V_4(r)$  from  $V_3(r)$ ? This requires a more vivid imagination. Last time we started with a two-dimensional disk of radius  $r_0$  in  $(x, y)$  space and thickened it a bit into the third dimension ( $z$ ) to form a pancake of three-dimensional volume  $dz V_2(r_0)$ . Stacking an infinite number of such pancakes in the  $z$  direction, from  $z = -r$  to  $z = +r$ , gave us a three-dimensional sphere. Now we begin with a three-dimensional sphere of radius  $r_0$  in  $(w, x, y)$  space and thicken it a bit into the fourth dimension ( $z$ ) to form a thin four-dimensional pancake of four-dimensional volume  $dz V_3(r_0)$ . Stacking an infinite number of such pancakes in the  $z$  direction, from  $z = -r$  to  $z = +r$ , gives a four-dimensional sphere. Because the equation for the four-sphere is

$$w^2 + x^2 + y^2 + z^2 = r^2, \quad (10.4.10)$$

the radius of the three-dimensional sphere at height  $z_0$  is

$$\sqrt{r^2 - z_0^2}, \quad (10.4.11)$$

and the volume of the four-sphere is

$$V_4(r) = \int_{-r}^{+r} dz V_3(\sqrt{r^2 - z^2}). \quad (10.4.12)$$

In general, the volume of a  $(d + 1)$ -sphere is

$$V_{d+1}(r) = \int_{-r}^{+r} dz V_d(\sqrt{r^2 - z^2}). \quad (10.4.13)$$

If we guess that the formula for  $V_d(r)$  takes the form

$$V_d(r) = C_d r^d \quad (10.4.14)$$

(which is certainly true for two and three dimensions, and which is reasonable from dimensional analysis), then

$$V_{d+1}(r) = \int_{-r}^{+r} dz C_d (r^2 - z^2)^{d/2} \quad (10.4.15)$$

$$= \int_{-1}^{+1} r du C_d (r^2 - r^2 u^2)^{d/2} \quad (10.4.16)$$

$$= r^{d+1} C_d \int_{-1}^{+1} du (1 - u^2)^{d/2}. \quad (10.4.17)$$

This proves our guess and gives us a recursive formula for  $C_d$ :

$$C_{d+1} = C_d \int_{-1}^{+1} du (1 - u^2)^{d/2}. \quad (10.4.18)$$

The problem below shows how to build this recursive chain up from  $C_2 = \pi$  to

$$C_d = \frac{\pi^{d/2}}{\Gamma(\frac{d}{2} + 1)} = \frac{\pi^{d/2}}{(d/2)!}. \quad (10.4.19)$$

Thus the volume of a  $d$ -dimensional sphere of radius  $r$  is

$$V_d(r) = \frac{\pi^{d/2}}{(d/2)!} r^d. \quad (10.4.20)$$

#### D.1 (I) Problem: Volume of a $d$ -dimensional sphere

Before attempting this problem, you should read the material concerning beta functions in an applied mathematics textbook, such as George Arfken's *Mathematical Methods for Physicists* or Mary Boas's *Mathematical Methods in the Physical Sciences*. (Or in the Digital Library of Mathematical Functions.)

a. Show that

$$\int_{-1}^{+1} (1 - u^2)^{d/2} du = B\left(\frac{1}{2}, \frac{d}{2} + 1\right). \quad (10.4.21)$$

b. Use

$$B(p, q) = \frac{\Gamma(p)\Gamma(q)}{\Gamma(p+q)} \quad (10.4.22)$$

and  $C_2 = \pi$  to conclude that

$$C_d = \frac{\pi^{d/2}}{\Gamma(\frac{d}{2} + 1)}. \quad (10.4.23)$$

#### D.2 (I) Problem: Volume of a $d$ -dimensional ellipse

Show that the volume of the  $d$ -dimensional ellipse described by the equation

$$\left(\frac{x_1}{a_1}\right)^2 + \left(\frac{x_2}{a_2}\right)^2 + \left(\frac{x_3}{a_3}\right)^2 + \cdots + \left(\frac{x_d}{a_d}\right)^2 = 1 \quad (10.4.24)$$

is

$$V_d(r) = \frac{\pi^{d/2}}{(d/2)!} a_1 a_2 a_3 \cdots a_d. \quad (10.4.25)$$

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