

Ch 3.1 Definitions and Terms

Ch 3.1 and 3.2 Definitions and Terms:

Sample space (S): Total possible outcomes of a procedure. The outcomes are by chance and equally possible.

Event: outcome or result of a procedure. A, B, C ..

P(A) : probability of event A occurring.

Possible values for Probabilities

$0 \leq P(A) \leq 1$ (between 0 and 1, inclusive)

$P(A) \leq 0.05$, A is unlikely.

$P(A) = 1$, A is certain, $P(A) = 0$, A is impossible

$P(A) = 0.5$: A has a 50-50 chance.

Three Approaches to find probability of an event A.

Approach 1: **Theoretical probability**

$$P(A) = \frac{\text{number of ways A occurs}}{\text{number of ways in sample space}}$$

All outcomes in the sample space are equally likely.

Example:

Ex1.: Select one card from a standard deck.

$$P(\text{Heart}) = 13/52 = \frac{1}{4} = 0.25 = 25\%$$

Ex 2: In a batch of 6500 light bulbs, 80 are defective.

Select one light bulb from the batch

$$P(\text{defective}) = 80/6500 = 0.0123$$

$$P(\text{good}) = (6500-80)/6500 = 0.988$$

Ex3: Find P(2 boys in three children family)

because sample space= {bbb, bbg, bgb, bgg, gbb, gbg, ggb, ggg}

$$P(2 \text{ boys}) = 3/8$$

Approach 2: **Relative frequency approximation**

$$P(A) = \frac{\text{number of times A occurs}}{\text{number of times procedures were repeated}}$$

The probability is an estimate of chance.

Ex1: In year 2020, 86% of people use social media at least once per day. If one person is randomly selected, find the probability that the person uses social media at least once per day.

$$P(\text{uses social media}) = 0.86 \text{ (the relative frequency)}$$

Ex2: A sample of 568 students shows 320 students are full-time student.

One student is selected from the whole population, find the probability of selecting a full time student.

$$a) P(\text{full-time}) = 320/568 = 0.563$$

Ex3: A batch of seed results in 78 white flowers and 65 pink flowers. Find probability of getting a white flower from planting the same type of seed.

$$P(\text{white flower}) = 78/(78+65) = 0.545$$

Ex4. Play Monty Hall game, what strategy gives a higher chance of winning?

<http://www.shodor.org/interactivate/...mpleMontyHall/>

Law of Large number: As the procedures are repeated more and more, the long term relative frequency approximation will get close to the theoretical probability.

Approach 3: Subjective approach

Use knowledge of the relevant circumstance to estimate the probability. May not be accurate.

Example: $P(\text{stuck in an elevator}) = ??$

This will probably be unlikely to occur, so Probability will likely be lower than 0.05.

Rounding and probability format:

Round to 3 significant digits unless fraction is a simple fraction of a/b where a, b are less than 10.

Use percentage only when communicating result to be the general public. Most software and professional journal use decimal notation.

Complement of Event A:

\bar{A} : Event A does not occur, complement of A.

$$P(\bar{A}) = 1 - P(A)$$

Ex: There is 20% chance of rain today. What is the probability of not rain today?

$$P(\text{not rain}) = 1 - P(\text{rain}) = 1 - 0.2 = 0.8$$

“OR” of two simple events.

An outcome is in A or B if the outcome is in A or in B or both.

$$P(A \text{ or } B) = \text{Probability that A occurs, B occurs or both A and B occurs} = \frac{\text{number of ways for A, B and both A and B}}{\text{total number of ways}}$$

“AND” of two simple events.

