

## 1.3: Diffuse Reflection and Transmission

The fundamental problem of planetary photometry is the diffuse reflection and transmission of a *plane parallel* beam of radiation by a *scattering medium*, which we would understand as a planetary atmosphere and/or surface or a planetary layer such as the rings of Saturn. Such media may be idealised as locally plane parallel strata in which physical properties are uniform throughout a given layer. In such cases we may use a hybrid Cartesian and spherical frame of reference in which the Oxy plane is the surface and z-axis points in the direction of the surface normal. Directions are then specified by the polar and azimuthal angles  $\vartheta$  and  $\varphi$  (“curly theta” and “curly phi”) respectively. Further, with problems of this kind, rather than working in actual physical distances it is preferable to work in terms of normal optical thickness  $\tau$ , measured downwards from  $z = 0$ , such that  $d\tau = -\kappa\rho dz$ . Radiation that has traversed a path of optical thickness  $\tau$  is attenuated by a factor of  $\exp(-\tau)$

Using the direction cosine  $m = \cos \vartheta$  the *standard form* of the equation of transfer for *plane parallel media* is

$$\mu \frac{dL(\tau, \mu, \varphi)}{d\tau} = L(\tau, \mu, \varphi) - \mathfrak{J}(\tau, \mu, \varphi) \quad (1.3.1)$$

For a scattering medium, the only contribution to the source function is the scattering of that radiation which has been incident on the medium from *external* sources, so that, by totalling the contributions impinging on level  $\tau$  from all directions, the source function is

$$\mathfrak{J}(\tau, \mu, \varphi) = \frac{1}{4\pi} \int_{-1}^1 \int_0^{2\pi} p(\mu, \varphi; \mu', \varphi') L(\tau, \mu', \varphi') d\varphi' d\mu' \quad (1.3.2)$$

where  $p$  is the *normalised phase function* which determines the angular distribution of the scattering. A convenient way to think of  $p$  is that  $\frac{p}{4\pi} d\omega$  is the probability that a photon travelling in the direction  $(\mu', \varphi')$  would be scattered into an elemental solid angle  $d\omega$  in the direction  $(\mu, \varphi)$ .

Radiation traversing a normal optical thickness  $d\tau$  in the direction  $(\mu, \varphi)$  will be attenuated by the amount  $\delta L = L\delta\tau/\mu$ . Of this amount, a fraction can be attributed to that caused by scattering alone – this fraction is called the *single scattering albedo*  $\varpi_0$ . It then follows that the phase function  $p$  must be normalised according to

$$\int_{4\pi} \frac{p}{4\pi} d\omega = 0 \leq \varpi_0 \leq 1 \quad (1.3.3)$$

and if  $p$  is a constant, then  $p = \varpi_0$  and the scattering is isotropic.

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