An outcome is in A and B if the outcome is in both A and B.

$$P(A \text{ and } B) = \text{Probability that both A and B occurs at the same time} = \frac{\text{number of ways for both A and B}}{\text{total number of ways}}$$

Conditional probability

An event written as A given B is a conditional probability that A will occur given that B has already occurred.

$$P(A|B) = \text{Probability that A occurs given that B has already occurred} = \frac{\text{number of ways for both A and B}}{\text{total number of ways for B}}$$

$$P(A \text{ Given } B) = P(A|B) = P(A \text{ and } B) / P(B)$$

Ex1. Toss a 6-face die once, find the probability that the outcome is

- a) a “four”
- b) a “four” or “five”
- c) a “four” and “five”

- d) a “four” given that the outcome is an “even” number.
 e) a “prime number”

Answer: a) $1/6$, b) $2/6$, c) 0 , d) $1/3$, e) $1/2$

Ex2. A marble jar has 5 red, 3 blue and 7 white marbles. If one marble is randomly selected, find

- a) $P(\text{red})$
 b) $P(\text{not red})$
 c) $P(\text{red or blue})$
 d) $P(\text{red and blue})$
 e) $P(\text{red given blue})$

Answer: a) $5/15 = 1/3 = 0.333$ b) $10/15 = 0.667$ c) $8/15 = 0.533$ d) 0 e) 0

Ex3. One card is drawn from a standard deck, find the following probability:

- a) $P(\text{black}) = 26/52 = 0.5$
 b) $P(\text{black and A}) = 2/52 = 0.0385$
 c) $P(\text{four}) = 4/52 = 0.0769$
 d) $P(\text{black or A}) = (26+2)/52 = 0.5385$
 e) $P(\text{king given black card}) = 2/26 = 0.0769$
 f) $P(A | \text{diamond}) = 1/13 = 0.0769$
 g) $P(\text{not face card}) = 40/52 = 0.7692$

Contingency table: (two-way table)

A table used to summarize two categorical variables of a set of data.

$$P(A) = \frac{\text{Total counts in row A or column A}}{\text{Grand Total}}$$

$$P(A \text{ and } B) = \frac{\text{sum of all counts in column A and row B}}{\text{Grand Total}}$$

$$P(A \text{ or } B) = \frac{\text{sum of all counts in column A and row B}}{\text{Grand Total}} \quad (\text{do not double count})$$

$$P(A \text{ given } B) = \frac{\text{count that is intersection of A and B}}{\text{Sum of counts of column B or row B}}$$

Ex1. Given the data, summarize into a contingency table

gender/Question	
F	Y
F	N
F	N
M	Y
M	Y
M	Y
M	N
M	N
M	N
M	N

gender/ question		
	Yes	No
F	1	2
M	3	4

grand total = 10

If one student is selected at random, use the contingency table to find the following probability

$$P(F) = (1+2)/10 = 0.3$$

$$P(\text{No}) = (2+4)/10 = 0.6$$

$$P(M \text{ and } No) = 4/10 = 0.4$$

$$P(F \text{ and } Y) = 1/10 = 0.1$$

$$P(F \text{ or } Y) = (1+2+3)/10 = 6/10 = 0.6$$

$$P(M \text{ or } Y) = (3+4+1)/10 = 8/10 = 0.8$$

$$P(\text{Yes GIVEN subject is male}) = P(Y|M) = 3/7$$

Drug or clinical Diagnostic Test

	Positive	Negative
Uses Drugs	correct	false neg
Does not use drugs	false pos	correct

False positive: subject does not use drug but get a positive result.

False negative: subject uses drug but test does not detect it.

	Positive	Negative
Has disease	correct	false neg
not have disease	false pos	correct

False positive: subject is not sick but get a positive result.

False negative: subject is sick but test does not detect it.

Ex1. Use the contingency table below, select one.

	Positive	Negative
Uses Drugs	10	8
Does not use drugs	4	400

$$\text{Find } P(\text{positive}) = (10+4)/422 = 0.033$$

$$\text{Find } P(\text{positive given that subject uses drugs})$$

$$= 10/(10+8) = 0.556$$

note: If the subject uses drug, there is a higher chance of getting positive result.

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